

# Hiding Tasks via Hardware Task Switching

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I . Introduction

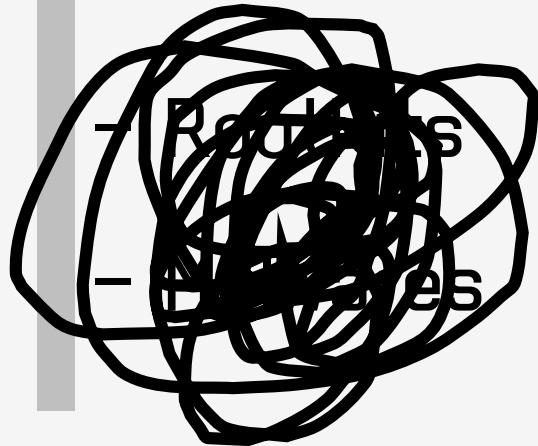
II . Explanation

III . Result

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## Hiding Tasks?



- Task Switching Method

## H/W

### Task Switching

- Used until Windows 3.1 (~1993)
- Uses structures defined by **CPU** Manufacturer
- Access to **CPU directly**



## S/W

### Task Switching

- Used from Windows NT (1994~)
- Uses structures defined by **OS**
- Access CPU through **OS Scheduler**

## H/W Task Switching

- Used until Windows 3.1 (~1993)
- Uses structures defined by CPU Manufacturer
- Access to CPU directly



## S/W Task Switching

- Used from Windows NT (1994~)
- Uses structures defined by OS
- Access CPU through OS Scheduler

## S/W

### Task Switching

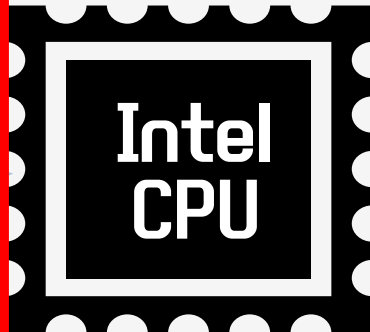
- Used from Windows NT (1994~)
- Uses structures defined by OS
- Access CPU through OS Scheduler

## H/W

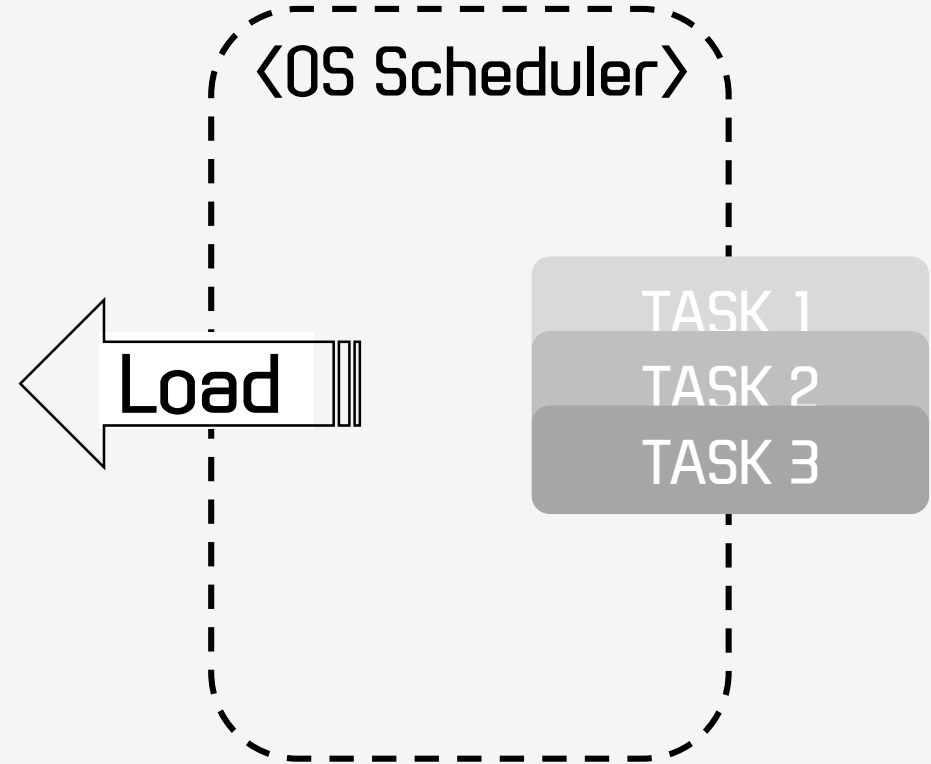
### Task Switching

JMP/CALL

MY\_TASK



H/W Task Switching



S/W Task Switching



JMP/CALL

MY\_TASK

Intel  
CPU

H/W Task Switching

<OS Scheduler>

Load

TASK 1  
TASK 2  
TASK 3

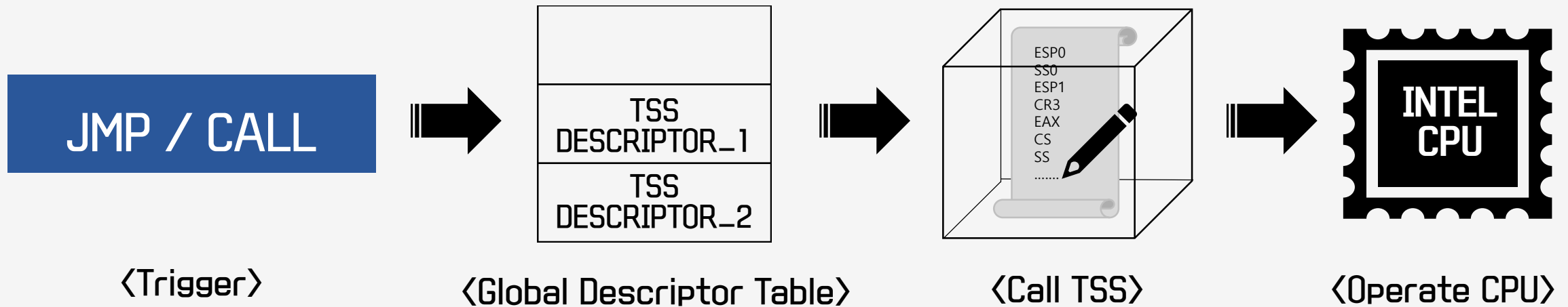
S/W Task Switching

# 1. Intro



# 2. Explanation

## H/W Task Switching?

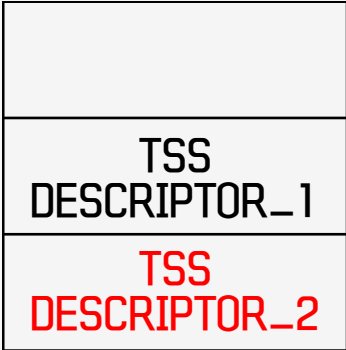
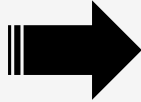


- Task State Segment
- Defined by CPU manufacturer
- Saves states of Task

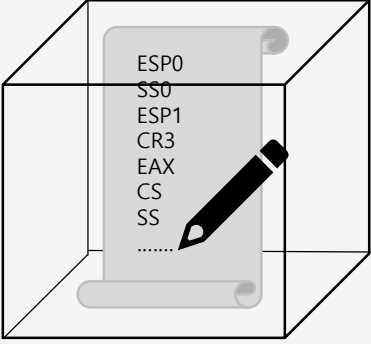
## TSS

**JMP / CALL**

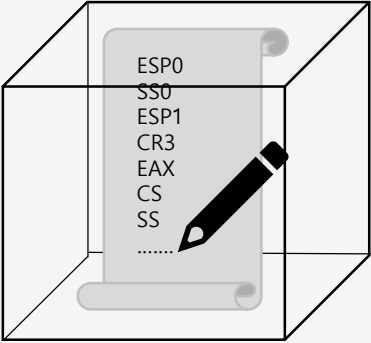
<Trigger>



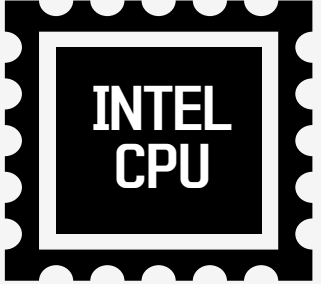
<Global Descriptor Table>



<Call TSS>

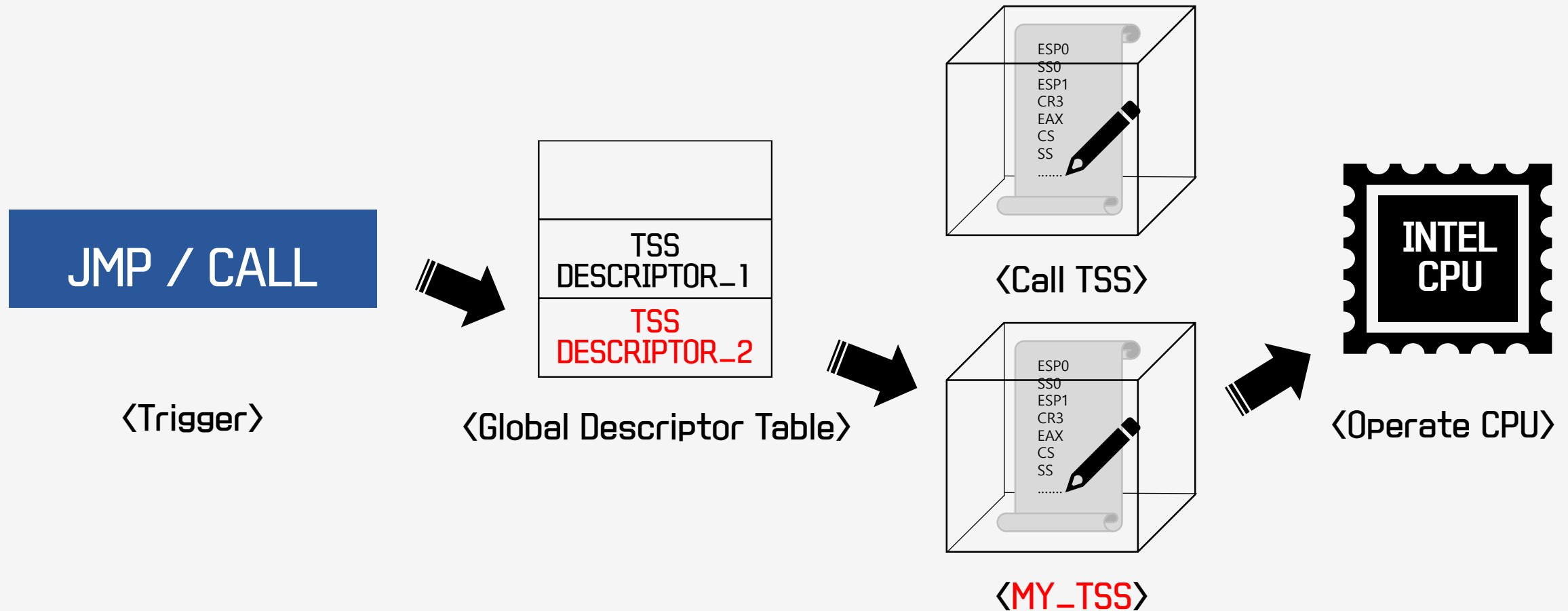


<MY\_TSS>



<Operate CPU>

## H/W Task Switching



## TSS Descriptor



GDT INDEX	Descriptor Name & State
<b>0x28</b>	<b>32-bit TSS (Busy)</b>
0x50	32-bit TSS (Available)
0x58	32-bit TSS (Available)
0xA0	32-bit TSS (Available)



GDT INDEX	Descriptor Name & State
<b>0x16</b>	<b>32-bit TSS (Busy)</b>
0x31	32-bit Double Fault TSS (Available)

## Modifying TSS Descriptor



GDT INDEX	Descriptor Name & State
0x28	32-bit TSS (Available)
<b>0x50</b>	<b>32-bit TSS (Busy)</b>
0x58	32-bit TSS (Available)
0xA0	32-bit TSS (Available)



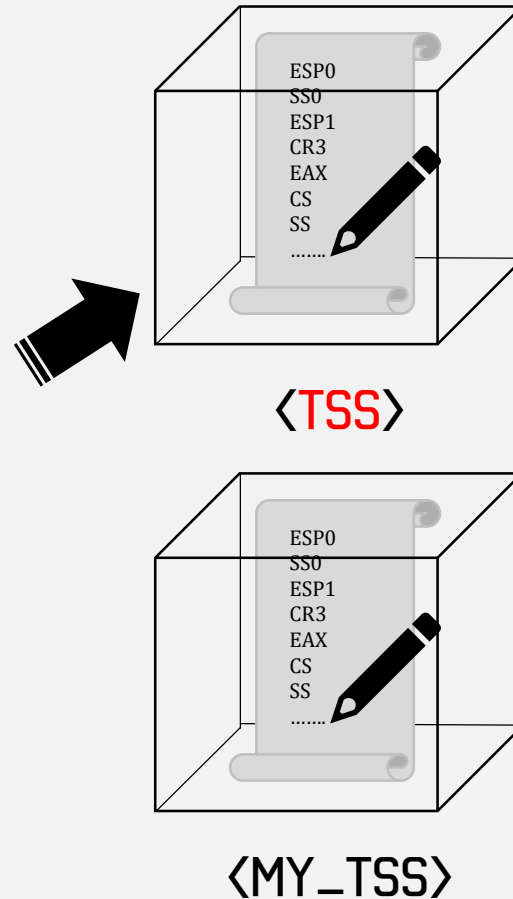
GDT INDEX	Descriptor Name & State
0x16	32-bit TSS (Available)
<b>0x31</b>	<b>32-bit Double Fault TSS (Busy)</b>



# 3. Result

## Result

INDEX	DESCRIPTOR
0x28	TSS (Busy)
0x50	MY_TSS (Available)
0x58	TSS (Available)
0xA0	TSS (Available)

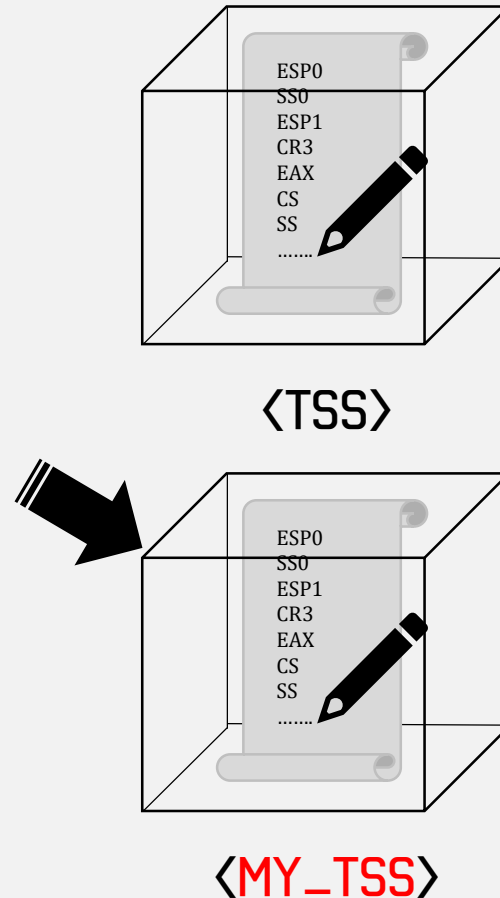


```
[Before Task Switching]
-----[After task]
-----_SHOW_ME_THE_AJAEDLL
-----[After][Success calling for '2' Times]
[Before][Success calling for '2' Times]

[Before Task Switching]
-----[After Task]
-----_SHOW_ME_THE_AJAEDLL
-----[After][Success calling for '3' Times]
[Before][Success calling for '3' Times]
```

## Printing

INDEX	DESCRIPTOR
0x28	TSS (Available)
0x50	MY_TSS (Busy)
0x58	TSS (Available)
0xA0	TSS (Available)

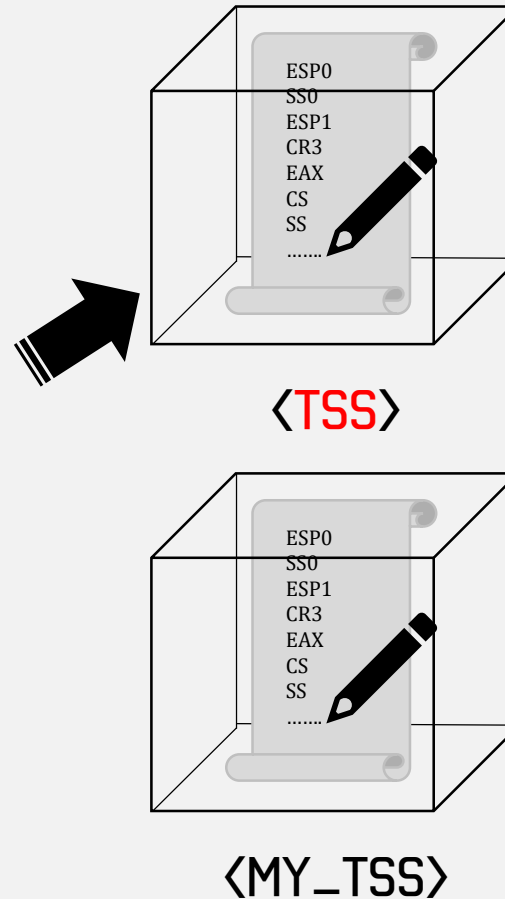


```
[Before Task Switching]
-----[After Task]
-----_SHOW_ME_THE_AJAEDLL
-----[After][Success calling for '2' Times]
[Before][success calling for '2' Times]

[Before Task Switching]
-----[After Task]
-----_SHOW_ME_THE_AJAEDLL
-----[After][Success calling for '3' Times]
[Before][Success calling for '3' Times]
```

## Printing

INDEX	DESCRIPTOR
0x28	TSS (Busy)
0x50	MY_TSS (Available)
0x58	TSS (Available)
0xA0	TSS (Available)



```
[Before Task Switching]
-----[After Task]
-----_SHOW_ME_THE_AJAEDLL
-----[After][Success calling for '2' Times]
[Before][Success calling for '2' Times]

[Before Task Switching]
-----[After Task]
-----_SHOW_ME_THE_AJAEDLL
-----[After][Success calling for '3' Times]
[Before][Success calling for '3' Times]
```

## Printing Results



```
[Before Task Switching]
-----[After Task]
-----_SHOW_ME_THE_AJAEDLL
-----[After][Success calling for '2' Times]
[Before][Success calling for '2' Times]

[Before Task Switching]
-----[After Task]
-----_SHOW_ME_THE_AJAEDLL
-----[After][Success calling for '3' Times]
[Before][Success calling for '3' Times]
```



```
[Before Task switching] -----
-----[After Task switching]
-----_SHOW_ME_THE_AJAEDLL_
-----[After][Success calling for '1' Times]
[Before][Success calling for '1' Times]
[Before Task switching] -----
-----[After Task switching]
-----_SHOW_ME_THE_AJAEDLL_
-----[After][Success calling for '2' Times]
[Before][Success calling for '2' Times]
[Before Task switching] -----
-----[After Task switching]
-----_SHOW_ME_THE_AJAEDLL_
```

Detection method	Tool	Detection
Signature based detection	Icesword	X
	Malwarebytes anti-rootkit	X
	Sophos Vrius Removal Tool	X
	TDSSKiller	X
Behavior based detection	Alyac (Korean program)	X
Integrity based detection	Afick	X
Hooking detection	Gmer	X
	Radix	X

JMP/CALL

MY\_TASK

Intel  
CPU

<OS Scheduler>

Load

TASK 1  
TASK 2  
TASK 3

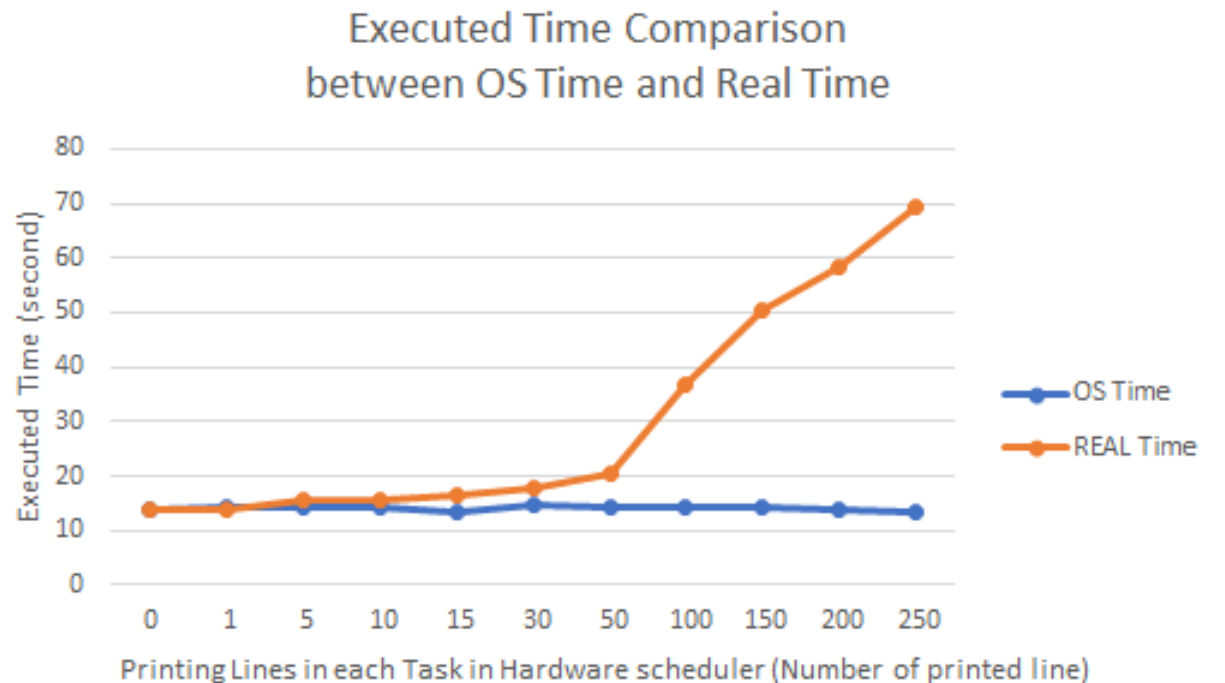
H/W Task Switching

S/W Task Switching

- 10 cases : increasing CPU utilization
- User will be looking at 55% only
- Sum of H/W and OS = actual required CPU usage
- User waits -> suspicious -> check

Table 1: Result of task execution

Number of printed lines in task in hardware	0	1	5	10
CPU utilization of task in hardware (%)	0	9	14	18
CPU utilization of task in OS (%)	55	55	55	55
Required CPU utilization of both tasks (%)	55	64	69	73
Execution time of task using OS time (sec)	13.99	14.03	14.44	14.11
Execution time of task using online (sec)	13.96	13.99	15.56	15.51
Time difference of both time (sec)	-0.04	-0.04	1.12	1.45





# 4. Conclusion

## Problem

1. Gives chance to attackers
  - Servers, zombie PCs
  - Mining
2. Belief in OS
  - OS event log, time
  - Investigation

→ Power of ring 0

## Limitation

1. 32 bit only yet
  - Still many out there
  - Working on 64 bit!!
2. Memory scan
  - Normal users won't scan it
  - Don't make it suspicious

## Contribution

1. New approach of hiding tasks
2. Potential Danger
  - Accessing files, network, CPU..
3. Ring 0 powerful than we think



# Thank you!

Q&A

- AJAE.DLL -



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