

# Overcoming fear: reversing with *radare2*

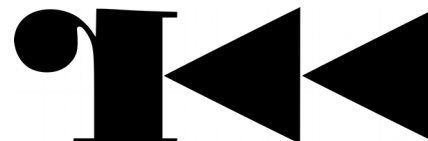
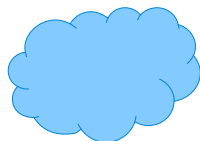
Arnau Gàmez i Montolio | @arnaugamez

# Who am I

- Student - *Maths* & *CS* @ UB
- President - *@HackingLliure*
- Collaborator - *#r2con*



HACKING  
LLIURE



# Who am I **NOT**

- Professional reverser
- radare2 expert
- radare2 developer

# Motivation

- Demystify radare2
- Simple explanations from a non advanced user
- Organize and share knowledge
- CONs should have intro sessions

# Who are you

- Students?
- Working in infosec?
  - Low level, RE?
- Know radare2?
- Use radare2?

# Outline

**1** Overview of radare2

**2** Commands & interaction

**3** Visual modes & navigation

**4** Config. & customization

**5** Code emulation with ESIL

**6** Extensibility & scripting

**7** Common use cases

**8** Extras

**9** Documentation & resources

**10** Conclusions

# About radare2

- FOSS Reverse Engineering framework
- (Re)written in C by pancake
- Built from scratch without any 3rd-party dependency
- Portable, scriptable, extensible...

# About radare2

- Release every 6 weeks
- Great community
- r2con: annual congress @ Barcelona (early september)



# radare2 capabilities

- Disasm bins of several archs & OSs
- Analyse code and data
- Low level debugging and exploiting
- Binary manipulation

# radare2 capabilities

- Forensics: mount FS, detect partitions, data carving
- Extract metrics for binary classification
- Kernel analysis and debugging

radare2 has support for...

## Architectures

---

i386, x86-64, ARM, MIPS, PowerPC, SPARC, RISC-V, SH, m68k, m680x, AVR, XAP, System Z, XCore, CR16, HPPA, ARC, Blackfin, Z80, H8/300, V810, V850, CRIS, XAP, PIC, LM32, 8051, 6502, i4004, i8080, Propeller, Tricore, CHIP-8, LH5801, T8200, GameBoy, SNES, SPC700, MSP430, Xtensa, NIOS II, Java, Dalvik, WebAssembly, MSIL, EBC, TMS320 (c54x, c55x, c55+, c66), Hexagon, Brainfuck, Malbolge, whitespace, DCPU16, LANAI, MCORE, mcs96, RSP, SuperH-4, VAX.

## File Formats

---

ELF, Mach-O, Fatmach-O, PE, PE+, MZ, COFF, OMF, TE, XBE, BIOS/UEFI, Dyldcache, DEX, ART, CGC, Java class, Android boot image, Plan9 executable, ZIMG, MBN/SBL bootloader, ELF coredump, MDMP (Windows minidump), WASM (WebAssembly binary), Commodore VICE emulator, QNX, Game Boy (Advance), Nintendo DS ROMs and Nintendo 3DS FIRMs, various filesystems.

## Operating Systems

---

Windows (since XP), GNU/Linux, OS X, [Net|Free|Open]BSD, Android, iOS, OSX, QNX, Solaris, Haiku, FirefoxOS.

Runs everywhere  
Supports everything

# Get radare2

## Clone repo

```
$ git clone https://github.com/radare/radare2
```

## Go to radare2 created directory

```
$ cd radare2
```

## Install / update (*pulls last version from git*)

```
$ ./sys/install.sh
```

check <https://www.radare.org/r/down.html> for other/more installation options

**KEEP  
CALM  
AND  
USE R2  
FROM GIT**

# Tools included

- rax2 -> base converter
- rabin2 -> extract binary info
- rasm2 -> (dis)assembler
- rahash2 -> crypto/hashing utility
- radiff2 -> binary diffing



# Tools included

- ragg2 -> compile tiny bins
- rarun2 -> run with different env
- rafind2 -> find byte patterns
- r2pm -> r2 package manager
- radare2 -> main tool

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- 2** **Commands & interaction**
- 3** Visual modes & navigation
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# Spawn an r2 shell

*r2* command is a symlink for *radare2*

## Open file

```
$ r2 /bin/lS
```

## Don't load user settings

```
$ r2 -N /bin/lS
```

## Open file in write mode

```
$ r2 -w /bin/lS
```

## Alias for r2 malloc://512

```
$ r2 -
```

## Open file in debug mode

```
$ r2 -d /bin/lS
```

## Open r2 w/o opened file

```
$ r2 --
```

# Basic commands

r2 commands are based on mnemonics

- *s* - *s*eek
- *px* - *p*rint *hex*dump
- *pd* - *p*rint *d*isasm
- *wx* - *w*rite *hex*pairs
- *wa* - *w*rite *a*sm
- *aa* - *a*nalyse *a*ll
- *ia* - *i*nfo *a*ll
- *q* - *q*uit

Append **?** to any command to  
get **inline help** and available  
**subcommands**

# Handy tricks

- Append **j** ( **j~{}** ) for **j**son (intented) output

Example: izj, izj~{}

- Append **q** for **q**uiet output

Example: izq

- Internal grep with **~**

Example: iz~string

# Handy tricks

- Pipe with shell commands

Example: `iz | less`

- Run shell commands with **!** prefix

Example: `!echo HITB rocks`

- Temporary seek with **@**

Example: `pd @ main`

# Demo

Defeat simple crackme

cc @pof @jvoisin



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# Visual mode

- Access visual mode with **V** command
  - Rotate print mode with **p** command
  - Press **?** to get visual mode help
  - Use **:** to run r2 command

# Graph view

- Access graph view with **VV** command
  - Follow functions' flow
  - Must be seeked on a function
  - Move with arrows or **hjkl**
  - Zoom in/out with **+/-**

# Visual panels

- Access visual panels with **V!** command
  - Really useful when debugging
  - Default panels
  - Customize panel views

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# Evaluable configuration variables

- Use **e** command (subcommands) to tune radare2
- List configuration variables
  - Show values: **e**
  - Show description: **e??**

# Evaluable configuration variables

- Look for them: ***e??~whatever***
- List possible values: ***e conf.var = ?***
- Set new value: ***e conf.var = new\_value***

# Useful configuration variables

## Use UTF-8 chars

```
e scr.utf8 = true
```

## Enable pseudo syntax

```
e asm.pseudo = true
```

## Curved UTF-8 corners

```
e scr.utf8.curvy = true
```

## User uppercase syntax

```
e asm.ucase = true
```

## Show opcode description

```
e asm.describe = true
```

## Enable cache (r/w)

```
e io.cache = true
```



# More handy tricks

- Add **e** configuration commands to `~/.radare2rc` file to load them by default
  - `-N` prevents loading custom configuration
- Visually explore and modify configuration variables with **Ve**

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# What is emulation?

- Simulate the execution of code of the **same or different CPU**

# What is emulation?

- Simulate the execution of code of the **same or different CPU**



Run **games from old consoles**

# What is Emulation?

- Similar to the



# Why emulation?

- **Understand** specific snippet of code
- **Avoid risks** of native code execution
- Help **debugging** and **code analysis**
- Explore **non-native executables**

# Intermediate languages

*"Language of an **abstract machine** designed to aid in the analysis of computer programs" -- wikipedia*



**Vital for (de)compilation**

# What is ESIL?

- **E**valuable **S**trings **I**ntermediate **L**anguage
- Small set of instructions
- Based on reverse polish notation (stack)
- Designed with **emulation and evaluation in mind**, not human-friendly reading



# What is ESIL?

- Infinite memory and set of registers
- “Native” register aliases
- Ability to implement **custom ops** and call external functions

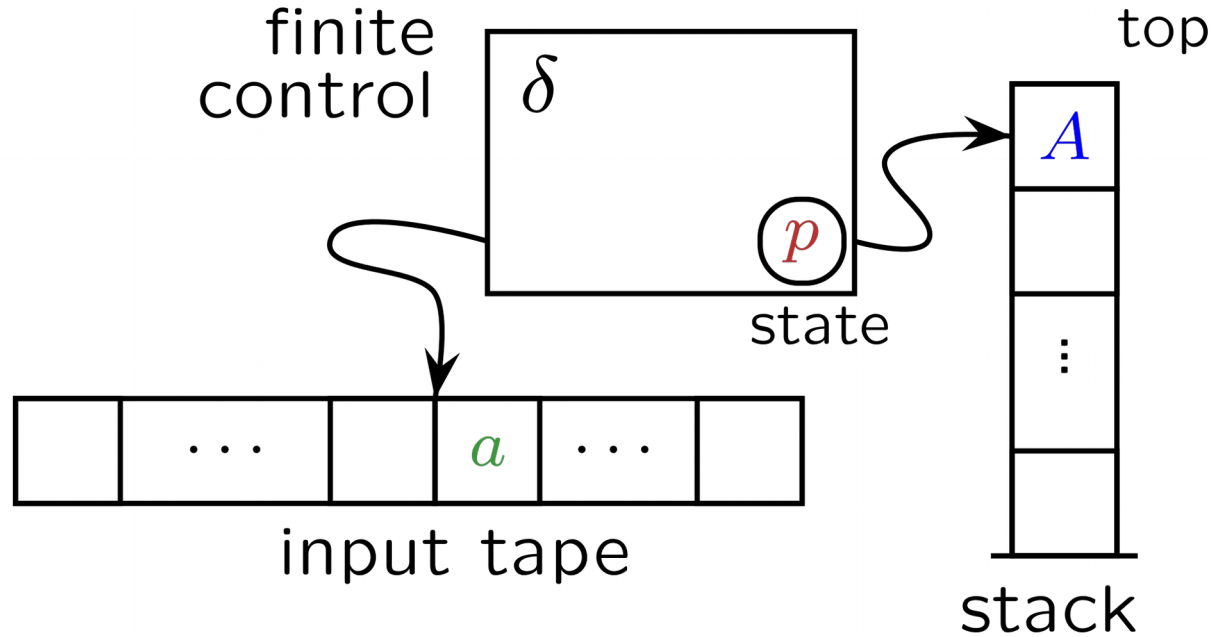
# Why ESIL?

- Need for emulation on r2land
- Easy to generate, parse and modify
- Extensibility
- Why not?

# ESIL

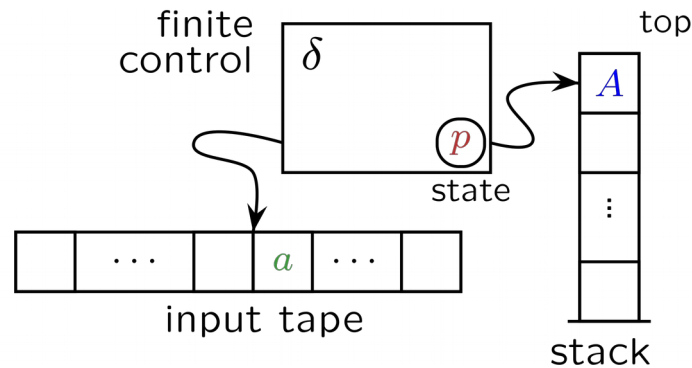
Stack machine on steroids

# Stack machines / PDA's



# Stack machines / PDA's

- input symbol
  - current state
  - stack symbol
- ➔
- state transition
  - manipulate stack (push/pop)



# Visual animation



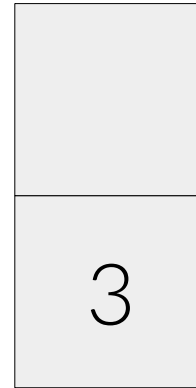
# Visual animation



# Visual animation

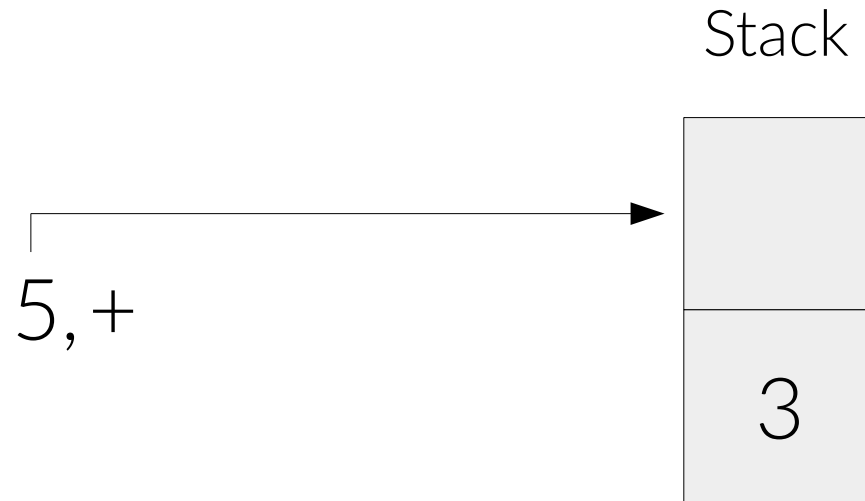
5, +

Stack

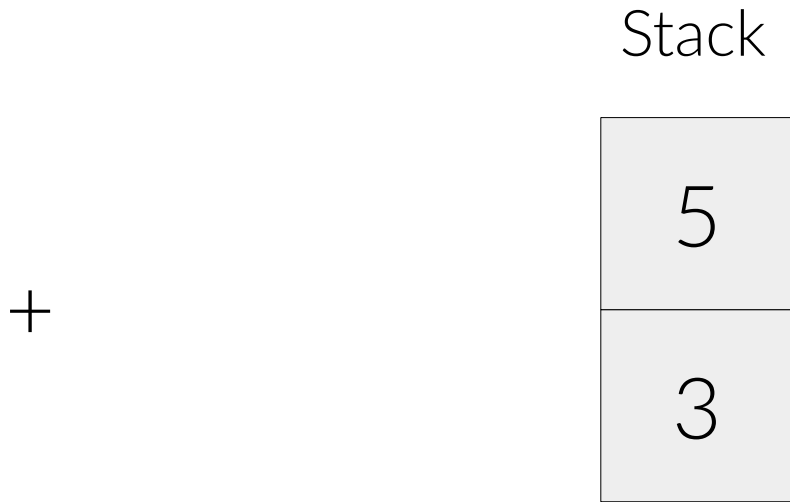




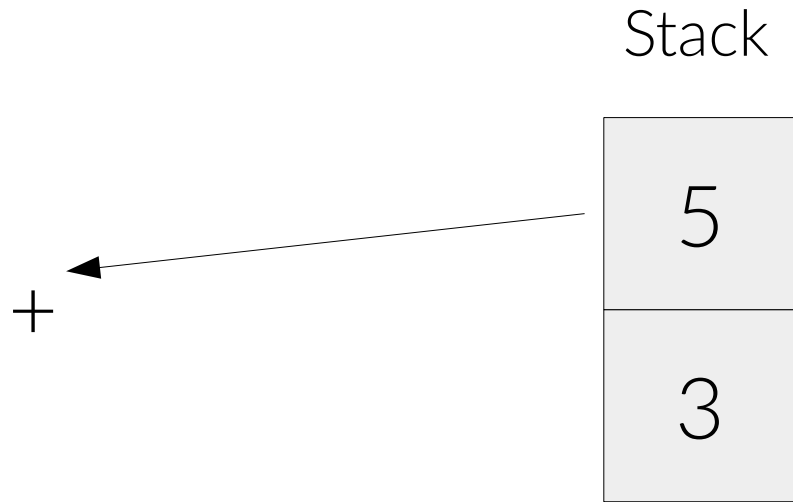
# Visual animation



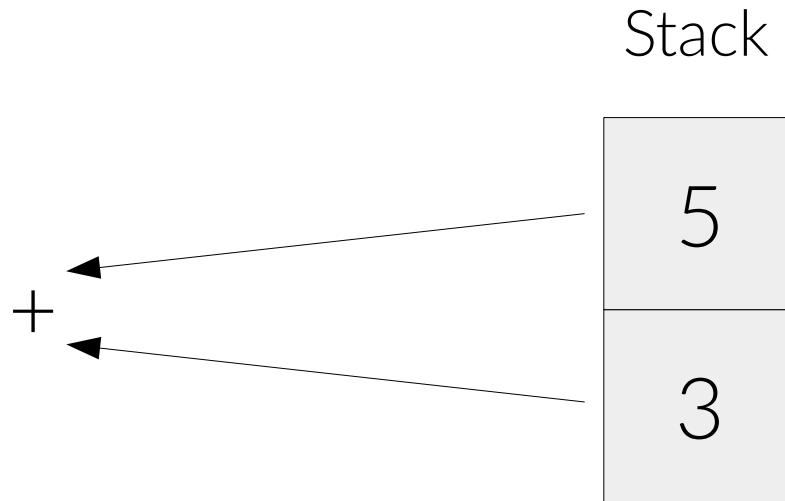
# Visual animation



# Visual animation



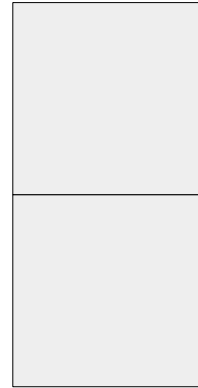
# Visual animation



# Visual animation



Stack



# Example

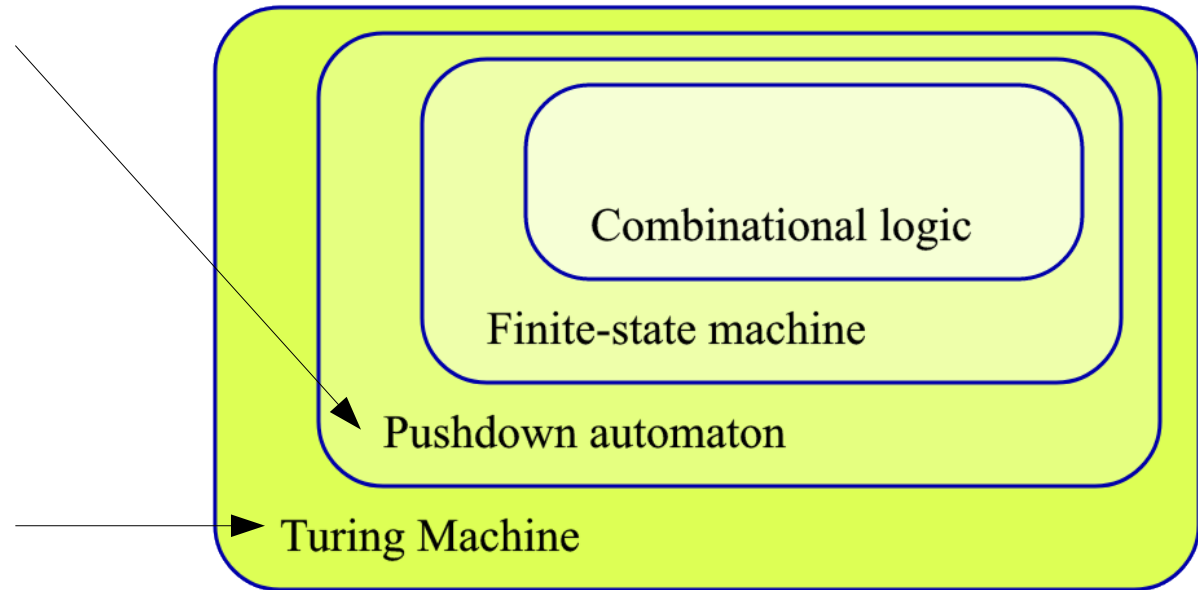
ae 3,5,+

# Expanding stack machines

We are here



We want to  
be here



cc @condr3t

# HOW?



# HOW?



# STEROIDS

(aka cheating)

# Steroids x1

- Add **random access** operations
- Add **control flow** operations



# Steroids x2

- **Register** access
- Add "**extra tape**" with random access (virtual memory, VM stack)



# Basic practical usage

ESIL options are under **ae** (**a**nalysis **e**sil) subcommands

- **aei** - **i**nit
- **aeim** - **i**nit **m**emory
- **aeip** - **i**nst. **p**ointer
- **aes** - **s**tep
- **aesu** - **s**tep **u**ntil
- **aeso** - **s**tep **o**ver
- **aess** - **s**tep **s**kip
- **aer** - **r**egisters

# ESIL operands

Check *ae??* on a radare2 shell  
(description and examples)

# ESIL internal vars (flags)

*Prefixed with \$ | read-only*

- \$z – zero flag
- \$cx – carry flag from bit x
- ...

Updated on each operation. Used to set flags for particular arch.

# Demo

Defeat simple crackme (revisited)

cc @pof @jvoisin

# Demo

Deobfuscate encrypted code

cc @superponible



# Outline

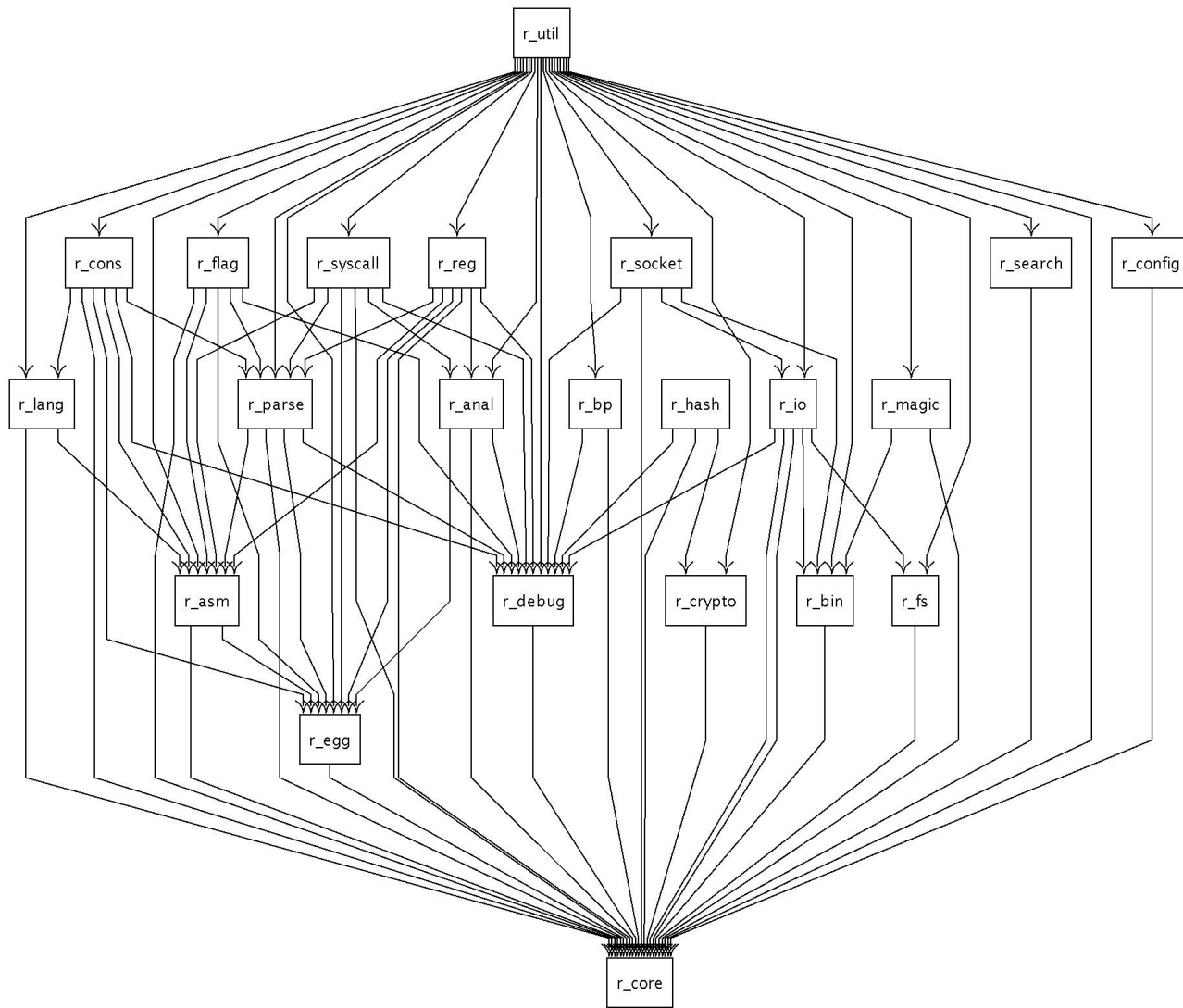
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# Extensibility

- radare2 design is composed by several C libraries
- Standalone programs (r2land tools) built on top of one or more of them

# Structure

- `libr/` -> modules with dependencies
  - `[lib]/p` -> plugins for each module
- `binr/` -> binary programs
- `shlr/` -> ripped code from 3rd party



# Plugins

- Plugins
  - (dis)asm -> rasm2 -L
  - file formats -> rabin2 -L
  - IO and debug -> r2 -L
  - ...

# Plugins

- Install/manage non-core plugins via r2pm
  - Init pkg manager -> **r2pm init**
  - Install plugin -> **r2pm -i [plugin]**
- Check *man r2pm*

# Scripting

- Bindings for many languages:
  - Java
  - Go
  - NodeJS
  - Python
  - ...

# Scripting

- r2pipe API
  - input -> r2 commands
  - output -> r2 output
  - JSON deserialization into native objects



# r2pipe: python example

- Installation
  - `pip(3) install r2pipe`
- Usage
  - `import r2pipe`
  - `open()`, `cmd()`, `cmdj()`, `quit()`

# Demo

Deobfuscate encrypted code (revisited)

cc @superponible

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# Debugging

- Debugging options under **d** command
- Starts debugging at dyld, not entrypoint
- Low level debugger, not aiming to replace source code debugging
- Many backends: gdb, r2llvm, r2frida...

# Exploiting

- Search strings -> / [string]
- Search ROP gadgets -> /R
- Find function xrefs -> axt [offset]
- Find w/x sections -> iS

# Exploiting

- List (libc) imports -> is~imp
- De Bruijn pattern -> ragg2 -P [size] -r
- Find offset of pattern -> wopO [value]
- Craft shellcode -> ragg2 -a [arch]  
-b [bits] code.c

# Exploiting

- More on exploiting
  - <https://radare.gitbooks.io/radare2book/content/tools/ragg2/ragg2.html>
  - <http://radare.today/posts/using-radare2/>
  - <https://www.megabeets.net/a-journey-into-radare-2-part-2/>

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# Cutter: r2 official GUI

- C++ and QT
- Released alongside r2 releases
- Check <https://cutter.re>

Cutter

Type flag name or address here

Functions

Name

- anti\_emulation
- decrypt\_and\_execute\_rsrc
- decryption\_function**
- dummy\_math
- entry0
- fcn.00401000
- fcn.0040105d
- fcn.00401088
- fcn.004010a7
- fcn.004010df
- fcn.0040119b
- fcn.004011d7
- fcn.00401310
- fcn.00401400
- fcn.00401440
- fcn.00401480
- fcn.004014c0
- fcn.00401500
- fcn.004015a0
- fcn.004015f0
- fcn.00401640
- fcn.00401690
- fcn.004016f0

Quick Filter

Graph (decryption\_function)

```

(fcn) decryption_function 103
decryption_function (int arg_8h, int arg_ch);
; var int local_8h @ ebp-0x8
; var int local_4h @ ebp-0x4
; var int arg_8h @ ebp+0x8
; arg int arg_ch @ ebp+0xc
0x004012a0      push ebp
0x004012a1      mov ebp, esp
0x004012a3      sub esp, 8
0x004012a6      push 4
0x004012a8      push 0x1000
0x004012ad      movsx eax, word [arg_ch]
0x004012b1      add eax, 1
0x004012b4      push eax
0x004012b5      push 0
0x004012b7      call dword [sym.imp.KERNEL32.dll_VirtualAlloc]
0x004012bd      mov dword [local_8h], eax
0x004012c0      mov dword [local_4h], 0
0x004012c7      jmp 0x4012d2

0x004012d2      movsx edx, word [arg_ch]
0x004012d6      cmp dword [local_4h], edx
0x004012d9      jge 0x4012f5

cal_4h]
g_8h]
cx + eax*2]
cal_8h]
cal_4h]
str.AaCcdDefFghIklMmNoopPrRsStUuVvWwXzZ32...EbgjHI_YQ8:

```

Disassembly

```

(fcn) decryption_function 103
decryption_function (int arg_8h, int arg_ch);
; var int local_8h @ ebp-0x8
; var int local_4h @ ebp-0x4
; arg int arg_8h @ ebp+0x8
; arg int arg_ch @ ebp+0xc
0x004012a0      push ebp
0x004012a1      mov ebp, esp
0x004012a3      sub esp, 8
0x004012a6      push 4
0x004012a8      push 0x1000
0x004012ad      movsx eax, word [arg_ch]
0x004012b1      add eax, 1
0x004012b4      push eax
0x004012b5      push 0
0x004012b7      call dword [sym.imp.KERNEL32.dll_VirtualAlloc]
0x004012bd      mov dword [local_8h], eax
0x004012c0      mov dword [local_4h], 0
0x004012c7      jmp 0x4012d2
;=< 0x004012c7
-> 0x004012c9      mov ecx, dword [local_4h]
;| 0x004012cc      add ecx, 1
;| 0x004012cf      mov dword [local_4h], ecx
;=> 0x004012d2      movsx edx, word [arg_ch]
;| 0x004012d6      cmp dword [local_4h], edx
;=< 0x004012d9      jge 0x4012f5
;| 0x004012db      mov eax, dword [local_4h]
;| 0x004012de      mov ecx, dword [arg_8h]
;| 0x004012e1      movsx edx, word [ecx + eax*2]
;| 0x004012e5      mov eax, dword [local_8h]
;| 0x004012e8      add eax, dword [local_4h]
;| 0x004012eb      mov cl, byte [edx + str.AaCcdDefFghIklMmNoopPrRsStUuVvWwXzZ32...EbgjHI_YQ8]
;| 0x004012f1      mov byte [eax], cl
;=< 0x004012f3      jmp 0x4012c9
-> 0x004012f5      movsx edx, word [arg_ch]
0x004012f9      mov eax, dword [local_8h]
0x004012fc      mov byte [eax + edx], 0

```

Sidebar

Function: .text:decryption\_function

Offset info:

STACKPTR 4

STACKOP set

FAMILY cpu

STACK set

DIRECTION write

ESIL ecx,0x4,ebp,-,[4]

TYPE mov

Opcode description:

# mov:  
moves data from src to dst

Function registers info:

A esp ebp of sf zf pf cf eax eip ec

I esp ebp eip dx

N dx

R esp ebp eax eip ecx edx of sf cl

X-Refs to current address:

Address	Instruction

X-Refs from current address:

Address	Instruction

Dashboard

Graph (decryption\_function)

Hexdump

Pseudocode

Entry Points

Strings

Imports

Symbols

Resources

Jupyter

Console

```

00 < Welcome to Cutter!

```

Type "?" for help

Sections

Name	Size	Address	EndAddress	Entropy
.data	8704	0x0041b000	0x0041d200	3.28480039
.rdata	30208	0x00413000	0x0041a600	5.08320213
.reloc	5120	0x00432000	0x00433400	6.47993944
.rsrc	78336	0x0041e000	0x00431200	7.86195980



# Decompilation

- r2dec
  - asm to pseudo-C written in JS
  - <https://github.com/wargio/r2dec-js>
- r2retdec
  - Bridge between r2 and retdec
  - <https://github.com/securisec/r2retdec>

# Decompilation

- radeco
  - Aims to be *"the r2 decompiler"*
  - Written in Rust. Uses ESIL as input
  - Mainly developed during GsoC
  - Work in progress
  - <https://github.com/radareorg/radeco>

# r2frida

- Use **frida** as backend for memory access and in-process injection
- Install -> `r2pm -ci r2frida`
- Open -> `r2 frida://`
- Use -> Prefix with `\` (check `\?`)

# r2frida

- Links
  - <https://github.com/nowsecure/r2frida>
  - <https://github.com/enovella/r2frida-wiki>



# Demo

r2frida

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# Written documentation

- *"Already documented in C"* 😊
- radare2 official book
  - <https://radare.gitbooks.io/radare2book>
  - Continuously updated
  - Call for GSoD

# More resources

- radare2 explorations
  - <https://monosource.gitbooks.io/radare2-explorations>
- Blogs
  - <http://radare.today>
  - <https://megabeets.net>

# More resources

- Recorded talks
  - r2con2016
  - r2con2017
  - r2con2018
  - Tons of them: just check on YouTube

# Extra tips

- Remember to append `?` for inline help
- Quick trick inside an r2shell
  - Interactive help search -> `?*~...`
- Quick trick++
  - **`alias r2help="r2 -q -c '?*~...! -'"`**

# Support

- IRC
  - #radare at irc.freenode.net
- Telegram
  - <https://t.me/radare>

IRC & Telegram are bridged

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# Conclusions

- radare2 is not *that* difficult
  - mnemonic commands
  - UNIX-like shell
  - Less than 10 commands to do most of the tasks
  - Inline help appending ?

# Conclusions

- There are many ways to contribute to open source projects like radare2
  - Code
  - Write documentation
  - Report issues
  - Use and share it



# Invitation

- r2con2019
  - Community driven
  - From 4<sup>th</sup> to 7<sup>th</sup> September @ Barcelona
  - Trainings and conference talks
  - Check <https://rada.re/con/2019>