



# SIGNAL Processing with GNUradio and SDRs

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# Who am I ?

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## Ateet Kumar

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- The *Signals Guy*
- Electronics and Communication Engineer
- Former DRDO Research Fellow for 3 years



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# Content

- PART-1: Basics of EM and RF
- PART-2: Digital Signal Processing Techniques
- PART-3: GNURadio hands-on.
- PART-4: SDRs and RF hacking Hands-on.



# PART 1

# Electromagnetic Spectrum

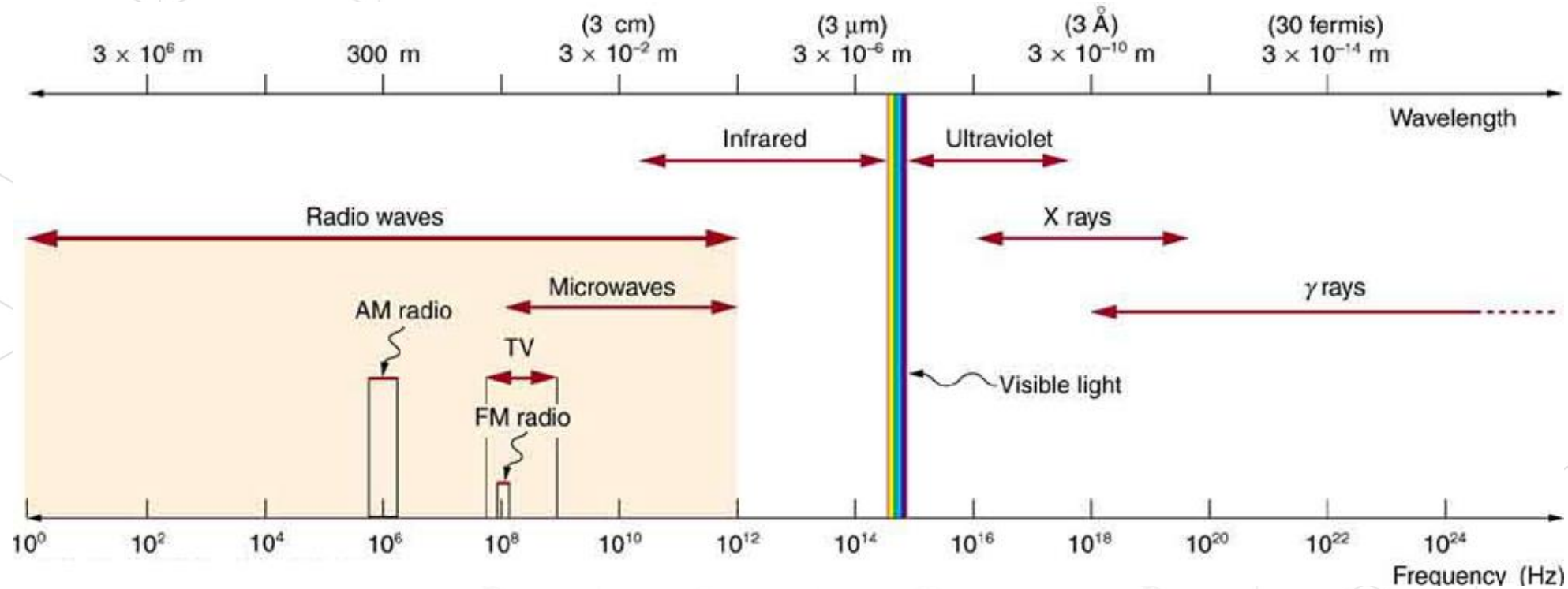


Image source: <https://opentextbc.ca/openstaxcollegephysics/chapter/the-electromagnetic-spectrum/>

# Frequency Band Designation

$f$	$\lambda$	Band	Description
30–300 Hz	$10^4$ – $10^3$ km	ELF	Extremely low frequency
300–3000 Hz	$10^3$ – $10^2$ km	VF	Voice frequency
3–30 kHz	100–10 km	VLF	Very low frequency
30–300 kHz	10–1 km	LF	Low frequency
0.3–3 MHz	1–0.1 km	MF	Medium frequency
3–30 MHz	100–10 m	HF	High frequency
30–300 MHz	10–1 m	VHF	Very high frequency
300–3000 MHz	100–10 cm	UHF	Ultra-high frequency
3–30 GHz	10–1 cm	SHF	Superhigh frequency
30–300 GHz	10–1 mm	EHF	Extremely high frequency (millimeter waves)

Image source: <http://www.ni.com/tutorial/3541/en/>

# Radio Waves

- 30Hz to 300GHz
- Either in terms of frequency or wavelength
- Generated by accelerating electric charges. ( e.g. current)
- Space generates a lot of Radio waves too
- Radio waves are EM waves too

# RF Communication Systems

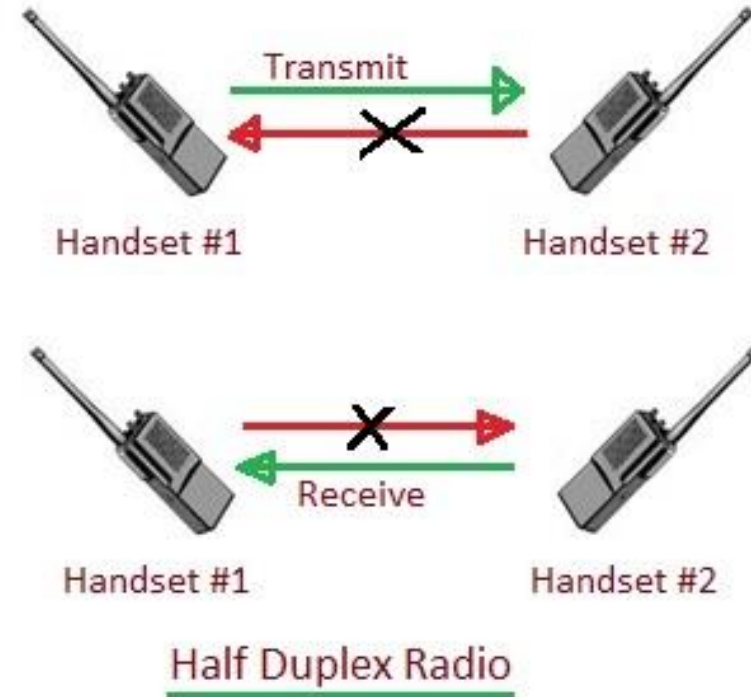
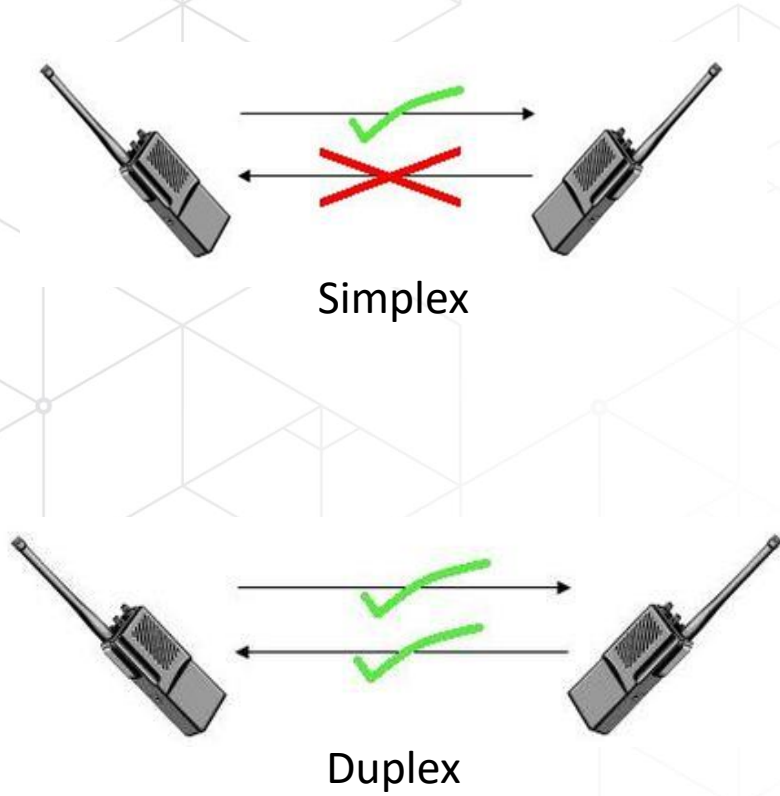
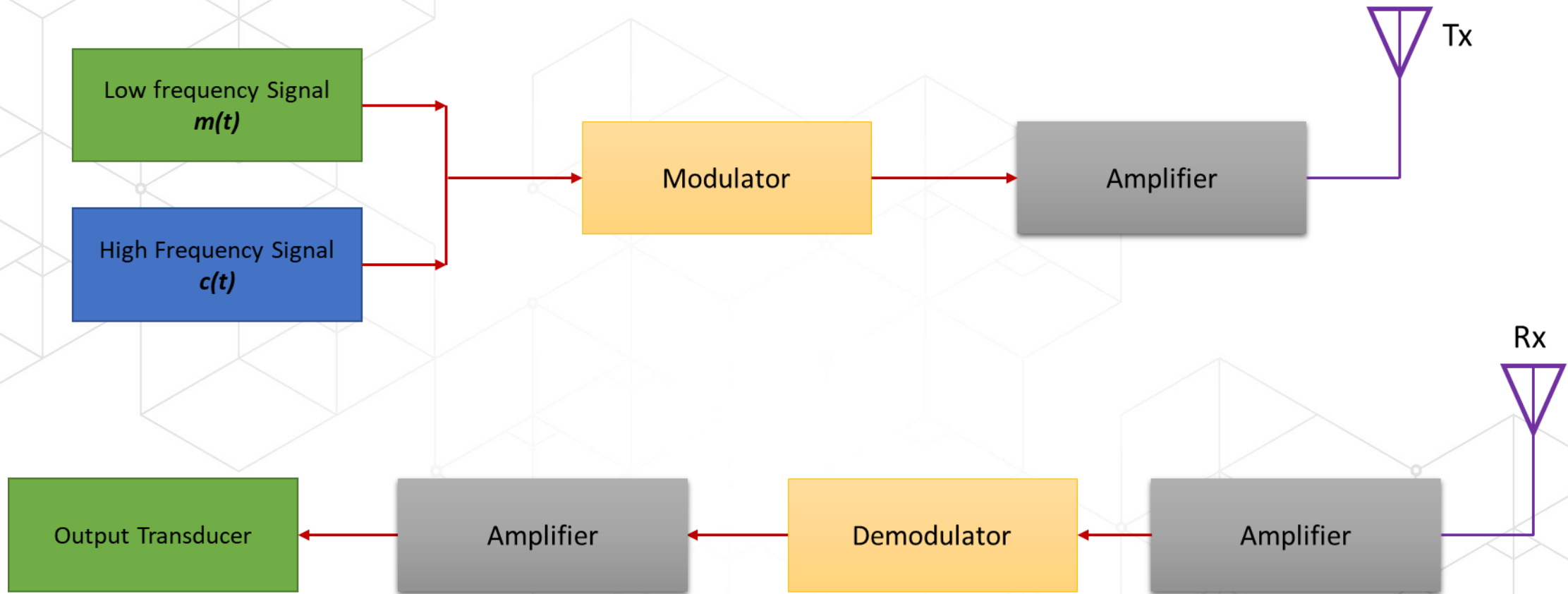


Image source: <https://commons.wikimedia.org/wiki/>



# Wireless Communication Systems

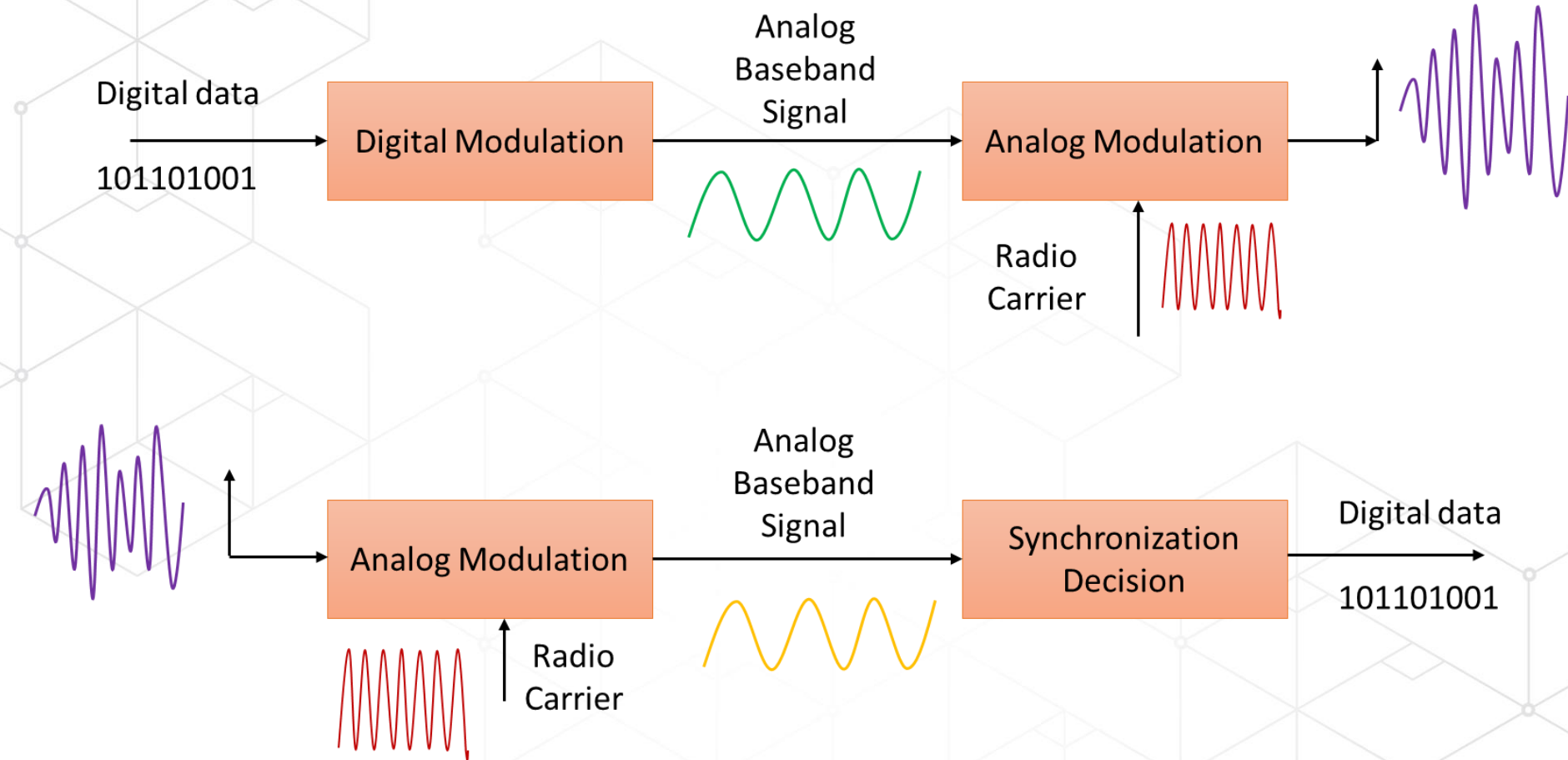


# Types of Modulations

1. **Amplitude Modulation (AM)**: the amplitude of the carrier varies in accordance to the information signal
2. **Frequency Modulation (FM)**: the frequency of the carrier varies in accordance to the information signal
3. **Phase Modulation (PM)**: the phase of the carrier varies in accordance to the information signal

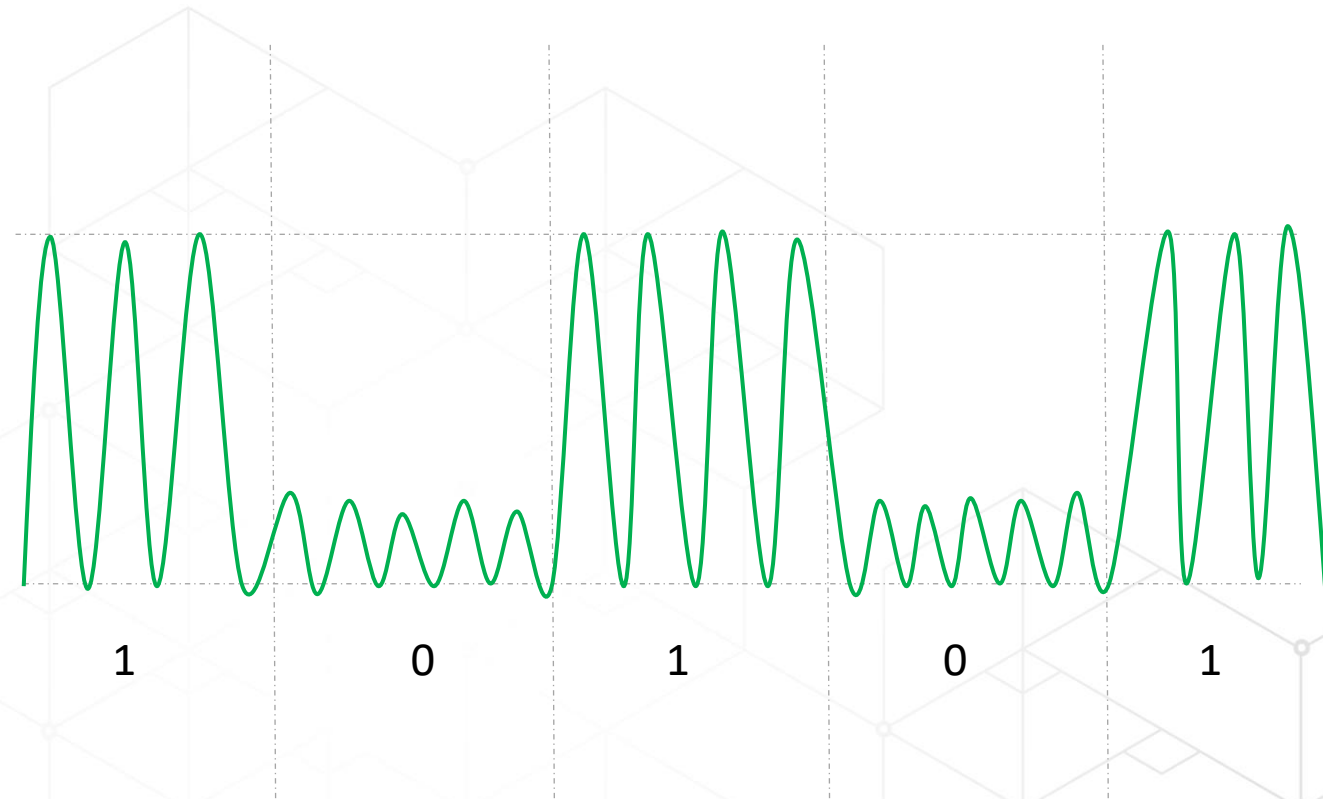
- Carrier signal:-  $c(t) = A \sin(\omega c + \varphi)$
- Message Signal:-  $m(t) = M \sin(\omega m + \varphi)$
- Modulated O/P signal:-  $y(t) = [A + m(t)].c(t)$

# Modulation and Demodulation



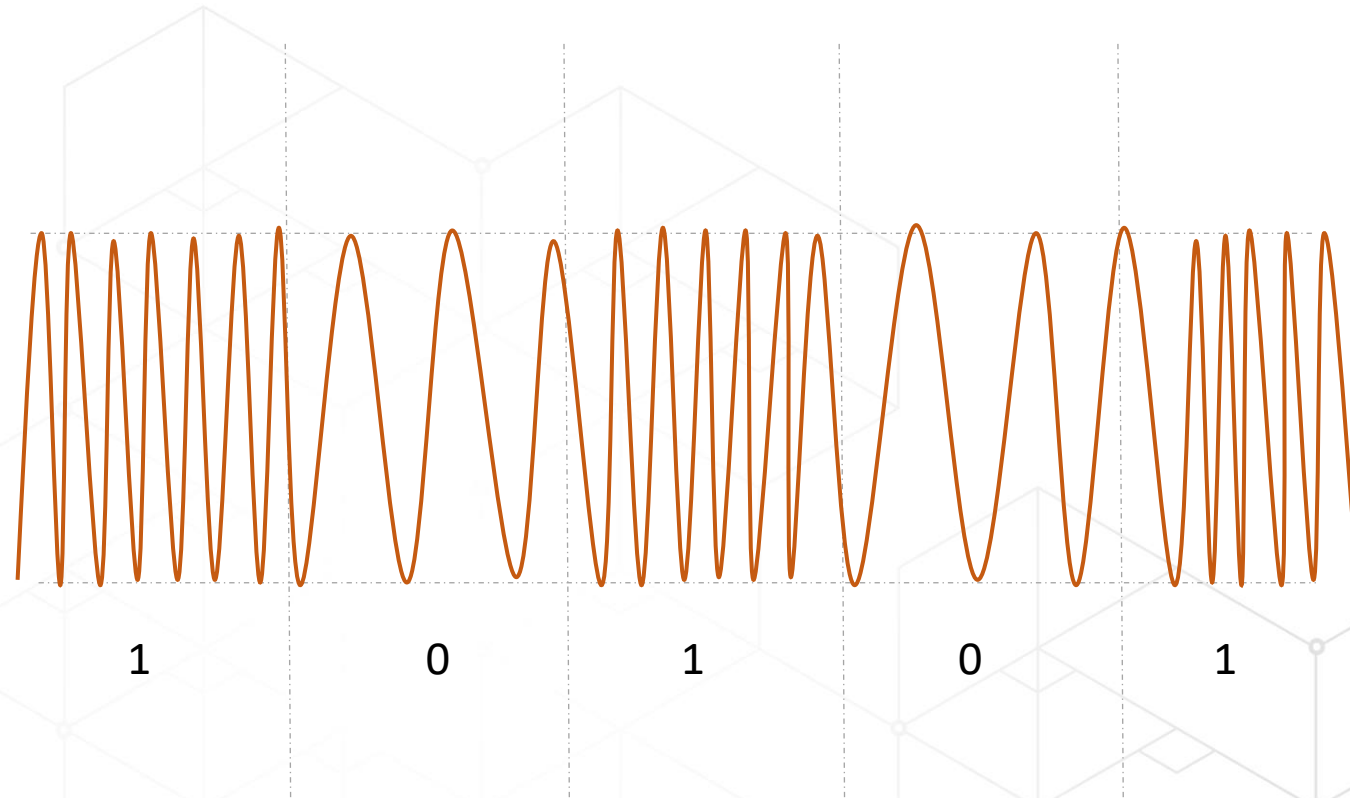
# Digital Modulation

- Shift Keying
  - ASK
- FSK
- PSK



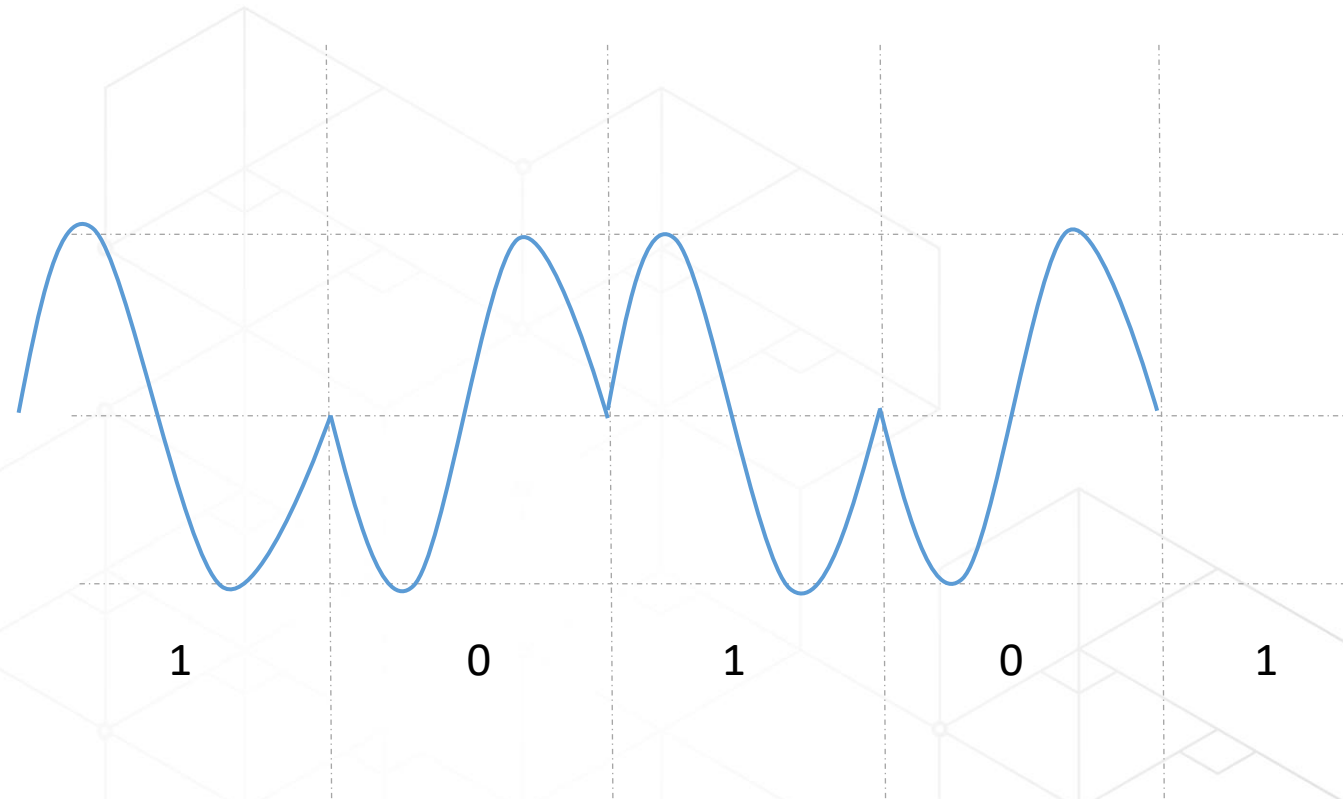
# Digital Modulation

- Shift Keying
  - ASK
  - **FSK**
  - PSK



# Digital Modulation

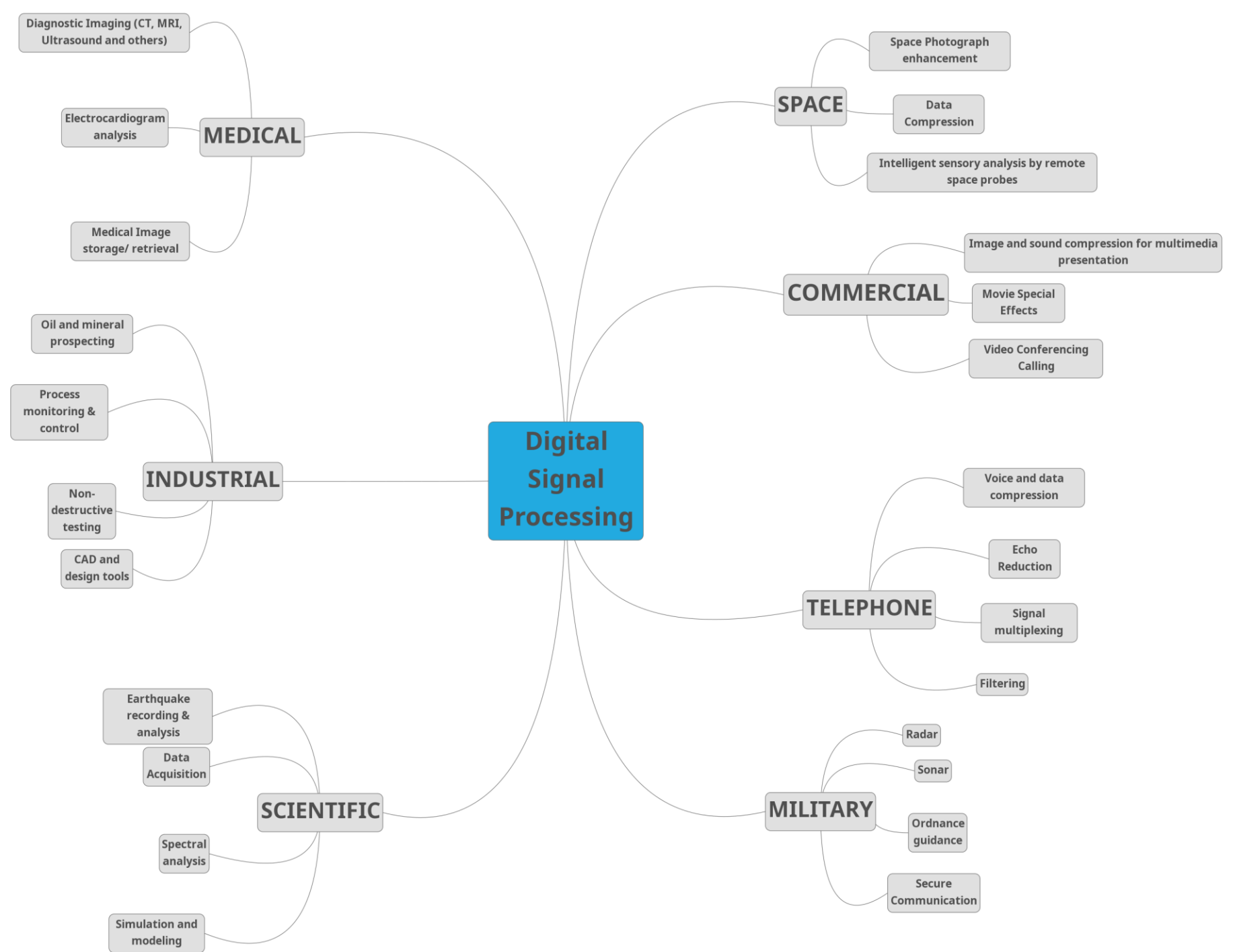
- Shift Keying
  - ASK
  - FSK
  - PSK





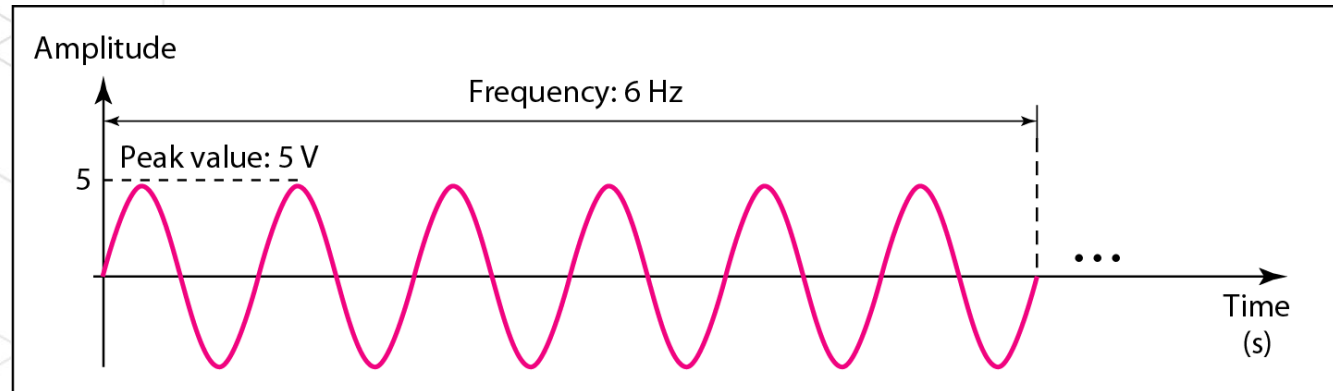
# PART 2

# DSP

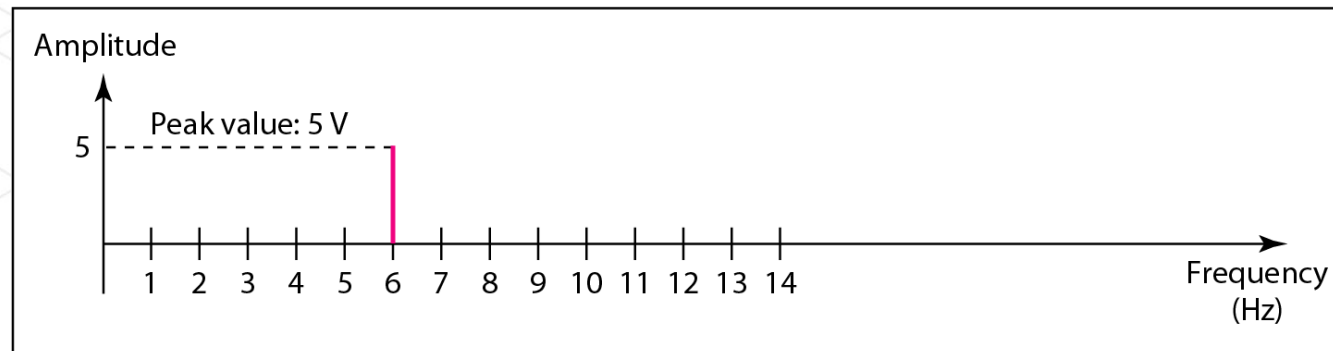




# Time domain and frequency domain plots of a Sine Wave



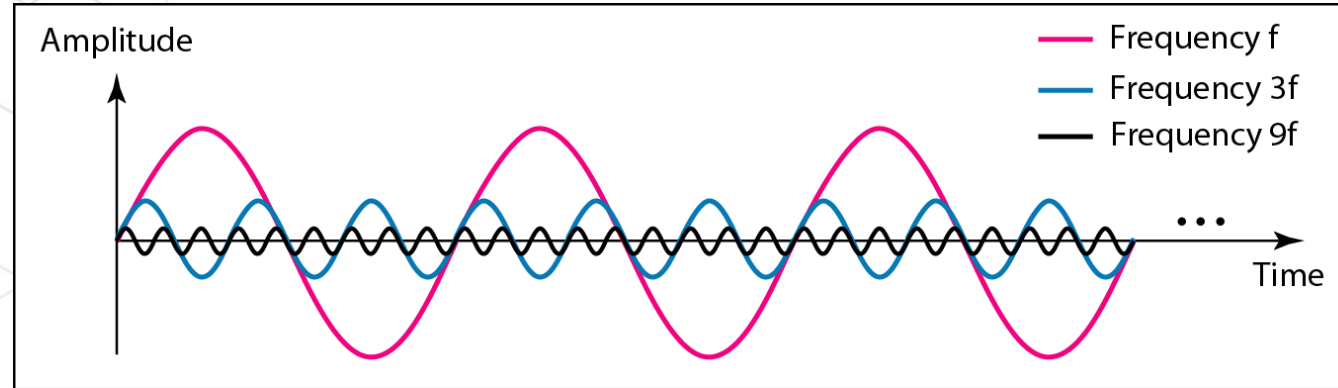
a. A sine wave in the time domain (peak value: 5 V, frequency: 6 Hz)



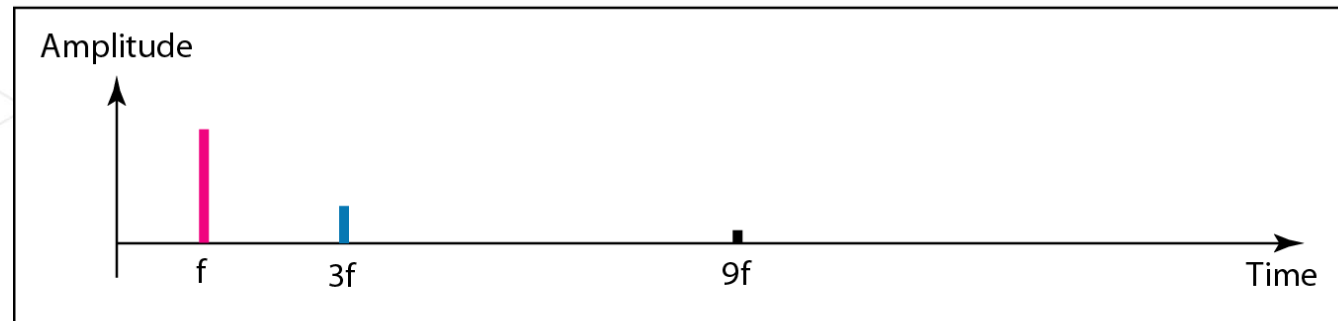
b. The same sine wave in the frequency domain (peak value: 5 V, frequency: 6 Hz)

Image Source: Data Communications and Networking, Fourth Edition, Forouzan

# Decomposition of a composite periodic signal in the time and frequency domains



a. Time-domain decomposition of a composite signal



b. Frequency-domain decomposition of the composite signal

Image Source: Data Communications and Networking, Fourth Edition, Forouzan

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*If a signal does not change at all, its frequency is zero.*

*If a signal changes instantaneously, its frequency is infinite.*

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Image Source: Data Communications and Networking, Fourth Edition, Forouzan

# Fourier Transforms



The Fourier Transform .com

$$\mathcal{F}\{g(t)\} = G(f) = \int_{-\infty}^{\infty} g(t)e^{-i2\pi ft} dt$$
$$\mathcal{F}^{-1}\{G(f)\} = g(t) = \int_{-\infty}^{\infty} G(f)e^{i2\pi ft} df$$

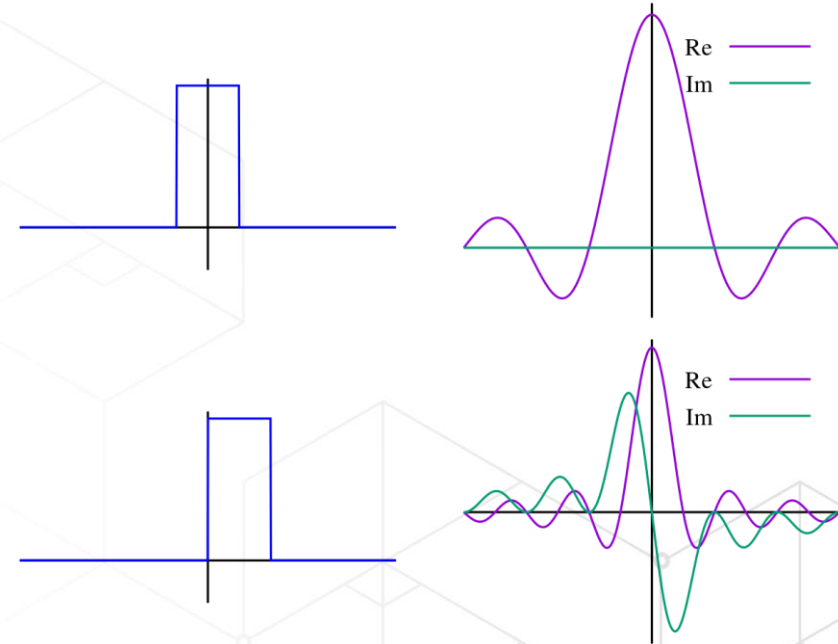
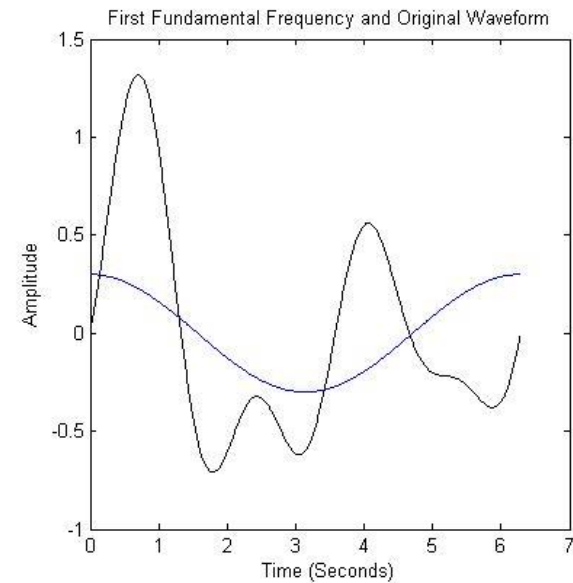
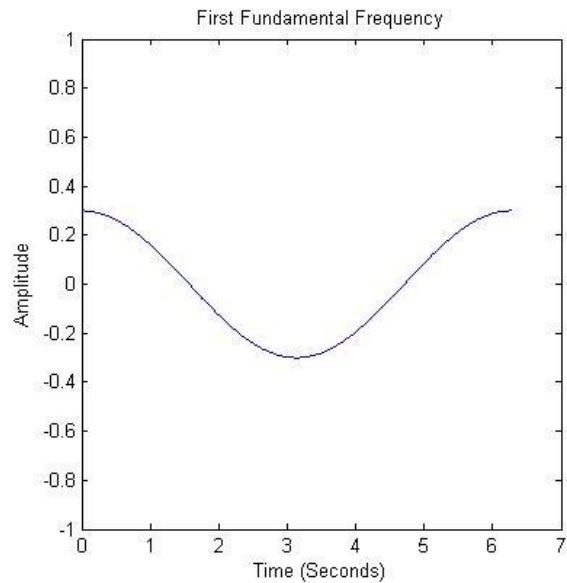
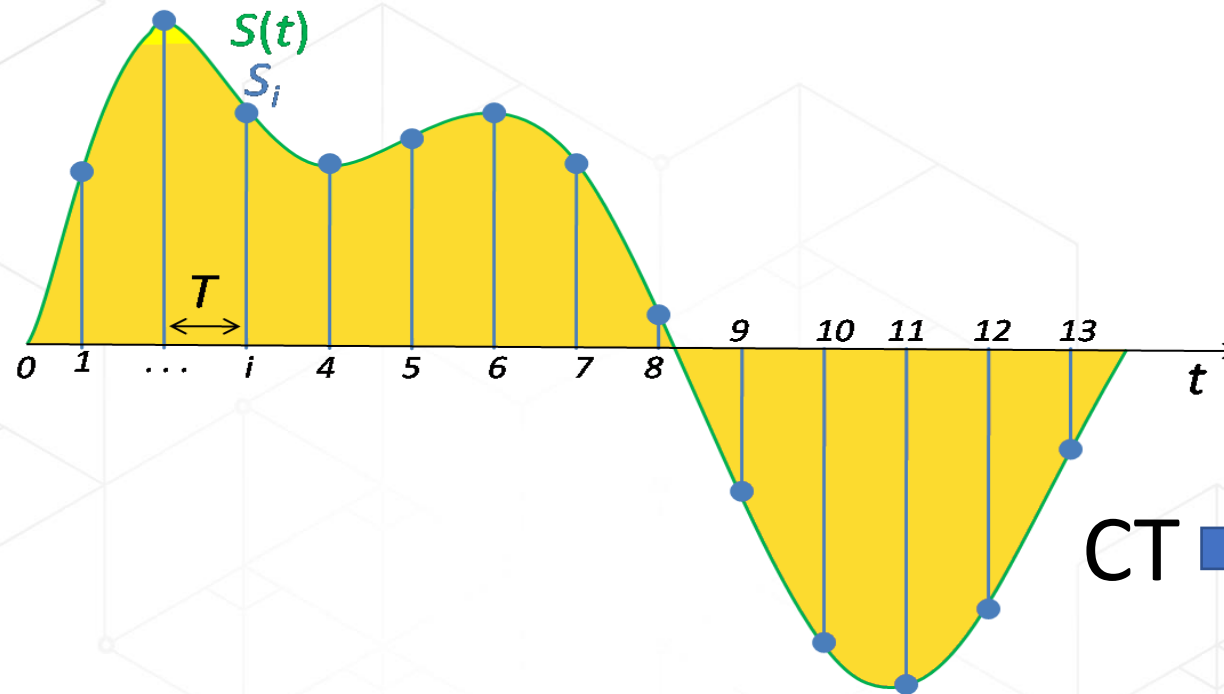


Image source: <http://www.thefouriertransform.com/#introduction>

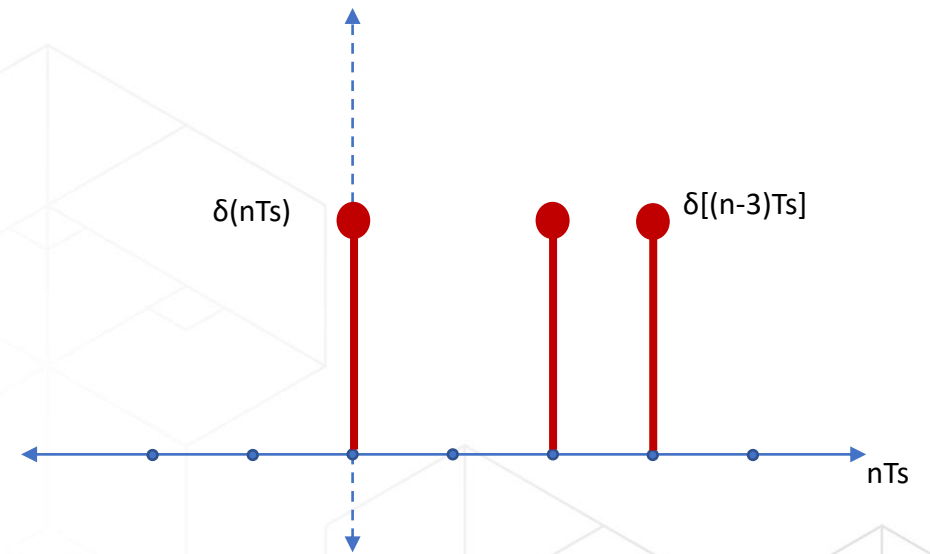
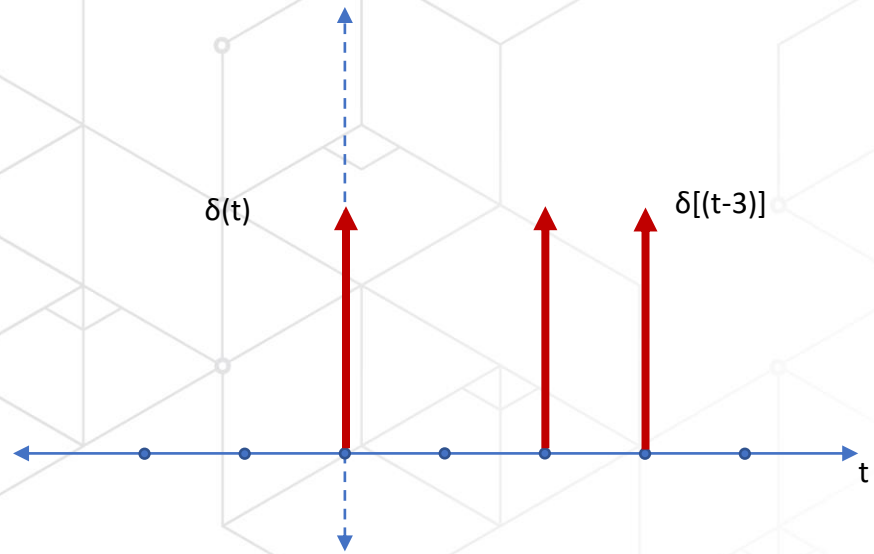
# Sampling



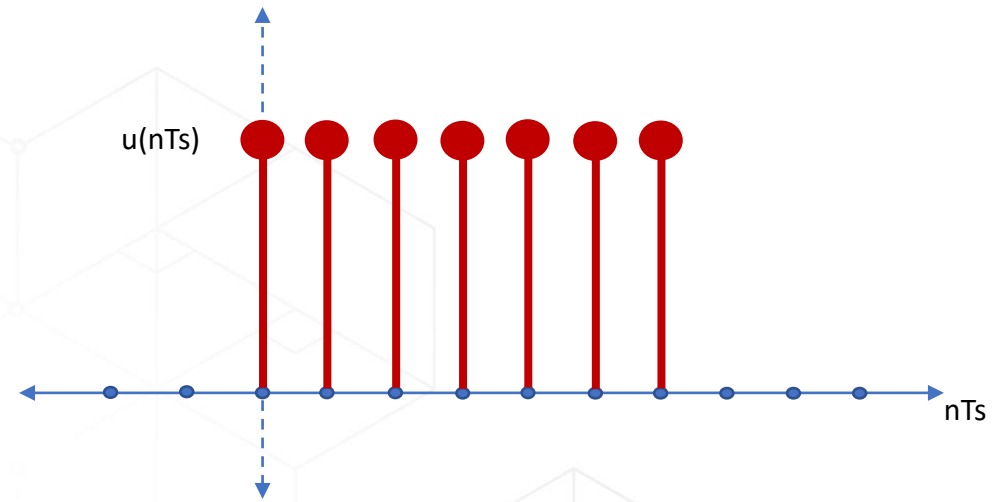
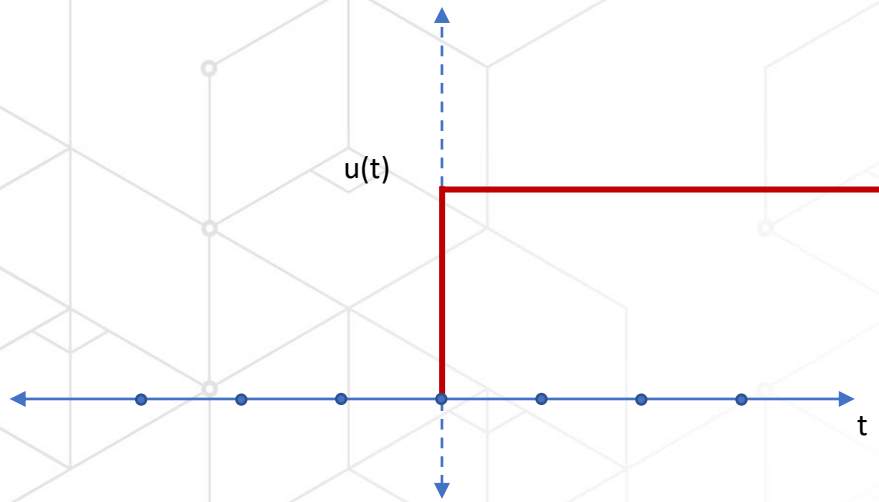
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[https://en.wikipedia.org/wiki/Sampling\\_\(signal\\_processing\)](https://en.wikipedia.org/wiki/Sampling_(signal_processing))

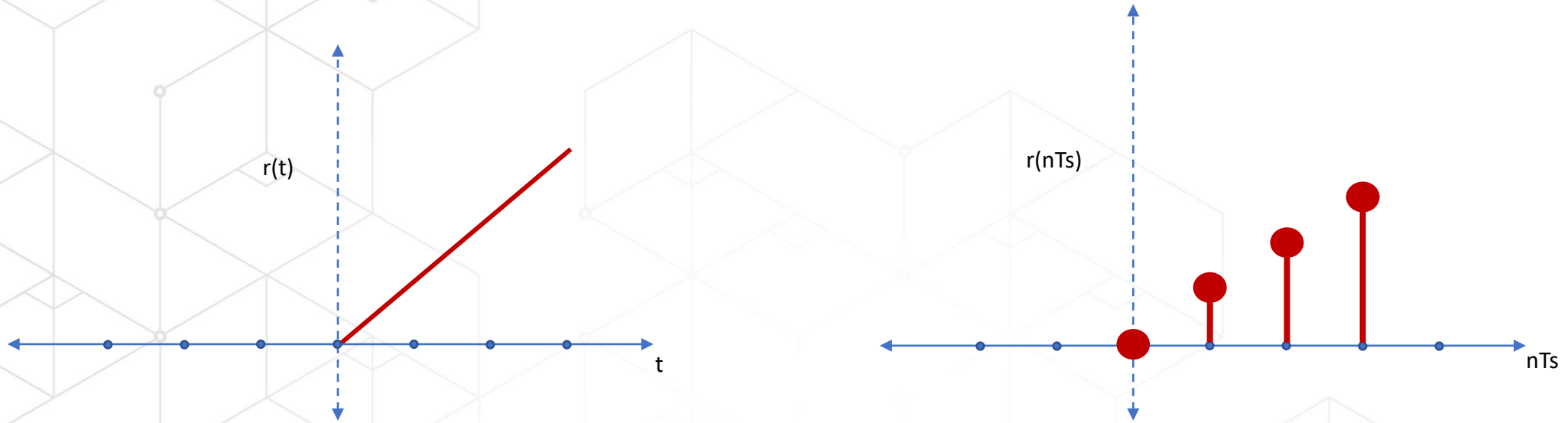
# Impulse Signal



# Step Signal

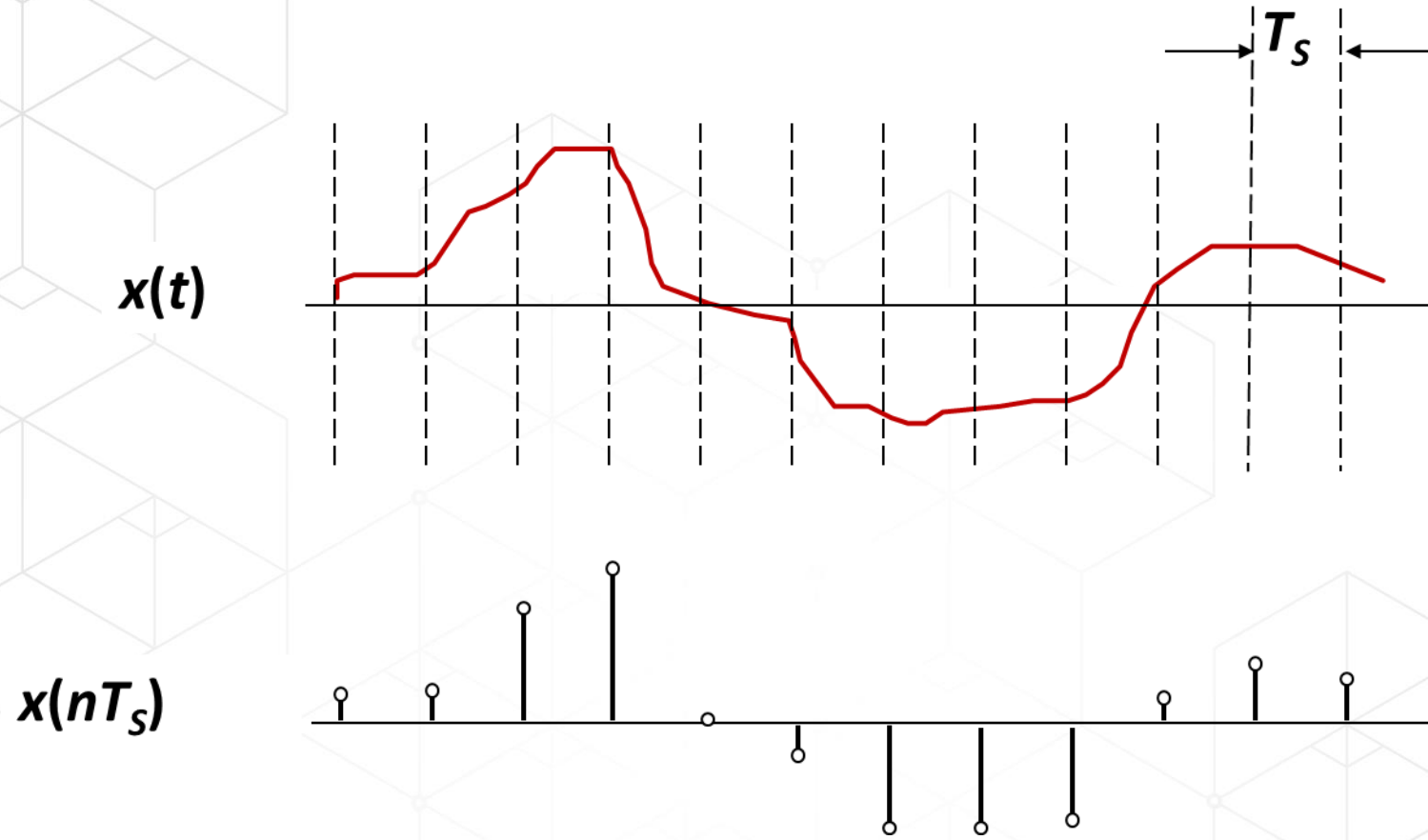


# Ramp Signal





# Sampling



<http://www.ee.cityu.edu.hk/~csi/adsp/adsp.html>

# Decimation

- Reducing sampling rate
- Simply Low pass filtering
- Also called Downsampling
- The decimation factor is simply the ratio of the input rate to the output rate. It is usually symbolized by “M”, so input rate / output rate=M.
- Why decimate? to reduce the *cost* of processing
- You can only decimate by integer factors; you cannot decimate by fractional factors.
- A signal can be downsampled (without doing any filtering) whenever it is “oversampled”, that is, when a sampling rate was used that was greater than the Nyquist criteria required.

<https://dspguru.com/dsp/faqs/multirate/decimation/>

# Interpolation

- Inserting zero-valued samples between original samples to increase the sampling rate.
- Zero Stuffing
- Upsampling
- Increase the sampling rate at the output of one system so that another system operating at a higher sampling rate can input the signal.
- The interpolation factor is simply the ratio of the output rate to the input rate. It is usually symbolized by “L”, so output rate / input rate=L.

<https://dspguru.com/dsp/faqs/multirate/decimation/>



5 Minutes Break



# PART 3



- Free and open source SDK
- Signal Processing modules for SDRs
- Source: [www.gnuradio.org](http://www.gnuradio.org)

*Let's use it to learn it ....*



5 Minutes Break



# PART 4



# SDR – Software Defined Radios

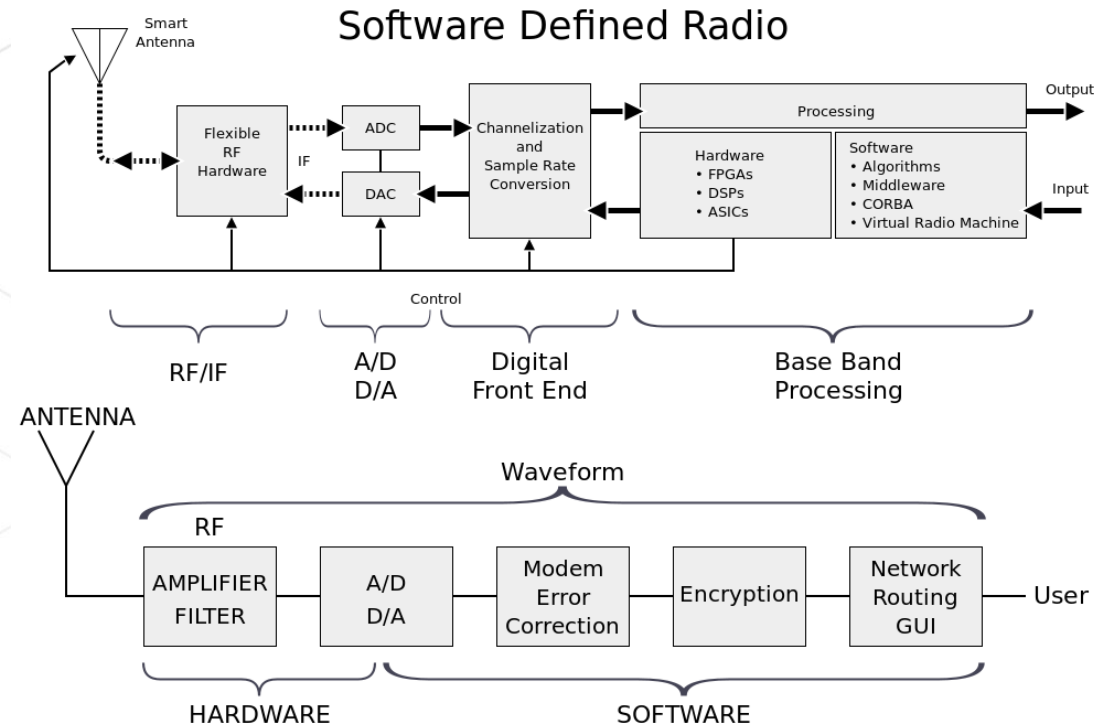


Image source: [https://en.wikipedia.org/wiki/Software-defined\\_radio](https://en.wikipedia.org/wiki/Software-defined_radio)

# SDRs



# Other SDRs

- RTL SDR – from RTLSDR blog
- Hack RF One – from Great Scotts Gadget
- Blade RF – from Nuand
- USRP – from Ettus Research
- LimeSDR from Limemicrosystems



Let's begin SIGNAL HUNTING ...



# Thank You!

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