Triple Play; Triple Threats? IPTV Security

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Agenda

» “Triple Play” Strategy
  – The Business Case
» IPTV Introduction
» IPTV Security
» Countermeasures
» Conclusion
Introduction

Yen-Ming Chen

- Sr. Principal Consultant
- Been with Foundstone for 6 years
- Contributing author of four security books and numerous published articles.
- Master of Science in Information Networking from C.M.U.
- Provide security risk assessment from web applications to emerging technologies
Do Not Try This At Home!!!
IP TV Market

» Triple-Play
  – Data, Voice and Video on the same network
  – Increase Average Revenue Per Unit (ARPU)
» About 2 million IPTV subscriber world wide now
» Expect to be 63 Million in 2010 (iSuppli)
» IPTV generated revenue:
  – $2 Billion now
  – $26 Billion in 2010
» IPTV has been there (remember Web TV?); but is getting more momentum now.
IPTV Revenue Forecast

Global IPTV Revenue Forecast

Source: Multimedia Research Group, Inc.
IPTV

» Part of the “Triple-Play” strategy
  - Service provided on Telecoms’ own network
    • Easy to control quality

» Standalone service provider
  - Use the Internet as their own backbone
  - Watching TV from China in your home at London
  - P2P streaming, Web TV or RTP

» Others (short videos, lower resolution)
  - YouTube, Google Video and other vBlogs

» There are over 350 IPTV Service Providers

» 60+ different vendors

» We will focus on the first type of IPTV
Known Security Problems

» Data Service
  – Home computers are turned into Zombies
  – Phishing, Spamming and DoS

» Voice over IP (The Grugg will talk about this tomorrow)
  – Conversation eavesdropping
  – Phreaking, free phone calls
  – Device insecurity
  – Denial-of-Service
IP TV Overview

» Video content offered on your broadband network
  – Subscription
  – Video-On-Demand
  – Interactive applications (web browsing, e-mail, games and others)

» Architecture
  – Content Source
  – Delivery and Management Network
  – Home Network
IPTV Walkthrough (Home Users)

» Home gateway (if any) boots up and authenticates
» Set-Top Box boots up and authenticates
  – DHCP, TFTP or NFS to get the latest boot images
  – Authenticate with MAC, random nonce or public/private key
» Choose and watch your channel
  – IP Multicast at work (unicast sometimes to reduce delay)
  – IGMP join/leave group to change channel
» Purchase your VoD
  – Choose and purchase
» Use other interactive applications
  – If available
IPTV Architecture

- **Content Source**
- **Management and Delivery Network**
- **Home Network**
Content Source

» All devices, processes and networks that import and store video contents

» Different sources
  – Satellite
  – RF
  – Pre-recorded tapes
  – Cable
  – Others
Delivery and Management Network

» All devices and network used to deliver video through the network to customers
  – Encoding and Streaming servers
  – On-Demand servers
  – Network backbone

» Major functionalities
  – Customer authentication/authorization
  – Customer service
  – Provide video content (normal or on-demand) via
    • Multicast
    • Unicast
Home Network

» Customer Premise Equipment
  – Anything that connects to a consumer’s home network
    • Computer
    • Set-Top Box
    • Home Gateway
    • Game Console
    • Phone
    • Others
Attacker’s Goals

» Take control of a large amount of home networks
  – Service disruption
  – Spreading worms, trojans, virus
  – Broadcast own material (for political or other reasons)

» Steal the content
  – For piracy or as simple as P2P TV source
  – For free TV/Video
IPTV Security Problems

» Home Network
» Deliver and Management Network
» Content Source
Home Network

- Understand how authentication and authorization are done
  - As easy as spoofing MAC Address
- Security vulnerability on home network devices
  - Device management
  - Device weakness
Set-Top Box Communication

- Set-Top Box downloaded boot image from a TFTP server
- Set-Top Box register itself to a middleware server
- Set-Top Box receives channel listing, application directories (other than TV)
- IGMP Membership report
  - To indicate the current channel or join a new channel
- IGMP LeaveGroup
  - To leave a channel
- Poweroff packet
Device Management

» Most of the devices can be managed by SNMP or TELNET
  - telnet <set-top-box-ip> <telnet-port>
    • DSLFactoryTest> LeaveMGroup (Leave’s the current multicast group)
    • DSLFactoryTest> JoinMGroup <multicast-group-address>:<mgroup-port> (Join the multicast group for Playboy™)

» Information transmitted in the clear
  - PIN (for parental control or VoD purchase)
  - Account number
Local Access to Device

- Plug in USB keyboard/mouse
  - Command shell access
  - Tools on the STB
  - Modify EEPROM
    - Works if the authentication uses STB MAC Address
  - Access to other information
    - DRM-related
Weak TCP/IP Stack

» Set-Top Boxes have limited memory and CPU resource.
» Using isic to test:
  – Every set-top box starts a listener service to take video traffic
  – udpsic --s <streaming_server_ip> --d <stb_ip>,<listener_port> --r 1234
  – For some set-top boxes, this is Denial-of-Service
  – Useful if you want to perform DoS on each home network from your zombies.
Other Vulnerability

» Web management interface
  – Data validation problem
  – Other standard web application issues

» Weak/default account and passwords
  – Might apply for
    • Web management interface
    • Telnet/SSH
    • SNMP
Delivery and Management Network

» Access to other servers
  - Middleware problem
  - Streaming/Encoding server problem
  - Other servers
Access to Other Servers

» Change your IP address to set-top box’s IP address range, then you’re on!
» Scan the network range and you may find:
  – Middleware Server
  – Database Server
  – Other Servers
What Can You Find?

» Passwords in spreadsheet or configuration files
» Web management interface for middleware server
» Database servers
» Movies for test
» And …..
Streaming and Encoding Servers

» RTSP Buffer Overflow
» Weak TCP/IP Stack
Real-Time Streaming Protocol

- RFC 2326 ([www.rtsp.org](http://www.rtsp.org))
- Used for video-on-demand server to deliver videos.
- Sample:
  - DESCRIBE
  - SETUP
  - PLAY
  - GET_PARAMETER
Buffer Overflow

» DESCRIBE
  rtsp://vodserver:554/mediaccluster?ProviderId=company&ProviderAssetId=company00123 RTSP/1.0

» Change the URI for the DESCRIBE method to a large chunk of data, you get buffer overflow on the VoD server.

» Other location of the implementation might have the same problem
  – PROTOS for RTSP?
Weak TCP/IP Stack

» Streaming or encoding servers are good at sending data out
» They are not good at handling incoming traffic
» A nmap full-port scan could degrade the server response from 10ms to 3000ms for example.
» An aggressive scan could cause denial-of-service
Content Source

» Finding the backup
» Finding the source
  – Hijacking VSAT connection talk tomorrow!
» VOD Manager
  – Web management interface
IPTV Security Summary

» Privacy
» Confidentiality
» Integrity
» Availability
» Interoperability
Privacy

» How do Telecoms handle customer information?
   – Does any personal identifiable information (PII) goes through the network when you order a movie?
   – Any vulnerability on back-end billing system?

» How do Telecoms manage CPEs?
   – Customer Premise Equipments, does it belong to the customer or the service provider?
   – How about Set-Top Box and other related equipments?
   – What’s the Acceptable Usage Policy?
Confidentiality

» Video Content
  – Is Digital Right Management (DRM) being used?
  – How about people stealing content directly from content source?
    • Remember all the backup tapes, laptops losses in 2005?
  – How are recorded contents protected?
    • Set-Top box as a DVR

» Authentication and Authorization
  – How does the system perform authentication and authorization?

» Other interactive applications
Integrity

» Can Content be modified?
  – Multicast and unicast security
  – Content source security

» Billing system integrity
  – Who should have access to billing system and how is internal fraud being prevented?

» Other systems on the network
  – How about their security?
Availability

» Can someone disrupt your IPTV service?
  – To what scale?

» Any of the IPTV device could be vulnerable to Denial-of-Service attack?
  – Buffer overflow
  – Weak TCP/IP or protocol stack implementation

» If other service is down (Voice and Data) would it take down IPTV too?
  – System dependencies
Interoperability

» There is currently no common standard on IPTV
  – Other than the use of multicast/unicast
  – May help security as a ‘diversity factor’
    • One vulnerability for one telecom may not work for another

» Standards on the work
  – ITU (ISO)
  – ISMA.tv
  – Others
Countermeasures

» Organization
» Policies and Processes
» Technology
Organization

» Security team from the beginning
  – Integrate with current security teams
  – Responsible for security program management
    • From planning to deployment to incident response
  – Secure deployment lifecycle
    • Evaluate, Test and Response

» Gap analysis
  – Understand security baseline at the beginning
  – Update status as new technologies are involved
Program and Procedure

» Change management procedure
  – Access control list

» Incident response program
  – Recognize
  – Response
  – Evolve

» Security evaluation program and procedure
  – Evaluate security in technology and deployment
Technology

» Product security
   – Secure SDLC
   – Security evaluation
» Deployment best practice
» Measure security impact to performance
» Monitor and management
   – How do you recognize an IPTV fraud?
» Bring security into standards
   – Next ITU IPTV workgroup meeting is in October
Conclusion

» IPTV has been adopted as one of the “Triple Play” strategy by Telecoms
   - Evolved into “Multi Play” in the future
   - More interactive applications planned in the future

» Risk still exist due to
   - Vulnerabilities in technology
   - Weakness in deployment
   - Incomplete or insecure processes

» Countermeasure
   - Organization, process and procedures
   - Secure deployment (mitigating technology risk)
Question and Answer

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