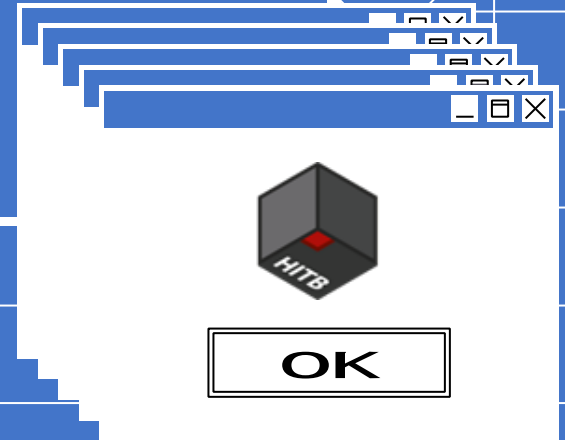


NVMe: New Vulnerabilities Made easy





Tal Lossos

Security Researcher
@CyberArk Labs

OS Internals :)

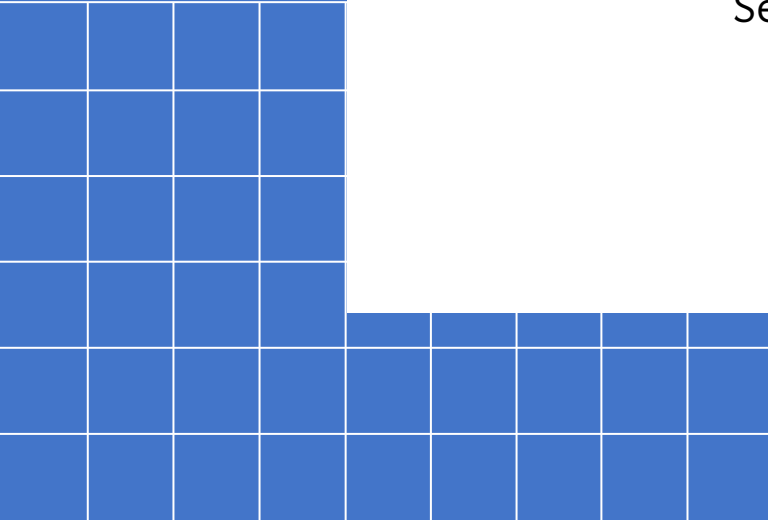
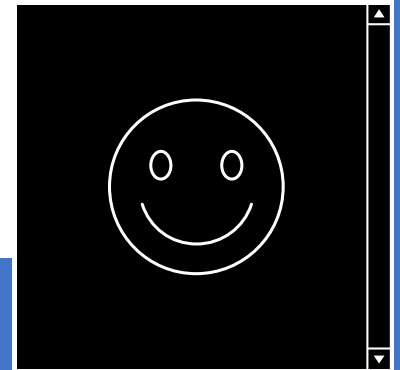


TABLE OF CONTENTS



01

Open-Source VR

Not Virtual Reality

02

SCA

Back to good ol' SCA

03

SCA vs Kernel

Can it work?

04

Hunting for Bugs

Yes it can :)

05

NVMe Vulnerability

NVMe over TCP??

06

Demo

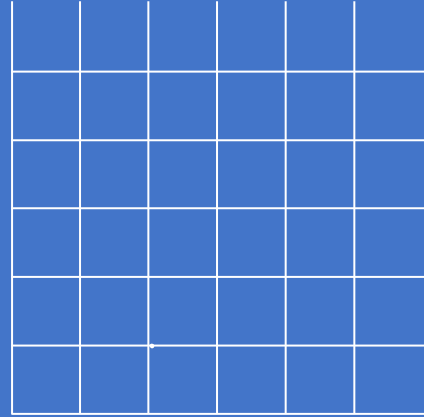
(plz work)



01

Open-Source VR

Methodologies & More



Open Source Research



Source code

Easier to understand
than by reversing

Static analysis

Write/Use tools for
low-hanging-fruits

Debugging

Run it & debug on
our machine!

Re-compiling

Adding debug
snippets



Open Source “disadvantages”

Bug Bounty

Less (if at all)
than closed source

Overwhelming

So much code X.X



STRATEGY

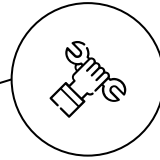
STEP 1

Find code target



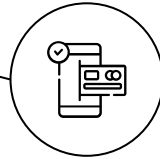
STEP 3

Compile, Build & Execute



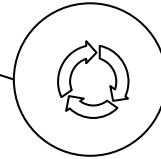
STEP 2

Static Analysis



STEP 4

Repeat (& consider fuzzing)



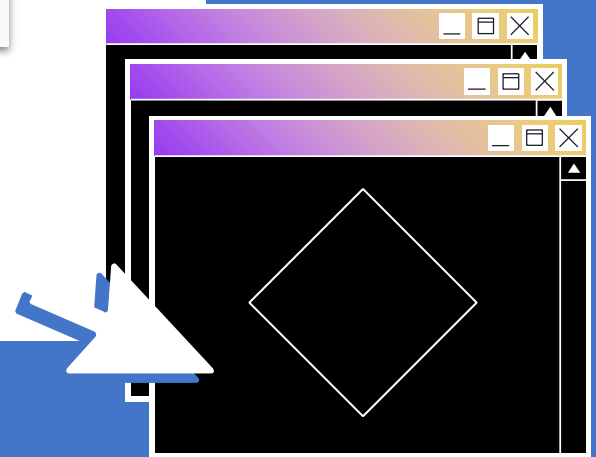


Reverse Engineering

RE open-source??

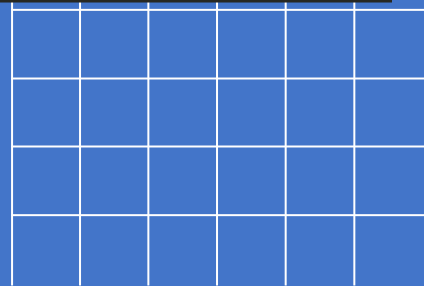
Reverse Engineering

```
memcpy(to, from, size);
```

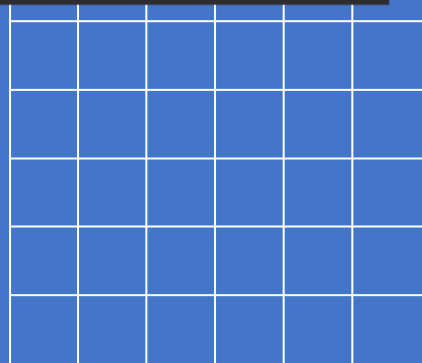


CVE-2022-29021

```
struct razer_report razer_chroma_extended_matrix_set_custom_frame2(  
    unsigned char row_index, unsigned char start_col, unsigned char stop_col, unsigned char *rgb_data, size_t packetLength)  
{  
    const size_t row_length = (size_t) (((stop_col + 1) - start_col) * 3);  
    const size_t data_length = (packetLength != 0) ? packetLength : row_length + 5;  
    struct razer_report report = get_razer_report(0x0F, 0x03, data_length);  
    // ...  
    memcpy(&report.arguments[5], rgb_data, row_length);  
  
    return report;  
}
```

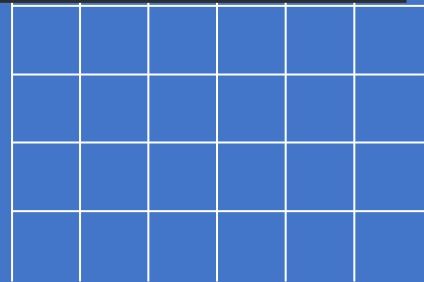


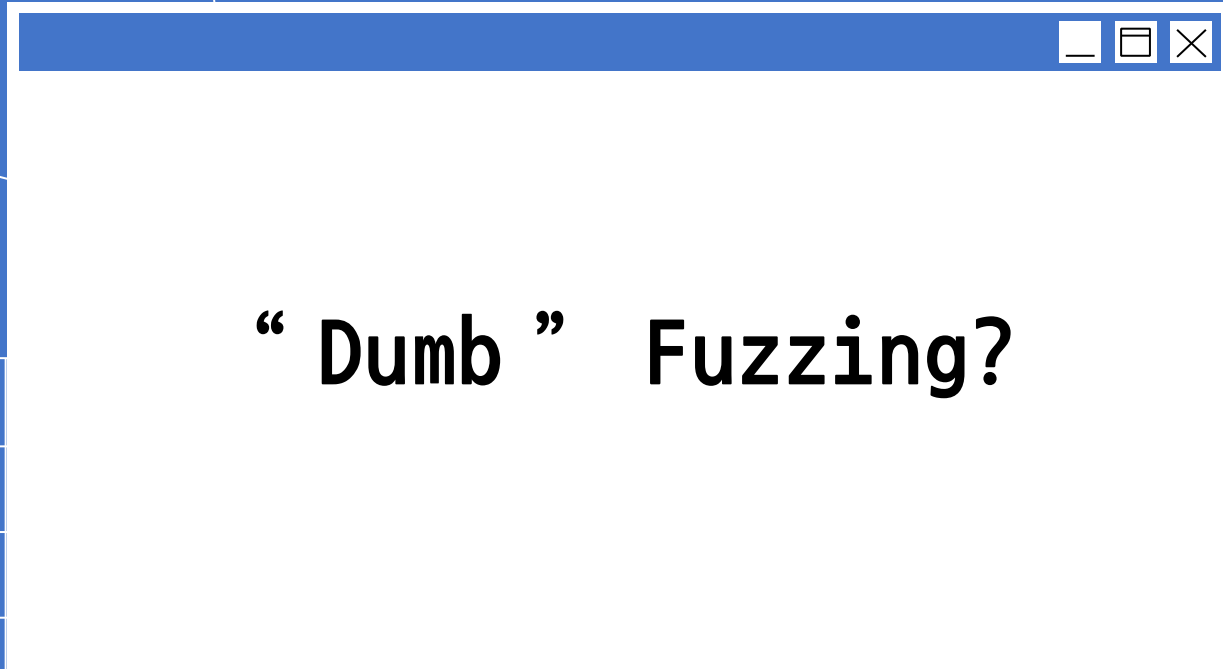
```
get_razer_report(&report, 0xFu, 3u, data_length);
report.transaction_id.id = 63;
report.arguments[2] = row_index;
report.arguments[3] = l_start_col;
report.arguments[4] = l_stop_col;
if ( row_length >= 8 )
{
    *(_QWORD *)&report.arguments[5] = *l2_rgb_data;
    *(_QWORD *)&report.data_size + row_length = *(_QWORD *)((char *)l2_rgb_data + row_length - 8);
    memcpy(&report.arguments[10], (char *)l2_rgb_data + 5, 8 * ((row_length - 5) >> 3));
}
```



FORTIFY_SOURCE

```
get_razer_report(&report, 0xFu, 3u, data_length);
report.transaction_id.id = 63;
report.arguments[2] = row_index;
report.arguments[3] = l_start_col;
report.arguments[4] = l_stop_col;
if ( row_length > 0x4D )
    return razer_chroma_extended_matrix_set_custom_frame2_cold();
if ( row_length >= 8 )
{
    *&report.arguments[5] = *l2_rgb_data;
    *(&report.data_size + row_length) = *(l2_rgb_data + row_length - 8);
    memcpy(&report.arguments[10], l2_rgb_data + 5, 8 * ((row_length - 5) >> 3));
}
```

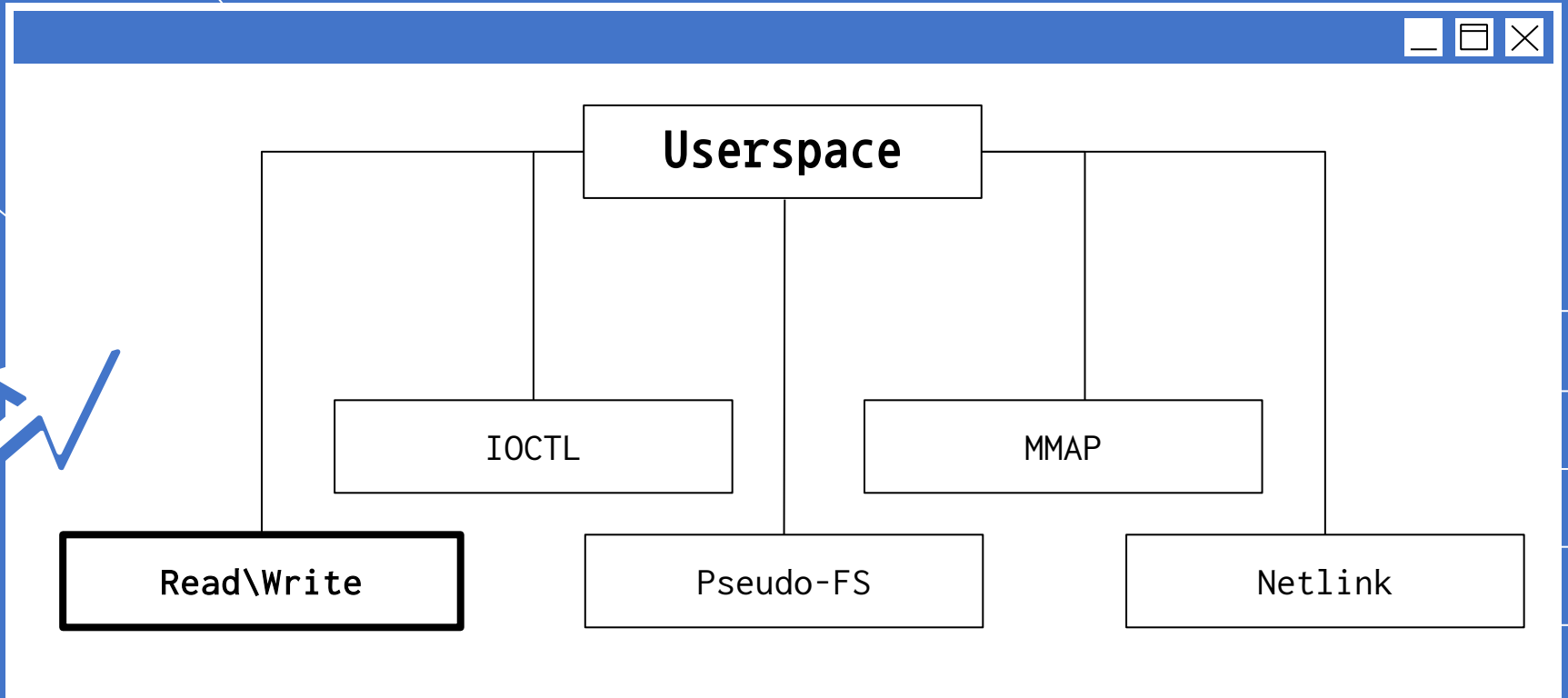




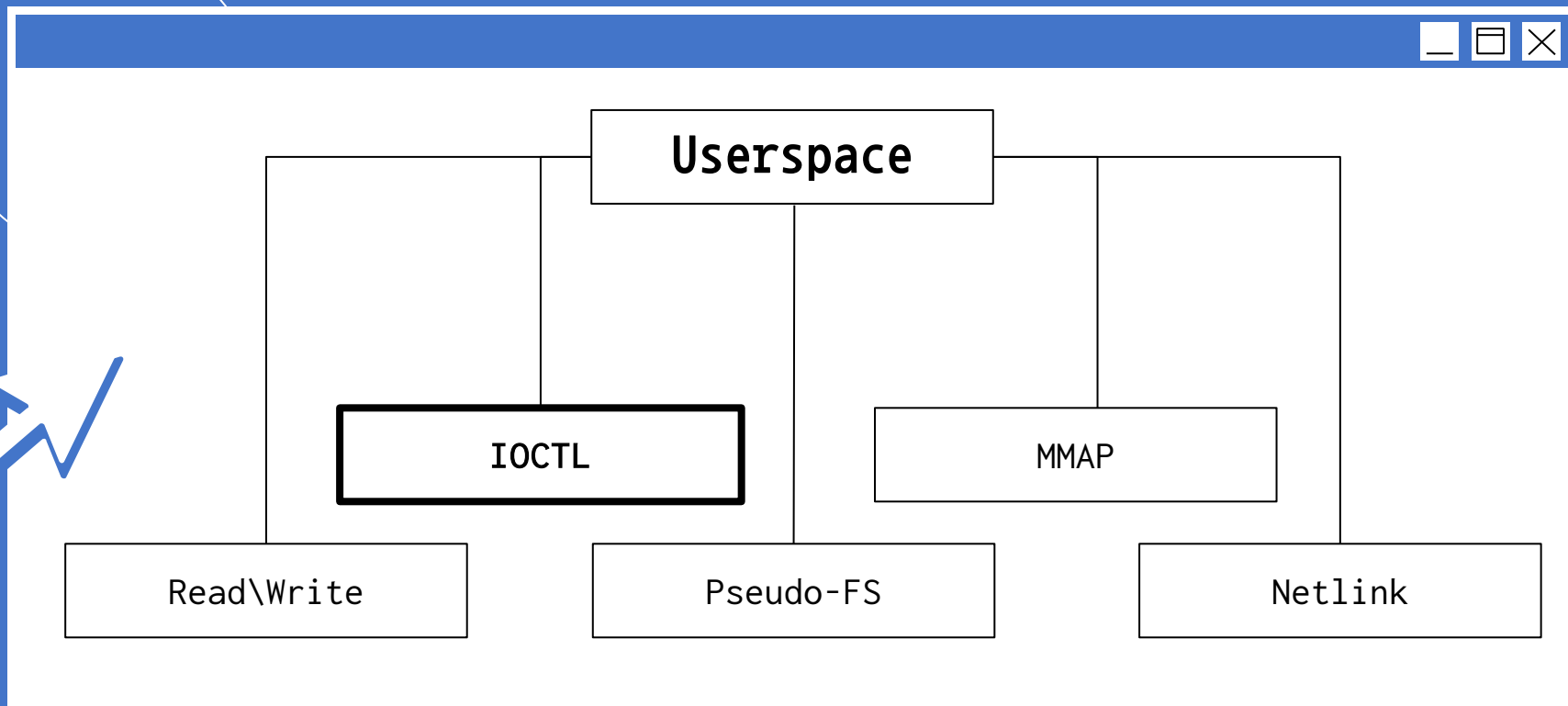
“ Dumb ” Fuzzing?



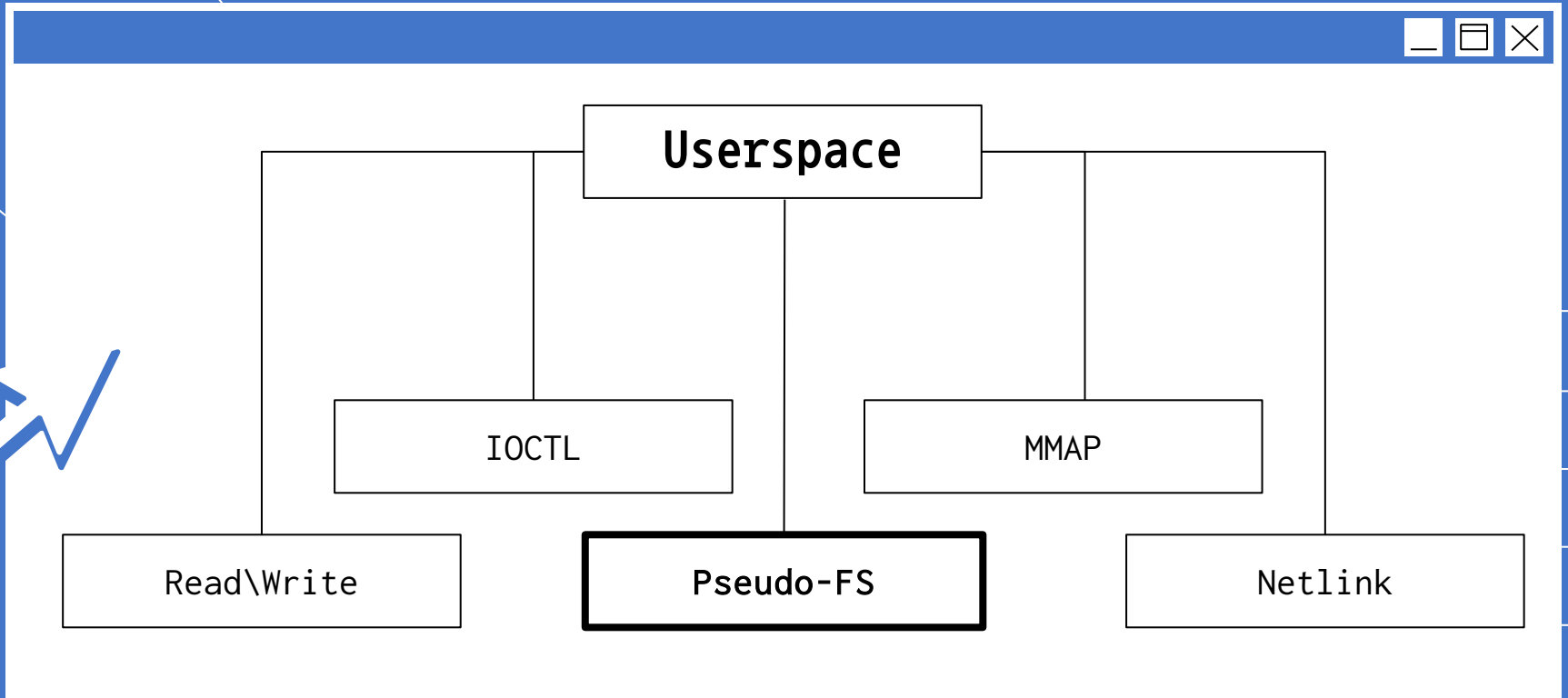
Linux kernel communication



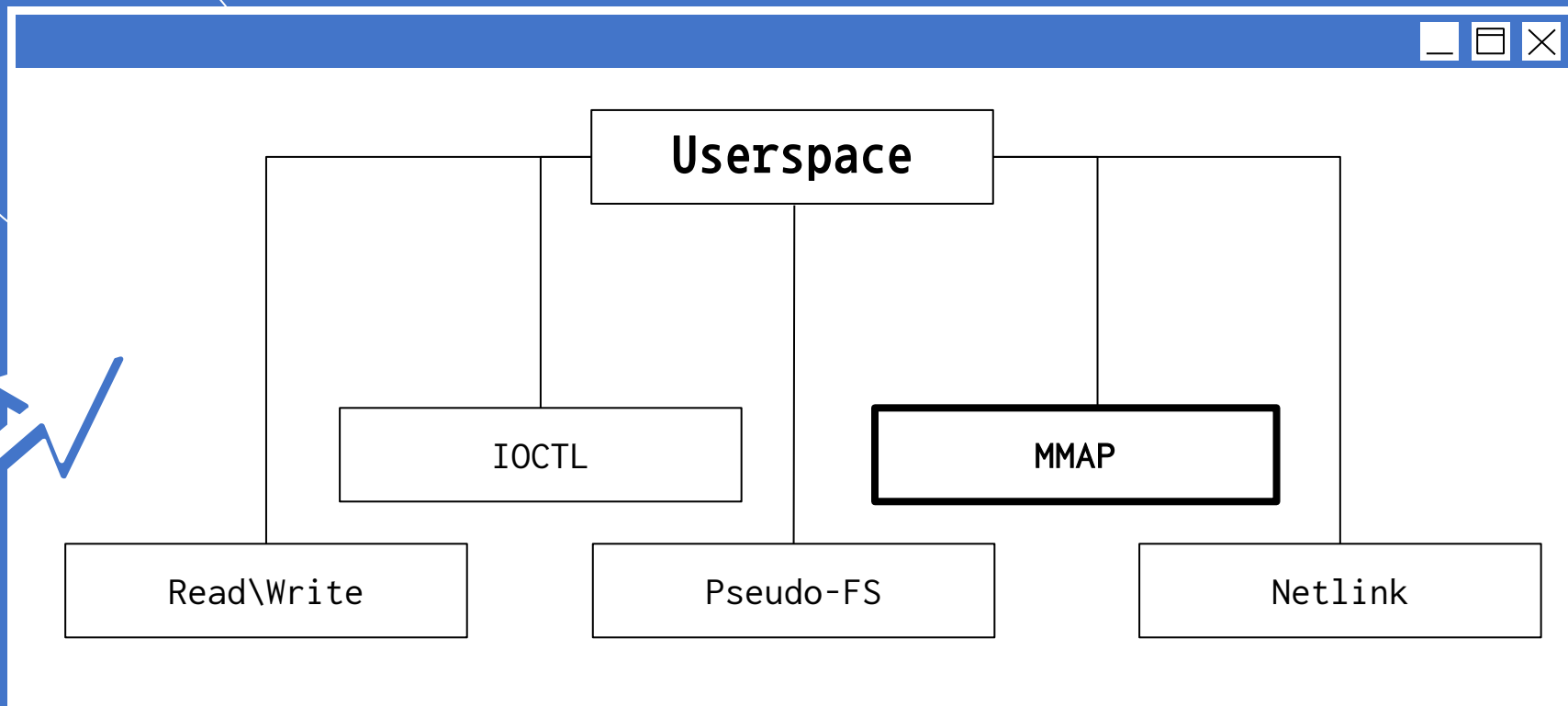
Linux kernel communication



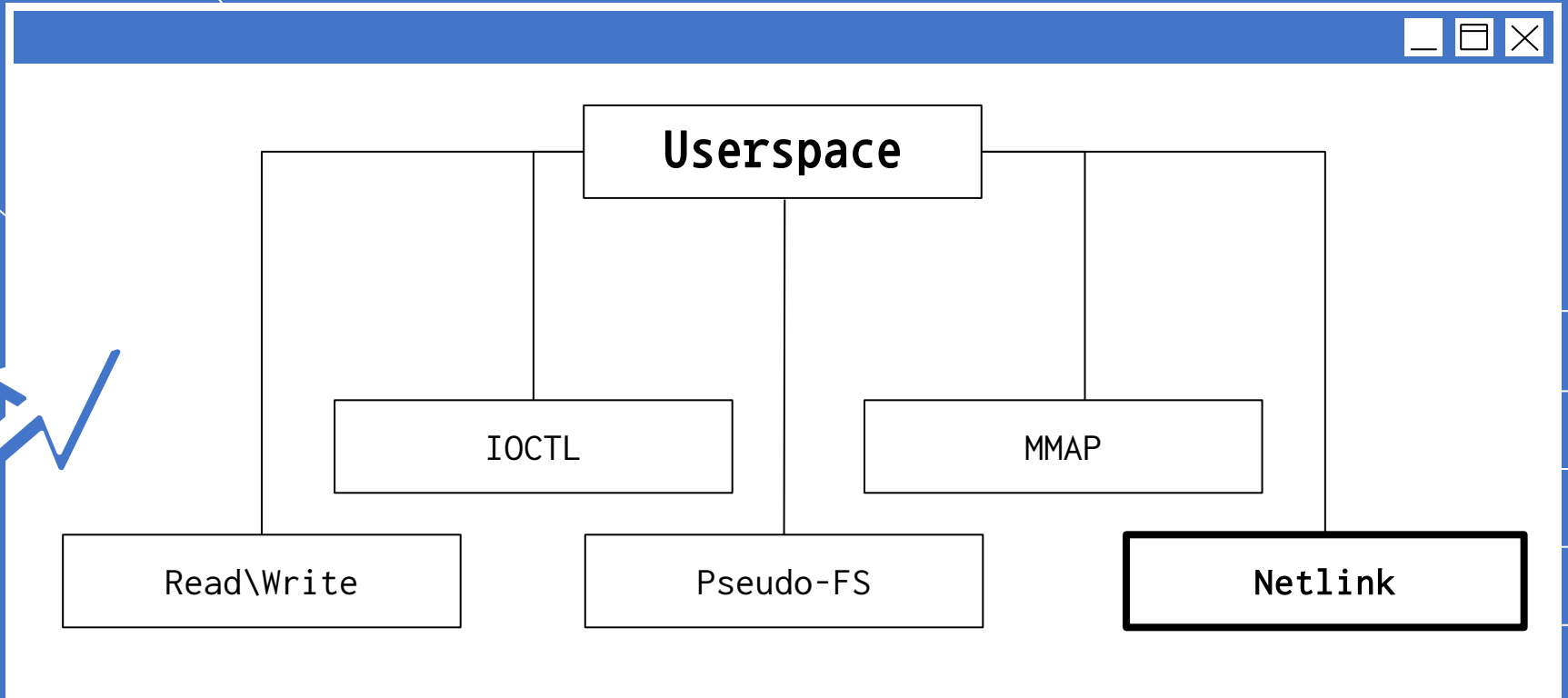
Linux kernel communication



Linux kernel communication



Linux kernel communication



Example - CVE-2022-29021

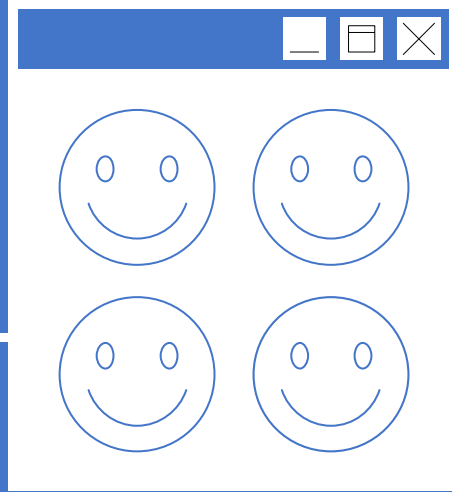
```
1 files = list(Path(path).rglob('matrix*'))
2
3 def fuzzer(max_length: int = 100, char_start: int = 32, char_range: int = 32) -> str:
4     string_length = random.randrange(0, max_length + 1)
5     out = ""
6     for i in range(0, string_length):
7         out += chr(random.randrange(char_start, char_start + char_range))
8     return bytes(out, "utf-8")
9
10 while True:
11     f = random.choice(files)
12     i = fuzzer()
13     print(f'trying file - {f}, input - {i}')
14     with open(f, 'wb') as ff:
15         ff.write(i)
```

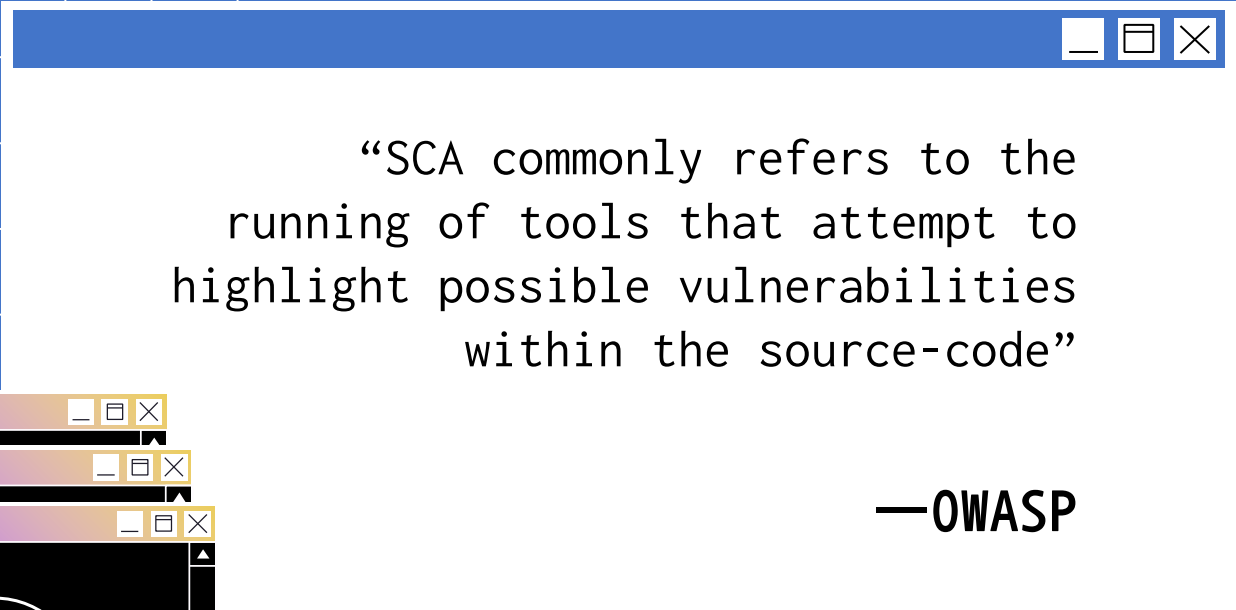


02

SCA

Yes, Static code Analysis





`“SCA commonly refers to the
running of tools that attempt to
highlight possible vulnerabilities
within the source-code”`

—OWASP





Available tools



C/CPP	Python	JS
Clang cppcheck	Pylint Mypy	ESLint JSLint

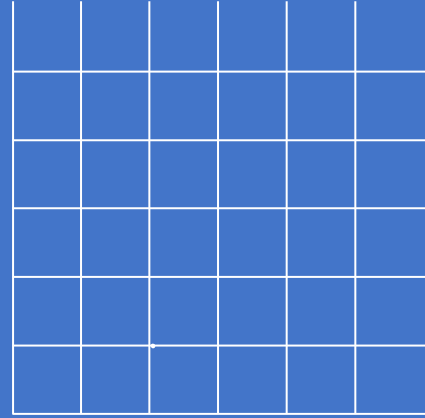
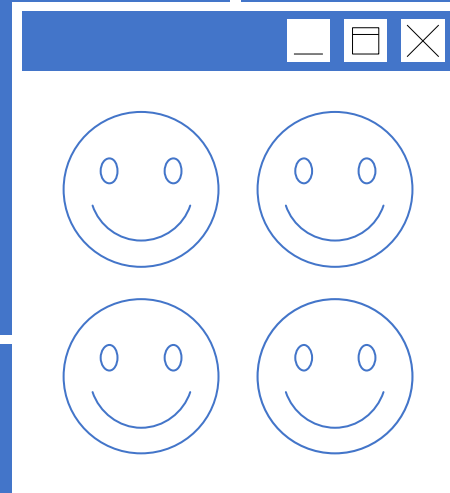
CodeQL



03

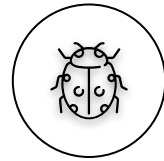
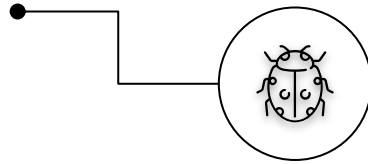
SCA vs Kernel

The Linux kernel, ofc.

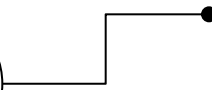


Memory Corruption Bugs

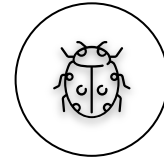
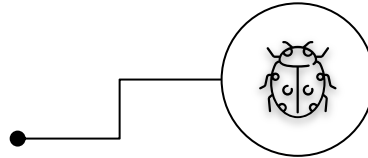
**Buffer
Overflow /
Underflow**



**Integer
Overflow /
Underflow**



**Null PTR
Dereference**



**Uninitialized
variables**



main [cppcheck / readme.md](#) firewave readme.md: removed defunct (and unnecessary) GitHub Actions badge [sk... [...](#)][18 contributors](#)  +6[248 lines](#) (180 sloc) | 8.42 KB

Cppcheck

OSS-Fuzz	Coverity Scan Build Status	License
oss-fuzz fuzzing	coverity failed	license GPL3.0

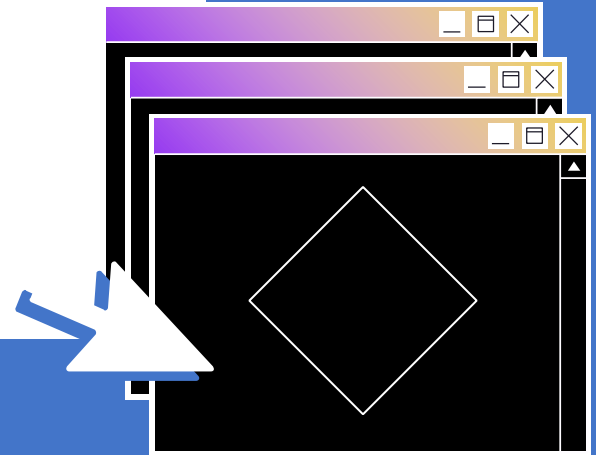
About the name

The original name of this program was "C++-check", but it was later changed to "Cppcheck".

Despite the name, Cppcheck is designed for both C and C++.

cppcheck

```
cppcheck source/XXX.c
```

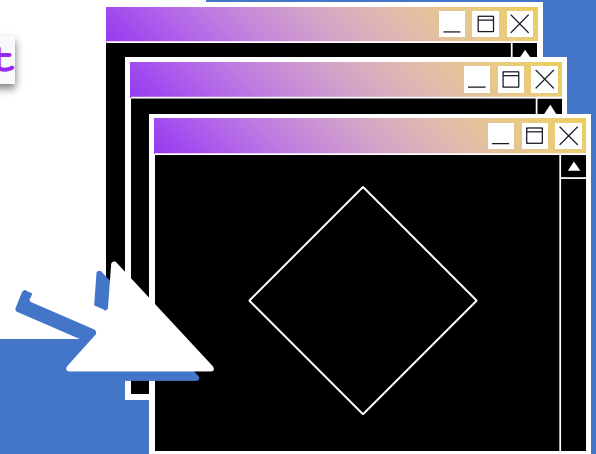


cppcheck

```
./cppcheck source/XXX.c -xml 2>check.xml
```

```
htmlreport/cppcheck-htmlreport -  
file=check.xml -report-dir=check_report
```

```
firefox check_report/index.html
```



Cppcheck report

error

warning

portability

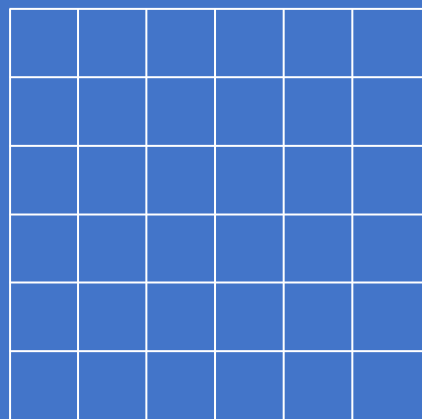
performance

[Defect summary](#)

Toggle all

Show # **Defect ID**

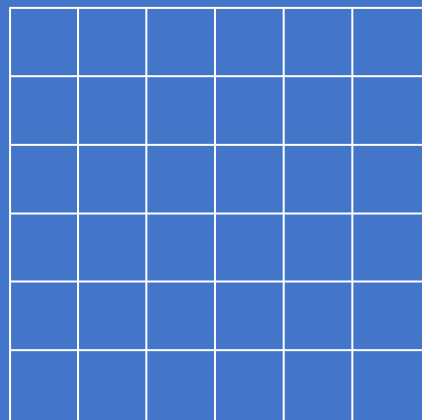
- 1549 integerOverflow
- 1390 unknownMacro
- 1356 uninitvar
- 59 syntaxError
- 54 nullPointer
- 50 nullPointerArithmetic



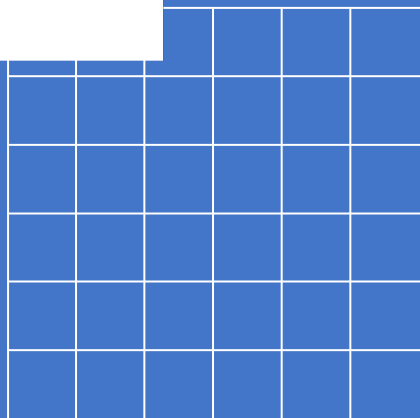
[../linux/drivers/nvme/target/auth.c](#)

[201](#) nullPointer

[476](#) warning Possible null pointer dereference: ctrl->ctrl_key



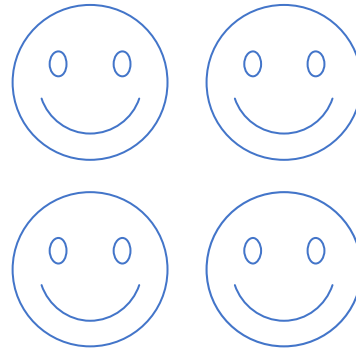
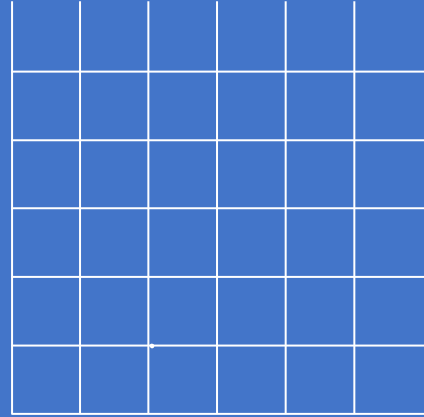
```
ctrl->ctrl_key = nvme_auth_extract_key(host->dhchap_ctrl_secret + 10,  
                                       host->dhchap_ctrl_key_hash);  
if (IS_ERR(ctrl->ctrl_key)) {  
    ret = PTR_ERR(ctrl->ctrl_key);  
    ctrl->ctrl_key = NULL; <--- Assignment 'ctrl->ctrl_key=NULL', assigned value is 0  
}  
pr_debug("%s: using ctrl hash %s key %*ph\n", __func__,  
         ctrl->ctrl_key->hash > 0 ? <--- Null pointer dereference  
         nvme_auth_hmac_name(ctrl->ctrl_key->hash) : "none",  
         (int)ctrl->ctrl_key->len, ctrl->ctrl_key->key);
```



04

Hunting for Bugs

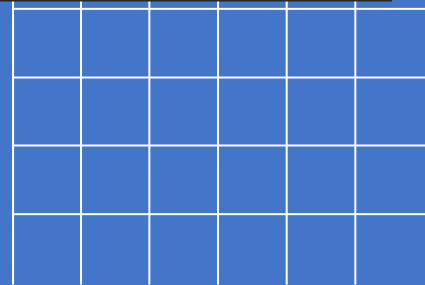
(using SCA)



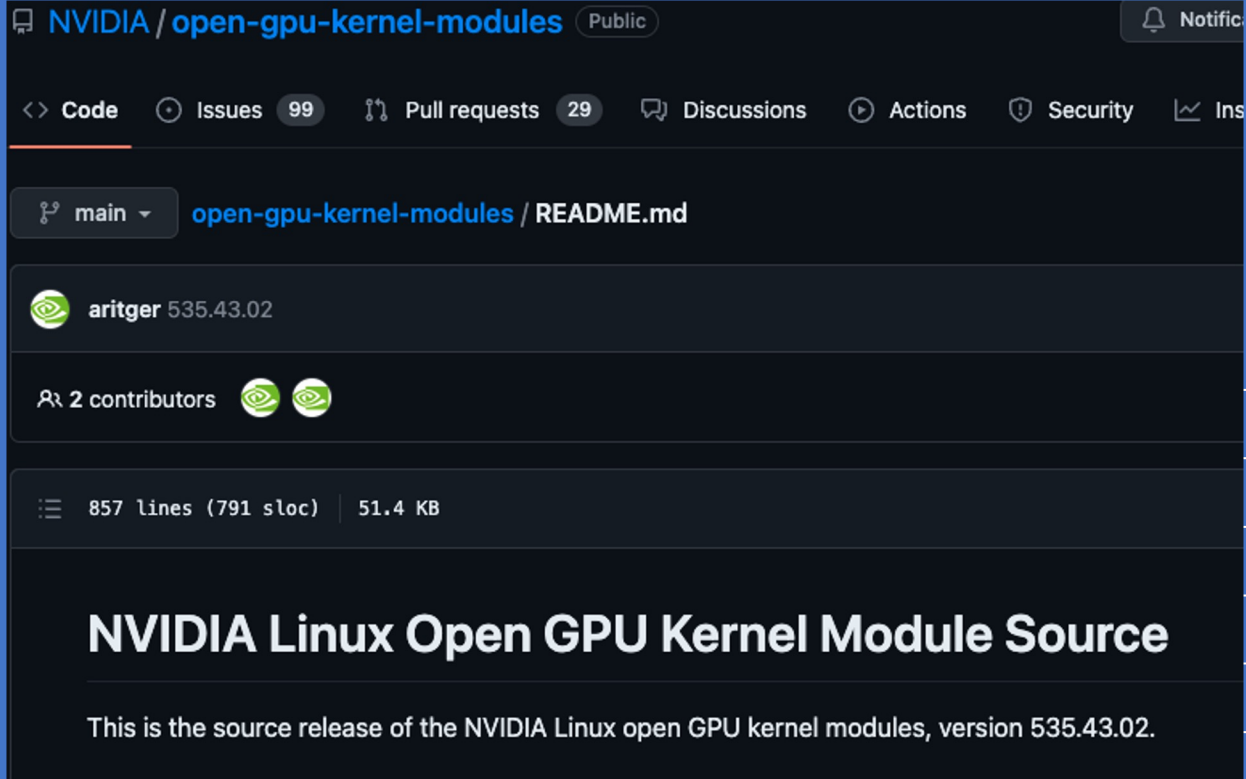
SCA failed attempt

```
struct razer_report razer_chroma_extended_matrix_set_custom_frame2(
unsigned char row_index, unsigned char start_col, unsigned char stop_col, unsigned char *rgb_data, size_t packetLength)
{
    const size_t row_length = (size_t) (((stop_col + 1) - start_col) * 3);
    const size_t data_length = (packetLength != 0) ? packetLength : row_length + 5;
    struct razer_report report = get_razer_report(0x0F, 0x03, data_length);
    // ...
    memcpy(&report.arguments[5], rgb_data, row_length);

    return report;
}
```



Nvidia open-source drivers






The screenshot shows the GitHub interface for the repository `NVIDIA / open-gpu-kernel-modules`. The repository is public and has 99 issues, 29 pull requests, and 2 contributors. The current view is the `main` branch, specifically the `README.md` file. The repository statistics show 857 lines of code (791 sloc) and a size of 51.4 KB. The main heading is **NVIDIA Linux Open GPU Kernel Module Source**, and the description states: "This is the source release of the NVIDIA Linux open GPU kernel modules, version 535.43.02."

`NVIDIA / open-gpu-kernel-modules` Public

<> Code Issues 99 Pull requests 29 Discussions Actions Security Ins

main `open-gpu-kernel-modules / README.md`

 aritger 535.43.02

2 contributors  

857 lines (791 sloc) | 51.4 KB

NVIDIA Linux Open GPU Kernel Module Source

This is the source release of the NVIDIA Linux open GPU kernel modules, version 535.43.02.

Nvidia vulnerabilities

```
void NV_API_CALL nv_acpi_methods_uninit(void)
{
    struct acpi_device *device = NULL;
```

```
#if defined(NV_ACPI_BUS_GET_DEVICE_PRESENT)
    acpi_bus_get_device(nvif_parent_gpu_handle, &device);

    nv_uninstall_notifier(device->driver_data, nv_acpi_event);
#endif

    device->driver_data = NULL;
    nvif_parent_gpu_handle = NULL;

    return;
```



CVE-2022-34682
CVE-2022-31615

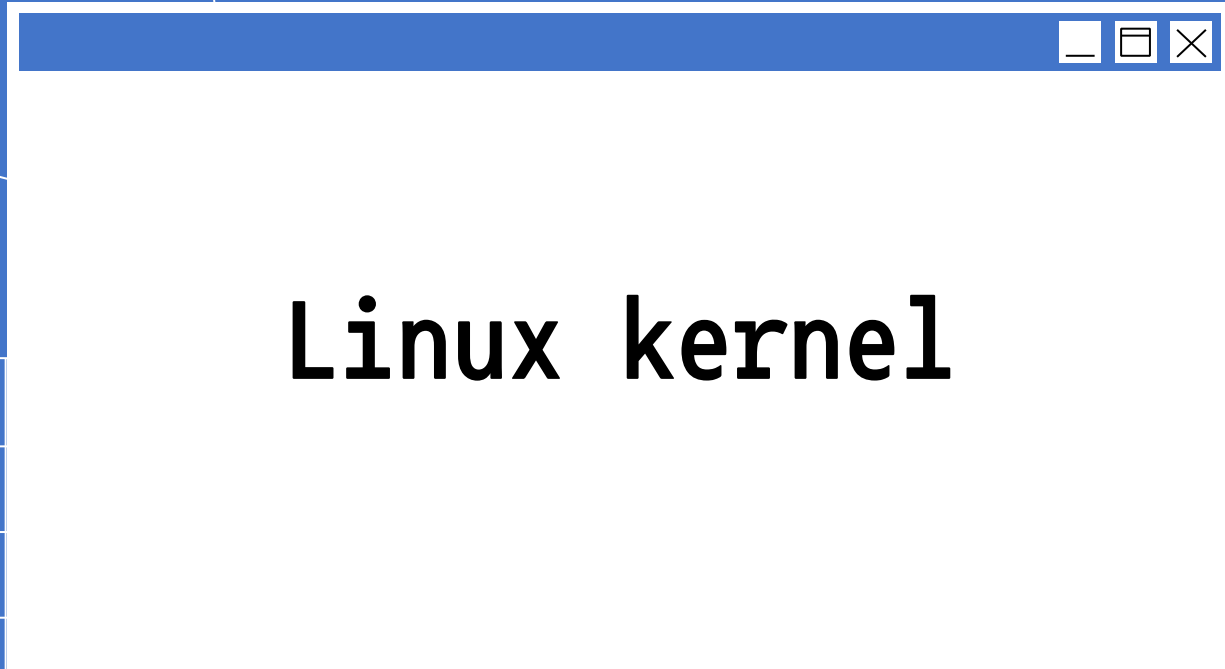
```
int acpi_bus_get_device(acpi_handle handle, struct acpi_device **device)
{
    return acpi_get_device_data(handle, device, NULL);
}
```

```
static int acpi_get_device_data(acpi_handle handle, struct acpi_device **device,
                                void (*callback)(void *))
{
    acpi_status status;

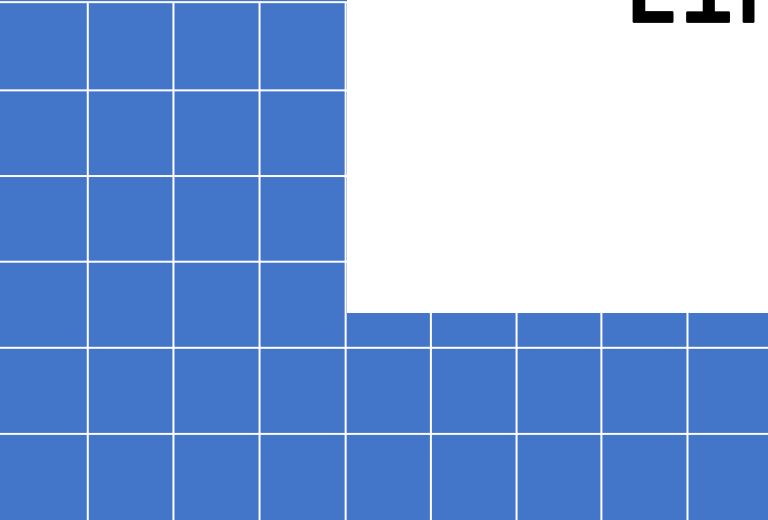
    if (!device)
        return -EINVAL;

    *device = NULL;

    status = acpi_get_data_full(handle, acpi_scan_drop_device,
                                (void **)device, callback);
    if (ACPI_FAILURE(status) || !*device) {
        ACPI_DEBUG_PRINT((ACPI_DB_INFO, "No context for object [%p]\n",
                          handle));
        return -ENODEV;
    }
    return 0;
}
```



Linux kernel

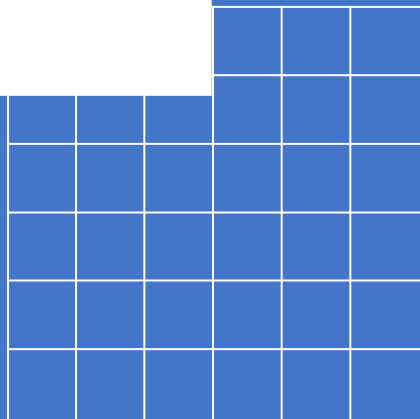


Linus Torvalds Comments On The NTFS Linux Driver Situation

Written by [Michael Larabel](#) in [Linux Storage](#) on 28 April 2022 at 07:11 AM EDT. [47 Comments](#)



As written about earlier this week, [concerns have been raised over the "new" NTFS Linux driver](#) that it's effectively unmaintained already less than one year after being mainlined. Linus Torvalds has since commented on the matter and opens up the door for other developers to maintain it.



NTFS3 Vulnerability



```
1. int attr_punch_hole(struct ntfs_inode *ni, u64 vbo, u64 bytes, u32 *frame_size)
2. {
3.     struct ATTRIB *attr = NULL, *attr_b;
4.
5.     ...
6.
7.     attr_b = ni_find_attr(ni, NULL, &le_b, ATTR_DATA, NULL, 0, NULL, &mi_b);
8.     if (!attr_b)
9.         return -ENOENT;
10.
11.     if (!attr_b->non_res) {
12.         u32 data_size = le32_to_cpu(attr->res.data_size);
```

NTFS3 Vulnerability



```
1. int attr_punch_hole(struct ntfs_inode *ni, u64 vbo, u64 bytes, u32 *frame_size)
2. {
3.     struct ATTRIB *attr = NULL, *attr_b;
4.
5.     ...
6.
7.     attr_b = ni_find_attr(ni, NULL, &le_b, ATTR_DATA, NULL, 0, NULL, &mi_b);
8.     if (!attr_b)
9.         return -ENOENT;
10.
11.     if (!attr_b->non_res) {
12.         u32 data_size = le32_to_cpu(attr->res.data_size);
```



The Linux Kernel and the Cursed Driver

Alon Zahavi | 2/7/23

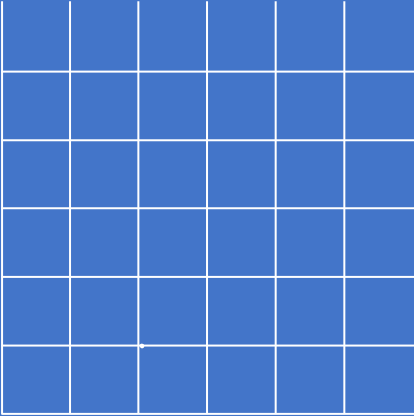
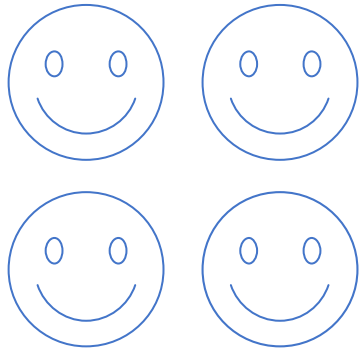
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05

NVMe

101 & exploitation





News from the source

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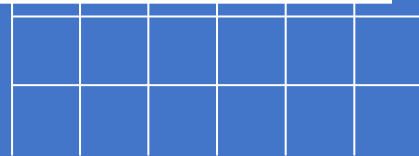
[Write for us](#)

User:

Password:

nvme: In-band authentication support

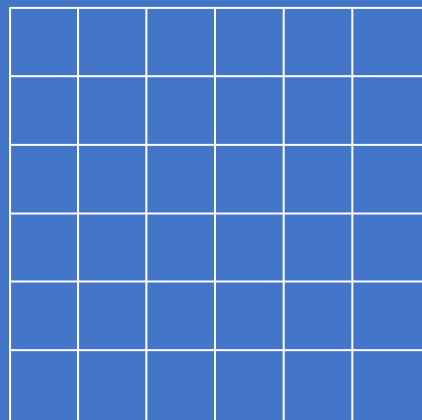
From: Hannes Reinecke <hare-AT-suse.de>
To: Sagi Grimberg <sagi-AT-grimberg.me>
Subject: [PATCHv8 00/12] nvme: In-band authentication support
Date: Thu, 02 Dec 2021 16:23:46 +0100
Message-ID: <20211202152358.60116-1-hare@suse.de>
Cc: Christoph Hellwig <hch-AT-lst.de>, Keith Busch <keith.busch-AT-wdc.com>, linux-nvme-AT-lists.infradead.org, linux-crypto-AT-vger.kernel.org, Hannes Reinecke <hare-AT-suse.de>
Archive-link: [Article](#)



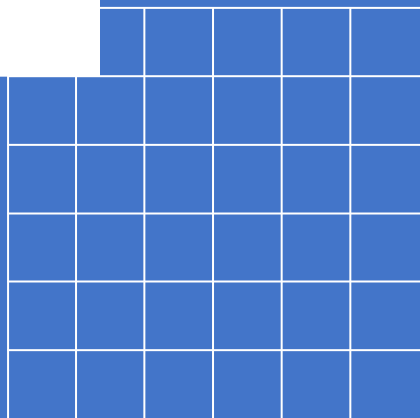
[../linux/drivers/nvme/target/auth.c](#)

[201](#) nullPointer

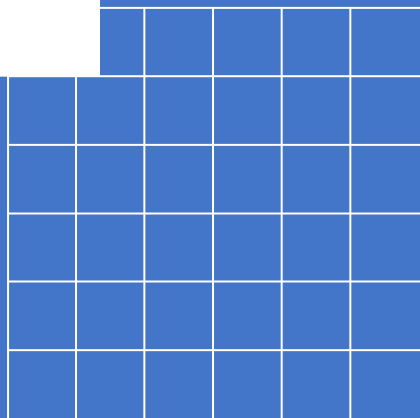
[476](#) warning Possible null pointer dereference: ctrl->ctrl_key

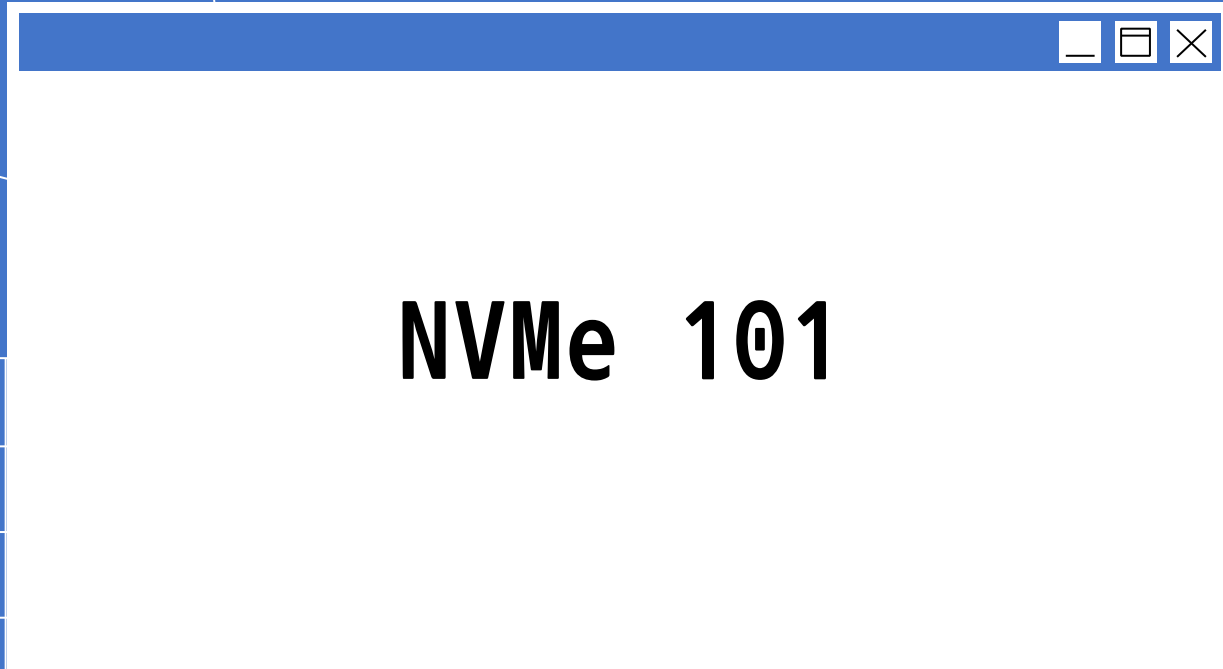


```
ctrl->ctrl_key = nvme_auth_extract_key(host->dhchap_ctrl_secret + 10,  
                                       host->dhchap_ctrl_key_hash);  
  
if (IS_ERR(ctrl->ctrl_key)) {  
    ret = PTR_ERR(ctrl->ctrl_key);  
    ctrl->ctrl_key = NULL;  
}  
  
pr_debug("%s: using ctrl hash %s key %*ph\n", __func__,  
         ctrl->ctrl_key->hash > 0 ?  
         nvme_auth_hmac_name(ctrl->ctrl_key->hash) : "none",  
         (int)ctrl->ctrl_key->len, ctrl->ctrl_key->key);
```

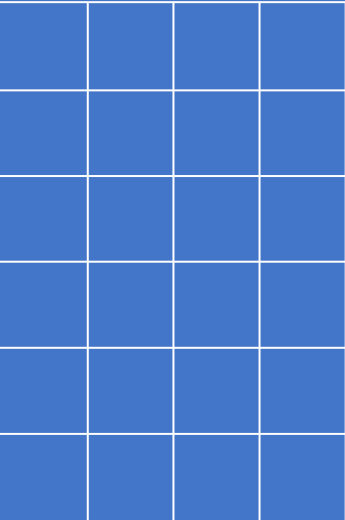


```
ctrl->ctrl_key = nvme_auth_extract_key(host->dhchap_ctrl_secret + 10,  
                                       host->dhchap_ctrl_key_hash);  
  
if (IS_ERR(ctrl->ctrl_key)) {  
    ret = PTR_ERR(ctrl->ctrl_key);  
    ctrl->ctrl_key = NULL;  
}  
  
pr_debug("%s: using ctrl hash %s key %*ph\n", __func__,  
         ctrl->ctrl_key->hash > 0 ?  
         nvme_auth_hmac_name(ctrl->ctrl_key->hash) : "none",  
         (int)ctrl->ctrl_key->len, ctrl->ctrl_key->key);
```



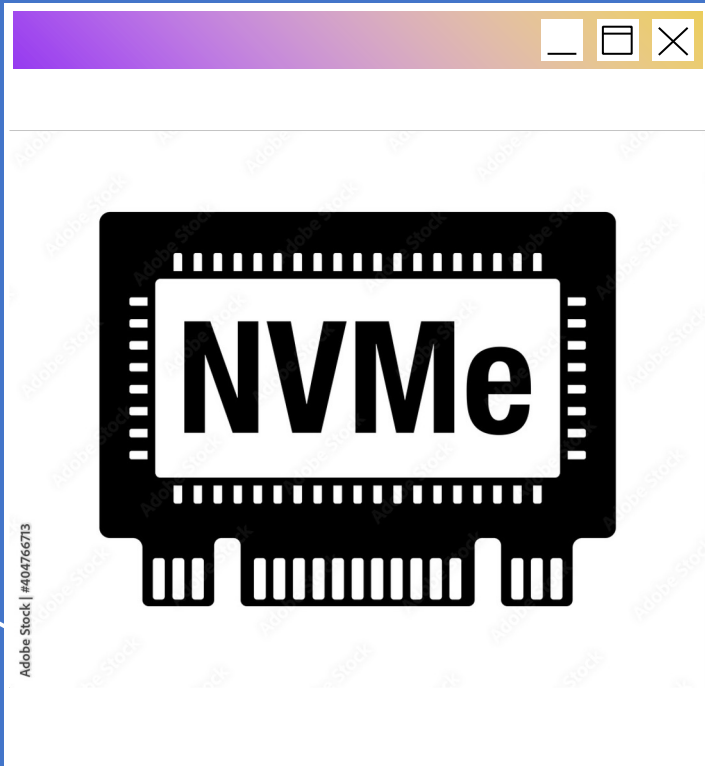


NVMe 101





NVMe

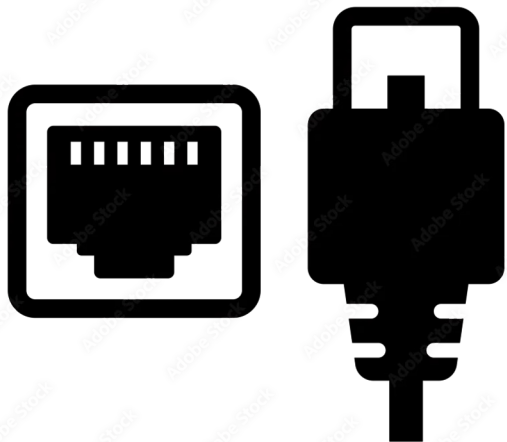


NVMe

Nonvolatile Memory Express protocol, a transport protocol for accessing nonvolatile storage media over PCIe.



NVMe-oF



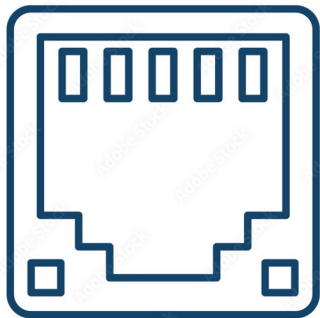
Adobe Stock | #539348721

NVMe-oF

Extension of NVMe which enables NVMe-based communication over connections other than PCIe, like FC or Ethernet (over fabric).



NVMe-TC



TCP

Adobe Stock | #47266315

NVMe-TCP

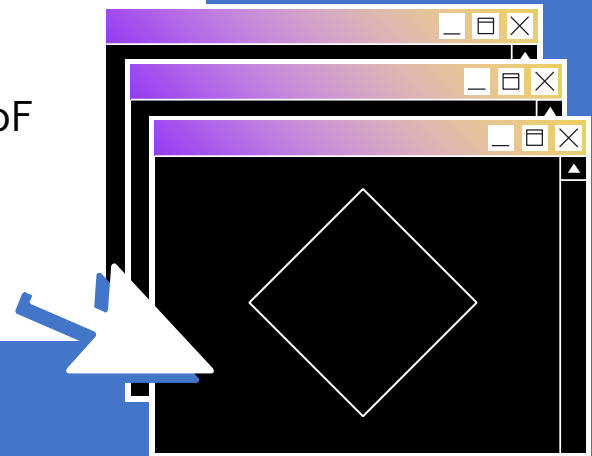
Definition of NVMe-oF for TCP specifically.

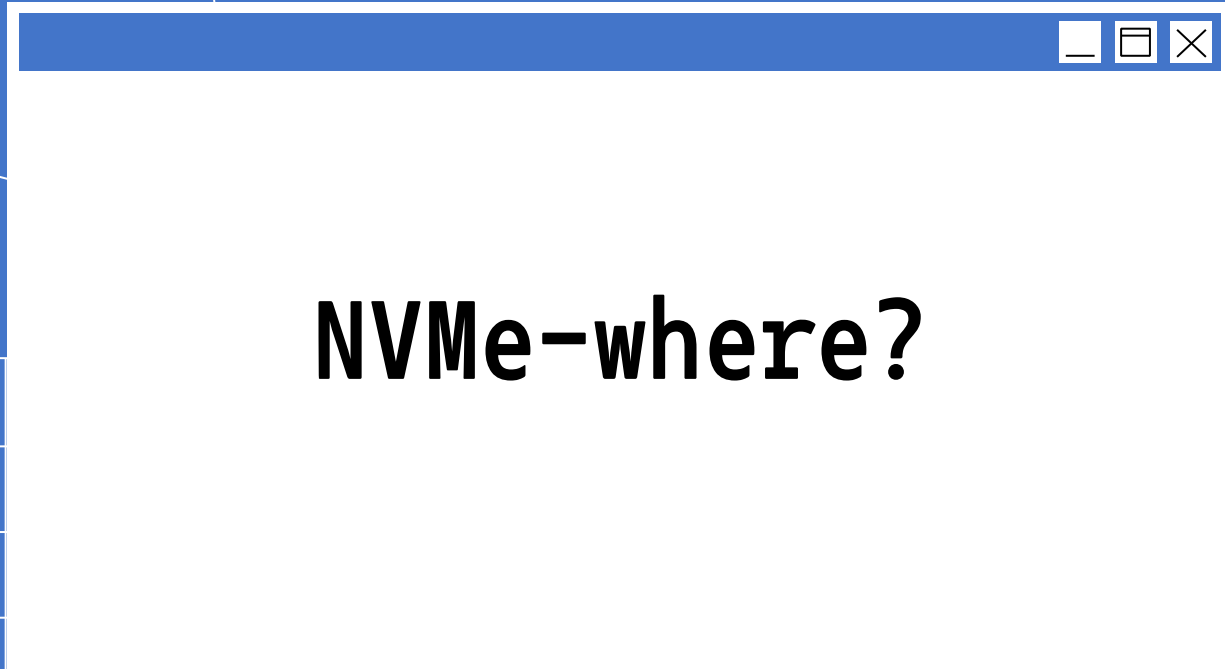
NVMeXXX

NVMe - Protocol / Specification

NVMe-oF - Extension of NVMe to allow non-PCIe communication

NVMe-TCP - an implementation of NVMe-oF for TCP





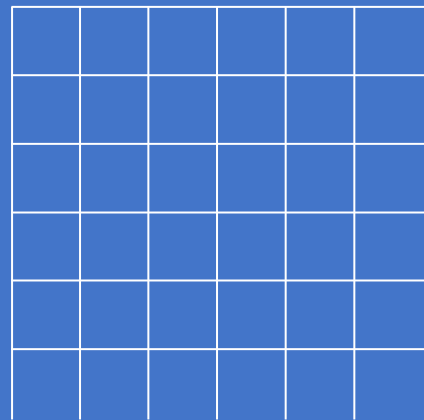
NVMe-where?



Amazon EBS and NVMe on Linux instances

[PDF](#) | [RSS](#)

EBS volumes are exposed as NVMe block devices on instances built on the [Nitro System](#). The device names are `/dev/nvme0n1`, `/dev/nvme1n1`, and so on. The device names that you specify in a block device mapping are renamed using NVMe device names (`/dev/nvme[0-26]n1`). The block device driver can assign NVMe device names in a different order than you specified for the volumes in the block device mapping.

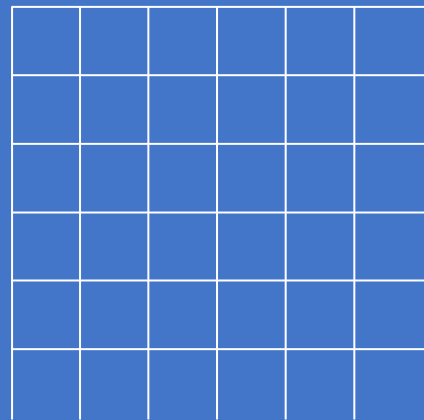


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Announcing the new Ebsv5 VM sizes offering 2X remote storage performance with NVMe-Public Preview



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NetApp NVMe solutions: Customer-focused technology leadership

Need help addressing your most stringent SLOs and business challenges? Look no further than our end-to-end NVMe-FC SAN solutions. They deliver the highest throughput and fastest response times yet for your enterprise workloads. And with new NVMe/TCP over traditional ethernet networks, the benefits keep rolling in.



Amazon EBS and NVMe on Linux instances

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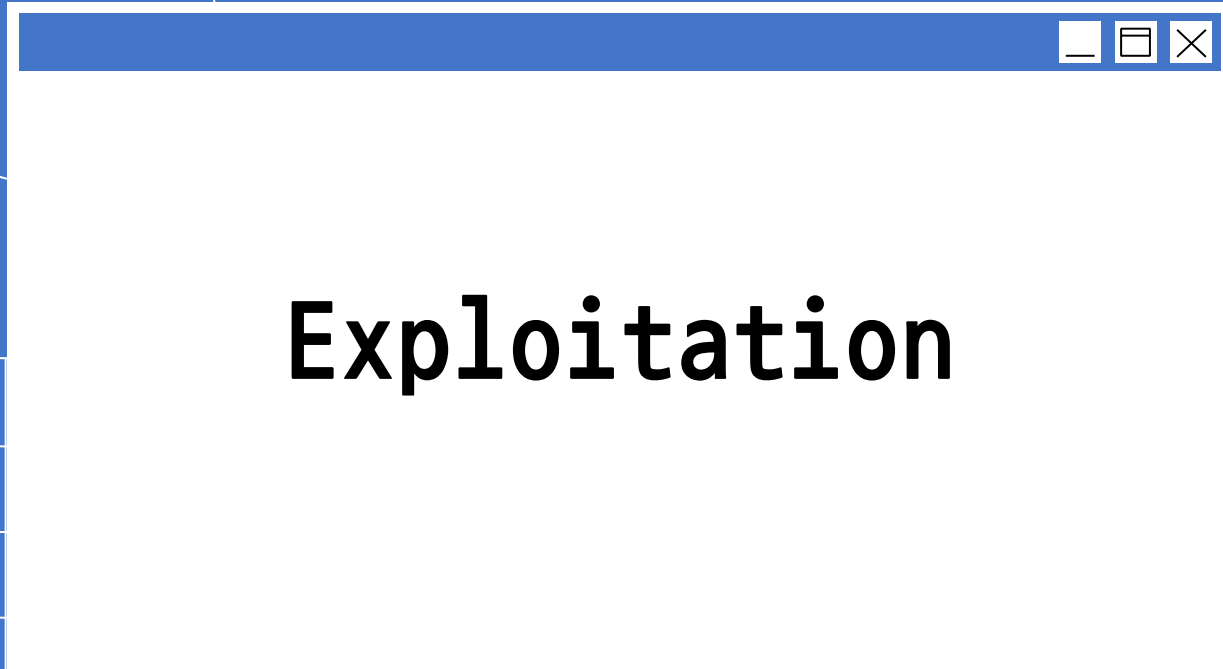
NetApp NVMe solutions: Customer-focused technology leadership

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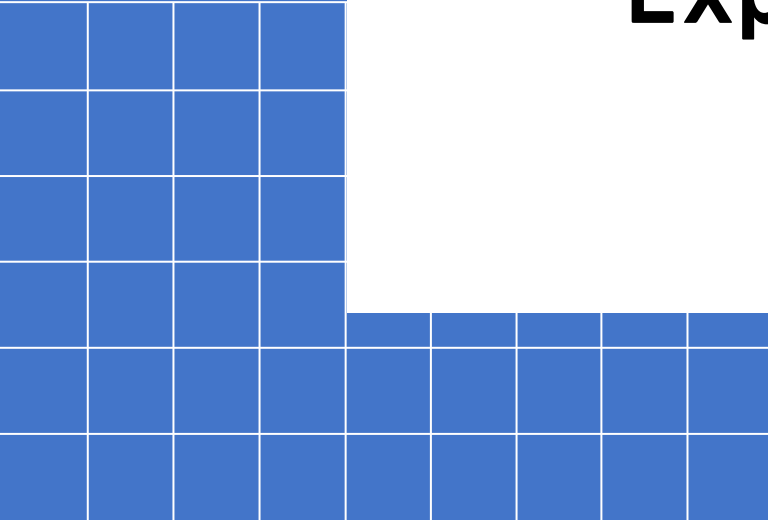
Linux Driver Information

The Linux NVMe™ driver is open source and included as part of the Linux Kernel, which can be found here <https://github.com/torvalds/linux/tree/master/drivers/nvme>

NVMe architecture works out of the box in every major operating system, including all mainstream Linux distributions. Please check on specific feature support with the distros, e.g. Red Hat Enterprise Linux, Ubuntu. NVMe technology has been supported since kernel 3.3, and at the time had been backported to 2.6. Intel released some history of the Linux NVMe drivers stack in 2015 here:



Exploitation



NULL PTR dereference

```
int nvmet_setup_auth(struct nvmet_ctrl *ctrl)
```

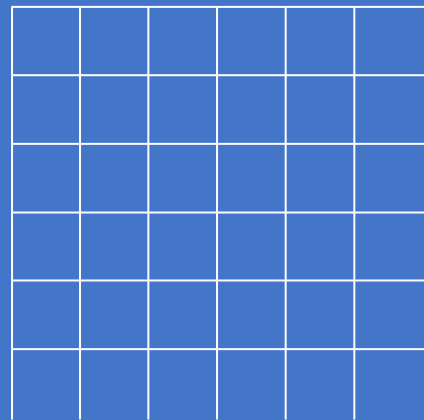
```
    ctrl->ctrl_key = nvme_auth_extract_key(host->dhchap_ctrl_secret + 10,  
                                           host->dhchap_ctrl_key_hash);  
    if (IS_ERR(ctrl->ctrl_key)) {  
        ret = PTR_ERR(ctrl->ctrl_key);  
        ctrl->ctrl_key = NULL;  
    }  
    pr_debug("%s: using ctrl hash %s key %*ph\n", __func__,  
            ctrl->ctrl_key->hash > 0 ?  
            nvme_auth_hmac_name(ctrl->ctrl_key->hash) : "none",  
            (int)ctrl->ctrl_key->len, ctrl->ctrl_key->key);
```



Invalid key

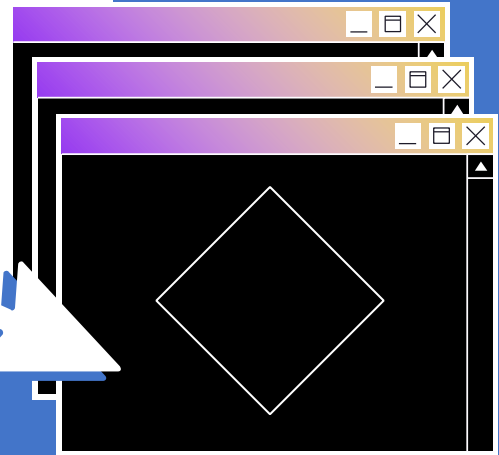
```
key_len = base64_decode(secret, allocated_len, key->key);
if (key_len < 0) {
    pr_debug("base64 key decoding error %d\n",
            key_len);
    ret = key_len;
    goto out_free_secret;
}

if (key_len != 36 && key_len != 52 &&
    key_len != 68) {
    pr_err("Invalid key len %d\n", key_len);
    ret = -EINVAL;
    goto out_free_secret;
}
```



Exploiting NULL ptr dereference

- `mmap_min_addr` - min allowed address to map
- `SMEP/SMAP` - disable exec/access to userspace from kernel
- `panic_on_oops`



Project Zero

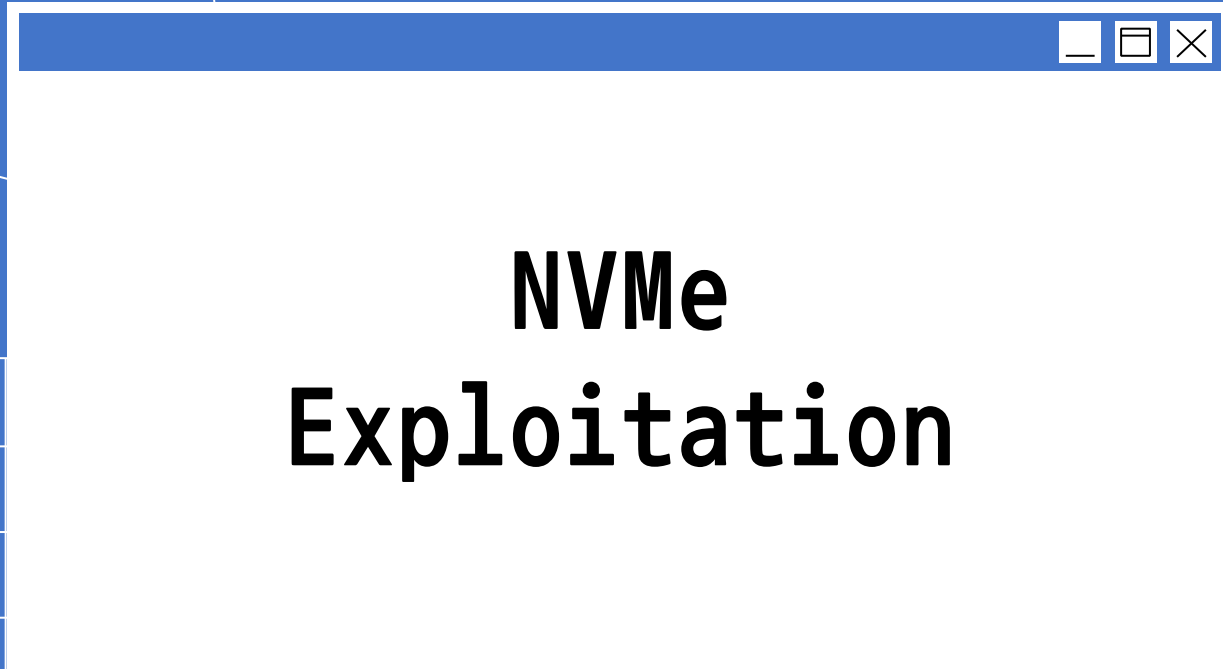
News and updates from the Project Zero team at Google

Thursday, January 19, 2023

Exploiting null-dereferences in the Linux kernel

Posted by Seth Jenkins, Project Zero



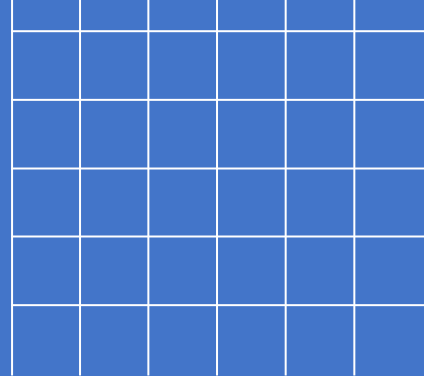


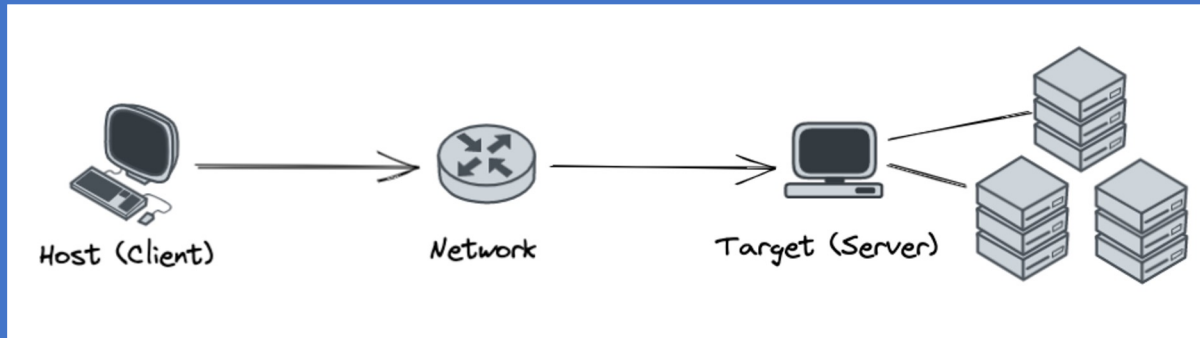
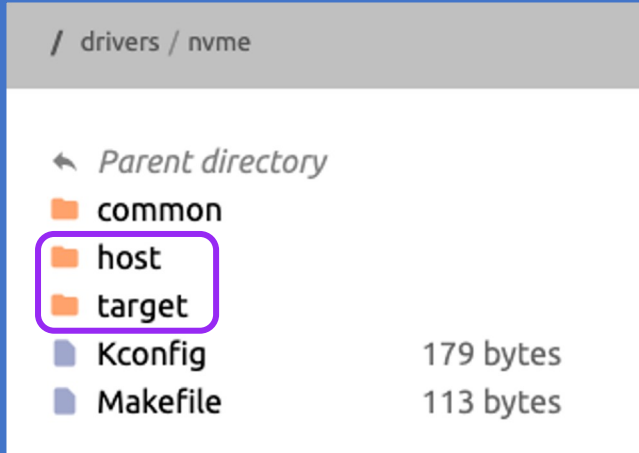
NVMe Exploitation

NVMe-TCP reference in commit notes

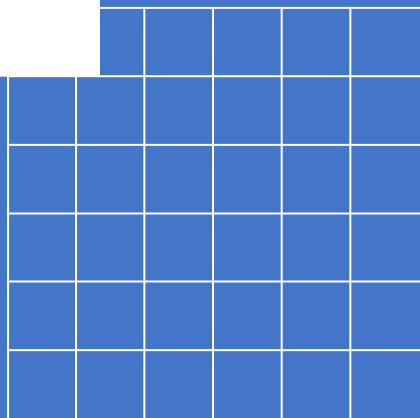
Hi all,

recent updates to the NVMe spec have added definitions for in-band authentication, and seeing that it provides some real benefit especially for [NVMe-TCP](#) here's an attempt to implement it.





```
ctrl->ctrl_key = nvme_auth_extract_key(host->dhchap_ctrl_secret + 10,  
                                       host->dhchap_ctrl_key_hash);  
  
if (IS_ERR(ctrl->ctrl_key)) {  
    ret = PTR_ERR(ctrl->ctrl_key);  
    ctrl->ctrl_key = NULL;  
}  
  
pr_debug("%s: using ctrl hash %s key %*ph\n", __func__,  
         ctrl->ctrl_key->hash > 0 ?  
         nvme_auth_hmac_name(ctrl->ctrl_key->hash) : "none",  
         (int)ctrl->ctrl_key->len, ctrl->ctrl_key->key);
```



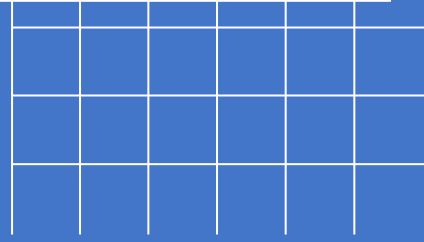
Call stack

`nvmet_setup_auth(...)`

↳ `nvmet_execute_admin_connect(...)`

↳ `nvmet_parse_connect_command(...)`

↳ `nvmet_req_init(...)`



```
bool nvmet_req_init(struct nvmet_req *req, struct nvmet_cq *cq,
                   struct nvmet_sq *sq, const struct nvmet_fabrics_ops *ops)
{
    u8 flags = req->cmd->common.flags;
    u16 status;

    req->cq = cq;
    req->sq = sq;
    req->ops = ops;
    req->sg = NULL;
    req->metadata_sg = NULL;
    req->sg_cnt = 0;
}
```

NVMe-oF:

Referenced in 6 files:

drivers/nvme/target/core.c, line 980

drivers/nvme/target/fc.c, line 2549

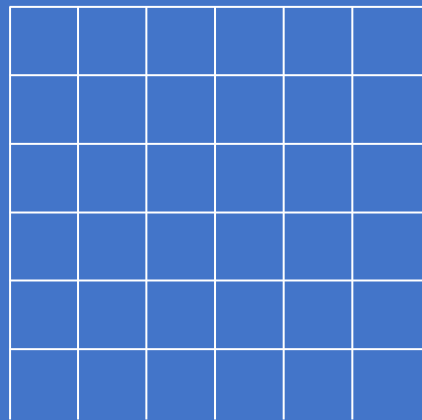
drivers/nvme/target/loop.c

└─ line 151
└─ line 184

drivers/nvme/target/rdma.c, line 988

drivers/nvme/target/tcp.c, line 999

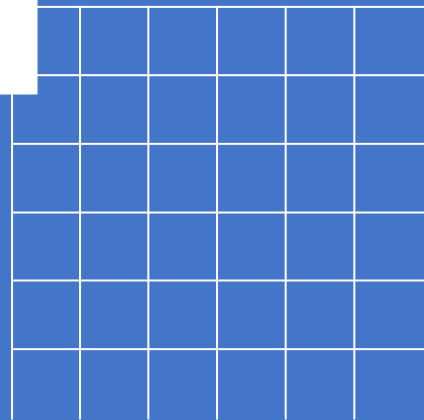
drivers/nvme/target/trace.h, line 61

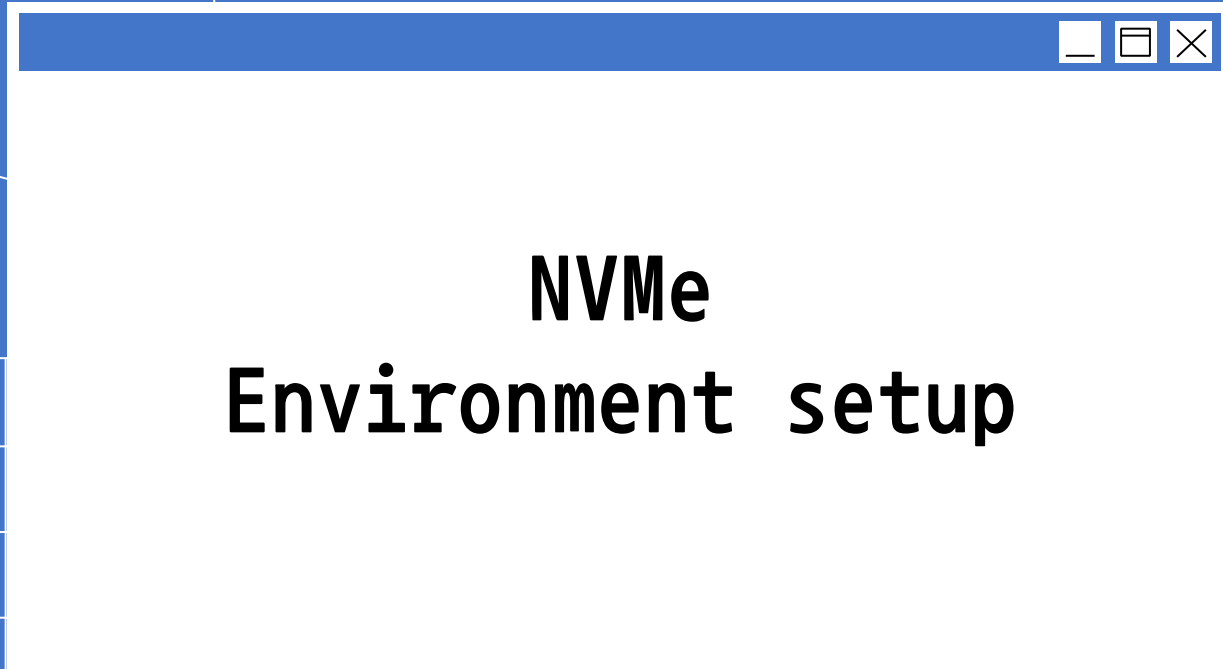


NVMe-TCP

```
static int nvmet_tcp_try_recv_pdu(struct nvmet_tcp_queue *queue)
{
    struct nvme_tcp_hdr *hdr = &queue->pdu.cmd.hdr;
    int len;
    struct kvec iov;
    struct msghdr msg = { .msg_flags = MSG_DONTWAIT };

recv:
    iov.iov_base = (void *)&queue->pdu + queue->offset;
    iov.iov_len = queue->left;
    len = kernel_recvmsg(queue->sock, &msg, &iov, 1,
                        iov.iov_len, msg.msg_flags);
}
```





NVMe Environment setup



```
setup --help
```

- NVMe / NVMe-TCP



```
setup --help
```

- NVMe / NVMe-TCP - Google (EASY)



setup --help

- NVMe / NVMe-TCP - Google (EASY)
- Authentication





setup --help

- NVMe / NVMe-TCP - Google (**EASY**)
- Authentication - Kernel Sources (**HARD**)





setup --help

- NVMe / NVMe-TCP - Google (**EASY**)
- Authentication - Kernel Sources (**HARD**)
- blktest framework :) (**EASY**)




master

blktests / README.md

Go to file

...

 **kawasaki** CONTRIBUTING, README: transfer maintainer role ... ✓

Latest commit 3ab437e on May 25, 2022  History

4 contributors



55 lines (39 sloc) | 1.74 KB

<>

📄

Raw

Blame

✎

▾

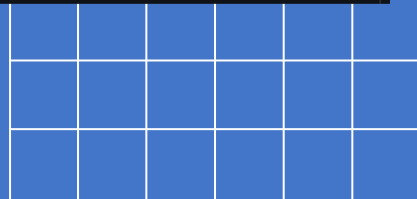
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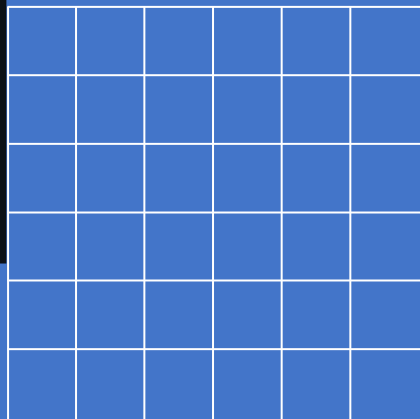
blktests

 CI **passing**

blktests is a test framework for the Linux kernel block layer and storage stack. It is inspired by the [xfstests](#) filesystem testing framework. It was originally written by Omar Sandoval and [announced in 2017](#).



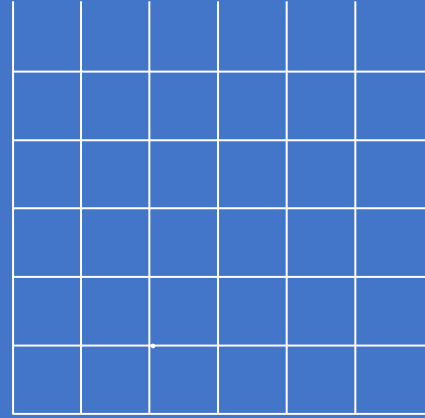
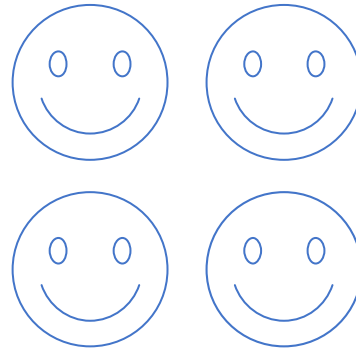
```
_create_nvmet_host() {  
    local nvmet_subsystem="$1"  
    local nvmet_hostnqn="$2"  
    local nvmet_hostkey="$3"  
    local nvmet_ctrlkey="$4"  
    local cfs_path="${NVMET_CFS}/subsystems/${nvmet_subsystem}"  
    local host_path="${NVMET_CFS}/hosts/${nvmet_hostnqn}"  
  
    mkdir "${host_path}"  
    echo 0 > "${cfs_path}/attr_allow_any_host"  
    ln -s "${host_path}" "${cfs_path}/allowed_hosts/${nvmet_hostnqn}"  
    if [[ "${nvmet_hostkey}" ]] ; then  
        echo "${nvmet_hostkey}" > "${host_path}/dhchap_key"  
    fi  
    if [[ "${nvmet_ctrlkey}" ]] ; then  
        echo "${nvmet_ctrlkey}" > "${host_path}/dhchap_ctrl_key"  
    fi  
}
```



06

Demo

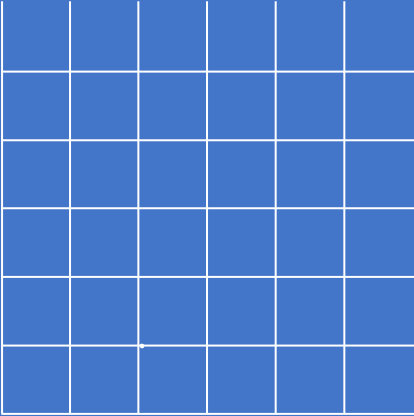
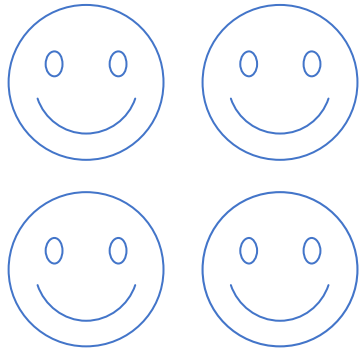
Or 2



06

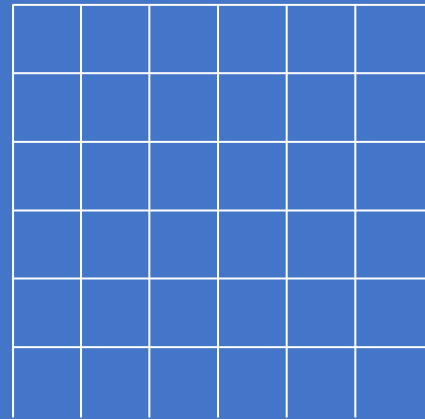
Demo N.2

From Remote DoS to
Pre-Auth Remote DoS



Authorization

```
[30749.638602] nvme nvme0: Connect for subsystem testnqn is not allowed, hostnqn: AAAA
```

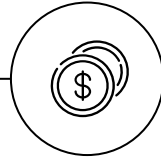


TIMELINE



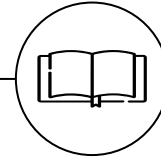
Fix

Reported the
vulnerabilities
which were
patched



CVE

CVE-2023-0122
CVE-2022-4842
& more..



Blogpost





Wrap-up

- Open source research might be a bit overwhelming
- focus is the key
- If no documentation available, search for tests
- SCA is still a powerful tool for low-hanging-fruits!





THANKS!



@TalLossos

